

Linux Standard Base Core Specification for IA32 4.0

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ISO/IEC 23360 Part 2:2008(E)

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Contents

I Introductory Elements.....
1 Scope.....
1.1 General.....
1.2 Module Specific Scope.....
2 References.....
2.1 Normative References.....
2.2 Informative References/Bibliography.....
3 Requirements.....
3.1 Relevant Libraries.....
3.2 LSB Implementation Conformance.....
3.3 LSB Application Conformance.....
4 Definitions.....
5 Terminology.....
6 Documentation Conventions.....
II Executable and Linking Format (ELF).....
7 Introduction.....
8 Low Level System Information.....
8.1 Machine Interface.....
8.2 Function Calling Sequence.....
8.3 Operating System Interface.....
8.4 Process Initialization.....
8.5 Coding Examples.....
8.6 C Stack Frame.....
8.7 Debug Information.....
9 Object Format.....
9.1 Introduction.....
9.2 ELF Header.....
9.3 Special Sections.....
9.4 Symbol Table.....
9.5 Relocation.....
10 Program Loading and Dynamic Linking.....
10.1 Introduction.....
10.2 Program Header.....
10.3 Program Loading.....
10.4 Dynamic Linking.....
III Base Libraries.....
11 Libraries.....
11.1 Program Interpreter/Dynamic Linker.....
11.2 Interfaces for libc.....
11.3 Data Definitions for libc.....
11.4 Interfaces for libm.....
11.5 Data Definitions for libm.....
11.6 Interface Definitions for libm.....
11.7 Interfaces for libpthread.....
11.8 Data Definitions for libpthread.....
11.9 Interfaces for libgcc_s.....
11.10 Data Definitions for libgcc_s.....
11.11 Interface Definitions for libgcc_s.....
11.12 Interfaces for libdl.....

11.13 Data Definitions for libdl
11.14 Interfaces for libcrypt
IV Utility Libraries
12 Libraries
12.1 Interfaces for libz
12.2 Data Definitions for libz
12.3 Interfaces for libncurses
12.4 Data Definitions for libncurses
12.5 Interfaces for libutil
V Package Format and Installation
13 Software Installation
13.1 Package Dependencies
13.2 Package Architecture Considerations
A Alphabetical Listing of Interfaces
A.1 libc
A.2 libcrypt
A.3 libdl
A.4 libgcc_s
A.5 libm
A.6 libpthread
A.7 libert
A.8 libutil
B GNU Free Documentation License (Informative)
B.1 PREAMBLE
B.2 APPLICABILITY AND DEFINITIONS
B.3 VERBATIM COPYING
B.4 COPYING IN QUANTITY
B.5 MODIFICATIONS
B.6 COMBINING DOCUMENTS
B.7 COLLECTIONS OF DOCUMENTS
B.8 AGGREGATION WITH INDEPENDENT WORKS
B.9 TRANSLATION
B.10 TERMINATION
B.11 FUTURE REVISIONS OF THIS LICENSE
B.12 How to use this License for your documents

List of Tables

2-1 Normative References
2-2 Other References
3-1 Standard Library Names
8-1 Scalar Types
9-1 ELF Special Sections
9-2 Additional Special Sections
11-1 libc Definition
11-2 libc - RPC Function Interfaces
11-3 libc - RPC Deprecated Function Interfaces
11-4 libc - System Calls Function Interfaces
11-5 libc - System Calls Deprecated Function Interfaces
11-6 libc - Standard I/O Function Interfaces
11-7 libc - Standard I/O Deprecated Function Interfaces
11-8 libc - Standard I/O Data Interfaces
11-9 libc - Signal Handling Function Interfaces
11-10 libc - Signal Handling Deprecated Function Interfaces
11-11 libc - Signal Handling Data Interfaces
11-12 libc - Localization Functions Function Interfaces
11-13 libc - Localization Functions Data Interfaces
11-14 libc - Posix Spawn Option Function Interfaces
11-15 libc - Posix Advisory Option Function Interfaces
11-16 libc - Socket Interface Function Interfaces
11-17 libc - Socket Interface Data Interfaces
11-18 libc - Wide Characters Function Interfaces
11-19 libc - String Functions Function Interfaces
11-20 libc - String Functions Deprecated Function Interfaces
11-21 libc - IPC Functions Function Interfaces
11-22 libc - Regular Expressions Function Interfaces
11-23 libc - Character Type Functions Function Interfaces
11-24 libc - Time Manipulation Function Interfaces
11-25 libc - Time Manipulation Data Interfaces
11-26 libc - Terminal Interface Functions Function Interfaces
11-27 libc - System Database Interface Function Interfaces
11-28 libc - System Database Interface Deprecated Function Interfaces
11-29 libc - Language Support Function Interfaces
11-30 libc - Large File Support Function Interfaces
11-31 libc - Large File Support Deprecated Function Interfaces
11-32 libc - Standard Library Function Interfaces
11-33 libc - Standard Library Deprecated Function Interfaces
11-34 libc - Standard Library Data Interfaces
11-35 libm Definition
11-36 libm - Math Function Interfaces
11-37 libm - Math Deprecated Function Interfaces
11-38 libm - Math Data Interfaces
11-39 libpthread Definition
11-40 libpthread - Realtime Threads Function Interfaces
11-41 libpthread - Advanced Realtime Threads Function Interfaces
11-42 libpthread - Posix Threads Function Interfaces
11-43 libpthread - Posix Threads Deprecated Function Interfaces
11-44 libpthread - Thread aware versions of libc interfaces Function Interfaces

11-45 libgcc_s Definition
11-46 libgcc_s - Unwind Library Function Interfaces
11-47 libdl Definition
11-48 libdl - Dynamic Loader Function Interfaces
11-49 libcrypt Definition
11-50 libcrypt - Encryption Function Interfaces
12-1 libz Definition
12-2 libncurses Definition
12-3 libutil Definition
12-4 libutil - Utility Functions Function Interfaces
A-1 libc Function Interfaces
A-2 libc Data Interfaces
A-3 libcrypt Function Interfaces
A-4 libdl Function Interfaces
A-5 libgcc_s Function Interfaces
A-6 libm Function Interfaces
A-7 libm Data Interfaces
A-8 libpthread Function Interfaces
A-9 librt Function Interfaces
A-10 libutil Function Interfaces

Foreword

This is version 4.0 of the Linux Standard Base Core Specification for IA32. This specification is part of a family of specifications under the general title "Linux Standard Base". Developers of applications or implementations interested in using the LSB trademark should see the Linux Foundation Certification Policy for details.

Introduction

The LSB defines a binary interface for application programs that are compiled and packaged for LSB-conforming implementations on many different hardware architectures. Since a binary specification shall include information specific to the computer processor architecture for which it is intended, it is not possible for a single document to specify the interface for all possible LSB-conforming implementations. Therefore, the LSB is a family of specifications, rather than a single one.

This document should be used in conjunction with the documents it references. This document enumerates the system components it includes, but descriptions of those components may be included entirely or partly in this document, partly in other documents, or entirely in other reference documents. For example, the section that describes system service routines includes a list of the system routines supported in this interface, formal declarations of the data structures they use that are visible to applications, and a pointer to the underlying referenced specification for information about the syntax and semantics of each call. Only those routines not described in standards referenced by this document, or extensions to those standards, are described in the detail. Information referenced in this way is as much a part of this document as is the information explicitly included here.

The specification carries a version number of either the form $x.y$ or $x.y.z$. This version number carries the following meaning:

- The first number (x) is the major version number. All versions with the same major version number should share binary compatibility. Any addition or deletion of a new library results in a new version number. Interfaces marked as deprecated may be removed from the specification at a major version change.
- The second number (y) is the minor version number. Individual interfaces may be added if all certified implementations already had that (previously undocumented) interface. Interfaces may be marked as deprecated at a minor version change. Other minor changes may be permitted at the discretion of the LSB workgroup.
- The third number (z), if present, is the editorial level. Only editorial changes should be included in such versions.

Since this specification is a descriptive Application Binary Interface, and not a source level API specification, it is not possible to make a guarantee of 100% backward compatibility between major releases. However, it is the intent that those parts of the binary interface that are visible in the source level API will remain backward compatible from version to version, except where a feature marked as "Deprecated" in one release may be removed from a future release.

Implementors are strongly encouraged to make use of symbol versioning to permit simultaneous support of applications conforming to different releases of this specification.

I Introductory Elements

1 Scope

1.1 General

The Linux Standard Base (LSB) defines a system interface for compiled applications and a minimal environment for support of installation scripts. Its purpose is to enable a uniform industry standard environment for high-volume applications conforming to the LSB.

These specifications are composed of two basic parts: A common specification ("LSB-generic" or "generic LSB"), ISO/IEC 23360 Part 1, describing those parts of the interface that remain constant across all implementations of the LSB, and an architecture-specific part ("LSB-arch" or "archLSB") describing the parts of the interface that vary by processor architecture. Together, the LSB-generic and the relevant architecture-specific part of ISO/IEC 23360 for a single hardware architecture provide a complete interface specification for compiled application programs on systems that share a common hardware architecture.

ISO/IEC 23360 Part 1, the LSB-generic document, should be used in conjunction with an architecture-specific part. Whenever a section of the LSB-generic specification is supplemented by architecture-specific information, the LSB-generic document includes a reference to the architecture part. Architecture-specific parts of ISO/IEC 23360 may also contain additional information that is not referenced in the LSB-generic document.

The LSB contains both a set of Application Program Interfaces (APIs) and Application Binary Interfaces (ABIs). APIs may appear in the source code of portable applications, while the compiled binary of that application may use the larger set of ABIs. A conforming implementation provides all of the ABIs listed here. The compilation system may replace (e.g. by macro definition) certain APIs with calls to one or more of the underlying binary interfaces, and may insert calls to binary interfaces as needed.

The LSB is primarily a binary interface definition. Not all of the source level APIs available to applications may be contained in this specification.

1.2 Module Specific Scope

This is the IA32 architecture specific Core part of the Linux Standard Base (LSB). This part supplements the generic LSB Core module with those interfaces that differ between architectures.

Interfaces described in this part of ISO/IEC 23360 are mandatory except where explicitly listed otherwise. Core interfaces may be supplemented by other modules; all modules are built upon the core.

2 References

2.1 Normative References

The following referenced documents are indispensable for the application of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

Note: Where copies of a document are available on the World Wide Web, a Uniform Resource Locator (URL) is given for informative purposes only. This may point to a more recent copy of the referenced specification, or may be out of date. Reference copies of specifications at the revision level indicated may be found at the Linux Foundation's Reference Specifications (<http://refspecs.freestandards.org>) site.

Table 2-1 Normative References

Name	Title	URL
ISO/IEC 23360 Part 1	ISO/IEC 23360:2005 Linux Standard Base - Part 1 Generic Specification	http://www.linuxbase.org/spec/
Filesystem Hierarchy Standard	Filesystem Hierarchy Standard (FHS) 2.3	http://www.pathname.com/fhs/
Intel® Architecture Software Developer's Manual Volume 1	The IA-32 Intel® Architecture Software Developer's Manual Volume 1: Basic Architecture	http://developer.intel.com/design/pentium4/manuals/245470.htm
Intel® Architecture Software Developer's Manual Volume 2	The IA-32 Intel® Architecture Software Developer's Manual Volume 2: Instruction Set Reference	http://developer.intel.com/design/pentium4/manuals/245471.htm
Intel® Architecture Software Developer's Manual Volume 3	The IA-32 Intel® Architecture Software Developer's Manual Volume 3: System Programming Guide	http://developer.intel.com/design/pentium4/manuals/245472.htm
ISO C (1999)	ISO/IEC 9899: 1999, Programming Languages --C	
ISO POSIX (2003)	ISO/IEC 9945-1:2003 Information technology -- Portable Operating System Interface (POSIX) -- Part 1: Base Definitions ISO/IEC 9945-2:2003 Information technology	http://www.unix.org/version3/

	<p>-- Portable Operating System Interface (POSIX) -- Part 2: System Interfaces</p> <p>ISO/IEC 9945-3:2003 Information technology -- Portable Operating System Interface (POSIX) -- Part 3: Shell and Utilities</p> <p>ISO/IEC 9945-4:2003 Information technology -- Portable Operating System Interface (POSIX) -- Part 4: Rationale</p> <p>Including Technical Cor. 1: 2004</p>	
Large File Support	Large File Support	http://www.UNIX-systems.org/version2/whatsnew/lfs20mar.html
POSIX 1003.1 2008	Portable Operating System Interface (POSIX®) 2008 Edition / The Open Group Technical Standard Base Specifications, Issue 7	http://www.unix.org/version4/
SUSv2	CAE Specification, January 1997, System Interfaces and Headers (XSH), Issue 5 (ISBN: 1-85912-181-0, C606)	http://www.opengroup.org/publications/catalog/un.htm
SVID Issue 3	American Telephone and Telegraph Company, System V Interface Definition, Issue 3; Morristown, NJ, UNIX Press, 1989. (ISBN 0201566524)	
SVID Issue 4	System V Interface Definition, Fourth Edition	
System V ABI	System V Application Binary Interface, Edition 4.1	http://www.caldera.com/developers/devspecs/gabi41.pdf
System V ABI Update	System V Application Binary Interface -	http://www.caldera.com/developers/gabi/20

	DRAFT - 17 December 2003	03-12-17/contents.html
System V ABI, IA32 Supplement	System V Application Binary Interface - Intel386 Architecture Processor Supplement, Fourth Edition	http://www.caldera.com/developers/devspecs/abi386-4.pdf
X/Open Curses	CAE Specification, May 1996, X/Open Curses, Issue 4, Version 2 (ISBN: 1-85912-171-3, C610), plus Corrigendum U018	http://www.opengroup.org/publications/catalog/un.htm

2.2 Informative References/Bibliography

In addition, the specifications listed below provide essential background information to implementors of this specification. These references are included for information only.

Table 2-2 Other References

Name	Title	URL
Cairo API Reference	Cairo Vector Graphics API Specification for 1.0.2	http://cairographics.org/manual-1.0.2
DWARF Debugging Information Format, Revision 2.0.0	DWARF Debugging Information Format, Revision 2.0.0 (July 27, 1993)	http://refspecs.linux-foundation.org/dwarf/dwarf-2.0.0.pdf
DWARF Debugging Information Format, Revision 3.0.0 (Draft)	DWARF Debugging Information Format, Revision 3.0.0 (Draft)	http://refspecs.linux-foundation.org/dwarf
IEC 60559/IEEE 754 Floating Point	IEC 60559:1989 Binary floating-point arithmetic for microprocessor systems	http://www.ieee.org/
ISO/IEC TR14652	ISO/IEC Technical Report 14652:2002 Specification method for cultural conventions	
ITU-T V.42	International Telecommunication Union Recommendation V.42 (2002): Error-correcting procedures for DCEs using asynchronous-to-synchronous	http://www.itu.int/rec/recommendation.asp?&type=folders&lang=e&parent=T-REC-V.42

	conversionITUV	
Li18nux Globalization Specification	LI18NUX 2000 Globalization Specification, Version 1.0 with Amendment 4	http://www.openi18n.org/docs/html/LI18N-UX-2000-amd4.htm
Linux Allocated Device Registry	LINUX ALLOCATED DEVICES	http://www.lanana.org/docs/device-list/devices.txt
Mozilla's NSS SSL Reference	Mozilla's NSS SSL Reference	http://www.mozilla.org/projects/security/pki/nss/ref/ssl/
NSPR Reference	Mozilla's NSPR Reference	http://refsspecs.linuxfoundation.org/NSPR_APIL_Reference/NSPR_APIL.html
PAM	Open Software Foundation, Request For Comments: 86.0 , October 1995, V. Samar & R.Schemers (SunSoft)	http://www.opengroup.org/tech/rfc/mirror-rfc/rfc86.0.txt
RFC 1321: The MD5 Message-Digest Algorithm	IETF RFC 1321: The MD5 Message-Digest Algorithm	http://www.ietf.org/rfc/rfc1321.txt
RFC 1831/1832 RPC & XDR	IETF RFC 1831 & 1832	http://www.ietf.org/
RFC 1833: Binding Protocols for ONC RPC Version 2	IETF RFC 1833: Binding Protocols for ONC RPC Version 2	http://www.ietf.org/rfc/rfc1833.txt
RFC 1950: ZLIB Compressed Data Format Specification	IETF RFC 1950: ZLIB Compressed Data Format Specification	http://www.ietf.org/rfc/rfc1950.txt
RFC 1951: DEFLATE Compressed Data Format Specification	IETF RFC 1951: DEFLATE Compressed Data Format Specification version 1.3	http://www.ietf.org/rfc/rfc1951.txt
RFC 1952: GZIP File Format Specification	IETF RFC 1952: GZIP file format specification version 4.3	http://www.ietf.org/rfc/rfc1952.txt
RFC 2440: OpenPGP Message Format	IETF RFC 2440: OpenPGP Message Format	http://www.ietf.org/rfc/rfc2440.txt
RFC 2821:Simple Mail Transfer Protocol	IETF RFC 2821: Simple Mail Transfer Protocol	http://www.ietf.org/rfc/rfc2821.txt
RFC 2822:Internet Message Format	IETF RFC 2822: Internet Message Format	http://www.ietf.org/rfc/rfc2822.txt
RFC 791:Internet Protocol	IETF RFC 791: Internet Protocol Specification	http://www.ietf.org/rfc/rfc791.txt

RPM Package Format	RPM Package Format V3.0	http://www.rpm.org/max-rpm/s1-rpm-file-format-rpm-file-format.html
SUSv2 Commands and Utilities	The Single UNIX Specification(SUS) Version 2, Commands and Utilities (XCU), Issue 5 (ISBN: 1-85912-191-8, C604)	http://www.opengroup.org/publications/catalog/un.htm
zlib Manual	zlib 1.2 Manual	http://www.gzip.org/zlib/

3 Requirements

3.1 Relevant Libraries

The libraries listed in [Table 3-1](#) shall be available on IA32 Linux Standard Base systems, with the specified runtime names. These names override or supplement the names specified in the generic LSB (ISO/IEC 23360 Part 1) specification. The specified program interpreter, referred to as proginterp in this table, shall be used to load the shared libraries specified by DT_NEEDED entries at runtime.

Table 3-1 Standard Library Names

Library	Runtime Name
libm	libm.so.6
libdl	libdl.so.2
libcrypt	libcrypt.so.1
libz	libz.so.1
libncurses	libncurses.so.5
libutil	libutil.so.1
libc	libc.so.6
libpthread	libpthread.so.0
proginterp	/lib/ld-lsb.so.3
libgcc_s	libgcc_s.so.1

These libraries will be in an implementation-defined directory which the dynamic linker shall search by default.

3.2 LSB Implementation Conformance

A conforming implementation is necessarily architecture specific, and must provide the interfaces specified by both the generic LSB Core specification (ISO/IEC 23360 Part 1) and the relevant architecture specific part of ISO/IEC 23360.

Rationale: An implementation must provide *at least* the interfaces specified in these specifications. It may also provide additional interfaces.

A conforming implementation shall satisfy the following requirements:

- A processor architecture represents a family of related processors which may not have identical feature sets. The architecture specific parts of ISO/IEC 23360 that supplement this specification for a given target processor architecture describe a minimum acceptable processor. The implementation shall provide all features of this processor, whether in hardware or through emulation transparent to the application.
- The implementation shall be capable of executing compiled applications having the format and using the system interfaces described in this document.
- The implementation shall provide libraries containing the interfaces specified by this document, and shall provide a dynamic linking mechanism that allows these interfaces to be attached to applications at runtime. All the inter-

faces shall behave as specified in this document.

- The map of virtual memory provided by the implementation shall conform to the requirements of this document.
- The implementation's low-level behavior with respect to function call linkage, system traps, signals, and other such activities shall conform to the formats described in this document.
- The implementation shall provide all of the mandatory interfaces in their entirety.
- The implementation may provide one or more of the optional interfaces. Each optional interface that is provided shall be provided in its entirety. The product documentation shall state which optional interfaces are provided.
- The implementation shall provide all files and utilities specified as part of this document in the format defined here and in other referenced documents. All commands and utilities shall behave as required by this document. The implementation shall also provide all mandatory components of an application's runtime environment that are included or referenced in this document.
- The implementation, when provided with standard data formats and values at a named interface, shall provide the behavior defined for those values and data formats at that interface. However, a conforming implementation may consist of components which are separately packaged and/or sold. For example, a vendor of a conforming implementation might sell the hardware, operating system, and windowing system as separately packaged items.
- The implementation may provide additional interfaces with different names. It may also provide additional behavior corresponding to data values outside the standard ranges, for standard named interfaces.

3.3 LSB Application Conformance

A conforming application is necessarily architecture specific, and must conform to both the generic LSB Core specification (ISO/IEC 23360 Part 1) and the relevant architecture specific part of ISO/IEC 23360.

A conforming application shall satisfy the following requirements:

- Its executable files shall be either shell scripts or object files in the format defined for the Object File Format system interface.
- Its object files shall participate in dynamic linking as defined in the Program Loading and Linking System interface.
- It shall employ only the instructions, traps, and other low-level facilities defined in the Low-Level System interface as being for use by applications.
- If it requires any optional interface defined in this document in order to be installed or to execute successfully, the requirement for that optional interface shall be stated in the application's documentation.
- It shall not use any interface or data format that is not required to be provided by a conforming implementation, unless:
 - If such an interface or data format is supplied by another application through direct invocation of that application during execution, that application shall be in turn an LSB conforming application.
 - The use of that interface or data format, as well as its source, shall be identi-

fied in the documentation of the application.

- It shall not use any values for a named interface that are reserved for vendor extensions.

A strictly conforming application shall not require or use any interface, facility, or implementation-defined extension that is not defined in this document in order to be installed or to execute successfully.

4 Definitions

For the purposes of this document, the following definitions, as specified in the *ISO/IEC Directives, Part 2, 2001, 4th Edition*, apply:

can

be able to; there is a possibility of; it is possible to

cannot

be unable to; there is no possibility of; it is not possible to

may

is permitted; is allowed; is permissible

need not

it is not required that; no...is required

shall

is to; is required to; it is required that; has to; only...is permitted; it is necessary

shall not

is not allowed [permitted] [acceptable] [permissible]; is required to be not; is required that...be not; is not to be

should

it is recommended that; ought to

should not

it is not recommended that; ought not to

5 Terminology

For the purposes of this document, the following terms apply:

archLSB

The architectural part of the LSB Specification which describes the specific parts of the interface that are platform specific. The archLSB is complementary to the gLSB.

Binary Standard

The total set of interfaces that are available to be used in the compiled binary code of a conforming application.

gLSB

The common part of the LSB Specification that describes those parts of the interface that remain constant across all hardware implementations of the LSB.

implementation-defined

Describes a value or behavior that is not defined by this document but is selected by an implementor. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence of the value or behavior. An application that relies on such a value or behavior cannot be assured to be portable across conforming implementations. The implementor shall document such a value or behavior so that it can be used correctly by an application.

Shell Script

A file that is read by an interpreter (e.g., awk). The first line of the shell script includes a reference to its interpreter binary.

Source Standard

The set of interfaces that are available to be used in the source code of a conforming application.

undefined

Describes the nature of a value or behavior not defined by this document which results from use of an invalid program construct or invalid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming implementations.

unspecified

Describes the nature of a value or behavior not specified by this document which results from use of a valid program construct or valid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming

implementations.

Other terms and definitions used in this document shall have the same meaning as defined in Chapter 3 of the Base Definitions volume of [ISO POSIX \(2003\)](#).

6 Documentation Conventions

Throughout this document, the following typographic conventions are used:

function()
the name of a function

command
the name of a command or utility

CONSTANT
a constant value

parameter
a parameter

variable
a variable

Throughout this specification, several tables of interfaces are presented. Each entry in these tables has the following format:

name
the name of the interface
(symver)
An optional symbol version identifier, if required.

[refno]
A reference number indexing the table of referenced specifications that follows this table.

For example,

forkpty(GLIBC_2.0) [SUSv3]

refers to the interface named **forkpty()** with symbol version **GLIBC_2.0** that is defined in the SUSv3 reference.

Note: For symbols with versions which differ between architectures, the symbol versions are defined in the architecture specific parts of ISO/IEC 23360 only.

II Executable and Linking Format (ELF)

7 Introduction

Executable and Linking Format (ELF) defines the object format for compiled applications. This specification supplements the information found in [System V ABI Update](#) and [System V ABI, IA32 Supplement](#), and is intended to document additions made since the publication of that document.

8 Low Level System Information

8.1 Machine Interface

8.1.1 Processor Architecture

The IA32 Architecture is specified by the following documents

- [Intel® Architecture Software Developer's Manual Volume 1](#)
- [Intel® Architecture Software Developer's Manual Volume 2](#)
- [Intel® Architecture Software Developer's Manual Volume 3](#)

Only the features of the Intel486 processor instruction set may be assumed to be present. An application should determine if any additional instruction set features are available before using those additional features. If a feature is not present, then a conforming application shall not use it.

Conforming applications may use only instructions which do not require elevated privileges.

Conforming applications shall not invoke the implementations underlying system call interface directly. The interfaces in the implementation base libraries shall be used instead.

Rationale: Implementation-supplied base libraries may use the system call interface but applications must not assume any particular operating system or kernel version is present.

Applications conforming to this specification shall provide feedback to the user if a feature that is required for correct execution of the application is not present. Applications conforming to this specification should attempt to execute in a diminished capacity if a required instruction set feature is not present.

This specification does not provide any performance guarantees of a conforming system. A system conforming to this specification may be implemented in either hardware or software.

8.1.2 Data Representation

LSB-conforming applications shall use the data representation as defined in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.1.2.1 Byte Ordering

LSB-conforming systems and applications shall use the bit and byte ordering rules specified in Section 1.3.1 of the [Intel® Architecture Software Developer's Manual Volume 1](#).

8.1.2.2 Fundamental Types

In addition to the fundamental types specified in Chapter 3 of the [System V ABI, IA32 Supplement](#), a 64 bit data type is defined here.

Table 8-1 Scalar Types

Type	C	sizeof	Alignment (bytes)	Intel386 Ar- chitecture

Integral	long long	8	4	signed double word
	signed long long			
	unsigned long long	8	4	unsigned double word

8.1.2.3 Aggregates and Unions

LSB-conforming implementations shall support aggregates and unions with alignment and padding as specified in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.1.2.4 Bit Fields

LSB-conforming implementations shall support structure and union definitions that include bit-fields as specified in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.2 Function Calling Sequence

LSB-conforming applications shall use the function calling sequence as defined in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.2.1 Registers

LSB-conforming applications shall use the general registers provided by the architecture in the manner described in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.2.2 Floating Point Registers

LSB-conforming applications shall use the floating point registers provided by the architecture in the manner described in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.2.3 Stack Frame

LSB-conforming applications shall use the stack frame in the manner specified in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.2.4 Arguments

8.2.4.1 Integral/Pointer

Integral and pointer arguments to functions shall be passed as specified in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.2.4.2 Floating Point

Floating point arguments to functions shall be passed as specified in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.2.4.3 Struct and Union Arguments

Structure and union arguments to functions shall be passed as specified in

Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.2.4.4 Variable Arguments

As described in Chapter 3 of the [System V ABI, IA32 Supplement](#), LSB-conforming applications using variable argument lists shall use the facilities defined in the header file <stdarg.h> to deal with variable argument lists.

Note: This is a requirement of [ISO C \(1999\)](#) and [ISO POSIX \(2003\)](#) as well as [System V ABI, IA32 Supplement](#).

8.2.5 Return Values

8.2.5.1 Void

As described in chapter 3 of [System V ABI, IA32 Supplement](#), functions returning no value need not set any register to any particular value.

8.2.5.2 Integral/Pointer

Functions return scalar values (integer or pointer), shall do so as specified in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.2.5.3 Floating Point

Functions return floating point values shall do so as specified in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.2.5.4 Struct and Union

Functions that return a structure or union shall do so as specified in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.3 Operating System Interface

LSB-conforming applications shall use the following aspects of the Operating System Interfaces as defined in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.3.1 Virtual Address Space

LSB-conforming implementations shall support the virtual address space described in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.3.1.1 Page Size

LSB-conforming applications should call sysconf() to determine the current page size. See also Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.3.1.2 Virtual Address Assignments

LSB-conforming systems shall provide the virtual address space configuration as described in Chapter 3 of the [System V ABI, IA32 Supplement](#) (Virtual Address Assignments).

8.3.1.3 Managing the Process Stack

LSB-conforming systems shall manage the process stack as specified in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.3.1.4 Coding Guidelines

LSB-conforming applications should follow the coding guidelines provided in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.3.2 Processor Execution Mode

LSB-conforming applications shall run in the user-mode ring as described in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.3.3 Exception Interface

8.3.3.1 Introduction

LSB-conforming system shall provide the exception interface described in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.3.3.2 Hardware Exception Types

LSB-conforming systems shall map hardware exceptions to signals as described in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.3.3.3 Software Trap Types

Software generated traps are subject to the limitations described in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.3.4 Signal Delivery

There are no architecture specific requirements for signal delivery.

8.3.4.1 Signal Handler Interface

There are no architecture specific requirements for the signal handler interface.

8.4 Process Initialization

An LSB-conforming implementation shall cause an application to be initialized as described in the Process Initialization section of Chapter 3 of the [System V ABI, IA32 Supplement](#), and as described below.

8.4.1 Special Registers

The special registers shall be initialized as described in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.4.2 Process Stack (on entry)

The process stack shall be initialized as described in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.4.3 Auxilliary Vector

The auxilliary vector shall be initialized as described in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.4.4 Environment

There are no architecture specific requirements for environment initialization.

8.5 Coding Examples

8.5.1 Introduction

LSB-conforming applications may follow the coding examples provided in chapter 3 of the [System V ABI, IA32 Supplement](#) in order to implement certain fundamental operations.

8.5.2 Code Model Overview/Architecture Constraints

Chapter 3 of the [System V ABI, IA32 Supplement](#) provides an overview of the code model.

8.5.3 Position-Independent Function Prologue

LSB-conforming applications using position independent functions may use the techniques described in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.5.4 Data Objects

LSB-conforming applications accessing non-stack resident data objects may do so as described in Chapter 3 of the [System V ABI, IA32 Supplement](#), including both absolute and position independent data access techniques.

8.5.5 Function Calls

8.5.5.1 Absolute Direct Function Call

LSB-conforming applications using direct function calls with absolute addressing may follow the examples given in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.5.5.2 Absolute Indirect Function Call

LSB-conforming applications using indirect function calls with absolute addressing may follow the examples given in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.5.5.3 Position-Independent Direct Function Call

LSB-conforming applications using direct function calls with position independent addressing may follow the examples given in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.5.5.4 Position-Independent Indirect Function Call

LSB-conforming applications using indirect function calls with position independent addressing may follow the examples given in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.5.6 Branching

LSB-conforming applications may follow the branching examples given in

Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.6 C Stack Frame

8.6.1 Variable Argument List

As described in Chapter 3 of the [System V ABI, IA32 Supplement](#), LSB-conforming applications using variable argument lists shall use the facilities defined in the header file <stdarg.h> to deal with variable argument lists.

Note: This is a requirement of [ISO C \(1999\)](#) and [ISO POSIX \(2003\)](#) as well as [System V ABI, IA32 Supplement](#).

8.6.2 Dynamic Allocation of Stack Space

LSB-conforming applications may allocate space using the stack following the examples given in Chapter 3 of the [System V ABI, IA32 Supplement](#).

8.7 Debug Information

There are no architecture specific requirements for debugging information for this architecture. LSB-conforming applications may utilize DWARF sections as described in the generic specification.

9 Object Format

9.1 Introduction

LSB-conforming implementations shall support an object file format, called Executable and Linking Format (ELF) as defined by the [System V ABI](#), [System V ABI Update](#), [System V ABI, IA32 Supplement](#) and as supplemented by the [ISO/IEC 23360 Part 1](#) and the generic LSB specification.

9.2 ELF Header

9.2.1 Machine Information

LSB-conforming applications shall use the Machine Information as defined in Chapter 4 of the [System V ABI, IA32 Supplement](#), including the *e_ident* array members for *EI_CLASS* and *EI_DATA*, the processor identification in *e_machine* and flags in *e_flags*. The operating system identification field, in *e_ident[EI_OSABI]* shall be ELFOSABI_NONE (0).

9.3 Special Sections

9.3.1 Special Sections

Various sections hold program and control information. Sections in the lists below are used by the system and have the indicated types and attributes.

9.3.1.1 ELF Special Sections

The following sections are defined in Chapter 4 of the [System V ABI, IA32 Supplement](#).

Table 9-1 ELF Special Sections

Name	Type	Attributes
.got	SHT_PROGBITS	SHF_ALLOC+SHF_WRITE
.plt	SHT_PROGBITS	SHF_ALLOC+SHF_EXECINSTR

.got

This section holds the global offset table. See 'Coding Examples' in Chapter 3, 'Special Sections' in Chapter 4, and 'Global Offset Table' in Chapter 5 of the processor supplement for more information.

.plt

This section holds the procedure linkage table.

9.3.1.2 Additional Special Sections

The following additional sections are defined here.

Table 9-2 Additional Special Sections

Name	Type	Attributes

.rel.dyn	SHT_REL	SHF_ALLOC
----------	---------	-----------

.rel.dyn

This section holds relocation information, as described in 'Relocation' section in Chapter 4 of System V ABI Update. These relocations are applied to the .dyn section.

9.4 Symbol Table

LSB-conforming applications shall use the Symbol Table section as defined in Chapter 4 of the [System V ABI, IA32 Supplement](#).

9.5 Relocation

9.5.1 Introduction

LSB-conforming implementations shall support Relocation as defined in Chapter 4 of the [System V ABI, IA32 Supplement](#) and as described below.

9.5.2 Relocation Types

The relocation types described in Chapter 4 of the [System V ABI, IA32 Supplement](#) shall be supported.

10 Program Loading and Dynamic Linking

10.1 Introduction

LSB-conforming implementations shall support the object file information and system actions that create running programs as specified in the [System V ABI](#), [System V ABI Update](#), [System V ABI, IA32 Supplement](#) and as supplemented by [ISO/IEC 23360 Part 1](#) and the generic LSB specification.

10.2 Program Header

10.2.1 Introduction

As described in [System V ABI Update](#), the program header is an array of structures, each describing a segment or other information the system needs to prepare the program for execution.

10.2.2 Types

The IA32 architecture does not define any additional program header types beyond those required in the generic LSB Core specification.

10.2.3 Flags

The IA32 architecture does not define any additional program header flags beyond those required in the generic LSB Core specification.

10.3 Program Loading

LSB-conforming systems shall support program loading as defined in Chapter 5 of the [System V ABI, IA32 Supplement](#).

10.4 Dynamic Linking

LSB-conforming systems shall support dynamic linking as defined in Chapter 5 of the [System V ABI, IA32 Supplement](#).

10.4.1 Dynamic Section

The following dynamic entries are defined in the [System V ABI, IA32 Supplement](#).

DT_PLTGOT

On the Intel386 architecture, this entry's d_ptr member gives the address of the first entry in the global offset table.

10.4.2 Global Offset Table

LSB-conforming implementations shall support use of the global offset table as described in Chapter 5 of the [System V ABI, IA32 Supplement](#).

10.4.3 Shared Object Dependencies

There are no architecture specific requirements for shared object dependencies;

see the generic LSB-Core specification.

10.4.4 Function Addresses

Function addresses shall behave as specified in Chapter 5 of the [System V ABI, IA32 Supplement](#).

10.4.5 Procedure Linkage Table

LSB-conforming implementations shall support a Procedure Linkage Table as described in Chapter 5 of the [System V ABI, IA32 Supplement](#).

10.4.6 Initialization and Termination Functions

There are no architecture specific requirements for initialization and termination functions; see the generic LSB-Core specification.

III Base Libraries

11 Libraries

An LSB-conforming implementation shall support some base libraries which provide interfaces for accessing the operating system, processor and other hardware in the system.

Interfaces that are unique to the IA32 platform are defined here. This section should be used in conjunction with the corresponding section in the Linux Standard Base Specification.

11.1 Program Interpreter/Dynamic Linker

The Program Interpreter shall be [/lib/ld-1sb.so.3](#).

11.2 Interfaces for libc

[Table 11-1](#) defines the library name and shared object name for the libc library

Table 11-1 libc Definition

Library:	libc
SONAME:	libc.so.6

The behavior of the interfaces in this library is specified by the following specifications:

- [LFS] [Large File Support](#)
- [LSB] [ISO/IEC 23360 Part 1](#)
- [RPC & XDR] [RFC 1831/1832 RPC & XDR](#)
- [SUSv2] [SUSv2](#)
- [SUSv3] [ISO POSIX \(2003\)](#)
- [SUSv4] [POSIX 1003.1 2008](#)
- [SVID.3] [SVID Issue 3](#)
- [SVID.4] [SVID Issue 4](#)

11.2.1 RPC

11.2.1.1 Interfaces for RPC

An LSB conforming implementation shall provide the architecture specific functions for RPC specified in [Table 11-2](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-2 libc - RPC Function Interfaces

authnone_create(GLIBC_2.0) [SVID.4]	callrpc(GLIBC_2.0) [RPC & XDR]	clnt_create(GLIBC_2.0) [SVID.4]	clnt_pcreateerror(GLIBC_2.0) [SVID.4]
clnt_perrno(GLIBC_2.0) [SVID.4]	clnt_perror(GLIBC_2.0) [SVID.4]	clnt_spcreateerror(GLIBC_2.0) [SVID.4]	clnt_sperrno(GLIBC_2.0) [SVID.4]
clnt_sperror(GLIBC_2.0) [SVID.4]	clnraw_create(GLIBC_2.0) [RPC & XDR]	clnttcp_create(GLIBC_2.0) [RPC & XDR]	clntudp_bufcreat(e(GLIBC_2.0) [RPC & XDR]
clntudp_create()	key_decryptsessi	pmap_getport(G	pmap_set(GLIB

GLIBC_2.0) [RPC & XDR]	on(GLIBC_2.1) [SVID.3]	LIBC_2.0) [LSB] [SVID.3]	C_2.0) [LSB]
pmap_unset(GLIBC_2.0) [LSB]	svc_getreqset(GLIBC_2.0) [SVID.3]	svc_register(GLIBC_2.0) [LSB] [SVID.3]	svc_run(GLIBC_2.0) [LSB]
svc_sendreply(GLIBC_2.0) [LSB]	svcerr_auth(GLIBC_2.0) [SVID.3]	svcerr_decode(GLIBC_2.0) [SVID.3]	svcerr_noproc(GLIBC_2.0) [SVID.3]
svcerr_noprog(GLIBC_2.0) [SVID.3]	svcerr_progvers(GLIBC_2.0) [SVID.3]	svcerr_systemerr(GLIBC_2.0) [SVID.3]	svcerr_weakauth(GLIBC_2.0) [SVID.3]
svcfd_create(GLIBC_2.0) [RPC & XDR]	svccraw_create(GLIBC_2.0) [RPC & XDR]	svctcp_create(GLIBC_2.0) [LSB]	svcudp_create(GLIBC_2.0) [LSB]
xdr_accepted_reply(GLIBC_2.0) [SVID.3]	xdr_array(GLIBC_2.0) [SVID.3]	xdr_bool(GLIBC_2.0) [SVID.3]	xdr_bytes(GLIBC_2.0) [SVID.3]
xdr_callhdr(GLIBC_2.0) [SVID.3]	xdr_callmsg(GLIBC_2.0) [SVID.3]	xdr_char(GLIBC_2.0) [SVID.3]	xdr_double(GLIBC_2.0) [SVID.3]
xdr_enum(GLIBC_2.0) [SVID.3]	xdr_float(GLIBC_2.0) [SVID.3]	xdr_free(GLIBC_2.0) [SVID.3]	xdr_int(GLIBC_2.0) [SVID.3]
xdr_long(GLIBC_2.0) [SVID.3]	xdr_opaque(GLIBC_2.0) [SVID.3]	xdr_opaque_auh(GLIBC_2.0) [SVID.3]	xdr_pointer(GLIBC_2.0) [SVID.3]
xdr_reference(GLIBC_2.0) [SVID.3]	xdr_rejected_reply(GLIBC_2.0) [SVID.3]	xdr_replymsg(GLIBC_2.0) [SVID.3]	xdr_short(GLIBC_2.0) [SVID.3]
xdr_string(GLIBC_2.0) [SVID.3]	xdr_u_char(GLIBC_2.0) [SVID.3]	xdr_u_int(GLIBC_2.0) [LSB]	xdr_u_long(GLIBC_2.0) [SVID.3]
xdr_u_short(GLIBC_2.0) [SVID.3]	xdr_union(GLIBC_2.0) [SVID.3]	xdr_vector(GLIBC_2.0) [SVID.3]	xdr_void(GLIBC_2.0) [SVID.3]
xdr_wrapstring(GLIBC_2.0) [SVID.3]	xdrmem_create(GLIBC_2.0) [SVID.3]	xdrrec_create(GLIBC_2.0) [SVID.3]	xdrrec_endofrec ord(GLIBC_2.0) [RPC & XDR]
xdrrec_eof(GLIBC_2.0) [SVID.3]	xdrrec_skiprecord(GLIBC_2.0) [RPC & XDR]	xdrstdio_create(GLIBC_2.0) [LSB]	

An LSB conforming implementation shall provide the architecture specific deprecated functions for RPC specified in [Table 11-3](#), with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-3 libc - RPC Deprecated Function Interfaces

key_decryptsession(GLIBC_2.1) [SVID.3]			
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11.2.2 Epoll

11.2.2.1 Interfaces for Epoll

No external functions are defined for libc - Epoll in this part of the specification. See also the generic specification.

11.2.3 System Calls

11.2.3.1 Interfaces for System Calls

An LSB conforming implementation shall provide the architecture specific functions for System Calls specified in [Table 11-4](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-4 libc - System Calls Function Interfaces

<code>__fxstat(GLIBC_2.0) [LSB]</code>	<code>__getpgid(GLIBC_2.0) [LSB]</code>	<code>__lxstat(GLIBC_2.0) [LSB]</code>	<code>__xmknod(GLIBC_2.0) [LSB]</code>
<code>__xstat(GLIBC_2.0) [LSB]</code>	<code>access(GLIBC_2.0) [SUSv3]</code>	<code>acct(GLIBC_2.0) [LSB]</code>	<code>alarm(GLIBC_2.0) [SUSv3]</code>
<code>brk(GLIBC_2.0) [SUSv2]</code>	<code>chdir(GLIBC_2.0) [SUSv3]</code>	<code>chmod(GLIBC_2.0) [SUSv3]</code>	<code>chown(GLIBC_2.1) [SUSv3]</code>
<code>chroot(GLIBC_2.0) [SUSv2]</code>	<code>clock(GLIBC_2.0) [SUSv3]</code>	<code>close(GLIBC_2.0) [SUSv3]</code>	<code>closedir(GLIBC_2.0) [SUSv3]</code>
<code>creat(GLIBC_2.0) [SUSv3]</code>	<code>dup(GLIBC_2.0) [SUSv3]</code>	<code>dup2(GLIBC_2.0) [SUSv3]</code>	<code>execl(GLIBC_2.0) [SUSv3]</code>
<code>execle(GLIBC_2.0) [SUSv3]</code>	<code>execlp(GLIBC_2.0) [SUSv3]</code>	<code>execv(GLIBC_2.0) [SUSv3]</code>	<code>execve(GLIBC_2.0) [SUSv3]</code>
<code>execvp(GLIBC_2.0) [SUSv3]</code>	<code>exit(GLIBC_2.0) [SUSv3]</code>	<code>fchdir(GLIBC_2.0) [SUSv3]</code>	<code>fchmod(GLIBC_2.0) [SUSv3]</code>
<code>fchown(GLIBC_2.0) [SUSv3]</code>	<code>fcntl(GLIBC_2.0) [LSB]</code>	<code>fdasyncc(GLIBC_2.0) [SUSv3]</code>	<code>fexecve(GLIBC_2.0) [SUSv4]</code>
<code>flock(GLIBC_2.0) [LSB]</code>	<code>fork(GLIBC_2.0) [SUSv3]</code>	<code>fstatfs(GLIBC_2.0) [LSB]</code>	<code>fstatvfs(GLIBC_2.1) [SUSv3]</code>
<code>fsync(GLIBC_2.0) [SUSv3]</code>	<code>ftime(GLIBC_2.0) [SUSv3]</code>	<code>ftruncate(GLIBC_2.0) [SUSv3]</code>	<code>getcontext(GLIBC_2.1) [SUSv3]</code>
<code>getdtablesize(GLIBC_2.0) [LSB]</code>	<code>getegid(GLIBC_2.0) [SUSv3]</code>	<code>geteuid(GLIBC_2.0) [SUSv3]</code>	<code>getgid(GLIBC_2.0) [SUSv3]</code>
<code>getgroups(GLIBC_2.0) [SUSv3]</code>	<code>getitimer(GLIBC_2.0) [SUSv3]</code>	<code>getloadavg(GLIBC_2.2) [LSB]</code>	<code>getpagesize(GLIBC_2.0) [LSB]</code>
<code>getpgid(GLIBC_2.0) [SUSv3]</code>	<code>getpgrp(GLIBC_2.0) [SUSv3]</code>	<code>getpid(GLIBC_2.0) [SUSv3]</code>	<code>getppid(GLIBC_2.0) [SUSv3]</code>
<code>getpriority(GLIBC_2.0) [SUSv3]</code>	<code>getrlimit(GLIBC_2.2) [SUSv3]</code>	<code>getrusage(GLIBC_2.2) [SUSv3]</code>	<code>getsid(GLIBC_2.0) [SUSv3]</code>
<code>getuid(GLIBC_2.0) [SUSv3]</code>	<code>getwd(GLIBC_2.0) [SUSv3]</code>	<code>initgroups(GLIBC_2.0) [LSB]</code>	<code>ioctl(GLIBC_2.0) [LSB]</code>
<code>kill(GLIBC_2.0) [LSB]</code>	<code>killpg(GLIBC_2.0) [SUSv3]</code>	<code>lchown(GLIBC_2.0) [SUSv3]</code>	<code>link(GLIBC_2.0) [LSB]</code>

lockf(GLIBC_2.0) [SUSv3]	lseek(GLIBC_2.0) [SUSv3]	mkdir(GLIBC_2.0) [SUSv3]	mkfifo(GLIBC_2.0) [SUSv3]
mlock(GLIBC_2.0) [SUSv3]	mlockall(GLIBC_2.0) [SUSv3]	mmap(GLIBC_2.0) [SUSv3]	mprotect(GLIBC_2.0) [SUSv3]
mremap(GLIBC_2.0) [LSB]	msync(GLIBC_2.0) [SUSv3]	munlock(GLIBC_2.0) [SUSv3]	munlockall(GLIBC_2.0) [SUSv3]
munmap(GLIBC_2.0) [SUSv3]	nanosleep(GLIBC_2.0) [SUSv3]	nice(GLIBC_2.0) [SUSv3]	open(GLIBC_2.0) [SUSv3]
opendir(GLIBC_2.0) [SUSv3]	pathconf(GLIBC_2.0) [SUSv3]	pause(GLIBC_2.0) [SUSv3]	pipe(GLIBC_2.0) [SUSv3]
poll(GLIBC_2.0) [SUSv3]	pselect(GLIBC_2.0) [SUSv3]	read(GLIBC_2.0) [SUSv3]	readdir(GLIBC_2.0) [SUSv3]
readdir_r(GLIBC_2.0) [SUSv3]	readlink(GLIBC_2.0) [SUSv3]	readv(GLIBC_2.0) [SUSv3]	rename(GLIBC_2.0) [SUSv3]
rmdir(GLIBC_2.0) [SUSv3]	sbrk(GLIBC_2.0) [SUSv2]	sched_get_priority_max(GLIBC_2.0) [SUSv3]	sched_get_priority_min(GLIBC_2.0) [SUSv3]
sched_getparam(GLIBC_2.0) [SUSv3]	sched_getscheduler(GLIBC_2.0) [SUSv3]	sched_rr_get_interval(GLIBC_2.0) [SUSv3]	sched_setparam(GLIBC_2.0) [SUSv3]
sched_setscheduler(GLIBC_2.0) [LSB]	sched_yield(GLIBC_2.0) [SUSv3]	select(GLIBC_2.0) [SUSv3]	setcontext(GLIBC_2.0) [SUSv3]
setegid(GLIBC_2.0) [SUSv3]	seteuid(GLIBC_2.0) [SUSv3]	setgid(GLIBC_2.0) [SUSv3]	setitimer(GLIBC_2.0) [SUSv3]
setpgid(GLIBC_2.0) [SUSv3]	setpgrp(GLIBC_2.0) [SUSv3]	setpriority(GLIBC_2.0) [SUSv3]	setregid(GLIBC_2.0) [SUSv3]
setreuid(GLIBC_2.0) [SUSv3]	setrlimit(GLIBC_2.2) [SUSv3]	setrlimit64(GLIBC_2.1) [LFS]	setsid(GLIBC_2.0) [SUSv3]
setuid(GLIBC_2.0) [SUSv3]	sleep(GLIBC_2.0) [SUSv3]	statfs(GLIBC_2.0) [LSB]	statvfs(GLIBC_2.1) [SUSv3]
stime(GLIBC_2.0) [LSB]	symlink(GLIBC_2.0) [SUSv3]	sync(GLIBC_2.0) [SUSv3]	sysconf(GLIBC_2.0) [LSB]
time(GLIBC_2.0) [SUSv3]	times(GLIBC_2.0) [SUSv3]	truncate(GLIBC_2.0) [SUSv3]	ulimit(GLIBC_2.0) [SUSv3]
umask(GLIBC_2.0) [SUSv3]	uname(GLIBC_2.0) [SUSv3]	unlink(GLIBC_2.0) [LSB]	utime(GLIBC_2.0) [SUSv3]
utimes(GLIBC_2.0) [SUSv3]	vfork(GLIBC_2.0) [SUSv3]	wait(GLIBC_2.0) [SUSv3]	wait4(GLIBC_2.0) [LSB]
waitid(GLIBC_2.1) [SUSv3]	waitpid(GLIBC_2.0) [SUSv3]	write(GLIBC_2.0) [SUSv3]	writev(GLIBC_2.0) [SUSv3]

An LSB conforming implementation shall provide the architecture specific deprecated functions for System Calls specified in [Table 11-5](#), with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them.

These interfaces may be withdrawn in future releases of this specification.

Table 11-5 libc - System Calls Deprecated Function Interfaces

fstatfs(GLIBC_2.0) [LSB]	getdtablesize(GLIBC_2.0) [LSB]	getpagesize(GLIBC_2.0) [LSB]	getwd(GLIBC_2.0) [SUSv3]
statfs(GLIBC_2.0) [LSB]			

11.2.4 Standard I/O

11.2.4.1 Interfaces for Standard I/O

An LSB conforming implementation shall provide the architecture specific functions for Standard I/O specified in [Table 11-6](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-6 libc - Standard I/O Function Interfaces

_IO_feof(GLIBC_2.0) [LSB]	_IO_getc(GLIBC_2.0) [LSB]	_IO_putc(GLIBC_2.0) [LSB]	_IO_puts(GLIBC_2.0) [LSB]
__fprintf_chk(GLIBC_2.3.4) [LSB]	__printf_chk(GLIBC_2.3.4) [LSB]	__snprintf_chk(GLIBC_2.3.4) [LSB]	__sprintf_chk(GLIBC_2.3.4) [LSB]
__vfprintf_chk(GLIBC_2.3.4) [LSB]	__vprintf_chk(GLIBC_2.3.4) [LSB]	__vsnprintf_chk(GLIBC_2.3.4) [LSB]	__vsprintf_chk(GLIBC_2.3.4) [LSB]
asprintf(GLIBC_2.0) [LSB]	clearerr(GLIBC_2.0) [SUSv3]	clearerr_unlocked(GLIBC_2.0) [LSB]	ctermid(GLIBC_2.0) [SUSv3]
dprintf(GLIBC_2.0) [SUSv4]	fclose(GLIBC_2.1) [SUSv3]	fdopen(GLIBC_2.1) [SUSv3]	feof(GLIBC_2.0) [SUSv3]
feof_unlocked(GLIBC_2.0) [LSB]	ferror(GLIBC_2.0) [SUSv3]	ferror_unlocked(GLIBC_2.0) [LSB]	fflush(GLIBC_2.0) [SUSv3]
fflush_unlocked(GLIBC_2.0) [LSB]	fgetc(GLIBC_2.0) [SUSv3]	fgetc_unlocked(GLIBC_2.1) [LSB]	fgetpos(GLIBC_2.2) [SUSv3]
fgets(GLIBC_2.0) [SUSv3]	fgets_unlocked(GLIBC_2.1) [LSB]	fgetwc_unlocked(GLIBC_2.2) [LSB]	fgetws_unlocked(GLIBC_2.2) [LSB]
fileno(GLIBC_2.0) [SUSv3]	fileno_unlocked(GLIBC_2.0) [LSB]	flockfile(GLIBC_2.0) [SUSv3]	fopen(GLIBC_2.1) [SUSv3]
fprintf(GLIBC_2.0) [SUSv3]	fputc(GLIBC_2.0) [SUSv3]	fputc_unlocked(GLIBC_2.0) [LSB]	fputs(GLIBC_2.0) [SUSv3]
fputs_unlocked(GLIBC_2.1) [LSB]	fputwc_unlocked(GLIBC_2.2) [LSB]	fputws_unlocked(GLIBC_2.2) [LSB]	fread(GLIBC_2.0) [SUSv3]
fread_unlocked() [SUSv3]	freopen(GLIBC_2.0) [SUSv3]	fscanf(GLIBC_2.0) [SUSv3]	fseek(GLIBC_2.0) [SUSv3]

GLIBC_2.1) [LSB]	2.0) [SUSv3]	0) [LSB]) [SUSv3]
fseeko(GLIBC_2. 1) [SUSv3]	fsetpos(GLIBC_2 .2) [SUSv3]	ftell(GLIBC_2.0) [SUSv3]	ftello(GLIBC_2.1) [SUSv3]
fwrite(GLIBC_2. 0) [SUSv3]	fwrite_unlocked (GLIBC_2.1) [LSB]	getc(GLIBC_2.0) [SUSv3]	getc_unlocked(G LIBC_2.0) [SUSv3]
getchar(GLIBC_2. 0) [SUSv3]	getchar_unlocke d(GLIBC_2.0) [SUSv3]	getdelim(GLIBC _2.0) [SUSv4]	getline(GLIBC_2 .0) [SUSv4]
getw(GLIBC_2.0) [SUSv2]	getwc_unlocked(GLIBC_2.2) [LSB]	getwchar_unloc ked(GLIBC_2.2) [LSB]	pclose(GLIBC_2. 1) [SUSv3]
popen(GLIBC_2. 1) [SUSv3]	printf(GLIBC_2. 0) [SUSv3]	putc(GLIBC_2.0) [SUSv3]	putc_unlocked(GLIBC_2.0) [SUSv3]
putchar(GLIBC_2. 0) [SUSv3]	putchar_unlocke d(GLIBC_2.0) [SUSv3]	puts(GLIBC_2.0) [SUSv3]	putw(GLIBC_2.0) [SUSv2]
putwc_unlocked (GLIBC_2.2) [LSB]	putwchar_unloc ked(GLIBC_2.2) [LSB]	remove(GLIBC_2. 0) [SUSv3]	rewind(GLIBC_2 .0) [SUSv3]
rewinddir(GLIB C_2.0) [SUSv3]	scanf(GLIBC_2.0) [LSB]	seekdir(GLIBC_2 .0) [SUSv3]	setbuf(GLIBC_2. 0) [SUSv3]
setbuffer(GLIBC _2.0) [LSB]	setvbuf(GLIBC_2. 0) [SUSv3]	snprintf(GLIBC_2. 0) [SUSv3]	sprintf(GLIBC_2. 0) [SUSv3]
sscanf(GLIBC_2. 0) [LSB]	telldir(GLIBC_2. 0) [SUSv3]	tempnam(GLIB C_2.0) [SUSv3]	ungetc(GLIBC_2 .0) [SUSv3]
vasprintf(GLIBC _2.0) [LSB]	vdprintf(GLIBC_2. 0) [LSB]	vfprintf(GLIBC_2. 0) [SUSv3]	vprintf(GLIBC_2 .0) [SUSv3]
vsnprintf(GLIBC _2.0) [SUSv3]	vsprintf(GLIBC_2. 0) [SUSv3]		

An LSB conforming implementation shall provide the architecture specific deprecated functions for Standard I/O specified in [Table 11-7](#), with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-7 libc - Standard I/O Deprecated Function Interfaces

tempnam(GLIB C_2.0) [SUSv3]			
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An LSB conforming implementation shall provide the architecture specific data interfaces for Standard I/O specified in [Table 11-8](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-8 libc - Standard I/O Data Interfaces

stderr(GLIBC_2.0) [SUSv3]	stdin(GLIBC_2.0) [SUSv3]	stdout(GLIBC_2.0) [SUSv3]	
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11.2.5 Signal Handling

11.2.5.1 Interfaces for Signal Handling

An LSB conforming implementation shall provide the architecture specific functions for Signal Handling specified in [Table 11-9](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-9 libc - Signal Handling Function Interfaces

__libc_current_si grtmax(GLIBC_2.1) [LSB]	__libc_current_si grtmin(GLIBC_2.1) [LSB]	__sigsetjmp(GLIBC_2.0) [LSB]	__sysv_signal(GLIBC_2.0) [LSB]
__xpg_sigpause(GLIBC_2.2) [LSB]	bsd_signal(GLIBC_2.0) [SUSv3]	psignal(GLIBC_2.0) [LSB]	raise(GLIBC_2.0) [SUSv3]
sigaction(GLIBC_2.0) [SUSv3]	sigaddset(GLIBC_2.0) [SUSv3]	sigaltstack(GLIBC_2.0) [SUSv3]	sigandset(GLIBC_2.0) [LSB]
sigdelset(GLIBC_2.0) [SUSv3]	sigemptyset(GLIBC_2.0) [SUSv3]	sigfillset(GLIBC_2.0) [SUSv3]	sighold(GLIBC_2.1) [SUSv3]
sigignore(GLIBC_2.1) [SUSv3]	siginterrupt(GLIBC_2.0) [SUSv3]	sigisemptyset(GLIBC_2.0) [LSB]	sigismember(GLIBC_2.0) [SUSv3]
siglongjmp(GLIBC_2.0) [SUSv3]	signal(GLIBC_2.0) [SUSv3]	sigorset(GLIBC_2.0) [LSB]	sigpause(GLIBC_2.0) [LSB]
sigpending(GLIBC_2.0) [SUSv3]	sigprocmask(GLIBC_2.0) [SUSv3]	sigqueue(GLIBC_2.1) [SUSv3]	sigrelse(GLIBC_2.1) [SUSv3]
sigreturn(GLIBC_2.0) [LSB]	sigset(GLIBC_2.1) [SUSv3]	sigsuspend(GLIBC_2.0) [SUSv3]	sigtimedwait(GLIBC_2.1) [SUSv3]
sigwait(GLIBC_2.0) [SUSv3]	sigwaitinfo(GLIBC_2.1) [SUSv3]		

An LSB conforming implementation shall provide the architecture specific deprecated functions for Signal Handling specified in [Table 11-10](#), with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-10 libc - Signal Handling Deprecated Function Interfaces

sigpause(GLIBC_2.0) [LSB]			
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An LSB conforming implementation shall provide the architecture specific data interfaces for Signal Handling specified in [Table 11-11](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-11 libc - Signal Handling Data Interfaces

_sys_siglist(GLI			
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BC_2.3.3) [LSB]			
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11.2.6 Localization Functions

11.2.6.1 Interfaces for Localization Functions

An LSB conforming implementation shall provide the architecture specific functions for Localization Functions specified in [Table 11-12](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-12 libc - Localization Functions Function Interfaces

bind_textdomain_codeset(GLIBC_2.2) [LSB]	bindtextdomain(GLIBC_2.0) [LSB]	catclose(GLIBC_2.0) [SUSv3]	catgets(GLIBC_2.0) [SUSv3]
catopen(GLIBC_2.0) [SUSv3]	dgettext(GLIBC_2.0) [LSB]	dcngettext(GLIBC_2.2) [LSB]	dgettext(GLIBC_2.0) [LSB]
dnggettext(GLIBC_2.2) [LSB]	gettext(GLIBC_2.0) [LSB]	iconv(GLIBC_2.1) [SUSv3]	iconv_close(GLIBC_2.1) [SUSv3]
iconv_open(GLIBC_2.1) [SUSv3]	localeconv(GLIBC_2.2) [SUSv3]	ngettext(GLIBC_2.2) [LSB]	nl_langinfo(GLIBC_2.0) [SUSv3]
setlocale(GLIBC_2.0) [SUSv3]	textdomain(GLIBC_2.0) [LSB]		

An LSB conforming implementation shall provide the architecture specific data interfaces for Localization Functions specified in [Table 11-13](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-13 libc - Localization Functions Data Interfaces

_nl_msg_cat_cnr(GLIBC_2.0) [LSB]			
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11.2.7 Posix Spawn Option

11.2.7.1 Interfaces for Posix Spawn Option

An LSB conforming implementation shall provide the architecture specific functions for Posix Spawn Option specified in [Table 11-14](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-14 libc - Posix Spawn Option Function Interfaces

posix_spawn(GLIBC_2.2) [SUSv3]	posix_spawn_file_actions_addclose(GLIBC_2.2) [SUSv3]	posix_spawn_file_actions_adddup(GLIBC_2.2) [SUSv3]	posix_spawn_file_actions_addopen(GLIBC_2.2) [SUSv3]
posix_spawn_file_actions_destroy(GLIBC_2.2) [SUSv3]	posix_spawn_file_actions_init(GLIBC_2.2) [SUSv3]	posix_spawnattr_destroy(GLIBC_2.2) [SUSv3]	posix_spawnattr_getflags(GLIBC_2.2) [SUSv3]
posix_spawnattr_getpgroup(GLIBC_2.2) [SUSv3]	posix_spawnattr_getschedparam	posix_spawnattr_getschedpolicy(GLIBC_2.2) [SUSv3]	posix_spawnattr_getsigdefault(GLIBC_2.2) [SUSv3]

BC_2.2) [SUSv3]	(GLIBC_2.2) [SUSv3]	GLIBC_2.2) [SUSv3]	LIBC_2.2) [SUSv3]
posix_spawnattr _getsigmask(GLI BC_2.2) [SUSv3]	posix_spawnattr _init(GLIBC_2.2) [SUSv3]	posix_spawnattr _setflags(GLIBC _2.2) [SUSv3]	posix_spawnattr _setpgroup(GLI BC_2.2) [SUSv3]
posix_spawnattr _setschedparam(posix_spawnattr _setschedpolicy(posix_spawnattr _setsigdefault(G	posix_spawnattr _setsigmask(GLI
GLIBC_2.2) [SUSv3]	GLIBC_2.2) [SUSv3]	LIBC_2.2) [SUSv3]	BC_2.2) [SUSv3]

11.2.8 Posix Advisory Option

11.2.8.1 Interfaces for Posix Advisory Option

An LSB conforming implementation shall provide the architecture specific functions for Posix Advisory Option specified in [Table 11-15](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-15 libc - Posix Advisory Option Function Interfaces

posix_fadvise(G LIBC_2.2) [SUSv3]	posix_fallocate(posix_madvise(posix_memalign
LIBC_2.2) [SUSv3]	GLIBC_2.2) [SUSv3]	GLIBC_2.2) [SUSv3]	(GLIBC_2.2) [SUSv3]

11.2.9 Socket Interface

11.2.9.1 Interfaces for Socket Interface

An LSB conforming implementation shall provide the architecture specific functions for Socket Interface specified in [Table 11-16](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-16 libc - Socket Interface Function Interfaces

_h_errno_locati on(GLIBC_2.0) [LSB]	accept(GLIBC_2. 0) [SUSv3]	bind(GLIBC_2.0) [SUSv3]	bindresvport(GL IBC_2.0) [LSB]
connect(GLIBC_ 2.0) [SUSv3]	gethostid(GLIBC _2.0) [SUSv3]	gethostname(GL IBC_2.0) [SUSv3]	getpeername(GL IBC_2.0) [SUSv3]
getsockname(GL IBC_2.0) [SUSv3]	getsockopt(GLIB C_2.0) [LSB]	if_freenameinde x(GLIBC_2.1) [SUSv3]	if_indextoname(GLIBC_2.1) [SUSv3]
if_nameindex(G LIBC_2.1) [SUSv3]	if_nametoindex(GLIBC_2.1) [SUSv3]	listen(GLIBC_2.0) [SUSv3]	recv(GLIBC_2.0) [SUSv3]
recvfrom(GLIBC _2.0) [SUSv3]	recvmsg(GLIBC _2.0) [SUSv3]	send(GLIBC_2.0) [SUSv4]	sendmsg(GLIBC _2.0) [SUSv4]
sendto(GLIBC_2. 0) [SUSv4]	setsockopt(GLIB C_2.0) [LSB]	shutdown(GLIB C_2.0) [SUSv3]	socketmark(GLI BC_2.2.4)

			[SUSv3]
socket(GLIBC_2.0) [SUSv3]	socketpair(GLIBC_2.0) [SUSv3]		

An LSB conforming implementation shall provide the architecture specific data interfaces for Socket Interface specified in [Table 11-17](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-17 libc - Socket Interface Data Interfaces

in6addr_any(GLIBC_2.1) [SUSv3]	in6addr_loopback(GLIBC_2.1) [SUSv3]		
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11.2.10 Wide Characters

11.2.10.1 Interfaces for Wide Characters

An LSB conforming implementation shall provide the architecture specific functions for Wide Characters specified in [Table 11-18](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-18 libc - Wide Characters Function Interfaces

__wcstod_internal(GLIBC_2.0) [LSB]	__wcstof_internal(GLIBC_2.0) [LSB]	__wcstol_internal(GLIBC_2.0) [LSB]	__wcstold_internal(GLIBC_2.0) [LSB]
__wcstoul_internal(GLIBC_2.0) [LSB]	btowc(GLIBC_2.0) [SUSv3]	fgetwc(GLIBC_2.2) [SUSv3]	fgetws(GLIBC_2.2) [SUSv3]
fputwc(GLIBC_2.2) [SUSv3]	fputws(GLIBC_2.2) [SUSv3]	fwide(GLIBC_2.2) [SUSv3]	fwprintf(GLIBC_2.2.2) [SUSv3]
fwscanf(GLIBC_2.2) [LSB]	getwc(GLIBC_2.2) [SUSv3]	getwchar(GLIBC_2.2.2) [SUSv3]	mblen(GLIBC_2.0) [SUSv3]
mbrlen(GLIBC_2.0) [SUSv3]	mbrtowc(GLIBC_2.0) [SUSv3]	mbsinit(GLIBC_2.0) [SUSv3]	mbsnrtowcs(GLIBC_2.0) [LSB]
mbsrtowcs(GLIBC_2.0) [SUSv3]	mbstowcs(GLIBC_2.0) [SUSv3]	mbtowc(GLIBC_2.0) [SUSv3]	putwc(GLIBC_2.2) [SUSv3]
putwchar(GLIBC_2.2) [SUSv3]	swprintf(GLIBC_2.2) [SUSv3]	swscanf(GLIBC_2.2) [LSB]	towctrans(GLIBC_2.0) [SUSv3]
towlower(GLIBC_2.0) [SUSv3]	towupper(GLIBC_2.0) [SUSv3]	ungetwc(GLIBC_2.2) [SUSv3]	vfwprintf(GLIBC_2.2.2) [SUSv3]
vfwscanf(GLIBC_2.2) [LSB]	vswprintf(GLIBC_2.2) [SUSv3]	vswscanf(GLIBC_2.2.2) [LSB]	vwprintf(GLIBC_2.2) [SUSv3]
vwscanf(GLIBC_2.2) [LSB]	wcpncpy(GLIBC_2.0) [LSB]	wcpncpy(GLIBC_2.0) [LSB]	wcrtomb(GLIBC_2.0) [SUSv3]
wcscasecmp(GLIBC_2.1) [LSB]	wcscat(GLIBC_2.0) [SUSv3]	wcschr(GLIBC_2.0) [SUSv3]	wcscmp(GLIBC_2.0) [SUSv3]
wcscoll(GLIBC_2.0) [SUSv3]	wcscopy(GLIBC_2.0) [SUSv3]	wcscspn(GLIBC_2.0) [SUSv3]	wcsdup(GLIBC_2.0) [LSB]
wcsftime(GLIBC_2)	wcslen(GLIBC_2)	wcsncasecmp(G)	wcsncat(GLIBC_2)

_2.2) [SUSv3]	.0) [SUSv3]	LIBC_2.1) [LSB]	2.0) [SUSv3]
wcsncmp(GLIBC_2.0) [SUSv3]	wcsncpy(GLIBC_2.0) [SUSv3]	wcsnlen(GLIBC_2.1) [LSB]	wcsnrtombs(GLIBC_2.0) [LSB]
wcspbrk(GLIBC_2.0) [SUSv3]	wcsrchr(GLIBC_2.0) [SUSv3]	wcsrtombs(GLIBC_2.0) [SUSv3]	wcsspn(GLIBC_2.0) [SUSv3]
wcsstr(GLIBC_2.0) [SUSv3]	wcstod(GLIBC_2.0) [SUSv3]	wcstof(GLIBC_2.0) [SUSv3]	wcstoi(max(GLIBC_2.1)) [SUSv3]
wcstok(GLIBC_2.0) [SUSv3]	wcstol(GLIBC_2.0) [SUSv3]	wcstold(GLIBC_2.0) [SUSv3]	wcstoll(GLIBC_2.1) [SUSv3]
wcstombs(GLIBC_2.0) [SUSv3]	wcstoq(GLIBC_2.0) [LSB]	wcstoul(GLIBC_2.0) [SUSv3]	wcstoull(GLIBC_2.1) [SUSv3]
wcstoumax(GLIBC_2.1) [SUSv3]	wcstouq(GLIBC_2.0) [LSB]	wcswcs(GLIBC_2.1) [SUSv3]	wcswidth(GLIBC_2.0) [SUSv3]
wcsxfrm(GLIBC_2.0) [SUSv3]	wctob(GLIBC_2.0) [SUSv3]	wctomb(GLIBC_2.0) [SUSv3]	wctrans(GLIBC_2.0) [SUSv3]
wctype(GLIBC_2.0) [SUSv3]	wcwidth(GLIBC_2.0) [SUSv3]	wmemchr(GLIBC_2.0) [SUSv3]	wmemcmp(GLIBC_2.0) [SUSv3]
wmemcpy(GLIBC_2.0) [SUSv3]	wmemmove(GLIBC_2.0) [SUSv3]	wmemset(GLIBC_2.0) [SUSv3]	wprintf(GLIBC_2.2) [SUSv3]
wscanf(GLIBC_2.2) [LSB]			

11.2.11 String Functions

11.2.11.1 Interfaces for String Functions

An LSB conforming implementation shall provide the architecture specific functions for String Functions specified in [Table 11-19](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-19 libc - String Functions Function Interfaces

__mempcpy(GLIBC_2.0) [LSB]	__rawmemchr(GLIBC_2.1) [LSB]	__stpncpy(GLIBC_2.0) [LSB]	__strdup(GLIBC_2.0) [LSB]
__strtod_internal(GLIBC_2.0) [LSB]	__strtodf_internal(GLIBC_2.0) [LSB]	__strtok_r(GLIBC_2.0) [LSB]	__strtol_internal(GLIBC_2.0) [LSB]
__strtold_internal(GLIBC_2.0) [LSB]	__strtoll_internal(GLIBC_2.0) [LSB]	__strtoul_internal(GLIBC_2.0) [LSB]	__strtoull_internal(GLIBC_2.0) [LSB]
__xpg_strerror_r(GLIBC_2.3.4) [LSB]	bcmp(GLIBC_2.0) [SUSv3]	bcopy(GLIBC_2.0) [SUSv3]	bzero(GLIBC_2.0) [SUSv3]
ffs(GLIBC_2.0) [SUSv3]	index(GLIBC_2.0) [SUSv3]	memccpy(GLIBC_2.0) [SUSv3]	memchr(GLIBC_2.0) [SUSv3]
memcmp(GLIBC_2.0) [SUSv3]	memcpy(GLIBC_2.0) [SUSv3]	memmove(GLIBC_2.0) [SUSv3]	memrchr(GLIBC_2.2) [LSB]
memset(GLIBC_2.0) [SUSv3]	rindex(GLIBC_2.0) [SUSv3]	stpncpy(GLIBC_2.0) [LSB]	stpncpy(GLIBC_2.0) [LSB]

strcasecmp(GLIBC_2.0) [SUSv3]	strcasestr(GLIBC_2.1) [LSB]	strcat(GLIBC_2.0) [SUSv3]	strchr(GLIBC_2.0) [SUSv3]
strcmp(GLIBC_2.0) [SUSv3]	strcoll(GLIBC_2.0) [SUSv3]	strcpy(GLIBC_2.0) [SUSv3]	strcspn(GLIBC_2.0) [SUSv3]
strdup(GLIBC_2.0) [SUSv3]	strerror(GLIBC_2.0) [SUSv3]	strerror_r(GLIBC_2.0) [LSB]	strfmon(GLIBC_2.0) [SUSv3]
strftime(GLIBC_2.0) [SUSv3]	strlen(GLIBC_2.0) [SUSv3]	strncasecmp(GLIBC_2.0) [SUSv3]	strncat(GLIBC_2.0) [SUSv3]
strncmp(GLIBC_2.0) [SUSv3]	strncpy(GLIBC_2.0) [SUSv3]	strndup(GLIBC_2.0) [LSB]	strnlens(GLIBC_2.0) [LSB]
strpbrk(GLIBC_2.0) [SUSv3]	strptime(GLIBC_2.0) [LSB]	strrchr(GLIBC_2.0) [SUSv3]	strsep(GLIBC_2.0) [LSB]
strsignal(GLIBC_2.0) [LSB]	strspn(GLIBC_2.0) [SUSv3]	strstr(GLIBC_2.0) [SUSv3]	strtod(GLIBC_2.0) [SUSv3]
strtoimax(GLIBC_2.1) [SUSv3]	strtok(GLIBC_2.0) [SUSv3]	strtok_r(GLIBC_2.0) [SUSv3]	strtold(GLIBC_2.0) [SUSv3]
strtoll(GLIBC_2.0) [SUSv3]	strtoq(GLIBC_2.0) [LSB]	strtoull(GLIBC_2.0) [SUSv3]	strtoumax(GLIBC_2.1) [SUSv3]
strtouq(GLIBC_2.0) [LSB]	strxfrm(GLIBC_2.0) [SUSv3]	swab(GLIBC_2.0) [SUSv3]	

An LSB conforming implementation shall provide the architecture specific deprecated functions for String Functions specified in [Table 11-20](#), with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-20 libc - String Functions Deprecated Function Interfaces

strerror_r(GLIBC_2.0) [LSB]			
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11.2.12 IPC Functions

11.2.12.1 Interfaces for IPC Functions

An LSB conforming implementation shall provide the architecture specific functions for IPC Functions specified in [Table 11-21](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-21 libc - IPC Functions Function Interfaces

ftok(GLIBC_2.0) [SUSv3]	msgctl(GLIBC_2.2) [SUSv3]	msgget(GLIBC_2.0) [SUSv3]	msgrcv(GLIBC_2.0) [SUSv3]
msgsnd(GLIBC_2.0) [SUSv3]	semctl(GLIBC_2.2) [SUSv3]	semget(GLIBC_2.0) [SUSv3]	semop(GLIBC_2.0) [SUSv3]
shmat(GLIBC_2.0) [SUSv3]	shmctl(GLIBC_2.2) [SUSv3]	shmdt(GLIBC_2.0) [SUSv3]	shmget(GLIBC_2.0) [SUSv3]

11.2.13 Regular Expressions

11.2.13.1 Interfaces for Regular Expressions

An LSB conforming implementation shall provide the architecture specific functions for Regular Expressions specified in [Table 11-22](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-22 libc - Regular Expressions Function Interfaces

regcomp(GLIBC_2.0) [SUSv3]	regerror(GLIBC_2.0) [SUSv3]	regexec(GLIBC_2.3.4) [LSB]	regfree(GLIBC_2.0) [SUSv3]
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11.2.14 Character Type Functions

11.2.14.1 Interfaces for Character Type Functions

An LSB conforming implementation shall provide the architecture specific functions for Character Type Functions specified in [Table 11-23](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-23 libc - Character Type Functions Function Interfaces

__ctype_get_mb_cur_max(GLIBC_2.0) [LSB]	_tolower(GLIBC_2.0) [SUSv3]	_toupper(GLIBC_2.0) [SUSv3]	isalnum(GLIBC_2.0) [SUSv3]
isalpha(GLIBC_2.0) [SUSv3]	isascii(GLIBC_2.0) [SUSv3]	iscntrl(GLIBC_2.0) [SUSv3]	isdigit(GLIBC_2.0) [SUSv3]
isgraph(GLIBC_2.0) [SUSv3]	islower(GLIBC_2.0) [SUSv3]	isprint(GLIBC_2.0) [SUSv3]	ispunct(GLIBC_2.0) [SUSv3]
isspace(GLIBC_2.0) [SUSv3]	isupper(GLIBC_2.0) [SUSv3]	iswalnum(GLIBC_2.0) [SUSv3]	iswalpha(GLIBC_2.0) [SUSv3]
iswblank(GLIBC_2.1) [SUSv3]	iswcntrl(GLIBC_2.0) [SUSv3]	iswctype(GLIBC_2.0) [SUSv3]	iswdigit(GLIBC_2.0) [SUSv3]
iswgraph(GLIBC_2.0) [SUSv3]	iswlower(GLIBC_2.0) [SUSv3]	iswprint(GLIBC_2.0) [SUSv3]	iswpunct(GLIBC_2.0) [SUSv3]
iswspace(GLIBC_2.0) [SUSv3]	iswupper(GLIBC_2.0) [SUSv3]	iswdxdigit(GLIBC_2.0) [SUSv3]	isxdigit(GLIBC_2.0) [SUSv3]
toascii(GLIBC_2.0) [SUSv3]	tolower(GLIBC_2.0) [SUSv3]	toupper(GLIBC_2.0) [SUSv3]	

11.2.15 Time Manipulation

11.2.15.1 Interfaces for Time Manipulation

An LSB conforming implementation shall provide the architecture specific functions for Time Manipulation specified in [Table 11-24](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-24 libc - Time Manipulation Function Interfaces

adjtime(GLIBC_2.0) [LSB]	asctime(GLIBC_2.0) [SUSv3]	asctime_r(GLIBC_2.0) [SUSv3]	ctime(GLIBC_2.0) [SUSv3]
ctime_r(GLIBC_2.0) [SUSv3]	difftime(GLIBC_2.0) [SUSv3]	gmtime(GLIBC_2.0) [SUSv3]	gmtime_r(GLIBC_2.0) [SUSv3]

2.0) [SUSv3]	2.0) [SUSv3]	2.0) [SUSv3]	C_2.0) [SUSv3]
localtime(GLIBC_2.0) [SUSv3]	localtime_r(GLIBC_2.0) [SUSv3]	mktime(GLIBC_2.0) [SUSv3]	tzset(GLIBC_2.0) [SUSv3]
ualarm(GLIBC_2.0) [SUSv3]			

An LSB conforming implementation shall provide the architecture specific data interfaces for Time Manipulation specified in [Table 11-25](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-25 libc - Time Manipulation Data Interfaces

__daylight(GLIBC_2.0) [LSB]	__timezone(GLIBC_2.0) [LSB]	__tzname(GLIBC_2.0) [LSB]	daylight(GLIBC_2.0) [SUSv3]
timezone(GLIBC_2.0) [SUSv3]	tzname(GLIBC_2.0) [SUSv3]		

11.2.16 Terminal Interface Functions

11.2.16.1 Interfaces for Terminal Interface Functions

An LSB conforming implementation shall provide the architecture specific functions for Terminal Interface Functions specified in [Table 11-26](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-26 libc - Terminal Interface Functions Function Interfaces

cfgetispeed(GLIBC_2.0) [SUSv3]	cfgetospeed(GLIBC_2.0) [SUSv3]	cfmakeraw(GLIBC_2.0) [LSB]	cfsetspeed(GLIBC_2.0) [SUSv3]
cfsetspeed(GLIBC_2.0) [SUSv3]	cfsetspeed(GLIBC_2.0) [LSB]	tcdrain(GLIBC_2.0) [SUSv3]	tcflow(GLIBC_2.0) [SUSv3]
tcflush(GLIBC_2.0) [SUSv3]	tcgetattr(GLIBC_2.0) [SUSv3]	tcgetpgrp(GLIBC_2.0) [SUSv3]	tcgetsid(GLIBC_2.1) [SUSv3]
tcsendbreak(GLIBC_2.0) [SUSv3]	tcsetattr(GLIBC_2.0) [SUSv3]	tcsetpgrp(GLIBC_2.0) [SUSv3]	

11.2.17 System Database Interface

11.2.17.1 Interfaces for System Database Interface

An LSB conforming implementation shall provide the architecture specific functions for System Database Interface specified in [Table 11-27](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-27 libc - System Database Interface Function Interfaces

endgrent(GLIBC_2.0) [SUSv3]	endprotoent(GLIBC_2.0) [SUSv3]	endpwent(GLIBC_2.0) [SUSv3]	endservent(GLIBC_2.0) [SUSv3]
endutent(GLIBC_2.0) [LSB]	endutxent(GLIBC_2.1) [SUSv3]	getrent(GLIBC_2.0) [SUSv3]	getrent_r(GLIBC_2.1.2) [LSB]
getgrgid(GLIBC_2.0) [SUSv3]	getgrgid_r(GLIBC_2.1.2) [SUSv3]	getgrnam(GLIBC_2.0) [SUSv3]	getgrnam_r(GLIBC_2.1.2) [SUSv3]

getgroupelist(GLIBC_2.2.4) [LSB]	gethostbyaddr(GLIBC_2.0) [SUSv3]	gethostbyaddr_r(GLIBC_2.1.2) [LSB]	gethostbyname(GLIBC_2.0) [SUSv3]
gethostbyname2(GLIBC_2.0) [LSB]	gethostbyname2_r(GLIBC_2.1.2) [LSB]	gethostbyname_r(GLIBC_2.1.2) [LSB]	getprotobynam(GLIBC_2.0) [SUSv3]
getprotobynam_r(GLIBC_2.1.2) [LSB]	getprotobynumber(GLIBC_2.0) [SUSv3]	getprotobynumber_r(GLIBC_2.1.2) [LSB]	getprotoent(GLIBC_2.0) [SUSv3]
getprotoent_r(GLIBC_2.1.2) [LSB]	getpwent(GLIBC_2.0) [SUSv3]	getpwent_r(GLIBC_2.1.2) [LSB]	getpwnam(GLIBC_2.0) [SUSv3]
getpwnam_r(GLIBC_2.1.2) [SUSv3]	getpwuid(GLIBC_2.0) [SUSv3]	getpwuid_r(GLIBC_2.1.2) [SUSv3]	getservbyname(GLIBC_2.0) [SUSv3]
getservbyname_r(GLIBC_2.1.2) [LSB]	getservbyport(GLIBC_2.0) [SUSv3]	getservbyport_r(GLIBC_2.1.2) [LSB]	getservent(GLIBC_2.0) [SUSv3]
getservent_r(GLIBC_2.1.2) [LSB]	getutent(GLIBC_2.0) [LSB]	getutent_r(GLIBC_2.0) [LSB]	getutxent(GLIBC_2.1) [SUSv3]
getutxid(GLIBC_2.1) [SUSv3]	getutxline(GLIBC_2.1) [SUSv3]	pututxline(GLIBC_2.1) [SUSv3]	setgrent(GLIBC_2.0) [SUSv3]
setgroups(GLIBC_2.0) [LSB]	setprotoent(GLIBC_2.0) [SUSv3]	setpwent(GLIBC_2.0) [SUSv3]	setservent(GLIBC_2.0) [SUSv3]
setutent(GLIBC_2.0) [LSB]	setutxent(GLIBC_2.1) [SUSv3]	utmpname(GLIBC_2.0) [LSB]	

An LSB conforming implementation shall provide the architecture specific deprecated functions for System Database Interface specified in [Table 11-28](#), with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-28 libc - System Database Interface Deprecated Function Interfaces

gethostbyaddr(GLIBC_2.0) [SUSv3]	gethostbyaddr_r(GLIBC_2.1.2) [LSB]	gethostbyname(GLIBC_2.0) [SUSv3]	gethostbyname2(GLIBC_2.0) [LSB]
gethostbyname2_r(GLIBC_2.1.2) [LSB]	gethostbyname_r(GLIBC_2.1.2) [LSB]		

11.2.18 Language Support

11.2.18.1 Interfaces for Language Support

An LSB conforming implementation shall provide the architecture specific functions for Language Support specified in [Table 11-29](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-29 libc - Language Support Function Interfaces

<code>_libc_start_main(GLIBC_2.0)</code> [LSB]			
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11.2.19 Large File Support

11.2.19.1 Interfaces for Large File Support

An LSB conforming implementation shall provide the architecture specific functions for Large File Support specified in [Table 11-30](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-30 libc - Large File Support Function Interfaces

<code>_fxstat64(GLIBC_C_2.2)</code> [LSB]	<code>_lxstat64(GLIBC_C_2.2)</code> [LSB]	<code>_xstat64(GLIBC_2.2)</code> [LSB]	<code>creat64(GLIBC_2.1)</code> [LFS]
<code>fgetpos64(GLIBC_C_2.2)</code> [LFS]	<code>fopen64(GLIBC_2.1)</code> [LFS]	<code>freopen64(GLIBC_C_2.1)</code> [LFS]	<code>fseeko64(GLIBC_2.1)</code> [LFS]
<code>fsetpos64(GLIBC_2.2)</code> [LFS]	<code>fstatfs64(GLIBC_2.1)</code> [LSB]	<code>fstatvfs64(GLIBC_2.1)</code> [LFS]	<code>ftello64(GLIBC_2.1)</code> [LFS]
<code>ftruncate64(GLIBC_2.1)</code> [LFS]	<code>ftw64(GLIBC_2.1)</code> [LFS]	<code>getrlimit64(GLIBC_C_2.2)</code> [LFS]	<code>lockf64(GLIBC_2.1)</code> [LFS]
<code>mkstemp64(GLIBC_2.2)</code> [LSB]	<code>mmap64(GLIBC_2.1)</code> [LFS]	<code>nftw64(GLIBC_2.3.3)</code> [LFS]	<code>posix_fadvise64(GLIBC_2.3.3)</code> [LSB]
<code>posix_fallocate64(GLIBC_2.3.3)</code> [LSB]	<code>readdir64(GLIBC_C_2.2)</code> [LFS]	<code>readdir64_r(GLIBC_2.2)</code> [LSB]	<code>statfs64(GLIBC_2.1)</code> [LSB]
<code>statvfs64(GLIBC_2.1)</code> [LFS]	<code>tmpfile64(GLIBC_2.1)</code> [LFS]	<code>truncate64(GLIBC_C_2.1)</code> [LFS]	

An LSB conforming implementation shall provide the architecture specific deprecated functions for Large File Support specified in [Table 11-31](#), with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-31 libc - Large File Support Deprecated Function Interfaces

<code>fstatfs64(GLIBC_2.1)</code> [LSB]	<code>statfs64(GLIBC_2.1)</code> [LSB]		
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11.2.20 Inotify

11.2.20.1 Interfaces for Inotify

No external functions are defined for libc - Inotify in this part of the specification. See also the generic specification.

11.2.21 Standard Library

11.2.21.1 Interfaces for Standard Library

An LSB conforming implementation shall provide the architecture specific functions for Standard Library specified in [Table 11-32](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-32 libc - Standard Library Function Interfaces

<code>_Exit(GLIBC_2.1 .1) [SUSv3]</code>	<code>_assert_fail(GLIBC_2.0) [LSB]</code>	<code>_cxa_atexit(GLIBC_2.1.3) [LSB]</code>	<code>_cxa_finalize(GLIBC_2.1.3) [LSB]</code>
<code>_errno_location(GLIBC_2.0) [LSB]</code>	<code>_fpending(GLIBC_2.2) [LSB]</code>	<code>_getpagesize(GLIBC_2.0) [LSB]</code>	<code>_isinf(GLIBC_2.0) [LSB]</code>
<code>_isinf(GLIBC_2.0) [LSB]</code>	<code>_isinl(GLIBC_2.0) [LSB]</code>	<code>_isnan(GLIBC_2.0) [LSB]</code>	<code>_isnanf(GLIBC_2.0) [LSB]</code>
<code>_isnanl(GLIBC_2.0) [LSB]</code>	<code>_sysconf(GLIBC_2.2) [LSB]</code>	<code>_xpg_basename(GLIBC_2.0) [LSB]</code>	<code>_exit(GLIBC_2.0) [SUSv3]</code>
<code>_longjmp(GLIBC_2.0) [SUSv3]</code>	<code>_setjmp(GLIBC_2.0) [SUSv3]</code>	<code>a64l(GLIBC_2.0) [SUSv3]</code>	<code>abort(GLIBC_2.0) [SUSv3]</code>
<code>abs(GLIBC_2.0) [SUSv3]</code>	<code>alphasort(GLIBC_2.0) [SUSv4]</code>	<code>alphasort64(GLIBC_2.2) [LSB]</code>	<code>atof(GLIBC_2.0) [SUSv3]</code>
<code>atoi(GLIBC_2.0) [SUSv3]</code>	<code>atol(GLIBC_2.0) [SUSv3]</code>	<code>atoll(GLIBC_2.0) [SUSv3]</code>	<code>basename(GLIBC_2.0) [LSB]</code>
<code>bsearch(GLIBC_2.0) [SUSv3]</code>	<code>calloc(GLIBC_2.0) [SUSv3]</code>	<code>closelog(GLIBC_2.0) [SUSv3]</code>	<code>confstr(GLIBC_2.0) [SUSv3]</code>
<code>cuserid(GLIBC_2.0) [SUSv2]</code>	<code>daemon(GLIBC_2.0) [LSB]</code>	<code>dirfd(GLIBC_2.0) [SUSv4]</code>	<code>dirname(GLIBC_2.0) [SUSv3]</code>
<code>div(GLIBC_2.0) [SUSv3]</code>	<code>drand48(GLIBC_2.0) [SUSv3]</code>	<code>drand48_r(GLIBC_2.0) [LSB]</code>	<code>ecvt(GLIBC_2.0) [SUSv3]</code>
<code>erand48(GLIBC_2.0) [SUSv3]</code>	<code>erand48_r(GLIBC_2.0) [LSB]</code>	<code>err(GLIBC_2.0) [LSB]</code>	<code>error(GLIBC_2.0) [LSB]</code>
<code>errx(GLIBC_2.0) [LSB]</code>	<code>fcvt(GLIBC_2.0) [SUSv3]</code>	<code>fmemopen(GLIBC_2.2) [SUSv4]</code>	<code>fmtmsg(GLIBC_2.1) [SUSv3]</code>
<code>fnmatch(GLIBC_2.2.3) [SUSv3]</code>	<code>fpathconf(GLIBC_2.0) [SUSv3]</code>	<code>free(GLIBC_2.0) [SUSv3]</code>	<code>freeaddrinfo(GLIBC_2.0) [SUSv3]</code>
<code>ftrylockfile(GLIBC_2.0) [SUSv3]</code>	<code>ftw(GLIBC_2.0) [SUSv3]</code>	<code>funlockfile(GLIBC_2.0) [SUSv3]</code>	<code>gai_strerror(GLIBC_2.1) [SUSv3]</code>
<code>gcvt(GLIBC_2.0) [SUSv3]</code>	<code>getaddrinfo(GLIBC_2.0) [SUSv3]</code>	<code>getcwd(GLIBC_2.0) [SUSv3]</code>	<code>getdate(GLIBC_2.1) [SUSv3]</code>
<code>getdomainname(GLIBC_2.0) [LSB]</code>	<code>getenv(GLIBC_2.0) [SUSv3]</code>	<code>getlogin(GLIBC_2.0) [SUSv3]</code>	<code>getlogin_r(GLIBC_2.0) [SUSv3]</code>
<code>getnameinfo(GLIBC_2.1) [SUSv3]</code>	<code>getopt(GLIBC_2.0) [LSB]</code>	<code>getopt_long(GLIBC_2.0) [LSB]</code>	<code>getopt_longonly(GLIBC_2.0) [LSB]</code>

getsubopt(GLIBC_C_2.0) [SUSv3]	gettimeofday(GLIBC_2.0) [SUSv3]	glob(GLIBC_2.0) [SUSv3]	glob64(GLIBC_2.2) [LSB]
globfree(GLIBC_2.0) [SUSv3]	globfree64(GLIBC_2.1) [LSB]	grantpt(GLIBC_2.1) [SUSv3]	hcreate(GLIBC_2.0) [SUSv3]
hcreate_r(GLIBC_2.0) [LSB]	hdestroy(GLIBC_2.0) [SUSv3]	hdestroy_r(GLIBC_C_2.0) [LSB]	hsearch(GLIBC_2.0) [SUSv3]
hsearch_r(GLIBC_C_2.0) [LSB]	htonl(GLIBC_2.0) [SUSv3]	hton(s(GLIBC_2.0) [SUSv3]	imaxabs(GLIBC_2.1.1) [SUSv3]
imaxdiv(GLIBC_2.1.1) [SUSv3]	inet_addr(GLIBC_C_2.0) [SUSv3]	inet_aton(GLIBC_2.0) [LSB]	inet_ntoa(GLIBC_2.0) [SUSv3]
inet_ntop(GLIBC_2.0) [SUSv3]	inet_pton(GLIBC_2.0) [SUSv3]	initstate(GLIBC_2.0) [SUSv3]	initstate_r(GLIBC_C_2.0) [LSB]
insque(GLIBC_2.0) [SUSv3]	isatty(GLIBC_2.0) [SUSv3]	isblank(GLIBC_2.0) [SUSv3]	jrand48(GLIBC_2.0) [SUSv3]
jrand48_r(GLIBC_2.0) [LSB]	l64a(GLIBC_2.0) [SUSv3]	labs(GLIBC_2.0) [SUSv3]	lcong48(GLIBC_2.0) [SUSv3]
lcong48_r(GLIBC_C_2.0) [LSB]	ldiv(GLIBC_2.0) [SUSv3]	lfind(GLIBC_2.0) [SUSv3]	llabs(GLIBC_2.0) [SUSv3]
lldiv(GLIBC_2.0) [SUSv3]	longjmp(GLIBC_2.0) [SUSv3]	lrand48(GLIBC_2.0) [SUSv3]	lrand48_r(GLIBC_C_2.0) [LSB]
lsearch(GLIBC_2.0) [SUSv3]	makecontext(GLIBC_2.1) [SUSv3]	malloc(GLIBC_2.0) [SUSv3]	memmem(GLIBC_C_2.0) [LSB]
mkdtemp(GLIBC_C_2.2) [SUSv4]	mkstemp(GLIBC_2.0) [SUSv3]	mktemp(GLIBC_2.0) [SUSv3]	mrand48(GLIBC_2.0) [SUSv3]
mrand48_r(GLIBC_C_2.0) [LSB]	nftw(GLIBC_2.3.3) [SUSv3]	nrand48(GLIBC_2.0) [SUSv3]	nrand48_r(GLIBC_C_2.0) [LSB]
ntohl(GLIBC_2.0) [SUSv3]	ntohs(GLIBC_2.0) [SUSv3]	open_memstream(GLIBC_2.0) [SUSv4]	openlog(GLIBC_2.0) [SUSv3]
perror(GLIBC_2.0) [SUSv3]	posix_openpt(GLIBC_2.2.1) [SUSv3]	ptsname(GLIBC_2.2.1) [SUSv3]	putenv(GLIBC_2.0) [SUSv3]
qsort(GLIBC_2.0) [SUSv3]	rand(GLIBC_2.0) [SUSv3]	rand_r(GLIBC_2.0) [SUSv3]	random(GLIBC_2.0) [SUSv3]
random_r(GLIBC_C_2.0) [LSB]	realloc(GLIBC_2.0) [SUSv3]	realpath(GLIBC_2.3) [SUSv3]	remque(GLIBC_2.0) [SUSv3]
scandir(GLIBC_2.0) [SUSv4]	scandir64(GLIBC_C_2.2) [LSB]	seed48(GLIBC_2.0) [SUSv3]	seed48_r(GLIBC_2.0) [LSB]
sendfile(GLIBC_2.1) [LSB]	setenv(GLIBC_2.0) [SUSv3]	sethostname(GLIBC_2.0) [LSB]	setlogmask(GLIBC_2.0) [SUSv3]
setstate(GLIBC_2.0) [SUSv3]	setstate_r(GLIBC_2.0) [LSB]	srand(GLIBC_2.0) [SUSv3]	srand48(GLIBC_2.0) [SUSv3]
srand48_r(GLIBC_C_2.0) [LSB]	srandom(GLIBC_2.0) [SUSv3]	srandom_r(GLIBC_C_2.0) [LSB]	strtod(GLIBC_2.0) [SUSv3]
strtol(GLIBC_2.0) [SUSv3]	strtoul(GLIBC_2.0) [SUSv3]	swapcontext(GLIBC_2.1) [SUSv3]	syslog(GLIBC_2.0) [SUSv3]

system(GLIBC_2.0) [LSB]	tdelete(GLIBC_2.0) [SUSv3]	tfind(GLIBC_2.0) [SUSv3]	tmpfile(GLIBC_2.1) [SUSv3]
tmpnam(GLIBC_2.0) [SUSv3]	tsearch(GLIBC_2.0) [SUSv3]	ttyname(GLIBC_2.0) [SUSv3]	ttyname_r(GLIBC_2.0) [SUSv3]
twalk(GLIBC_2.0) [SUSv3]	unlockpt(GLIBC_2.1) [SUSv3]	unsetenv(GLIBC_2.0) [SUSv3]	usleep(GLIBC_2.0) [SUSv3]
verrx(GLIBC_2.0) [LSB]	vfprintf(GLIBC_2.0) [LSB]	vscanf(GLIBC_2.0) [LSB]	vsscanf(GLIBC_2.0) [LSB]
vsyslog(GLIBC_2.0) [LSB]	warn(GLIBC_2.0) [LSB]	warnx(GLIBC_2.0) [LSB]	wordexp(GLIBC_2.1) [SUSv3]
wordfree(GLIBC_2.1) [SUSv3]			

An LSB conforming implementation shall provide the architecture specific deprecated functions for Standard Library specified in [Table 11-33](#), with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-33 libc - Standard Library Deprecated Function Interfaces

basename(GLIBC_2.0) [LSB]	getdomainname(GLIBC_2.0) [LSB]	inet_aton(GLIBC_2.0) [LSB]	tmpnam(GLIBC_2.0) [SUSv3]
---------------------------	--------------------------------	----------------------------	---------------------------

An LSB conforming implementation shall provide the architecture specific data interfaces for Standard Library specified in [Table 11-34](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-34 libc - Standard Library Data Interfaces

_environ(GLIBC_2.0) [LSB]	_environ(GLIBC_2.0) [LSB]	_sys_errlist(GLIBC_2.3) [LSB]	environ(GLIBC_2.0) [SUSv3]
getdate_err(GLIBC_2.1) [SUSv3]	optarg(GLIBC_2.0) [SUSv3]	opterr(GLIBC_2.0) [SUSv3]	optind(GLIBC_2.0) [SUSv3]
optopt(GLIBC_2.0) [SUSv3]			

11.3 Data Definitions for libc

This section defines global identifiers and their values that are associated with interfaces contained in libc. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the [ISO C \(1999\)](#) C Language as the reference program-

ming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

11.3.1 assert.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.2 cpio.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.3 ctype.h

```
enum {
    _ISupper = 256,
    _ISlower = 512,
    _ISalpha = 1024,
    _ISdigit = 2048,
    _ISxdigit = 4096,
    _ISspace = 8192,
    _ISprint = 16384,
    _ISgraph = 32768,
    _ISblank = 1,
    _IScntrl = 2,
    _ISPunct = 4,
    _ISalnum = 8
};
```

11.3.4 dirent.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.5 endian.h

```
#define __BYTE_ORDER      __LITTLE_ENDIAN
```

11.3.6 errno.h

```
#define EDEADLOCK      EDEADLK
```

11.3.7 fcntl.h

```
#define O_LARGEFILE      0100000
```

```
#define O_DIRECTORY      02000000
#define O_NOFOLLOW       04000000
#define POSIX_FADV_DONTNEED   4
#define POSIX_FADV_NOREUSE     5

#define F_GETLK64        12
#define F_SETLK64        13
#define F_SETLKW64       14
```

11.3.8 fmtmsg.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.9 fnmatch.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.10 ftw.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.11 getopt.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.12 glob.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.13 iconv.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.14 langinfo.h

```
/*
```

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.15 limits.h

```
#define LONG_MAX          0x7FFFFFFFL
#define ULONG_MAX         0xFFFFFFFFUL

#define CHAR_MAX           SCHAR_MAX
#define CHAR_MIN           SCHAR_MIN

#define PTHREAD_STACK_MIN    16384
```

11.3.16 locale.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.17 net/if.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.18 netdb.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.19 netinet/icmp6.h

```
#define ND_NA_FLAG_OVERRIDE      0x00000020
#define ND_NA_FLAG_SOLICITED     0x00000040
#define ND_NA_FLAG_ROUTER        0x00000080
#define ICMP6_RR_RESULT_FLAGS_FORBIDDEN 0x0010
#define ICMP6_RR_RESULT_FLAGS_OOB      0x0020
```

11.3.20 netinet/igmp.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.21 netinet/in.h

```
/*
 * This header is architecture neutral
```

```
* Please refer to the generic specification for details
*/
```

11.3.22 netinet/in_systm.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.23 netinet/ip.h

```
struct timestamp {
    u_int8_t len;
    u_int8_t ptr;
    unsigned int flags:4;
    unsigned int overflow:4;
    u_int32_t data[9];
};

struct iphdr {
    unsigned int ihl:4;
    unsigned int version:4;
    u_int8_t tos;
    u_int16_t tot_len;
    u_int16_t id;
    u_int16_t frag_off;
    u_int8_t ttl;
    u_int8_t protocol;
    u_int16_t check;
    u_int32_t saddr;
    u_int32_t daddr;
};

struct ip {
    unsigned int ip_hl:4;
    unsigned int ip_v:4;
    u_int8_t ip_tos;
    u_short ip_len;
    u_short ip_id;
    u_short ip_off;
    u_int8_t ip_ttl;
    u_int8_t ip_p;
    u_short ip_sum;
    struct in_addr ip_src;
    struct in_addr ip_dst;
};

struct ip_timestamp {
    u_int8_t ipt_code;
    u_int8_t ipt_len;
    u_int8_t ipt_ptr;
    unsigned int ipt_flg:4;
    unsigned int ipt_oflw:4;
    u_int32_t data[9];
};
```

11.3.24 netinet/ip6.h

```
#define IP6_ALERT_MLD      0x0000
#define IP6F_MORE_FRAG     0x0100
#define IP6_ALERT_RSVP      0x0100
#define IP6_ALERT_AN        0x0200
#define IP6F_RESERVED_MASK   0x0600
```

```
#define IP6F_OFF_MASK 0xf8ff
```

11.3.25 netinet/ip_icmp.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.26 netinet/tcp.h

```
struct tcphdr {
    uint16_t source;
    uint16_t dest;
    uint32_t seq;
    uint32_t ack_seq;
    uint16_t res1:4;
    uint16_t doff:4;
    uint16_t fin:1;
    uint16_t syn:1;
    uint16_t rst:1;
    uint16_t psh:1;
    uint16_t ack:1;
    uint16_t urg:1;
    uint16_t res2:2;
    uint16_t window;
    uint16_t check;
    uint16_t urg_ptr;
};
```

11.3.27 netinet/udp.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.28 nl_types.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.29 pwd.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.30 regex.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

```
 */
```

11.3.31 rpc/auth.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.32 rpc/clnt.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.33 rpc/rpc_msg.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.34 rpc/svc.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.35 rpc/types.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.36 rpc/xdr.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.37 sched.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.38 search.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.39 setjmp.h

```
typedef int __jmp_buf[6];
```

11.3.40 signal.h

```
#define SIGEV_PAD_SIZE ((SIGEV_MAX_SIZE/sizeof(int))-3)
#define SI_PAD_SIZE ((SI_MAX_SIZE/sizeof(int))-3)

struct sigaction {
    union {
        sighandler_t _sa_handler;
        void (*_sa_sigaction) (int, siginfo_t *, void *);
    } __sigaction_handler;
    sigset_t sa_mask;
    unsigned long int sa_flags;
    void (*sa_restorer) (void);
};

#define MINSIGSTKSZ      2048      /* Minimum stack size for a
signal handler. */
#define SIGSTKSZ         8192      /* System default stack size. */

struct _fpreg {
    unsigned short significand[4];
    unsigned short exponent;
};
struct _fxrreg {
    unsigned short significand[4];
    unsigned short exponent;
    unsigned short padding[3];
};
struct _xmmreg {
    unsigned long int element[4];
};

struct _fpstate {
    unsigned long int cw;
    unsigned long int sw;
    unsigned long int tag;
    unsigned long int ipoff;
    unsigned long int csel;
    unsigned long int dataoff;
    unsigned long int dataset;
    struct _fpreg _st[8];
    unsigned short status;
    unsigned short magic;
    unsigned long int _fxsr_env[6];
    unsigned long int mxcsr;
    unsigned long int reserved;
    struct _fxrreg _fxsr_st[8];
    struct _xmmreg _xmm[8];
    unsigned long int padding[56];
}
```

```

};

struct sigcontext {
    unsigned short gs;
    unsigned short __gsh;
    unsigned short fs;
    unsigned short __fsh;
    unsigned short es;
    unsigned short __esh;
    unsigned short ds;
    unsigned short __dsh;
    unsigned long int edi;
    unsigned long int esi;
    unsigned long int ebp;
    unsigned long int esp;
    unsigned long int ebx;
    unsigned long int edx;
    unsigned long int ecx;
    unsigned long int eax;
    unsigned long int trapno;
    unsigned long int err;
    unsigned long int eip;
    unsigned short cs;
    unsigned short __csh;
    unsigned long int eflags;
    unsigned long int esp_at_signal;
    unsigned short ss;
    unsigned short __ssh;
    struct _fpstate *fpstate;
    unsigned long int oldmask;
    unsigned long int cr2;
};

```

11.3.41 spawn.h

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

11.3.42 stddef.h

```

typedef long int wchar_t;
typedef unsigned int size_t;
typedef int ptrdiff_t;

```

11.3.43 stdint.h

```

#define INT64_C(c)      c ## LL
#define INTMAX_C(c)     c ## LL
#define __INT64_C(c)    c ## LL
#define UINT64_C(c)     c ## ULL
#define UINTMAX_C(c)    c ## ULL
#define __UINT64_C(c)   c ## ULL

#define INTPTR_MIN      (-2147483647-1)
#define INT_FAST16_MIN  (-2147483647-1)
#define INT_FAST32_MIN  (-2147483647-1)
#define PTRDIFF_MIN     (-2147483647-1)
#define INTPTR_MAX      (2147483647)
#define INT_FAST16_MAX  (2147483647)

```

```
#define INT_FAST32_MAX (2147483647)
#define PTRDIFF_MAX (2147483647)
#define SIZE_MAX (4294967295U)
#define UINTPTR_MAX (4294967295U)
#define UINT_FAST16_MAX (4294967295U)
#define UINT_FAST32_MAX (4294967295U)

typedef long long int int64_t;
typedef long long int intmax_t;
typedef unsigned long long int uintmax_t;
typedef int intptr_t;
typedef unsigned int uintptr_t;
typedef unsigned long long int uint64_t;
typedef long long int int_least64_t;
typedef unsigned long long int uint_least64_t;
typedef int int_fast16_t;
typedef int int_fast32_t;
typedef long long int int_fast64_t;
typedef unsigned int uint_fast16_t;
typedef unsigned int uint_fast32_t;
typedef unsigned long long int uint_fast64_t;
```

11.3.44 stdio.h

```
#define __IO_FILE_SIZE 148
```

11.3.45 stdlib.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.46 sys/epoll.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.47 sys/file.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.48 sys/inotify.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.49 sys/ioctl.h

```
#define TIOCGWINSZ      0x5413
#define FIONREAD        0x541B
#define TIOCNOTTY       0x5422
```

11.3.50 sys/ipc.h

```
struct ipc_perm {
    key_t __key;
    uid_t uid;
    gid_t gid;
    uid_t cuid;
    gid_t cgid;
    unsigned short mode;
    unsigned short __pad1;
    unsigned short __seq;
    unsigned short __pad2;
    unsigned long int __unused1;
    unsigned long int __unused2;
};
```

11.3.51 sys/mman.h

```
#define MCL_CURRENT     1
#define MCL_FUTURE      2
```

11.3.52 sys/msg.h

```
typedef unsigned long int msgqnum_t;
typedef unsigned long int msglen_t;

struct msqid_ds {
    struct ipc_perm msg_perm; /* structure describing operation
permission */
    time_t msg_stime;         /* time of last msgsnd command */
    unsigned long int __unused1;
    time_t msg_rtime;         /* time of last msgrcv command */
    unsigned long int __unused2;
    time_t msg_ctime;         /* time of last change */
    unsigned long int __unused3;
    unsigned long int __msg_cbytes; /* current number of
bytes on queue */
    msgqnum_t msg_qnum;        /* number of messages currently
on queue */
    msglen_t msg_qbytes;        /* max number of bytes allowed on
queue */
    pid_t msg_lspid;           /* pid of last msgsnd() */
    pid_t msg_lrpid;           /* pid of last msgrcv() */
    unsigned long int __unused4;
    unsigned long int __unused5;
};
```

11.3.53 sys/param.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.54 sys/poll.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.55 sys/resource.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.56 sys/select.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.57 sys/sem.h

```
struct semid_ds {
    struct ipc_perm sem_perm; /* operation permission struct */
    time_t sem_otime; /* last semop() time */
    unsigned long int __unused1;
    time_t sem_ctime; /* last time changed by semctl()
*/ __unused2;
    unsigned long int __unused3;
    unsigned long int __unused4;
};

/* number of semaphores
in set */
```

11.3.58 sys/shm.h

```
#define SHMLBA  (__getpagesize())

typedef unsigned long int shmat_t;

struct shmid_ds {
    struct ipc_perm shm_perm;
    int shm_segsz;
    time_t shm_atime;
    unsigned long int __unused1;
    time_t shm_dtime;
    unsigned long int __unused2;
    time_t shm_ctime;
    unsigned long int __unused3;
    pid_t shm_cpid;
    pid_t shm_lpid;
    shmat_t shm_nattch;
    unsigned long int __unused4;
    unsigned long int __unused5;
};
```

11.3.59 sys/socket.h

```
typedef uint32_t __ss_aligntype;

#define SO_RCVLOWAT      18
#define SO SNDLOWAT       19
#define SO_RCVTIMEO      20
#define SO SNDTIMEO       21
```

11.3.60 sys/stat.h

```
#define _MKNOD_VER      1
#define _STAT_VER        3

struct stat {
    dev_t st_dev;
    unsigned short __pad1;
    unsigned long int st_ino;
    mode_t st_mode;
    nlink_t st_nlink;
    uid_t st_uid;
    gid_t st_gid;
    dev_t st_rdev;
    unsigned short __pad2;
    off_t st_size;
    blksize_t st_blksize;
    blkcnt_t st_blocks;
    struct timespec st_atim; /* Time of last access. */
    struct timespec st_mtim; /* Time of last modification. */
    struct timespec st_ctim; /* Time of last status change. */
    unsigned long int __unused4;
    unsigned long int __unused5;
};

struct stat64 {
    dev_t st_dev;
    unsigned int __pad1;
    ino_t __st_ino;
    mode_t st_mode;
    nlink_t st_nlink;
    uid_t st_uid;
    gid_t st_gid;
    dev_t st_rdev;
    unsigned int __pad2;
    off64_t st_size;
    blksize_t st_blksize;
    blkcnt64_t st_blocks;
    struct timespec st_atim; /* Time of last access. */
    struct timespec st_mtim; /* Time of last modification. */
    struct timespec st_ctim; /* Time of last status change. */
    ino64_t st_ino;
};
```

11.3.61 sys/statfs.h

```
struct statfs {
    int f_type;           /* type of filesystem */
    int f_bsize;          /* optimal transfer block size */
                           /* total data blocks in file
    system */
    fsblkcnt_t f_blocks; /* free blocks in fs */
    fsblkcnt_t f_bfree;  /* free blocks avail to non-
```

```

superuser */
    fsfilcnt_t f_files;           /* total file nodes in file
system */
    fsfilcnt_t f_ffree;          /* free file nodes in file system
*/
    fsid_t f_fsid;               /* file system id */
    int f_namelen;               /* maximum length of filenames */
    int f_frsiz;                 /* fragment size */
    int f_spare[5];              /* spare for later */
};

struct statfs64 {
    int f_type;                  /* type of filesystem */
    int f_bsize;                 /* optimal transfer block size */
    fsblkcnt64_t f_blocks;        /* total data blocks in file
system */
    fsblkcnt64_t f_bfree;         /* free blocks in fs */
    fsblkcnt64_t f_bavail;        /* free blocks avail to non-
superuser */
    fsfilcnt64_t f_files;         /* total file nodes in file
system */
    fsfilcnt64_t f_ffree;         /* free file nodes in file system
*/
    fsid_t f_fsid;               /* file system id */
    int f_namelen;               /* maximum length of filenames */
    int f_frsiz;                 /* fragment size */
    int f_spare[5];              /* spare for later */
};

```

11.3.62 sys/statvfs.h

```

struct statvfs {
    unsigned long int f_bsize;
    unsigned long int f_frsiz;
    fsblkcnt_t f_blocks;
    fsblkcnt_t f_bfree;
    fsblkcnt_t f_bavail;
    fsfilcnt_t f_files;
    fsfilcnt_t f_ffree;
    fsfilcnt_t f_favail;
    unsigned long int f_fsid;
    int __f_unused;
    unsigned long int f_flag;
    unsigned long int f_namemax;
    int __f_spare[6];
};

struct statvfs64 {
    unsigned long int f_bsize;
    unsigned long int f_frsiz;
    fsblkcnt64_t f_blocks;
    fsblkcnt64_t f_bfree;
    fsblkcnt64_t f_bavail;
    fsfilcnt64_t f_files;
    fsfilcnt64_t f_ffree;
    fsfilcnt64_t f_favail;
    unsigned long int f_fsid;
    int __f_unused;
    unsigned long int f_flag;
    unsigned long int f_namemax;
    int __f_spare[6];
};

```

11.3.63 sys/time.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.64 sys/timeb.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.65 sys/times.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.66 sys/types.h

```
typedef int32_t ssize_t;
#define __FDSET_LONGS 32
```

11.3.67 sys/un.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.68 sys/utsname.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.69 sys/wait.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.70 syslog.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.71 tar.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.72 termios.h

```
#define OLCUC    0000002
#define ONLCR    0000004
#define XCASE    0000004
#define NLDLY    0000400
#define CR1      0001000
#define IUCLC    0001000
#define CR2      0002000
#define CR3      0003000
#define CRDLY    0003000
#define TAB1     0004000
#define TAB2     0010000
#define TAB3     0014000
#define TABDLY   0014000
#define BS1      0020000
#define BSDLY    0020000
#define VT1      0040000
#define VTDLY    0040000
#define FF1      0100000
#define FFDLY    0100000

#define VSUSP    10
#define VEOL     11
#define VREPRINT 12
#define VDISCARD 13
#define VWERASE  14
#define VEOL2    16
#define VMIN     6
#define VSWTC    7
#define VSTART   8
#define VSTOP    9

#define IXON     0002000
#define IXOFF   0010000

#define CS6      0000020
#define CS7      0000040
#define CS8      0000060
#define CSIZE    0000060
#define CSTOPB   0000100
#define CREAD    0000200
#define PARENBT  0000400
#define PARODD   0001000
#define HUPCL    0002000
#define CLOCAL   0004000
#define VTIME    5

#define ISIG     0000001
#define ICANON   0000002
#define ECHOE    0000020
#define ECHOK    0000040
#define ECHONL   0000100
#define NOFLSH   0000200
#define TOSTOP   0000400
#define ECHOCTL  0001000
```

```
#define ECHOPRT 0002000
#define ECHOKE 0004000
#define FLUSHO 0010000
#define PENDIN 0040000
#define IEXTEN 0100000
```

11.3.73 ucontext.h

```
typedef int greg_t;

#define NGREG 19

typedef greg_t gregset_t[19];

struct _libc_fpreg {
    unsigned short significand[4];
    unsigned short exponent;
};

struct _libc_fpstate {
    unsigned long int cw;
    unsigned long int sw;
    unsigned long int tag;
    unsigned long int ipoff;
    unsigned long int cssel;
    unsigned long int dataoff;
    unsigned long int dataset;
    struct _libc_fpreg _st[8];
    unsigned long int status;
};
typedef struct _libc_fpstate *fpregset_t;

typedef struct {
    gregset_t gregs;
    fpregset_t fpregs;
    unsigned long int oldmask;
    unsigned long int cr2;
} mcontext_t;

typedef struct ucontext {
    unsigned long int uc_flags;
    struct ucontext *uc_link;
    stack_t uc_stack;
    mcontext_t uc_mcontext;
    sigset_t uc_sigmask;
    struct _libc_fpstate __fpregs_mem;
} ucontext_t;
```

11.3.74 ulimit.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.75 unistd.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.76 utime.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.77 utmp.h

```
struct lastlog {
    time_t ll_time;
    char ll_line[UT_LINESIZE];
    char ll_host[UT_HOSTSIZE];
};

struct utmp {
    short ut_type;           /* Type of login. */
    pid_t ut_pid;            /* Process ID of login process.
*/                           /* Devicename. */
    char ut_id[4];           /* Inittab ID. */
    char ut_user[UT_NAMESIZE];/* Username. */
    char ut_host[UT_HOSTSIZE];/* Hostname for remote login. */
    struct exit_status ut_exit; /* Exit status of a process
marked as DEAD_PROCESS. */
    long int ut_session;      /* Session ID, used for
windowing. */
    struct timeval ut_tv;     /* Time entry was made. */
    int32_t ut_addr_v6[4];    /* Internet address of remote
host. */
    char __unused[20];         /* Reserved for future use. */
};
```

11.3.78 utmpx.h

```
struct utmpx {
    short ut_type;           /* Type of login. */
    pid_t ut_pid;            /* Process ID of login process.
*/                           /* Devicename. */
    char ut_id[4];           /* Inittab ID. */
    char ut_user[UT_NAMESIZE];/* Username. */
    char ut_host[UT_HOSTSIZE];/* Hostname for remote login. */
    struct exit_status ut_exit; /* Exit status of a process
marked as DEAD_PROCESS. */
    long int ut_session;      /* Session ID, used for
windowing. */
    struct timeval ut_tv;     /* Time entry was made. */
    int32_t ut_addr_v6[4];    /* Internet address of remote
host. */
    char __unused[20];         /* Reserved for future use. */
};
```

11.3.79 wctype.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.80 wordexp.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.4 Interfaces for libm

[Table 11-35](#) defines the library name and shared object name for the libm library

Table 11-35 libm Definition

Library:	libm
SONAME:	libm.so.6

The behavior of the interfaces in this library is specified by the following specifications:

- [LSB] [ISO/IEC 23360 Part 1](#)
- [SUSv3] [ISO POSIX \(2003\)](#)
- [SVID.3] [SVID Issue 3](#)

11.4.1 Math

11.4.1.1 Interfaces for Math

An LSB conforming implementation shall provide the architecture specific functions for Math specified in [Table 11-36](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-36 libm - Math Function Interfaces

<code>_finite(GLIBC_2.1) [LSB]</code>	<code>_finitef(GLIBC_2.1) [LSB]</code>	<code>_finitel(GLIBC_2.1) [LSB]</code>	<code>_fpclassify(GLIBC_2.1) [LSB]</code>
<code>_fpclassifyf(GLIBC_2.1) [LSB]</code>	<code>_fpclassifyl(GLIBC_2.1) [LSB]</code>	<code>_signbit(GLIBC_2.1) [LSB]</code>	<code>_signbitf(GLIBC_2.1) [LSB]</code>
<code>_signbitl(GLIBC_2.1) [LSB]</code>	<code>acos(GLIBC_2.0) [SUSv3]</code>	<code>acosf(GLIBC_2.0) [SUSv3]</code>	<code>acosh(GLIBC_2.0) [SUSv3]</code>
<code>acoshf(GLIBC_2.0) [SUSv3]</code>	<code>acoshl(GLIBC_2.0) [SUSv3]</code>	<code>acosl(GLIBC_2.0) [SUSv3]</code>	<code>asin(GLIBC_2.0) [SUSv3]</code>
<code>asinf(GLIBC_2.0) [SUSv3]</code>	<code>asinh(GLIBC_2.0) [SUSv3]</code>	<code>asinhf(GLIBC_2.0) [SUSv3]</code>	<code>asinhl(GLIBC_2.0) [SUSv3]</code>
<code>asinl(GLIBC_2.0) [SUSv3]</code>	<code>atan(GLIBC_2.0) [SUSv3]</code>	<code>atan2(GLIBC_2.0) [SUSv3]</code>	<code>atan2f(GLIBC_2.0) [SUSv3]</code>
<code>atan2l(GLIBC_2.0) [SUSv3]</code>	<code>atanf(GLIBC_2.0) [SUSv3]</code>	<code>atanh(GLIBC_2.0) [SUSv3]</code>	<code>atanhf(GLIBC_2.0) [SUSv3]</code>
<code>atanhl(GLIBC_2.0) [SUSv3]</code>	<code>atanl(GLIBC_2.0) [SUSv3]</code>	<code>cabs(GLIBC_2.1) [SUSv3]</code>	<code>cabsf(GLIBC_2.1) [SUSv3]</code>
<code>cabsl(GLIBC_2.1) [SUSv3]</code>	<code>cacos(GLIBC_2.1) [SUSv3]</code>	<code>cacosf(GLIBC_2.1) [SUSv3]</code>	<code>cacosh(GLIBC_2.1) [SUSv3]</code>
<code>cacoshf(GLIBC_2.1) [SUSv3]</code>	<code>cacoshl(GLIBC_2.1) [SUSv3]</code>	<code>cacosl(GLIBC_2.1) [SUSv3]</code>	<code>carg(GLIBC_2.1) [SUSv3]</code>

cargf(GLIBC_2.1) [SUSv3]	cargl(GLIBC_2.1) [SUSv3]	casin(GLIBC_2.1) [SUSv3]	casinf(GLIBC_2.1) [SUSv3]
casinh(GLIBC_2.1) [SUSv3]	casinhf(GLIBC_2.1) [SUSv3]	casinhl(GLIBC_2.1) [SUSv3]	casinl(GLIBC_2.1) [SUSv3]
catan(GLIBC_2.1) [SUSv3]	catanf(GLIBC_2.1) [SUSv3]	catanh(GLIBC_2.1) [SUSv3]	catanhf(GLIBC_2.1) [SUSv3]
catanh(GLIBC_2.1) [SUSv3]	catanl(GLIBC_2.1) [SUSv3]	cbrt(GLIBC_2.0) [SUSv3]	cbrtf(GLIBC_2.0) [SUSv3]
cbrtl(GLIBC_2.0) [SUSv3]	ccos(GLIBC_2.1) [SUSv3]	ccosf(GLIBC_2.1) [SUSv3]	ccosh(GLIBC_2.1) [SUSv3]
ccoshf(GLIBC_2.1) [SUSv3]	ccoshl(GLIBC_2.1) [SUSv3]	ccosl(GLIBC_2.1) [SUSv3]	ceil(GLIBC_2.0) [SUSv3]
ceilf(GLIBC_2.0) [SUSv3]	ceill(GLIBC_2.0) [SUSv3]	cexp(GLIBC_2.1) [SUSv3]	cexpf(GLIBC_2.1) [SUSv3]
cexpl(GLIBC_2.1) [SUSv3]	cimag(GLIBC_2.1) [SUSv3]	cimaf(GLIBC_2.1) [SUSv3]	cimgl(GLIBC_2.1) [SUSv3]
clog(GLIBC_2.1) [SUSv3]	clog10(GLIBC_2.1) [LSB]	clog10f(GLIBC_2.1) [LSB]	clog10l(GLIBC_2.1) [LSB]
clogf(GLIBC_2.1) [SUSv3]	clogl(GLIBC_2.1) [SUSv3]	conj(GLIBC_2.1) [SUSv3]	conjf(GLIBC_2.1) [SUSv3]
conjl(GLIBC_2.1) [SUSv3]	copysign(GLIBC_2.0) [SUSv3]	copysignf(GLIBC_2.0) [SUSv3]	copysignl(GLIBC_2.0) [SUSv3]
cos(GLIBC_2.0) [SUSv3]	cosf(GLIBC_2.0) [SUSv3]	cosh(GLIBC_2.0) [SUSv3]	coshf(GLIBC_2.0) [SUSv3]
coshl(GLIBC_2.0) [SUSv3]	cosl(GLIBC_2.0) [SUSv3]	cpow(GLIBC_2.1) [SUSv3]	cpowf(GLIBC_2.1) [SUSv3]
cpowl(GLIBC_2.1) [SUSv3]	cproj(GLIBC_2.1) [SUSv3]	cprojf(GLIBC_2.1) [SUSv3]	cprojl(GLIBC_2.1) [SUSv3]
creal(GLIBC_2.1) [SUSv3]	crealf(GLIBC_2.1) [SUSv3]	creall(GLIBC_2.1) [SUSv3]	csin(GLIBC_2.1) [SUSv3]
csinf(GLIBC_2.1) [SUSv3]	csinh(GLIBC_2.1) [SUSv3]	csinhf(GLIBC_2.1) [SUSv3]	csinhl(GLIBC_2.1) [SUSv3]
csinl(GLIBC_2.1) [SUSv3]	csqrt(GLIBC_2.1) [SUSv3]	csqrft(GLIBC_2.1) [SUSv3]	csqrfl(GLIBC_2.1) [SUSv3]
ctan(GLIBC_2.1) [SUSv3]	ctanf(GLIBC_2.1) [SUSv3]	ctanh(GLIBC_2.1) [SUSv3]	ctanhf(GLIBC_2.1) [SUSv3]
ctanh(GLIBC_2.1) [SUSv3]	ctanl(GLIBC_2.1) [SUSv3]	drem(GLIBC_2.0) [LSB]	dremf(GLIBC_2.0) [LSB]
dreml(GLIBC_2.0) [LSB]	erf(GLIBC_2.0) [SUSv3]	erfc(GLIBC_2.0) [SUSv3]	erfcf(GLIBC_2.0) [SUSv3]
erfc(GLIBC_2.0) [SUSv3]	erff(GLIBC_2.0) [SUSv3]	erfl(GLIBC_2.0) [SUSv3]	exp(GLIBC_2.0) [SUSv3]
exp10(GLIBC_2.1) [LSB]	exp10f(GLIBC_2.1) [LSB]	exp10l(GLIBC_2.1) [LSB]	exp2(GLIBC_2.1) [SUSv3]
exp2f(GLIBC_2.1) [SUSv3]	exp2l(GLIBC_2.1) [SUSv3]	expf(GLIBC_2.0) [SUSv3]	expl(GLIBC_2.0) [SUSv3]

expm1(GLIBC_2.0) [SUSv3]	expm1f(GLIBC_2.0) [SUSv3]	expm1l(GLIBC_2.0) [SUSv3]	fabs(GLIBC_2.0) [SUSv3]
fabsf(GLIBC_2.0) [SUSv3]	fabsl(GLIBC_2.0) [SUSv3]	fdim(GLIBC_2.1) [SUSv3]	fdimf(GLIBC_2.1) [SUSv3]
fdiml(GLIBC_2.1) [SUSv3]	feclearexcept(GLIBC_2.2) [SUSv3]	fedisableexcept(GLIBC_2.2) [LSB]	feenableexcept(GLIBC_2.2) [LSB]
fegetenv(GLIBC_2.2) [SUSv3]	fegetexcept(GLIBC_2.2) [LSB]	fegetexceptflag(GLIBC_2.2) [SUSv3]	fegetround(GLIBC_2.1) [SUSv3]
feholdexcept(GLIBC_2.1) [SUSv3]	feraiseexcept(GLIBC_2.2) [SUSv3]	fesetenv(GLIBC_2.2) [SUSv3]	fesetexceptflag(GLIBC_2.2) [SUSv3]
fesetround(GLIBC_2.1) [SUSv3]	fetestexcept(GLIBC_2.1) [SUSv3]	feupdateenv(GLIBC_2.2) [SUSv3]	finite(GLIBC_2.0) [LSB]
finitef(GLIBC_2.0) [LSB]	finitel(GLIBC_2.0) [LSB]	floor(GLIBC_2.0) [SUSv3]	floorf(GLIBC_2.0) [SUSv3]
floorl(GLIBC_2.0) [SUSv3]	fma(GLIBC_2.1) [SUSv3]	fmaf(GLIBC_2.1) [SUSv3]	fmal(GLIBC_2.1) [SUSv3]
fmax(GLIBC_2.1) [SUSv3]	fmaxf(GLIBC_2.1) [SUSv3]	fmaxl(GLIBC_2.1) [SUSv3]	fmin(GLIBC_2.1) [SUSv3]
fminf(GLIBC_2.1) [SUSv3]	fminl(GLIBC_2.1) [SUSv3]	fmod(GLIBC_2.0) [SUSv3]	fmodf(GLIBC_2.0) [SUSv3]
fmodl(GLIBC_2.0) [SUSv3]	frexp(GLIBC_2.0) [SUSv3]	frexpf(GLIBC_2.0) [SUSv3]	frexpl(GLIBC_2.0) [SUSv3]
gamma(GLIBC_2.0) [LSB]	gammaf(GLIBC_2.0) [LSB]	gammal(GLIBC_2.0) [LSB]	hypot(GLIBC_2.0) [SUSv3]
hypotf(GLIBC_2.0) [SUSv3]	hypotl(GLIBC_2.0) [SUSv3]	ilogb(GLIBC_2.0) [SUSv3]	ilogbf(GLIBC_2.0) [SUSv3]
ilogbl(GLIBC_2.0) [SUSv3]	j0(GLIBC_2.0) [SUSv3]	j0f(GLIBC_2.0) [LSB]	j0l(GLIBC_2.0) [LSB]
j1(GLIBC_2.0) [SUSv3]	j1f(GLIBC_2.0) [LSB]	j1l(GLIBC_2.0) [LSB]	jnl(GLIBC_2.0) [SUSv3]
jnf(GLIBC_2.0) [LSB]	jnl(GLIBC_2.0) [LSB]	ldexp(GLIBC_2.0) [SUSv3]	ldexpf(GLIBC_2.0) [SUSv3]
ldexpl(GLIBC_2.0) [SUSv3]	lgamma(GLIBC_2.0) [SUSv3]	lgamma_r(GLIBC_2.0) [LSB]	lgammaf(GLIBC_2.0) [SUSv3]
lgammaf_r(GLIBC_2.0) [LSB]	lgammal(GLIBC_2.0) [SUSv3]	lgammal_r(GLIBC_2.0) [LSB]	llrint(GLIBC_2.1) [SUSv3]
llrintf(GLIBC_2.1) [SUSv3]	llrintl(GLIBC_2.1) [SUSv3]	llround(GLIBC_2.1) [SUSv3]	llroundf(GLIBC_2.1) [SUSv3]
llroundl(GLIBC_2.1) [SUSv3]	log(GLIBC_2.0) [SUSv3]	log10(GLIBC_2.0) [SUSv3]	log10f(GLIBC_2.0) [SUSv3]
log10l(GLIBC_2.0) [SUSv3]	log1p(GLIBC_2.0) [SUSv3]	log1pf(GLIBC_2.0) [SUSv3]	log1pl(GLIBC_2.0) [SUSv3]
log2(GLIBC_2.1)	log2f(GLIBC_2.1)	log2l(GLIBC_2.1)	logb(GLIBC_2.0)

[SUSv3]) [SUSv3]) [SUSv3]	[SUSv3]
logbf(GLIBC_2.0) [SUSv3]	logbl(GLIBC_2.0) [SUSv3]	logf(GLIBC_2.0) [SUSv3]	logl(GLIBC_2.0) [SUSv3]
lrint(GLIBC_2.1) [SUSv3]	lrintf(GLIBC_2.1) [SUSv3]	lrintl(GLIBC_2.1) [SUSv3]	lround(GLIBC_2.1) [SUSv3]
lroundf(GLIBC_2.1) [SUSv3]	lroundl(GLIBC_2.1) [SUSv3]	matherr(GLIBC_2.0) [SVID.3]	modf(GLIBC_2.0) [SUSv3]
modff(GLIBC_2.0) [SUSv3]	modfl(GLIBC_2.0) [SUSv3]	nan(GLIBC_2.1) [SUSv3]	nanf(GLIBC_2.1) [SUSv3]
nanl(GLIBC_2.1) [SUSv3]	nearbyint(GLIBC_2.1) [SUSv3]	nearbyintf(GLIBC_2.1) [SUSv3]	nearbyintl(GLIBC_2.1) [SUSv3]
nextafter(GLIBC_2.0) [SUSv3]	nextafterf(GLIBC_2.0) [SUSv3]	nextafterl(GLIBC_2.0) [SUSv3]	nexttoward(GLIBC_2.1) [SUSv3]
nexttowardf(GLIBC_2.1) [SUSv3]	nexttowardl(GLIBC_2.1) [SUSv3]	pow(GLIBC_2.0) [SUSv3]	pow10(GLIBC_2.1) [LSB]
pow10f(GLIBC_2.1) [LSB]	pow10l(GLIBC_2.1) [LSB]	powf(GLIBC_2.0) [SUSv3]	powl(GLIBC_2.0) [SUSv3]
remainder(GLIBC_2.0) [SUSv3]	remainderf(GLIBC_2.0) [SUSv3]	remainderl(GLIBC_2.0) [SUSv3]	remquo(GLIBC_2.1) [SUSv3]
remquof(GLIBC_2.1) [SUSv3]	remquol(GLIBC_2.1) [SUSv3]	rint(GLIBC_2.0) [SUSv3]	rintf(GLIBC_2.0) [SUSv3]
rintl(GLIBC_2.0) [SUSv3]	round(GLIBC_2.1) [SUSv3]	roundf(GLIBC_2.1) [SUSv3]	roundl(GLIBC_2.1) [SUSv3]
scalb(GLIBC_2.0) [SUSv3]	scalbf(GLIBC_2.0) [LSB]	scalbl(GLIBC_2.0) [LSB]	scalbln(GLIBC_2.1) [SUSv3]
scalblnf(GLIBC_2.1) [SUSv3]	scalblnl(GLIBC_2.1) [SUSv3]	scalbn(GLIBC_2.0) [SUSv3]	scalbnf(GLIBC_2.0) [SUSv3]
scalbnl(GLIBC_2.0) [SUSv3]	significand(GLIBC_2.0) [LSB]	significandf(GLIBC_2.0) [LSB]	significndl(GLIBC_2.0) [LSB]
sin(GLIBC_2.0) [SUSv3]	sincos(GLIBC_2.1) [LSB]	sincosf(GLIBC_2.1) [LSB]	sincosl(GLIBC_2.1) [LSB]
sinf(GLIBC_2.0) [SUSv3]	sinh(GLIBC_2.0) [SUSv3]	sinhf(GLIBC_2.0) [SUSv3]	sinhl(GLIBC_2.0) [SUSv3]
sinl(GLIBC_2.0) [SUSv3]	sqrt(GLIBC_2.0) [SUSv3]	sqrtf(GLIBC_2.0) [SUSv3]	sqrtl(GLIBC_2.0) [SUSv3]
tan(GLIBC_2.0) [SUSv3]	tanf(GLIBC_2.0) [SUSv3]	tanh(GLIBC_2.0) [SUSv3]	tanhf(GLIBC_2.0) [SUSv3]
tanhl(GLIBC_2.0) [SUSv3]	tanl(GLIBC_2.0) [SUSv3]	tgamma(GLIBC_2.1) [SUSv3]	tgammal(GLIBC_2.1) [SUSv3]
tgammal(GLIBC_2.1) [SUSv3]	trunc(GLIBC_2.1) [SUSv3]	truncf(GLIBC_2.1) [SUSv3]	truncl(GLIBC_2.1) [SUSv3]
y0(GLIBC_2.0) [SUSv3]	y0f(GLIBC_2.0) [LSB]	y0l(GLIBC_2.0) [LSB]	y1(GLIBC_2.0) [SUSv3]
y1f(GLIBC_2.0) [LSB]	y1l(GLIBC_2.0) [LSB]	yn(GLIBC_2.0) [SUSv3]	ynf(GLIBC_2.0) [LSB]

ynl(GLIBC_2.0) [LSB]			
-------------------------	--	--	--

An LSB conforming implementation shall provide the architecture specific deprecated functions for Math specified in [Table 11-37](#), with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-37 libm - Math Deprecated Function Interfaces

drem(GLIBC_2.0) [LSB]	dremf(GLIBC_2.0) [LSB]	dreml(GLIBC_2.0) [LSB]	finite(GLIBC_2.0) [LSB]
finitef(GLIBC_2.0) [LSB]	finitel(GLIBC_2.0) [LSB]	gamma(GLIBC_2.0) [LSB]	gammaf(GLIBC_2.0) [LSB]
gammal(GLIBC_2.0) [LSB]	matherr(GLIBC_2.0) [SVID.3]		

An LSB conforming implementation shall provide the architecture specific data interfaces for Math specified in [Table 11-38](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-38 libm - Math Data Interfaces

signgam(GLIBC_2.0) [SUSv3]			
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11.5 Data Definitions for libm

This section defines global identifiers and their values that are associated with interfaces contained in libm. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the [ISO C \(1999\)](#) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

11.5.1 complex.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.5.2 fenv.h

```

#define FE_INVALID      0x01
#define FE_DIVBYZERO    0x04
#define FE_OVERFLOW      0x08
#define FE_UNDERFLOW     0x10
#define FE_INEXACT       0x20

#define FE_ALL_EXCEPT   \
    (FE_INEXACT | FE_DIVBYZERO | FE_UNDERFLOW | FE_OVERFLOW | \
     FE_INVALID)

#define FE_TONEAREST     0
#define FE_DOWNWARD      0x400
#define FE_UPWARD        0x800
#define FE_TOWARDZERO    0xc00

typedef unsigned short fexcept_t;

typedef struct {
    unsigned short __control_word;
    unsigned short __unused1;
    unsigned short __status_word;
    unsigned short __unused2;
    unsigned short __tags;
    unsigned short __unused3;
    unsigned int __eip;
    unsigned short __cs_selector;
    unsigned int __opcode:11;
    unsigned int __unused4:5;
    unsigned int __data_offset;
    unsigned short __data_selector;
    unsigned short __unused5;
} fenv_t;

#define FE_DFL_ENV        ((const fenv_t *) -1)

```

11.5.3 math.h

```

typedef long double float_t;
typedef long double double_t;

#define fpclassify(x) \
    (sizeof (x) == sizeof (float) ? __fpclassifyf (x) : sizeof \
     (x) == sizeof (double) ? __fpclassify (x) : __fpclassifyl (x)) \
/* Return number of classification appropriate for X. */

#define signbit(x) \
    (sizeof (x) == sizeof (float)? __signbitf (x): sizeof (x) \
     == sizeof (double)? __signbit (x) : __signbitl (x)) /* Return \
     nonzero value if sign of X is negative. */

#define isfinite(x) \
    (sizeof (x) == sizeof (float) ? __finitef (x) : sizeof (x) \
     == sizeof (double)? __finite (x) : __finitel (x)) /* Return \
     nonzero value if X is not +-Inf or NaN. */

#define isinf(x) \
    (sizeof (x) == sizeof (float) ? __isinf (x): sizeof (x) == \
     sizeof (double) ? __isinf (x) : __isinfl (x))

#define isnan(x) \
    (sizeof (x) == sizeof (float) ? __isnanf (x) : sizeof (x) == \
     sizeof (double) ? __isnan (x) : __isnanl (x))

#define HUGE_VALL        0x1.0p32767L

```

```
#define FP_ILOGB0      (-2147483647 - 1)
#define FP_ILOGBNAN    (-2147483647 - 1)

extern int __fpclassifyl(long double);
extern int __signbitl(long double);
extern long double exp2l(long double);
```

11.6 Interface Definitions for libm

The interfaces defined on the following pages are included in libm and are defined by this specification. Unless otherwise noted, these interfaces shall be included in the source standard.

Other interfaces listed in [Section 11.4](#) shall behave as described in the referenced base document. For interfaces referencing LSB and not listed below, please see the generic part of the specification.

__fpclassifyl

Name

`__fpclassifyl` — Classify real floating type

Synopsis

```
int __fpclassifyl(long double arg);
```

Description

`__fpclassifyl()` has the same specification as `fpclassify()` in [ISO POSIX \(2003\)](#), except that the argument type for `__fpclassifyl()` is known to be long double.

`__fpclassifyl()` is not in the source standard; it is only in the binary standard.

__signbitl

Name

`__signbitl` — test sign of floating point value

Synopsis

```
#include <math.h>
int __signbitl(long double arg);
```

Description

`__signbitl()` has the same specification as `signbit()` in [ISO POSIX \(2003\)](#), except that the argument type for `__signbitl()` is known to be long double.

`__signbitl()` is not in the source standard; it is only in the binary standard.

11.7 Interfaces for libpthread

[Table 11-39](#) defines the library name and shared object name for the libpthread library

Table 11-39 libpthread Definition

Library:	libpthread
SONAME:	libpthread.so.0

The behavior of the interfaces in this library is specified by the following specifications:

- [LFS] [Large File Support](#)
- [LSB] [ISO/IEC 23360 Part 1](#)
- [SUSv3] [ISO POSIX \(2003\)](#)

11.7.1 Realtime Threads

11.7.1.1 Interfaces for Realtime Threads

An LSB conforming implementation shall provide the architecture specific functions for Realtime Threads specified in [Table 11-40](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-40 libpthread - Realtime Threads Function Interfaces

pthread_attr_get_inheritsched(GLIBC_2.0) [SUSv3]	pthread_attr_get_schedpolicy(GLIBC_2.0) [SUSv3]	pthread_attr_get_scope(GLIBC_2.0) [SUSv3]	pthread_attr_setinheritsched(GLIBC_2.0) [SUSv3]
pthread_attr_setschedpolicy(GLIBC_2.0) [SUSv3]	pthread_attr_setscope(GLIBC_2.0) [SUSv3]	pthread_getschedparam(GLIBC_2.0) [SUSv3]	pthread_setschedparam(GLIBC_2.0) [SUSv3]

11.7.2 Advanced Realtime Threads

11.7.2.1 Interfaces for Advanced Realtime Threads

An LSB conforming implementation shall provide the architecture specific functions for Advanced Realtime Threads specified in [Table 11-41](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-41 libpthread - Advanced Realtime Threads Function Interfaces

pthread_barrier_destroy(GLIBC_2.2) [SUSv3]	pthread_barrier_init(GLIBC_2.2) [SUSv3]	pthread_barrier_wait(GLIBC_2.2) [SUSv3]	pthread_barriera_ttr_destroy(GLIBC_2.2) [SUSv3]
pthread_barriera_ttr_init(GLIBC_2.2) [SUSv3]	pthread_barriera_ttr_setpshared(GLIBC_2.2) [SUSv3]	pthread_getcpuclockid(GLIBC_2.2) [SUSv3]	pthread_spin_destroy(GLIBC_2.2) [SUSv3]
pthread_spin_init(GLIBC_2.2) [SUSv3]	pthread_spin_lock(GLIBC_2.2) [SUSv3]	pthread_spin_trylock(GLIBC_2.2) [SUSv3]	pthread_spin_unlock(GLIBC_2.2) [SUSv3]

11.7.3 Posix Threads

11.7.3.1 Interfaces for Posix Threads

An LSB conforming implementation shall provide the architecture specific functions for Posix Threads specified in [Table 11-42](#), with the full mandatory func-

tionality as described in the referenced underlying specification.

Table 11-42 libpthread - Posix Threads Function Interfaces

<code>_pthread_cleanu p_pop(GLIBC_2. 0) [LSB]</code>	<code>_pthread_cleanu p_push(GLIBC_ 2.0) [LSB]</code>	<code>pthread_attr_des troy(GLIBC_2.0) [SUSv3]</code>	<code>pthread_attr_get detachstate(GLI BC_2.0) [SUSv3]</code>
<code>pthread_attr_get guardsize(GLIB C_2.1) [SUSv3]</code>	<code>pthread_attr_get schedparam(GLI BC_2.0) [SUSv3]</code>	<code>pthread_attr_get stack(GLIBC_2.2) [SUSv3]</code>	<code>pthread_attr_get stackaddr(GLIB C_2.1) [SUSv3]</code>
<code>pthread_attr_get stacksize(GLIBC _2.1) [SUSv3]</code>	<code>pthread_attr_init (GLIBC_2.1) [SUSv3]</code>	<code>pthread_attr_set detachstate(GLI BC_2.0) [SUSv3]</code>	<code>pthread_attr_set guardsize(GLIB C_2.1) [SUSv3]</code>
<code>pthread_attr_set schedparam(GLI BC_2.0) [SUSv3]</code>	<code>pthread_attr_set stack(GLIBC_2.2) [SUSv3]</code>	<code>pthread_attr_set stackaddr(GLIB C_2.1) [SUSv3]</code>	<code>pthread_attr_set stacksize(GLIBC _2.1) [SUSv3]</code>
<code>pthread_cancel(GLIBC_2.0) [SUSv3]</code>	<code>pthread_cond_b roadcast(GLIBC _2.3.2) [SUSv3]</code>	<code>pthread_cond_d estroy(GLIBC_2. 3.2) [SUSv3]</code>	<code>pthread_cond_in it(GLIBC_2.3.2) [SUSv3]</code>
<code>pthread_cond_si gnal(GLIBC_2.3. 2) [SUSv3]</code>	<code>pthread_cond_ti medwait(GLIBC _2.3.2) [SUSv3]</code>	<code>pthread_cond_w ait(GLIBC_2.3.2) [SUSv3]</code>	<code>pthread_condatt r_destroy(GLIBC _2.0) [SUSv3]</code>
<code>pthread_condatt r_getpshared(GL IBC_2.2) [SUSv3]</code>	<code>pthread_condatt r_init(GLIBC_2.0) [SUSv3]</code>	<code>pthread_condatt r_setpshared(GL IBC_2.2) [SUSv3]</code>	<code>pthread_create(GLIBC_2.1) [SUSv3]</code>
<code>pthread_detach(GLIBC_2.0) [SUSv3]</code>	<code>pthread_equal(G LIBC_2.0) [SUSv3]</code>	<code>pthread_exit(GL IBC_2.0) [SUSv3]</code>	<code>pthread_getconc urrency(GLIBC_ 2.1) [SUSv3]</code>
<code>pthread_getspeci fic(GLIBC_2.0) [SUSv3]</code>	<code>pthread_join(GL IBC_2.0) [SUSv3]</code>	<code>pthread_key_cre ate(GLIBC_2.0) [SUSv3]</code>	<code>pthread_key_del ete(GLIBC_2.0) [SUSv3]</code>
<code>pthread_kill(GLI BC_2.0) [SUSv3]</code>	<code>pthread_mutex_ destroy(GLIBC_ 2.0) [SUSv3]</code>	<code>pthread_mutex_i nit(GLIBC_2.0) [SUSv3]</code>	<code>pthread_mutex_l ock(GLIBC_2.0) [SUSv3]</code>
<code>pthread_mutex_ timedlock(GLIB C_2.2) [SUSv3]</code>	<code>pthread_mutex_ trylock(GLIBC_2 .0) [SUSv3]</code>	<code>pthread_mutex_ unlock(GLIBC_2 .0) [SUSv3]</code>	<code>pthread_mutexa ttor_destroy(GLIB C_2.0) [SUSv3]</code>
<code>pthread_mutexa ttor_getpshared(G LIBC_2.2) [SUSv3]</code>	<code>pthread_mutexa ttor_gettime(GLIB C_2.1) [SUSv3]</code>	<code>pthread_mutexa ttor_init(GLIBC_2 .0) [SUSv3]</code>	<code>pthread_mutexa ttor_setpshared(G LIBC_2.2) [SUSv3]</code>
<code>pthread_mutexa ttor_settype(GLIB C_2.1) [SUSv3]</code>	<code>pthread_once(G LIBC_2.0) [SUSv3]</code>	<code>pthread_rwlock_ destroy(GLIBC_2. 1) [SUSv3]</code>	<code>pthread_rwlock_ init(GLIBC_2.1) [SUSv3]</code>
<code>pthread_rwlock_ rdlock(GLIBC_2. 1) [SUSv3]</code>	<code>pthread_rwlock_ timedrdlock(GLI BC_2.2) [SUSv3]</code>	<code>pthread_rwlock_ timedwrlock(GL IBC_2.2) [SUSv3]</code>	<code>pthread_rwlock_ tryrdlock(GLIBC _2.1) [SUSv3]</code>
<code>pthread_rwlock_ trywrlock(GLIB C_2) [SUSv3]</code>	<code>pthread_rwlock_ unlock(GLIBC_2)</code>	<code>pthread_rwlock_ wrlock(GLIBC_2)</code>	<code>pthread_rwlocka ttor_destroy(GLIB C_2) [SUSv3]</code>

C_2.1) [SUSv3]	.1) [SUSv3]	.1) [SUSv3]	C_2.1) [SUSv3]
pthread_rwlockattr_getshared(GLIBC_2.1) [SUSv3]	pthread_rwlockattr_init(GLIBC_2.1) [SUSv3]	pthread_rwlockattr_setshared(GLIBC_2.1) [SUSv3]	pthread_self(GLIBC_2.0) [SUSv3]
pthread_setscanceltype(GLIBC_2.0) [SUSv3]	pthread_setscanceltype(GLIBC_2.0) [SUSv3]	pthread_setconcurrency(GLIBC_2.1) [SUSv3]	pthread_setspecific(GLIBC_2.0) [SUSv3]
pthread_sigmask(GLIBC_2.0) [SUSv3]	pthread_testcancel(GLIBC_2.0) [SUSv3]	sem_close(GLIBC_2.1.1) [SUSv3]	sem_destroy(GLIBC_2.1) [SUSv3]
sem_getvalue(GLIBC_2.1) [SUSv3]	sem_init(GLIBC_2.1) [SUSv3]	sem_open(GLIBC_2.1.1) [SUSv3]	sem_post(GLIBC_2.1) [SUSv3]
sem_timedwait(GLIBC_2.2) [SUSv3]	sem_trywait(GLIBC_2.1) [SUSv3]	sem_unlink(GLIBC_2.1.1) [SUSv3]	sem_wait(GLIBC_2.1) [SUSv3]

An LSB conforming implementation shall provide the architecture specific deprecated functions for Posix Threads specified in [Table 11-43](#), with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-43 libpthread - Posix Threads Deprecated Function Interfaces

pthread_attr_get_stackaddr(GLIBC_2.1) [SUSv3]	pthread_attr_set_stackaddr(GLIBC_2.1) [SUSv3]		
---	---	--	--

11.7.4 Thread aware versions of libc interfaces

11.7.4.1 Interfaces for Thread aware versions of libc interfaces

An LSB conforming implementation shall provide the architecture specific functions for Thread aware versions of libc interfaces specified in [Table 11-44](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-44 libpthread - Thread aware versions of libc interfaces Function Interfaces

lseek64(GLIBC_2.2) [LFS]	open64(GLIBC_2.2) [LFS]	pread(GLIBC_2.2) [SUSv3]	pread64(GLIBC_2.2) [LSB]
pwrite(GLIBC_2.2) [SUSv3]	pwrite64(GLIBC_2.2) [LSB]		

11.8 Data Definitions for libpthread

This section defines global identifiers and their values that are associated with interfaces contained in libpthread. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content.

Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the [ISO C \(1999\)](#) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

11.8.1 pthread.h

```
#define __SIZEOF_PTHREAD_BARRIER_T      20
#define __SIZEOF_PTHREAD_MUTEX_T        24
#define __SIZEOF_PTHREAD_RWLOCK_T      32
#define __SIZEOF_PTHREAD_ATTR_T       36
#define PTHREAD_RWLOCK_INITIALIZER     { { 0, 0, 0, 0, 0, 0, 0, 0,
0 } }
#define PTHREAD_MUTEX_INITIALIZER      { { 0, 0, 0, 0, 0, 0, 0, 0,
{ 0 } } }

typedef union {
    char __size[__SIZEOF_PTHREAD_BARRIER_T];
    long int __align;
} pthread_barrier_t;

struct __pthread_mutex_s {
    int __lock;
    unsigned int __count;
    int __owner;
    int __kind;
    unsigned int __nusers;
    __extension__ union {
        int __spins;
        __pthread_slist_t __list;
    };
};
typedef struct __pthread_internal_slist __pthread_slist_t;

typedef union {
    struct {
        int __lock;
        unsigned int __nr_readers;
        unsigned int __readers_wakeup;
        unsigned int __writer_wakeup;
        unsigned int __nr_readers_queued;
        unsigned int __nr_writers_queued;
        unsigned int __flags;
        int __writer;
    } __data;
    char __size[__SIZEOF_PTHREAD_RWLOCK_T];
    long int __align;
} pthread_rwlock_t;
```

11.8.2 semaphore.h

```
#define __SIZEOF_SEM_T 16
```

11.9 Interfaces for libgcc_s

[Table 11-45](#) defines the library name and shared object name for the libgcc_s library

Table 11-45 libgcc_s Definition

Library:	libgcc_s
SONAME:	libgcc_s.so.1

The behavior of the interfaces in this library is specified by the following specifications:

[LSB] [ISO/IEC 23360 Part 1](#)

11.9.1 Unwind Library

11.9.1.1 Interfaces for Unwind Library

An LSB conforming implementation shall provide the architecture specific functions for Unwind Library specified in [Table 11-46](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-46 libgcc_s - Unwind Library Function Interfaces

_Unwind_Backtrace(GCC_3.3) [LSB]	_Unwind_DeleteException(GCC_3.0) [LSB]	_Unwind_FindENClosingFunction(GCC_3.3) [LSB]	_Unwind_FindFDE(GCC_3.0) [LSB]
_Unwind_ForceUnwind(GCC_3.0) [LSB]	_Unwind_GetCFA(GCC_3.3) [LSB]	_Unwind_GetDataRelBase(GCC_3.0) [LSB]	_Unwind_GetGR(GCC_3.0) [LSB]
_Unwind_GetIP(GCC_3.0) [LSB]	_Unwind_GetLanguageSpecificData(GCC_3.0) [LSB]	_Unwind_GetRegionStart(GCC_3.0) [LSB]	_Unwind_GetTextRelBase(GCC_3.0) [LSB]
_Unwind_RaiseException(GCC_3.0) [LSB]	_Unwind_Resume(GCC_3.0) [LSB]	_Unwind_Resume_or_Rethrow(GCC_3.3) [LSB]	_Unwind_SetGR(GCC_3.0) [LSB]
_Unwind_SetIP(GCC_3.0) [LSB]			

11.10 Data Definitions for libgcc_s

This section defines global identifiers and their values that are associated with interfaces contained in libgcc_s. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the [ISO C \(1999\)](#) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

11.10.1 unwind.h

```

typedef _Unwind_Reason_Code(*_Unwind_Stop_Fn) (int version,
                                              _Unwind_Action
actions,
                                              _Unwind_Exception_
Class
                                              exceptionClass,
                                              struct
                                              _Unwind_Exception *
                                              exceptionObject,
                                              struct
                                              _Unwind_Context *
                                              context,
                                              void
*stop_parameter);

typedef      _Unwind_Reason_Code(*_Unwind_Trace_Fn)      (struct
                                              _Unwind_Context *,
                                              void *);
extern      _Unwind_Reason_Code    _Unwind_Backtrace(_Unwind_Trace_Fn,
void *);
extern void _Unwind_DeleteException(struct _Unwind_Exception *);
extern void *_Unwind_FindEnclosingFunction(void *);
extern _Unwind_Ptr _Unwind_ForcedUnwind(struct _Unwind_Exception
*,
                                              _Unwind_Stop_Fn, void *);
extern _Unwind_Word _Unwind_GetCFA(struct _Unwind_Context *);
extern _Unwind_Ptr _Unwind_GetDataRelBase(struct _Unwind_Context
*);
extern _Unwind_Word _Unwind_GetGR(struct _Unwind_Context *, int);
extern _Unwind_Ptr _Unwind_GetIP(struct _Unwind_Context *);
extern      _Unwind_Ptr      _Unwind_GetLanguageSpecificData(struct
                                              _Unwind_Context
                                              *, unsigned
                                              int);
extern _Unwind_Ptr _Unwind_GetRegionStart(struct _Unwind_Context
*);
extern _Unwind_Ptr _Unwind_GetTextRelBase(struct _Unwind_Context
*);
extern      _Unwind_Reason_Code      _Unwind_RaiseException(struct
                                              _Unwind_Exception
                                              *);
extern void _Unwind_Resume(struct _Unwind_Exception *);
extern _Unwind_Reason_Code _Unwind_Resume_or_Rethrow(struct
                                              _Unwind_Exce
ption *);
extern void _Unwind_SetGR(struct _Unwind_Context *, int,
u_int64_t);
extern void _Unwind_SetIP(struct _Unwind_Context *, unsigned
int);

```

11.11 Interface Definitions for libgcc_s

The interfaces defined on the following pages are included in libgcc_s and are defined by this specification. Unless otherwise noted, these interfaces shall be included in the source standard.

Other interfaces listed in [Section 11.9](#) shall behave as described in the referenced base document. For interfaces referencing LSB and not listed below, please see the generic part of the specification.

_Unwind_DeleteException

Name

`_Unwind_DeleteException` — private C++ error handling method

Synopsis

```
void _Unwind_DeleteException(struct _Unwind_Exception * object);
```

Description

`_Unwind_DeleteException()` deletes the given exception *object*. If a given runtime resumes normal execution after catching a foreign exception, it will not know how to delete that exception. Such an exception shall be deleted by calling `_Unwind_DeleteException()`. This is a convenience function that calls the function pointed to by the *exception_cleanup* field of the exception header.

_Unwind_Find_FDE

Name

`_Unwind_Find_FDE` — private C++ error handling method

Synopsis

```
fde * _Unwind_Find_FDE(void * pc, struct dwarf_eh_bases * bases);
```

Description

`_Unwind_Find_FDE()` looks for the object containing *pc*, then inserts into *bases*.

_Unwind_ForcedUnwind

Name

`_Unwind_ForcedUnwind` — private C++ error handling method

Synopsis

```
_Unwind_Reason_Code _Unwind_ForcedUnwind(struct _Unwind_Exception *  
object, _Unwind_Stop_Fn stop, void * stop_parameter);
```

Description

`_Unwind_ForcedUnwind()` raises an exception for forced unwinding, passing along the given exception *object*, which should have its *exception_class* and *exception_cleanup* fields set. The exception *object* has been allocated by the language-specific runtime, and has a language-specific format, except that it shall contain an `_Unwind_Exception` struct.

Forced unwinding is a single-phase process. *stop* and *stop_parameter* control the termination of the unwind process instead of the usual personality routine query. *stop* is called for each unwind frame, with the parameteres described for the usual personality routine below, plus an additional *stop_parameter*.

Return Value

When *stop* identifies the destination frame, it transfers control to the user code as appropriate without returning, normally after calling `_Unwind_DeleteException()`. If not, then it should return an `_Unwind_Reason_Code` value.

If *stop* returns any reason code other than `_URC_NO_REASON`, then the stack state is indeterminate from the point of view of the caller of `_Unwind_ForcedUnwind()`. Rather than attempt to return, therefore, the unwind library should use the *exception_cleanup* entry in the exception, and then call `abort()`.

`_URC_NO_REASON`

This is not the destination from. The unwind runtime will call frame's personality routine with the `_UA_FORCE_UNWIND` and `_UA_CLEANUP_PHASE` flag set in *actions*, and then unwind to the next frame and call the `stop()` function again.

`_URC_END_OF_STACK`

In order to allow `_Unwind_ForcedUnwind()` to perform special processing when it reaches the end of the stack, the unwind runtime will call it after the last frame is rejected, with a NULL stack pointer in the context, and the `stop()` function shall catch this condition. It may return this code if it cannot handle end-of-stack.

`_URC_FATAL_PHASE2_ERROR`

The `stop()` function may return this code for other fatal conditions like stack corruption.

_Unwind_GetDataRelBase

Name

`_Unwind_GetDataRelBase` — private IA64 C++ error handling method

Synopsis

```
_Unwind_Ptr _Unwind_GetDataRelBase(struct _Unwind_Context * context);
```

Description

`_Unwind_GetDataRelBase()` returns the global pointer in register one for *context*.

_Unwind_GetGR

Name

`_Unwind_GetGR` — private C++ error handling method

Synopsis

```
_Unwind_Word _Unwind_GetGR(struct _Unwind_Context * context, int index);
```

Description

`_Unwind_GetGR()` returns data at *index* found in *context*. The register is identified by its index: 0 to 31 are for the fixed registers, and 32 to 127 are for the stacked registers.

During the two phases of unwinding, only GR1 has a guaranteed value, which is the global pointer of the frame referenced by the unwind *context*. If the register has its NAT bit set, the behavior is unspecified.

_Unwind_GetIP

Name

`_Unwind_GetIP` — private C++ error handling method

Synopsis

```
_Unwind_Ptr _Unwind_GetIP(struct _Unwind_Context * context);
```

Description

`_Unwind_GetIP()` returns the instruction pointer value for the routine identified by the unwind *context*.

_Unwind_GetLanguageSpecificData

Name

`_Unwind_GetLanguageSpecificData` — private C++ error handling method

Synopsis

```
_Unwind_Ptr _Unwind_GetLanguageSpecificData(struct _Unwind_Context * context, uint value);
```

Description

`_Unwind_GetLanguageSpecificData()` returns the address of the language specific data area for the current stack frame.

_Unwind_GetRegionStart

Name

`_Unwind_GetRegionStart` — private C++ error handling method

Synopsis

```
_Unwind_Ptr _Unwind_GetRegionStart(struct _Unwind_Context * context);
```

Description

`_Unwind_GetRegionStart()` routine returns the address (i.e., 0) of the beginning of the procedure or code fragment described by the current unwind descriptor block.

_Unwind_GetTextRelBase

Name

`_Unwind_GetTextRelBase` — private IA64 C++ error handling method

Synopsis

```
_Unwind_Ptr _Unwind_GetTextRelBase(struct _Unwind_Context * context);
```

Description

`_Unwind_GetTextRelBase()` calls the abort method, then returns.

_Unwind_RaiseException

Name

`_Unwind_RaiseException` — private C++ error handling method

Synopsis

```
_Unwind_Reason_Code _Unwind_RaiseException(struct _Unwind_Exception
* object);
```

Description

`_Unwind_RaiseException()` raises an exception, passing along the given exception *object*, which should have its *exception_class* and *exception_cleanup* fields set. The exception object has been allocated by the language-specific runtime, and has a language-specific format, exception that it shall contain an `_Unwind_Exception`.

Return Value

`_Unwind_RaiseException()` does not return unless an error condition is found. If an error condition occurs, an `_Unwind_Reason_Code` is returned:

`_URC_END_OF_STACK`

The unwinder encountered the end of the stack during phase one without finding a handler. The unwind runtime will not have modified the stack.

The C++ runtime will normally call `uncaught_exception()` in this case.

`_URC_FATAL_PHASE1_ERROR`

The unwinder encountered an unexpected error during phase one, because of something like stack corruption. The unwind runtime will not have modified the stack. The C++ runtime will normally call `terminate()` in this case.

`_URC_FATAL_PHASE2_ERROR`

The unwinder encountered an unexpected error during phase two. This is usually a *throw*, which will call `terminate()`.

_Unwind_Resume

Name

`_Unwind_Resume` — private C++ error handling method

Synopsis

```
void _Unwind_Resume(struct _Unwind_Exception * object);
```

Description

`_Unwind_Resume()` resumes propagation of an existing exception *object*. A call to this routine is inserted as the end of a landing pad that performs cleanup, but does not resume normal execution. It causes unwinding to proceed further.

_Unwind_SetGR

Name

`_Unwind_SetGR` — private C++ error handling method

Synopsis

```
void _Unwind_SetGR(struct _Unwind_Context * context, int index, uint value);
```

Description

`_Unwind_SetGR()` sets the *value* of the register *indexed* for the routine identified by the unwind *context*.

_Unwind_SetIP

Name

`_Unwind_SetIP` — private C++ error handling method

Synopsis

```
void _Unwind_SetIP(struct _Unwind_Context * context, uint value);
```

Description

`_Unwind_SetIP()` sets the *value* of the instruction pointer for the routine identified by the unwind *context*

11.12 Interfaces for libdl

[Table 11-47](#) defines the library name and shared object name for the libdl library

Table 11-47 libdl Definition

Library:	libdl
SONAME:	libdl.so.2

The behavior of the interfaces in this library is specified by the following specifications:

[LSB] [ISO/IEC 23360 Part 1](#)

[SUSv3] [ISO POSIX \(2003\)](#)

11.12.1 Dynamic Loader

11.12.1.1 Interfaces for Dynamic Loader

An LSB conforming implementation shall provide the architecture specific functions for Dynamic Loader specified in [Table 11-48](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-48 libdl - Dynamic Loader Function Interfaces

dladdr(GLIBC_2 .0) [LSB]	dlclose(GLIBC_2 .0) [SUSv3]	dlerror(GLIBC_2 .0) [SUSv3]	dlopen(GLIBC_2 .1) [LSB]
---	--	--	---

dlsym(GLIBC_2.0) [LSB]			
------------------------	--	--	--

11.13 Data Definitions for libdl

This section defines global identifiers and their values that are associated with interfaces contained in libdl. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the [ISO C \(1999\)](#) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

11.13.1 dlfcn.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.14 Interfaces for libcrypt

[Table 11-49](#) defines the library name and shared object name for the libcrypt library

Table 11-49 libcrypt Definition

Library:	libcrypt
SONAME:	libcrypt.so.1

The behavior of the interfaces in this library is specified by the following specifications:

[SUSv3] [ISO POSIX \(2003\)](#)

11.14.1 Encryption

11.14.1.1 Interfaces for Encryption

An LSB conforming implementation shall provide the architecture specific functions for Encryption specified in [Table 11-50](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 11-50 libcrypt - Encryption Function Interfaces

crypt(GLIBC_2.0) [SUSv3]	encrypt(GLIBC_2.0) [SUSv3]	setkey(GLIBC_2.0) [SUSv3]	
--------------------------	----------------------------	---------------------------	--

IV Utility Libraries

12 Libraries

An LSB-conforming implementation shall also support some utility libraries which are built on top of the interfaces provided by the base libraries. These libraries implement common functionality, and hide additional system dependent information such as file formats and device names.

12.1 Interfaces for libz

[Table 12-1](#) defines the library name and shared object name for the libz library

Table 12-1 libz Definition

Library:	libz
SONAME:	libz.so.1

12.1.1 Compression Library

12.1.1.1 Interfaces for Compression Library

No external functions are defined for libz - Compression Library in this part of the specification. See also the generic specification.

12.2 Data Definitions for libz

This section defines global identifiers and their values that are associated with interfaces contained in libz. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the [ISO C \(1999\)](#) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

12.2.1 zlib.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

12.3 Interfaces for libncurses

[Table 12-2](#) defines the library name and shared object name for the libncurses library

Table 12-2 libncurses Definition

Library:	libncurses
SONAME:	libncurses.so.5

12.3.1 Curses

12.3.1.1 Interfaces for Curses

No external functions are defined for libncurses - Curses in this part of the specification. See also the generic specification.

12.4 Data Definitions for libncurses

This section defines global identifiers and their values that are associated with interfaces contained in libncurses. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the [ISO C \(1999\)](#) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

12.4.1 curses.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

12.5 Interfaces for libutil

[Table 12-3](#) defines the library name and shared object name for the libutil library

Table 12-3 libutil Definition

Library:	libutil
SONAME:	libutil.so.1

The behavior of the interfaces in this library is specified by the following specifications:

[LSB] [ISO/IEC 23360 Part 1](#)

12.5.1 Utility Functions

12.5.1.1 Interfaces for Utility Functions

An LSB conforming implementation shall provide the architecture specific func-

tions for Utility Functions specified in [Table 12-4](#), with the full mandatory functionality as described in the referenced underlying specification.

Table 12-4 libutil - Utility Functions Function Interfaces

forkpty(GLIBC_2.0) [LSB]	login(GLIBC_2.0) [LSB]	login_tty(GLIBC_2.0) [LSB]	logout(GLIBC_2.0) [LSB]
logwtmp(GLIBC_2.0) [LSB]	openpty(GLIBC_2.0) [LSB]		

V Package Format and Installation

13 Software Installation

13.1 Package Dependencies

The LSB runtime environment shall provide the following dependencies.

`lsb-core-ia32`

This dependency is used to indicate that the application is dependent on features contained in the LSB-Core specification.

This dependency shall have a version of 3.0.

Other LSB modules may add additional dependencies; such dependencies shall have the format `lsb-module-ia32`.

13.2 Package Architecture Considerations

All packages must specify an architecture of `i486`. A LSB runtime environment must accept an architecture of `i486` even if the native architecture is different.

The `archnum` value in the Lead Section shall be `0x0001`.

Annex A Alphabetical Listing of Interfaces

A.1 libc

The behavior of the interfaces in this library is specified by the following Standards.

- [Large File Support](#) [LFS]
- [ISO/IEC 23360 Part 1](#) [LSB]
- [RFC 1831/1832 RPC & XDR](#) [RPC & XDR]
- [SUSv2](#) [SUSv2]
- [ISO POSIX \(2003\)](#) [SUSv3]
- [POSIX 1003.1 2008](#) [SUSv4]
- [SVID Issue 3](#) [SVID.3]
- [SVID Issue 4](#) [SVID.4]

Table A-1 libc Function Interfaces

_Exit(GLIBC_2.1.1) [SUSv3]	getprotobyname(GLIBC_2.0) [SUSv3]	sethostname(GLIBC_2.0) [LSB]
_IO_feof(GLIBC_2.0) [LSB]	getprotobyname_r(GLIBC_2.1.2) [LSB]	setitimer(GLIBC_2.0) [SUSv3]
_IO_getc(GLIBC_2.0) [LSB]	getprotobynumber(GLIBC_2.0) [SUSv3]	setlocale(GLIBC_2.0) [SUSv3]
_IO_putc(GLIBC_2.0) [LSB]	getprotobynumber_r(GLIBC_2.1.2) [LSB]	setlogmask(GLIBC_2.0) [SUSv3]
_IO_puts(GLIBC_2.0) [LSB]	getprotoent(GLIBC_2.0) [SUSv3]	setpgid(GLIBC_2.0) [SUSv3]
__assert_fail(GLIBC_2.0) [LSB]	getprotoent_r(GLIBC_2.1.2) [LSB]	setpgrp(GLIBC_2.0) [SUSv3]
__ctype_get_mb_cur_max(GLIBC_2.0) [LSB]	getpwent(GLIBC_2.0) [SUSv3]	setpriority(GLIBC_2.0) [SUSv3]
__cxa_atexit(GLIBC_2.1.3) [LSB]	getpwent_r(GLIBC_2.1.2) [LSB]	setprotoent(GLIBC_2.0) [SUSv3]
__cxa_finalize(GLIBC_2.1.3) [LSB]	getpwnam(GLIBC_2.0) [SUSv3]	setpwent(GLIBC_2.0) [SUSv3]
__errno_location(GLIBC_2.0) [LSB]	getpwnam_r(GLIBC_2.1.2) [SUSv3]	setregid(GLIBC_2.0) [SUSv3]
__fpending(GLIBC_2.2) [LSB]	getpwuid(GLIBC_2.0) [SUSv3]	setreuid(GLIBC_2.0) [SUSv3]
__fprintf_chk(GLIBC_2.3.4) [LSB]	getpwuid_r(GLIBC_2.1.2) [SUSv3]	setrlimit(GLIBC_2.2) [SUSv3]
__fxstat(GLIBC_2.0) [LSB]	getrlimit(GLIBC_2.2) [SUSv3]	setrlimit64(GLIBC_2.1) [LFS]
__fxstat64(GLIBC_2.2) [LSB]	getrlimit64(GLIBC_2.2) [LFS]	setservent(GLIBC_2.0) [SUSv3]
__getpagesize(GLIBC_2.0) [LSB]	getrusage(GLIBC_2.0) [SUSv3]	setsid(GLIBC_2.0) [SUSv3]
__getpid(GLIBC_2.0)	getservbyname(GLIBC_2.0)	setsockopt(GLIBC_2.0)

[LSB]	_2.0)[SUSv3]	[LSB]
__h_errno_location(GLIBC_2.0)[LSB]	getservbyname_r(GLIBC_2.1.2)[LSB]	setstate(GLIBC_2.0)[SUSv3]
__isinf(GLIBC_2.0)[LSB]	getservbyport(GLIBC_2.0)[SUSv3]	setstate_r(GLIBC_2.0)[LSB]
__isinfff(GLIBC_2.0)[LSB]	getservbyport_r(GLIBC_2.1.2)[LSB]	setuid(GLIBC_2.0)[SUSv3]
__isinfI(GLIBC_2.0)[LSB]	getservent(GLIBC_2.0)[SUSv3]	setutent(GLIBC_2.0)[LSB]
__isnan(GLIBC_2.0)[LSB]	getservent_r(GLIBC_2.1.2)[LSB]	setutxent(GLIBC_2.1)[SUSv3]
__isnanf(GLIBC_2.0)[LSB]	getsid(GLIBC_2.0)[SUSv3]	setvbuf(GLIBC_2.0)[SUSv3]
__isnanl(GLIBC_2.0)[LSB]	getsockname(GLIBC_2.0)[SUSv3]	shmat(GLIBC_2.0)[SUSv3]
__libc_current_sigrtmax(GLIBC_2.1)[LSB]	getsockopt(GLIBC_2.0)[LSB]	shmctl(GLIBC_2.2)[SUSv3]
__libc_current_sigrtmin(GLIBC_2.1)[LSB]	getsockopt(GLIBC_2.0)[SUSv3]	shmdt(GLIBC_2.0)[SUSv3]
__libc_start_main(GLIBC_2.0)[LSB]	gettext(GLIBC_2.0)[LSB]	shmget(GLIBC_2.0)[SUSv3]
__lxstat(GLIBC_2.0)[LSB]	gettimeofday(GLIBC_2.0)[SUSv3]	shutdown(GLIBC_2.0)[SUSv3]
__lxstat64(GLIBC_2.2)[LSB]	getuid(GLIBC_2.0)[SUSv3]	sigaction(GLIBC_2.0)[SUSv3]
__mempcpy(GLIBC_2.0)[LSB]	getutent(GLIBC_2.0)[LSB]	sigaddset(GLIBC_2.0)[SUSv3]
__printf_chk(GLIBC_2.3.4)[LSB]	getutent_r(GLIBC_2.0)[LSB]	sigaltstack(GLIBC_2.0)[SUSv3]
__rawmemchr(GLIBC_2.1)[LSB]	getutxent(GLIBC_2.1)[SUSv3]	sigandset(GLIBC_2.0)[LSB]
__sigsetjmp(GLIBC_2.0)[LSB]	getutxid(GLIBC_2.1)[SUSv3]	sigdelset(GLIBC_2.0)[SUSv3]
__snprintf_chk(GLIBC_2.3.4)[LSB]	getutxline(GLIBC_2.1)[SUSv3]	sigemptyset(GLIBC_2.0)[SUSv3]
__sprintf_chk(GLIBC_2.3.4)[LSB]	getw(GLIBC_2.0)[SUSv2]	sigfillset(GLIBC_2.0)[SUSv3]
__stpcpy(GLIBC_2.0)[LSB]	getwc(GLIBC_2.2)[SUSv3]	sighold(GLIBC_2.1)[SUSv3]
__strup(GLIBC_2.0)[LSB]	getwc_unlocked(GLIBC_2.2)[LSB]	sigignore(GLIBC_2.1)[SUSv3]
__strtod_internal(GLIBC_2.0)[LSB]	getwchar(GLIBC_2.2)[SUSv3]	siginterrupt(GLIBC_2.0)[SUSv3]
__strtof_internal(GLIBC_2.0)[LSB]	getwchar_unlocked(GLIBC_2.2)[LSB]	sigisemptyset(GLIBC_2.0)[LSB]

<code>__strtok_r(GLIBC_2.0) [LSB]</code>	<code>getwd(GLIBC_2.0) [SUSv3]</code>	<code>sigismember(GLIBC_2. 0)[SUSv3]</code>
<code>__ strtol_internal(GLIB C_2.0)[LSB]</code>	<code>glob(GLIBC_2.0) [SUSv3]</code>	<code>siglongjmp(GLIBC_2.0) [SUSv3]</code>
<code>__ strtold_internal(GLIB C_2.0)[LSB]</code>	<code>glob64(GLIBC_2.2) [LSB]</code>	<code>signal(GLIBC_2.0) [SUSv3]</code>
<code>__ strtoll_internal(GLIB C_2.0)[LSB]</code>	<code>globfree(GLIBC_2.0) [SUSv3]</code>	<code>sigorset(GLIBC_2.0) [LSB]</code>
<code>__ strtoul_internal(GLIB C_2.0)[LSB]</code>	<code>globfree64(GLIBC_2.1) [LSB]</code>	<code>sigpause(GLIBC_2.0) [LSB]</code>
<code>__ strtoull_internal(GLI BC_2.0)[LSB]</code>	<code>gmtime(GLIBC_2.0) [SUSv3]</code>	<code>sigpending(GLIBC_2.0) [SUSv3]</code>
<code>__ sysconf(GLIBC_2.2) [LSB]</code>	<code>gmtime_r(GLIBC_2.0) [SUSv3]</code>	<code>sigprocmask(GLIBC_2. 0)[SUSv3]</code>
<code>__ sysv_signal(GLIBC_2 .0)[LSB]</code>	<code>grantpt(GLIBC_2.1) [SUSv3]</code>	<code>sigqueue(GLIBC_2.1) [SUSv3]</code>
<code>__ vfprintf_chk(GLIBC_ 2.3.4)[LSB]</code>	<code>hcreate(GLIBC_2.0) [SUSv3]</code>	<code>sigrelse(GLIBC_2.1) [SUSv3]</code>
<code>__ vprintf_chk(GLIBC_2 .3.4)[LSB]</code>	<code>hcreate_r(GLIBC_2.0) [LSB]</code>	<code>sigreturn(GLIBC_2.0) [LSB]</code>
<code>__ vsnprintf_chk(GLIBC _2.3.4)[LSB]</code>	<code>hdestroy(GLIBC_2.0) [SUSv3]</code>	<code>sigset(GLIBC_2.1) [SUSv3]</code>
<code>__ vsprintf_chk(GLIBC_ 2.3.4)[LSB]</code>	<code>hdestroy_r(GLIBC_2.0) [LSB]</code>	<code>sigsuspend(GLIBC_2.0) [SUSv3]</code>
<code>__ wcstod_internal(GLI BC_2.0)[LSB]</code>	<code>hsearch(GLIBC_2.0) [SUSv3]</code>	<code>sigtimedwait(GLIBC_2. 1)[SUSv3]</code>
<code>__ wcstof_internal(GLIB C_2.0)[LSB]</code>	<code>hsearch_r(GLIBC_2.0) [LSB]</code>	<code>sigwait(GLIBC_2.0) [SUSv3]</code>
<code>__ wcstol_internal(GLIB C_2.0)[LSB]</code>	<code>htonl(GLIBC_2.0) [SUSv3]</code>	<code>sigwaitinfo(GLIBC_2.1) [SUSv3]</code>
<code>__ wcstold_internal(GLI BC_2.0)[LSB]</code>	<code>htons(GLIBC_2.0) [SUSv3]</code>	<code>sleep(GLIBC_2.0) [SUSv3]</code>
<code>__ wcstoul_internal(GLI BC_2.0)[LSB]</code>	<code>iconv(GLIBC_2.1) [SUSv3]</code>	<code>snprintf(GLIBC_2.0) [SUSv3]</code>
<code>__ xmknod(GLIBC_2.0) [LSB]</code>	<code>iconv_close(GLIBC_2.1) [SUSv3]</code>	<code>socketatmark(GLIBC_2.2. 4)[SUSv3]</code>
<code>__ xpg_basename(GLIB C_2.0)[LSB]</code>	<code>iconv_open(GLIBC_2.1)[SUSv3]</code>	<code>socket(GLIBC_2.0) [SUSv3]</code>
<code>__ xpg_sigpause(GLIBC _2.2)[LSB]</code>	<code>if_freenameindex(GLIB C_2.1)[SUSv3]</code>	<code>socketpair(GLIBC_2.0) [SUSv3]</code>
<code>__ xpg_strerror_r(GLIB C_2.3.4)[LSB]</code>	<code>if_indextoname(GLIBC _2.1)[SUSv3]</code>	<code>sprintf(GLIBC_2.0) [SUSv3]</code>
<code>__ xstat(GLIBC_2.0) [LSB]</code>	<code>if_nameindex(GLIBC_2 .1)[SUSv3]</code>	<code>srand(GLIBC_2.0) [SUSv3]</code>
<code>__ xstat64(GLIBC_2.2) [LSB]</code>	<code>if_nametoindex(GLIBC _2.1)[SUSv3]</code>	<code>srand48(GLIBC_2.0) [SUSv3]</code>

_exit(GLIBC_2.0) [SUSv3]	imaxabs(GLIBC_2.1.1) [SUSv3]	srand48_r(GLIBC_2.0) [LSB]
_longjmp(GLIBC_2.0) [SUSv3]	imaxdiv(GLIBC_2.1.1) [SUSv3]	srandom(GLIBC_2.0) [SUSv3]
_setjmp(GLIBC_2.0) [SUSv3]	index(GLIBC_2.0) [SUSv3]	srandom_r(GLIBC_2.0) [LSB]
_tolower(GLIBC_2.0) [SUSv3]	inet_addr(GLIBC_2.0) [SUSv3]	sscanf(GLIBC_2.0) [LSB]
_toupper(GLIBC_2.0) [SUSv3]	inet_aton(GLIBC_2.0) [LSB]	statfs(GLIBC_2.0)[LSB]
a64l(GLIBC_2.0) [SUSv3]	inet_ntoa(GLIBC_2.0) [SUSv3]	statfs64(GLIBC_2.1) [LSB]
abort(GLIBC_2.0) [SUSv3]	inet_ntop(GLIBC_2.0) [SUSv3]	statvfs(GLIBC_2.1) [SUSv3]
abs(GLIBC_2.0)[SUSv3]	inet_pton(GLIBC_2.0) [SUSv3]	statvfs64(GLIBC_2.1) [LFS]
accept(GLIBC_2.0) [SUSv3]	initgroups(GLIBC_2.0) [LSB]	stime(GLIBC_2.0)[LSB]
access(GLIBC_2.0) [SUSv3]	initstate(GLIBC_2.0) [SUSv3]	stpcpy(GLIBC_2.0) [LSB]
acct(GLIBC_2.0)[LSB]	initstate_r(GLIBC_2.0) [LSB]	stpncpy(GLIBC_2.0) [LSB]
adjtime(GLIBC_2.0) [LSB]	insque(GLIBC_2.0) [SUSv3]	strcasecmp(GLIBC_2.0) [SUSv3]
alarm(GLIBC_2.0) [SUSv3]	ioctl(GLIBC_2.0)[LSB]	strcasestr(GLIBC_2.1) [LSB]
alphasort(GLIBC_2.0) [SUSv4]	isalnum(GLIBC_2.0) [SUSv3]	strcat(GLIBC_2.0) [SUSv3]
alphasort64(GLIBC_2.2) [LSB]	isalpha(GLIBC_2.0) [SUSv3]	strchr(GLIBC_2.0) [SUSv3]
asctime(GLIBC_2.0) [SUSv3]	isascii(GLIBC_2.0) [SUSv3]	strcmp(GLIBC_2.0) [SUSv3]
asctime_r(GLIBC_2.0) [SUSv3]	isatty(GLIBC_2.0) [SUSv3]	strcoll(GLIBC_2.0) [SUSv3]
asprintf(GLIBC_2.0) [LSB]	isblank(GLIBC_2.0) [SUSv3]	strcpy(GLIBC_2.0) [SUSv3]
atof(GLIBC_2.0) [SUSv3]	iscntrl(GLIBC_2.0) [SUSv3]	strcspn(GLIBC_2.0) [SUSv3]
atoi(GLIBC_2.0) [SUSv3]	isdigit(GLIBC_2.0) [SUSv3]	strdup(GLIBC_2.0) [SUSv3]
atol(GLIBC_2.0) [SUSv3]	isgraph(GLIBC_2.0) [SUSv3]	strerror(GLIBC_2.0) [SUSv3]
atoll(GLIBC_2.0) [SUSv3]	islower(GLIBC_2.0) [SUSv3]	strerror_r(GLIBC_2.0) [LSB]
authnone_create(GLIB C_2.0)[SVID.4]	isprint(GLIBC_2.0) [SUSv3]	strfmon(GLIBC_2.0) [SUSv3]

basename(GLIBC_2.0) [LSB]	ispunct(GLIBC_2.0) [SUSv3]	strftime(GLIBC_2.0) [SUSv3]
bcmp(GLIBC_2.0) [SUSv3]	isspace(GLIBC_2.0) [SUSv3]	strlen(GLIBC_2.0) [SUSv3]
bcopy(GLIBC_2.0) [SUSv3]	isupper(GLIBC_2.0) [SUSv3]	strncasecmp(GLIBC_2.0) [SUSv3]
bind(GLIBC_2.0) [SUSv3]	iswalnum(GLIBC_2.0) [SUSv3]	strncat(GLIBC_2.0) [SUSv3]
bind_textdomain_code set(GLIBC_2.2)[LSB]	iswalpha(GLIBC_2.0) [SUSv3]	strncmp(GLIBC_2.0) [SUSv3]
bindresvport(GLIBC_2. 0)[LSB]	iswblank(GLIBC_2.1) [SUSv3]	strncpy(GLIBC_2.0) [SUSv3]
bindtextdomain(GLIBC _2.0)[LSB]	iswcntrl(GLIBC_2.0) [SUSv3]	strndup(GLIBC_2.0) [LSB]
brk(GLIBC_2.0)[SUSv2]	iswctype(GLIBC_2.0) [SUSv3]	strnlen(GLIBC_2.0) [LSB]
bsd_signal(GLIBC_2.0) [SUSv3]	iswdigit(GLIBC_2.0) [SUSv3]	strpbrk(GLIBC_2.0) [SUSv3]
bsearch(GLIBC_2.0) [SUSv3]	iswgraph(GLIBC_2.0) [SUSv3]	strptime(GLIBC_2.0) [LSB]
btowc(GLIBC_2.0) [SUSv3]	iswlower(GLIBC_2.0) [SUSv3]	strrchr(GLIBC_2.0) [SUSv3]
bzero(GLIBC_2.0) [SUSv3]	iswprint(GLIBC_2.0) [SUSv3]	strsep(GLIBC_2.0)[LSB]
calloc(GLIBC_2.0) [SUSv3]	iswpunct(GLIBC_2.0) [SUSv3]	strsignal(GLIBC_2.0) [LSB]
callrpc(GLIBC_2.0) [RPC & XDR]	iswspace(GLIBC_2.0) [SUSv3]	strspn(GLIBC_2.0) [SUSv3]
catclose(GLIBC_2.0) [SUSv3]	iswupper(GLIBC_2.0) [SUSv3]	strstr(GLIBC_2.0) [SUSv3]
catgets(GLIBC_2.0) [SUSv3]	iswxdigit(GLIBC_2.0) [SUSv3]	strtod(GLIBC_2.0) [SUSv3]
catopen(GLIBC_2.0) [SUSv3]	isxdigit(GLIBC_2.0) [SUSv3]	strtod(GLIBC_2.0) [SUSv3]
cfgetispeed(GLIBC_2.0) [SUSv3]	jrand48(GLIBC_2.0) [SUSv3]	strtoimax(GLIBC_2.1) [SUSv3]
cfgetospeed(GLIBC_2.0)[SUSv3]	jrand48_r(GLIBC_2.0) [LSB]	strtok(GLIBC_2.0) [SUSv3]
cfmakeraw(GLIBC_2.0) [LSB]	key_decryptsession(GL IBC_2.1)[SVID.3]	strtok_r(GLIBC_2.0) [SUSv3]
cfsetispeed(GLIBC_2.0) [SUSv3]	kill(GLIBC_2.0)[LSB]	strtol(GLIBC_2.0) [SUSv3]
cfsetospeed(GLIBC_2.0)[SUSv3]	killpg(GLIBC_2.0) [SUSv3]	strtold(GLIBC_2.0) [SUSv3]
cfsetspeed(GLIBC_2.0) [LSB]	l64a(GLIBC_2.0) [SUSv3]	strtoll(GLIBC_2.0) [SUSv3]

chdir(GLIBC_2.0) [SUSv3]	labs(GLIBC_2.0) [SUSv3]	strtoq(GLIBC_2.0)[LSB]
chmod(GLIBC_2.0) [SUSv3]	lchown(GLIBC_2.0) [SUSv3]	strtoul(GLIBC_2.0) [SUSv3]
chown(GLIBC_2.1) [SUSv3]	lcong48(GLIBC_2.0) [SUSv3]	strtoull(GLIBC_2.0) [SUSv3]
chroot(GLIBC_2.0) [SUSv2]	lcong48_r(GLIBC_2.0) [LSB]	strtoumax(GLIBC_2.1) [SUSv3]
clearerr(GLIBC_2.0) [SUSv3]	ldiv(GLIBC_2.0) [SUSv3]	strtouq(GLIBC_2.0) [LSB]
clearerr_unlocked(GLIBC_2.0)[LSB]	lfind(GLIBC_2.0) [SUSv3]	strxfrm(GLIBC_2.0) [SUSv3]
clnt_create(GLIBC_2.0) [SVID.4]	link(GLIBC_2.0)[LSB]	svc_getreqset(GLIBC_2.0)[SVID.3]
clnt_pcreateerror(GLIBC_2.0)[SVID.4]	listen(GLIBC_2.0) [SUSv3]	svc_register(GLIBC_2.0) [LSB]
clnt_perrno(GLIBC_2.0)[SVID.4]	llabs(GLIBC_2.0) [SUSv3]	svc_run(GLIBC_2.0) [LSB]
clnt_perror(GLIBC_2.0)[SVID.4]	lldiv(GLIBC_2.0) [SUSv3]	svc_sendreply(GLIBC_2.0)[LSB]
clnt_spcreateerror(GLIBC_2.0)[SVID.4]	localeconv(GLIBC_2.2) [SUSv3]	svcerr_auth(GLIBC_2.0)[SVID.3]
clnt_sperrno(GLIBC_2.0)[SVID.4]	localtime(GLIBC_2.0) [SUSv3]	svcerr_decode(GLIBC_2.0)[SVID.3]
clnt_sperror(GLIBC_2.0)[SVID.4]	localtime_r(GLIBC_2.0) [SUSv3]	svcerr_noproc(GLIBC_2.0)[SVID.3]
clnraw_create(GLIBC_2.0)[RPC & XDR]	lockf(GLIBC_2.0) [SUSv3]	svcerr_noprog(GLIBC_2.0)[SVID.3]
clnttcp_create(GLIBC_2.0)[RPC & XDR]	lockf64(GLIBC_2.1) [LFS]	svcerr_progvers(GLIBC_2.0)[SVID.3]
clntudp_bufcreate(GLIBC_2.0)[RPC & XDR]	longjmp(GLIBC_2.0) [SUSv3]	svcerr_systemerr(GLIBC_2.0)[SVID.3]
clntudp_create(GLIBC_2.0)[RPC & XDR]	lrand48(GLIBC_2.0) [SUSv3]	svcerr_weakauth(GLIBC_2.0)[SVID.3]
clock(GLIBC_2.0) [SUSv3]	lrand48_r(GLIBC_2.0) [LSB]	svcfd_create(GLIBC_2.0)[RPC & XDR]
close(GLIBC_2.0) [SUSv3]	lsearch(GLIBC_2.0) [SUSv3]	svcraw_create(GLIBC_2.0)[RPC & XDR]
closedir(GLIBC_2.0) [SUSv3]	lseek(GLIBC_2.0) [SUSv3]	svctcp_create(GLIBC_2.0)[LSB]
closelog(GLIBC_2.0) [SUSv3]	makecontext(GLIBC_2.1)[SUSv3]	svcudp_create(GLIBC_2.0)[LSB]
confstr(GLIBC_2.0) [SUSv3]	malloc(GLIBC_2.0) [SUSv3]	swab(GLIBC_2.0) [SUSv3]
connect(GLIBC_2.0) [SUSv3]	mblen(GLIBC_2.0) [SUSv3]	swapcontext(GLIBC_2.1)[SUSv3]

creat(GLIBC_2.0) [SUSv3]	mbrlen(GLIBC_2.0) [SUSv3]	swprintf(GLIBC_2.2) [SUSv3]
creat64(GLIBC_2.1) [LFS]	mbrtowc(GLIBC_2.0) [SUSv3]	swscanf(GLIBC_2.2) [LSB]
ctermid(GLIBC_2.0) [SUSv3]	mbsinit(GLIBC_2.0) [SUSv3]	symlink(GLIBC_2.0) [SUSv3]
ctime(GLIBC_2.0) [SUSv3]	mbsnrtowcs(GLIBC_2.0))[LSB]	sync(GLIBC_2.0) [SUSv3]
ctime_r(GLIBC_2.0) [SUSv3]	mbsrtowcs(GLIBC_2.0) [SUSv3]	sysconf(GLIBC_2.0) [LSB]
cuserid(GLIBC_2.0) [SUSv2]	mbstowcs(GLIBC_2.0) [SUSv3]	syslog(GLIBC_2.0) [SUSv3]
daemon(GLIBC_2.0) [LSB]	mbtowc(GLIBC_2.0) [SUSv3]	system(GLIBC_2.0) [LSB]
dcgettext(GLIBC_2.0) [LSB]	memccpy(GLIBC_2.0) [SUSv3]	tcdrain(GLIBC_2.0) [SUSv3]
dcngettext(GLIBC_2.2) [LSB]	memchr(GLIBC_2.0) [SUSv3]	tcflow(GLIBC_2.0) [SUSv3]
dgettext(GLIBC_2.0) [LSB]	memcmp(GLIBC_2.0) [SUSv3]	tcflush(GLIBC_2.0) [SUSv3]
difftime(GLIBC_2.0) [SUSv3]	memcpy(GLIBC_2.0) [SUSv3]	tcgetattr(GLIBC_2.0) [SUSv3]
dirfd(GLIBC_2.0) [SUSv4]	memmem(GLIBC_2.0) [LSB]	tcgetpgrp(GLIBC_2.0) [SUSv3]
dirname(GLIBC_2.0) [SUSv3]	memmove(GLIBC_2.0) [SUSv3]	tcgetsid(GLIBC_2.1) [SUSv3]
div(GLIBC_2.0)[SUSv3]	memrchr(GLIBC_2.2) [LSB]	tcsendbreak(GLIBC_2.0))[SUSv3]
dngettext(GLIBC_2.2) [LSB]	memset(GLIBC_2.0) [SUSv3]	tcsetattr(GLIBC_2.0) [SUSv3]
dprintf(GLIBC_2.0) [SUSv4]	mkdir(GLIBC_2.0) [SUSv3]	tcsetpgrp(GLIBC_2.0) [SUSv3]
drand48(GLIBC_2.0) [SUSv3]	mkdtemp(GLIBC_2.2) [SUSv4]	tdelete(GLIBC_2.0) [SUSv3]
drand48_r(GLIBC_2.0) [LSB]	mkfifo(GLIBC_2.0) [SUSv3]	telldir(GLIBC_2.0) [SUSv3]
dup(GLIBC_2.0) [SUSv3]	mkstemp(GLIBC_2.0) [SUSv3]	tempnam(GLIBC_2.0) [SUSv3]
dup2(GLIBC_2.0) [SUSv3]	mkstemp64(GLIBC_2.2))[LSB]	textdomain(GLIBC_2.0) [LSB]
ecvt(GLIBC_2.0) [SUSv3]	mktemp(GLIBC_2.0) [SUSv3]	tfind(GLIBC_2.0) [SUSv3]
endrent(GLIBC_2.0) [SUSv3]	mktimes(GLIBC_2.0) [SUSv3]	time(GLIBC_2.0) [SUSv3]
endprotoent(GLIBC_2. 0)[SUSv3]	mlock(GLIBC_2.0) [SUSv3]	times(GLIBC_2.0) [SUSv3]

endpwent(GLIBC_2.0) [SUSv3]	mlockall(GLIBC_2.0) [SUSv3]	tmpfile(GLIBC_2.1) [SUSv3]
endservent(GLIBC_2.0) [SUSv3]	mmap(GLIBC_2.0) [SUSv3]	tmpfile64(GLIBC_2.1) [LFS]
endutent(GLIBC_2.0) [LSB]	mmap64(GLIBC_2.1) [LFS]	tmpnam(GLIBC_2.0) [SUSv3]
endutxent(GLIBC_2.1) [SUSv3]	mprotect(GLIBC_2.0) [SUSv3]	toascii(GLIBC_2.0) [SUSv3]
erand48(GLIBC_2.0) [SUSv3]	mrand48(GLIBC_2.0) [SUSv3]	tolower(GLIBC_2.0) [SUSv3]
erand48_r(GLIBC_2.0) [LSB]	mrand48_r(GLIBC_2.0) [LSB]	toupper(GLIBC_2.0) [SUSv3]
err(GLIBC_2.0)[LSB]	mremap(GLIBC_2.0) [LSB]	towctrans(GLIBC_2.0) [SUSv3]
error(GLIBC_2.0)[LSB]	msgctl(GLIBC_2.2) [SUSv3]	towlower(GLIBC_2.0) [SUSv3]
errx(GLIBC_2.0)[LSB]	msgget(GLIBC_2.0) [SUSv3]	towupper(GLIBC_2.0) [SUSv3]
execl(GLIBC_2.0) [SUSv3]	msgrecv(GLIBC_2.0) [SUSv3]	truncate(GLIBC_2.0) [SUSv3]
execle(GLIBC_2.0) [SUSv3]	msgsnd(GLIBC_2.0) [SUSv3]	truncate64(GLIBC_2.1) [LFS]
execlp(GLIBC_2.0) [SUSv3]	msync(GLIBC_2.0) [SUSv3]	tsearch(GLIBC_2.0) [SUSv3]
execv(GLIBC_2.0) [SUSv3]	munlock(GLIBC_2.0) [SUSv3]	ttyname(GLIBC_2.0) [SUSv3]
execve(GLIBC_2.0) [SUSv3]	munlockall(GLIBC_2.0) [SUSv3]	ttyname_r(GLIBC_2.0) [SUSv3]
execvp(GLIBC_2.0) [SUSv3]	munmap(GLIBC_2.0) [SUSv3]	twalk(GLIBC_2.0) [SUSv3]
exit(GLIBC_2.0) [SUSv3]	nanosleep(GLIBC_2.0) [SUSv3]	tzset(GLIBC_2.0) [SUSv3]
fchdir(GLIBC_2.0) [SUSv3]	nftw(GLIBC_2.3.3) [SUSv3]	ualarm(GLIBC_2.0) [SUSv3]
fchmod(GLIBC_2.0) [SUSv3]	nftw64(GLIBC_2.3.3) [LFS]	ulimit(GLIBC_2.0) [SUSv3]
fchown(GLIBC_2.0) [SUSv3]	nggettext(GLIBC_2.2) [LSB]	umask(GLIBC_2.0) [SUSv3]
fclose(GLIBC_2.1) [SUSv3]	nice(GLIBC_2.0) [SUSv3]	uname(GLIBC_2.0) [SUSv3]
fcntl(GLIBC_2.0)[LSB]	nl_langinfo(GLIBC_2.0) [SUSv3]	ungetc(GLIBC_2.0) [SUSv3]
fcvt(GLIBC_2.0) [SUSv3]	nrand48(GLIBC_2.0) [SUSv3]	ungetwc(GLIBC_2.2) [SUSv3]
fdatasync(GLIBC_2.0) [SUSv3]	nrand48_r(GLIBC_2.0) [LSB]	unlink(GLIBC_2.0) [LSB]

fdopen(GLIBC_2.1) [SUSv3]	ntohl(GLIBC_2.0) [SUSv3]	unlockpt(GLIBC_2.1) [SUSv3]
feof(GLIBC_2.0) [SUSv3]	ntohs(GLIBC_2.0) [SUSv3]	unsetenv(GLIBC_2.0) [SUSv3]
feof_unlocked(GLIBC_2.0)[LSB]	open(GLIBC_2.0) [SUSv3]	usleep(GLIBC_2.0) [SUSv3]
ferror(GLIBC_2.0) [SUSv3]	open_memstream(GLIBC_2.0)[SUSv4]	utime(GLIBC_2.0) [SUSv3]
ferror_unlocked(GLIBC_2.0)[LSB]	opendir(GLIBC_2.0) [SUSv3]	utimes(GLIBC_2.0) [SUSv3]
fexecve(GLIBC_2.0) [SUSv4]	openlog(GLIBC_2.0) [SUSv3]	utmpname(GLIBC_2.0) [LSB]
fflush(GLIBC_2.0) [SUSv3]	pathconf(GLIBC_2.0) [SUSv3]	vasprintf(GLIBC_2.0) [LSB]
fflush_unlocked(GLIBC_2.0)[LSB]	pause(GLIBC_2.0) [SUSv3]	vdprintf(GLIBC_2.0) [LSB]
ffs(GLIBC_2.0)[SUSv3]	pclose(GLIBC_2.1) [SUSv3]	verrx(GLIBC_2.0)[LSB]
fgetc(GLIBC_2.0) [SUSv3]	perror(GLIBC_2.0) [SUSv3]	vfork(GLIBC_2.0) [SUSv3]
fgetc_unlocked(GLIBC_2.1)[LSB]	pipe(GLIBC_2.0) [SUSv3]	vfprintf(GLIBC_2.0) [SUSv3]
fgetpos(GLIBC_2.2) [SUSv3]	pmap_getport(GLIBC_2.0)[LSB]	vfscanf(GLIBC_2.0) [LSB]
fgetpos64(GLIBC_2.2) [LFS]	pmap_set(GLIBC_2.0) [LSB]	vfwprintf(GLIBC_2.2) [SUSv3]
fgets(GLIBC_2.0) [SUSv3]	pmap_unset(GLIBC_2.0)[LSB]	vfwscanf(GLIBC_2.2) [LSB]
fgets_unlocked(GLIBC_2.1)[LSB]	poll(GLIBC_2.0) [SUSv3]	vprintf(GLIBC_2.0) [SUSv3]
fgetwc(GLIBC_2.2) [SUSv3]	popen(GLIBC_2.1) [SUSv3]	vscanf(GLIBC_2.0) [LSB]
fgetwc_unlocked(GLIBC_2.2)[LSB]	posix_fadvise(GLIBC_2.2)[SUSv3]	vsnprintf(GLIBC_2.0) [SUSv3]
fgetws(GLIBC_2.2) [SUSv3]	posix_fadvise64(GLIBC_2.3.3)[LSB]	vsprintf(GLIBC_2.0) [SUSv3]
fgetws_unlocked(GLIBC_2.2)[LSB]	posix_fallocate(GLIBC_2.2)[SUSv3]	vsscanf(GLIBC_2.0) [LSB]
fileno(GLIBC_2.0) [SUSv3]	posix_fallocate64(GLIBC_2.3.3)[LSB]	vswprintf(GLIBC_2.2) [SUSv3]
fileno_unlocked(GLIBC_2.0)[LSB]	posix_madvise(GLIBC_2.2)[SUSv3]	vswscanf(GLIBC_2.2) [LSB]
flock(GLIBC_2.0)[LSB]	posix_memalign(GLIBC_2.2)[SUSv3]	vsyslog(GLIBC_2.0) [LSB]
flockfile(GLIBC_2.0) [SUSv3]	posix_openpt(GLIBC_2.2.1)[SUSv3]	vwprintf(GLIBC_2.2) [SUSv3]

fmemopen(GLIBC_2.2) [SUSv4]	posix_spawn(GLIBC_2.2) [SUSv3]	vwscanf(GLIBC_2.2) [LSB]
fmtmsg(GLIBC_2.1) [SUSv3]	posix_spawn_file_actions_addclose(GLIBC_2.2) [SUSv3]	wait(GLIBC_2.0) [SUSv3]
fnmatch(GLIBC_2.2.3) [SUSv3]	posix_spawn_file_actions_adddup2(GLIBC_2.2) [SUSv3]	wait4(GLIBC_2.0) [LSB]
fopen(GLIBC_2.1) [SUSv3]	posix_spawn_file_actions_addopen(GLIBC_2.2) [SUSv3]	waitid(GLIBC_2.1) [SUSv3]
fopen64(GLIBC_2.1) [LFS]	posix_spawn_file_actions_destroy(GLIBC_2.2) [SUSv3]	waitpid(GLIBC_2.0) [SUSv3]
fork(GLIBC_2.0) [SUSv3]	posix_spawn_file_actions_init(GLIBC_2.2) [SUSv3]	warn(GLIBC_2.0) [LSB]
fpathconf(GLIBC_2.0) [SUSv3]	posix_spawnattr_destroy(GLIBC_2.2) [SUSv3]	warnx(GLIBC_2.0) [LSB]
fprintf(GLIBC_2.0) [SUSv3]	posix_spawnattr_getflags(GLIBC_2.2) [SUSv3]	wcpcpy(GLIBC_2.0) [LSB]
fputc(GLIBC_2.0) [SUSv3]	posix_spawnattr_getpgroup(GLIBC_2.2) [SUSv3]	wcpncpy(GLIBC_2.0) [LSB]
fputc_unlocked(GLIBC_2.0) [LSB]	posix_spawnattr_getschedparam(GLIBC_2.2) [SUSv3]	wcrtomb(GLIBC_2.0) [SUSv3]
fputs(GLIBC_2.0) [SUSv3]	posix_spawnattr_getschedpolicy(GLIBC_2.2) [SUSv3]	wcscasecmp(GLIBC_2.1) [LSB]
fputs_unlocked(GLIBC_2.1) [LSB]	posix_spawnattr_getsigdefault(GLIBC_2.2) [SUSv3]	wcscat(GLIBC_2.0) [SUSv3]
fputwc(GLIBC_2.2) [SUSv3]	posix_spawnattr_getsigmask(GLIBC_2.2) [SUSv3]	wcschr(GLIBC_2.0) [SUSv3]
fputwc_unlocked(GLIBC_2.2) [LSB]	posix_spawnattr_init(GLIBC_2.2) [SUSv3]	wcscmp(GLIBC_2.0) [SUSv3]
fputws(GLIBC_2.2) [SUSv3]	posix_spawnattr_setflags(GLIBC_2.2) [SUSv3]	wcscoll(GLIBC_2.0) [SUSv3]
fputws_unlocked(GLIBC_2.2) [LSB]	posix_spawnattr_setpgroup(GLIBC_2.2) [SUSv3]	wcscpy(GLIBC_2.0) [SUSv3]
fread(GLIBC_2.0) [SUSv3]	posix_spawnattr_setschedparam(GLIBC_2.2) [SUSv3]	wcscspn(GLIBC_2.0) [SUSv3]
fread_unlocked(GLIBC_2.0)	posix_spawnattr_setschedsch	wcsdup(GLIBC_2.0)

_2.1)[LSB]	edpolicy(GLIBC_2.2) [SUSv3]	[LSB]
free(GLIBC_2.0) [SUSv3]	posix_spawnattr_setsig default(GLIBC_2.2) [SUSv3]	wcsftime(GLIBC_2.2) [SUSv3]
freeaddrinfo(GLIBC_2.0)[SUSv3]	posix_spawnattr_setsig mask(GLIBC_2.2) [SUSv3]	wcslen(GLIBC_2.0) [SUSv3]
freopen(GLIBC_2.0) [SUSv3]	posix_spawnnp(GLIBC_2.2)[SUSv3]	wcsncasecmp(GLIBC_2.1)[LSB]
freopen64(GLIBC_2.1) [LFS]	printf(GLIBC_2.0) [SUSv3]	wcsncat(GLIBC_2.0) [SUSv3]
fscanf(GLIBC_2.0)[LSB]	pselect(GLIBC_2.0) [SUSv3]	wcsncmp(GLIBC_2.0) [SUSv3]
fseek(GLIBC_2.0) [SUSv3]	psignal(GLIBC_2.0) [LSB]	wcsncpy(GLIBC_2.0) [SUSv3]
fseeko(GLIBC_2.1) [SUSv3]	ptsname(GLIBC_2.1) [SUSv3]	wcsnlen(GLIBC_2.1) [LSB]
fseeko64(GLIBC_2.1) [LFS]	putc(GLIBC_2.0) [SUSv3]	wcsnrombs(GLIBC_2.0) [LSB]
fsetpos(GLIBC_2.2) [SUSv3]	putc_unlocked(GLIBC_2.0)[SUSv3]	wcspbrk(GLIBC_2.0) [SUSv3]
fsetpos64(GLIBC_2.2) [LFS]	putchar(GLIBC_2.0) [SUSv3]	wcsrchr(GLIBC_2.0) [SUSv3]
fstatfs(GLIBC_2.0)[LSB]	putchar_unlocked(GLIBC_2.0)[SUSv3]	wcsrtombs(GLIBC_2.0) [SUSv3]
fstatfs64(GLIBC_2.1) [LSB]	putenv(GLIBC_2.0) [SUSv3]	wcsspn(GLIBC_2.0) [SUSv3]
fstatvfs(GLIBC_2.1) [SUSv3]	puts(GLIBC_2.0) [SUSv3]	wcsstr(GLIBC_2.0) [SUSv3]
fstatvfs64(GLIBC_2.1) [LFS]	pututxline(GLIBC_2.1) [SUSv3]	wcstod(GLIBC_2.0) [SUSv3]
fsync(GLIBC_2.0) [SUSv3]	putw(GLIBC_2.0) [SUSv2]	wcstof(GLIBC_2.0) [SUSv3]
ftell(GLIBC_2.0) [SUSv3]	putwc(GLIBC_2.2) [SUSv3]	wcstoi(max(GLIBC_2.1) [SUSv3]
ftello(GLIBC_2.1) [SUSv3]	putwc_unlocked(GLIBC_2.2)[LSB]	wcstok(GLIBC_2.0) [SUSv3]
ftello64(GLIBC_2.1) [LFS]	putwchar(GLIBC_2.2) [SUSv3]	wcstol(GLIBC_2.0) [SUSv3]
ftime(GLIBC_2.0) [SUSv3]	putwchar_unlocked(GLIBC_2.2)[LSB]	wcstold(GLIBC_2.0) [SUSv3]
ftok(GLIBC_2.0) [SUSv3]	qsort(GLIBC_2.0) [SUSv3]	wcstoll(GLIBC_2.1) [SUSv3]
ftruncate(GLIBC_2.0) [SUSv3]	raise(GLIBC_2.0) [SUSv3]	wcstombs(GLIBC_2.0) [SUSv3]

ftruncate64(GLIBC_2.1) [LFS] [SUSv3]	rand(GLIBC_2.0) [SUSv3]	wcstoq(GLIBC_2.0) [LSB]
ftrylockfile(GLIBC_2.0) [SUSv3]	rand_r(GLIBC_2.0) [SUSv3]	wcstoul(GLIBC_2.0) [SUSv3]
ftw(GLIBC_2.0)[SUSv3]	random(GLIBC_2.0) [SUSv3]	wcstoull(GLIBC_2.1) [SUSv3]
ftw64(GLIBC_2.1)[LFS]	random_r(GLIBC_2.0) [LSB]	wcstoumax(GLIBC_2.1) [SUSv3]
funlockfile(GLIBC_2.0) [SUSv3]	read(GLIBC_2.0) [SUSv3]	wcstouq(GLIBC_2.0) [LSB]
fwide(GLIBC_2.2) [SUSv3]	readdir(GLIBC_2.0) [SUSv3]	wcswcs(GLIBC_2.1) [SUSv3]
fwprintf(GLIBC_2.2) [SUSv3]	readdir64(GLIBC_2.2) [LFS]	wcswidth(GLIBC_2.0) [SUSv3]
fwrite(GLIBC_2.0) [SUSv3]	readdir64_r(GLIBC_2.2))[LSB]	wcsxfrm(GLIBC_2.0) [SUSv3]
fwrite_unlocked(GLIB C_2.1)[LSB]	readdir_r(GLIBC_2.0) [SUSv3]	wctob(GLIBC_2.0) [SUSv3]
fwscanf(GLIBC_2.2) [LSB]	readlink(GLIBC_2.0) [SUSv3]	wctomb(GLIBC_2.0) [SUSv3]
gai_strerror(GLIBC_2.1) [SUSv3]	readv(GLIBC_2.0) [SUSv3]	wctrans(GLIBC_2.0) [SUSv3]
gcvt(GLIBC_2.0) [SUSv3]	realloc(GLIBC_2.0) [SUSv3]	wctype(GLIBC_2.0) [SUSv3]
getaddrinfo(GLIBC_2.0) [SUSv3]	realpath(GLIBC_2.3) [SUSv3]	wcwidth(GLIBC_2.0) [SUSv3]
getc(GLIBC_2.0) [SUSv3]	recv(GLIBC_2.0) [SUSv3]	wmemchr(GLIBC_2.0) [SUSv3]
getc_unlocked(GLIBC_ 2.0)[SUSv3]	recvfrom(GLIBC_2.0) [SUSv3]	wmemcmp(GLIBC_2.0) [SUSv3]
getchar(GLIBC_2.0) [SUSv3]	recvmsg(GLIBC_2.0) [SUSv3]	wmemcpy(GLIBC_2.0) [SUSv3]
getchar_unlocked(GLIB C_2.0)[SUSv3]	regcomp(GLIBC_2.0) [SUSv3]	wmemmove(GLIBC_2. 0)[SUSv3]
getcontext(GLIBC_2.1) [SUSv3]	regerror(GLIBC_2.0) [SUSv3]	wmemset(GLIBC_2.0) [SUSv3]
getcwd(GLIBC_2.0) [SUSv3]	regexec(GLIBC_2.3.4) [LSB]	wordexp(GLIBC_2.1) [SUSv3]
getdate(GLIBC_2.1) [SUSv3]	regfree(GLIBC_2.0) [SUSv3]	wordfree(GLIBC_2.1) [SUSv3]
getdelim(GLIBC_2.0) [SUSv4]	remove(GLIBC_2.0) [SUSv3]	wprintf(GLIBC_2.2) [SUSv3]
getdomainname(GLIB C_2.0)[LSB]	remque(GLIBC_2.0) [SUSv3]	write(GLIBC_2.0) [SUSv3]
getdtabsize(GLIBC_2. 0)[LSB]	rename(GLIBC_2.0) [SUSv3]	writev(GLIBC_2.0) [SUSv3]

getegid(GLIBC_2.0) [SUSv3]	rewind(GLIBC_2.0) [SUSv3]	wscanf(GLIBC_2.2) [LSB]
getenv(GLIBC_2.0) [SUSv3]	rewinddir(GLIBC_2.0) [SUSv3]	xdr_accepted_reply(GLIBC_2.0)[SVID.3]
geteuid(GLIBC_2.0) [SUSv3]	rindex(GLIBC_2.0) [SUSv3]	xdr_array(GLIBC_2.0) [SVID.3]
getgid(GLIBC_2.0) [SUSv3]	rmdir(GLIBC_2.0) [SUSv3]	xdr_bool(GLIBC_2.0) [SVID.3]
getrent(GLIBC_2.0) [SUSv3]	sbrk(GLIBC_2.0) [SUSv2]	xdr_bytes(GLIBC_2.0) [SVID.3]
getrent_r(GLIBC_2.1.2) [LSB]	scandir(GLIBC_2.0) [SUSv4]	xdr_callhdr(GLIBC_2.0) [SVID.3]
getrgid(GLIBC_2.0) [SUSv3]	scandir64(GLIBC_2.2) [LSB]	xdr_callmsg(GLIBC_2.0) [SVID.3]
getrgid_r(GLIBC_2.1.2) [SUSv3]	scanf(GLIBC_2.0)[LSB]	xdr_char(GLIBC_2.0) [SVID.3]
getrnam(GLIBC_2.0) [SUSv3]	sched_get_priority_max(GLIBC_2.0)[SUSv3]	xdr_double(GLIBC_2.0) [SVID.3]
getrnam_r(GLIBC_2.1.2) [SUSv3]	sched_get_priority_min(GLIBC_2.0)[SUSv3]	xdr_enum(GLIBC_2.0) [SVID.3]
getgrouplist(GLIBC_2.2. 4)[LSB]	sched_getparam(GLIBC_2.0)[SUSv3]	xdr_float(GLIBC_2.0) [SVID.3]
getgroups(GLIBC_2.0) [SUSv3]	sched_getscheduler(GLIBC_2.0)[SUSv3]	xdr_free(GLIBC_2.0) [SVID.3]
gethostbyaddr(GLIBC_2.0)[SUSv3]	sched_rr_get_interval(GLIBC_2.0)[SUSv3]	xdr_int(GLIBC_2.0) [SVID.3]
gethostbyaddr_r(GLIBC_2.1.2)[LSB]	sched_setparam(GLIBC_2.0)[SUSv3]	xdr_long(GLIBC_2.0) [SVID.3]
gethostbyname(GLIBC_2.0)[SUSv3]	sched_setscheduler(GLIBC_2.0)[LSB]	xdr_opaque(GLIBC_2.0) [SVID.3]
gethostbyname2(GLIBC_2.0)[LSB]	sched_yield(GLIBC_2.0)[SUSv3]	xdr_opaque_auth(GLIBC_2.0)[SVID.3]
gethostbyname2_r(GLIBC_2.1.2)[LSB]	seed48(GLIBC_2.0) [SUSv3]	xdr_pointer(GLIBC_2.0) [SVID.3]
gethostbyname_r(GLIBC_2.1.2)[LSB]	seed48_r(GLIBC_2.0) [LSB]	xdr_reference(GLIBC_2.0)[SVID.3]
gethostid(GLIBC_2.0) [SUSv3]	seekdir(GLIBC_2.0) [SUSv3]	xdr_rejected_reply(GLIBC_2.0)[SVID.3]
gethostname(GLIBC_2.0)[SUSv3]	select(GLIBC_2.0) [SUSv3]	xdr_replymsg(GLIBC_2.0)[SVID.3]
getitimer(GLIBC_2.0) [SUSv4]	semctl(GLIBC_2.2) [SUSv3]	xdr_short(GLIBC_2.0) [SVID.3]
getline(GLIBC_2.0) [SUSv4]	semget(GLIBC_2.0) [SUSv3]	xdr_string(GLIBC_2.0) [SVID.3]
getloadavg(GLIBC_2.2) [LSB]	semop(GLIBC_2.0) [SUSv3]	xdr_u_char(GLIBC_2.0) [SVID.3]

getlogin(GLIBC_2.0) [SUSv3]	send(GLIBC_2.0) [SUSv4]	xdr_u_int(GLIBC_2.0) [LSB]
getlogin_r(GLIBC_2.0) [SUSv3]	sendfile(GLIBC_2.1) [LSB]	xdr_u_long(GLIBC_2.0) [SVID.3]
getnameinfo(GLIBC_2.1) [SUSv3]	sendmsg(GLIBC_2.0) [SUSv4]	xdr_u_short(GLIBC_2.0) [SVID.3]
getopt(GLIBC_2.0) [LSB]	sendto(GLIBC_2.0) [SUSv4]	xdr_union(GLIBC_2.0) [SVID.3]
getopt_long(GLIBC_2.0) [LSB]	setbuf(GLIBC_2.0) [SUSv3]	xdr_vector(GLIBC_2.0) [SVID.3]
getopt_long_only(GLIBC_2.0) [LSB]	setbuffer(GLIBC_2.0) [LSB]	xdr_void(GLIBC_2.0) [SVID.3]
getpagesize(GLIBC_2.0) [LSB]	setcontext(GLIBC_2.0) [SUSv3]	xdr_wrapstring(GLIBC_2.0) [SVID.3]
getpeername(GLIBC_2.0) [SUSv3]	setegid(GLIBC_2.0) [SUSv3]	xdrmem_create(GLIBC_2.0) [SVID.3]
getpgid(GLIBC_2.0) [SUSv3]	setenv(GLIBC_2.0) [SUSv3]	xdrrec_create(GLIBC_2.0) [SVID.3]
getpgrp(GLIBC_2.0) [SUSv3]	seteuid(GLIBC_2.0) [SUSv3]	xdrrec_endofrecord(GLIBC_2.0) [RPC & XDR]
getpid(GLIBC_2.0) [SUSv3]	setgid(GLIBC_2.0) [SUSv3]	xdrrec_eof(GLIBC_2.0) [SVID.3]
getppid(GLIBC_2.0) [SUSv3]	setgrent(GLIBC_2.0) [SUSv3]	xdrrec_skiprecord(GLIBC_2.0) [RPC & XDR]
getpriority(GLIBC_2.0) [SUSv3]	setgroups(GLIBC_2.0) [LSB]	xdrstdio_create(GLIBC_2.0) [LSB]

Table A-2 libc Data Interfaces

__daylight[LSB]	__tzname[LSB]	in6addr_loopback[SUSv3]
__environ[LSB]	__sys_errlist[LSB]	
__timezone[LSB]	in6addr_any[SUSv3]	

A.2 libcrypt

The behavior of the interfaces in this library is specified by the following Standards.

[ISO POSIX \(2003\)](#) [SUSv3]

Table A-3 libcrypt Function Interfaces

crypt(GLIBC_2.0) [SUSv3]	encrypt(GLIBC_2.0) [SUSv3]	setkey(GLIBC_2.0) [SUSv3]
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A.3 libdl

The behavior of the interfaces in this library is specified by the following Standards.

[ISO/IEC 23360 Part 1](#) [LSB]

[ISO POSIX \(2003\) \[SUSv3\]](#)**Table A-4 libdl Function Interfaces**

dladdr(GLIBC_2.0) [LSB]	dlsym(GLIBC_2.0) [SUSv3]	dlerror(GLIBC_2.0) [LSB]
dlclose(GLIBC_2.0) [SUSv3]	dlopen(GLIBC_2.1) [LSB]	

A.4 libgcc_s

The behavior of the interfaces in this library is specified by the following Standards.

[ISO/IEC 23360 Part 1 \[LSB\]](#)**Table A-5 libgcc_s Function Interfaces**

_Unwind_Backtrace(GCC_3.3) [LSB]	_Unwind_GetDataRelBase(GCC_3.0) [LSB]	_Unwind_RaiseException(GCC_3.0) [LSB]
_Unwind_DeleteException(GCC_3.0) [LSB]	_Unwind_GetGR(GCC_3.0) [LSB]	_Unwind_Resume(GCC_3.0) [LSB]
_Unwind_FindEnclosingFunction(GCC_3.3) [LSB]	_Unwind_GetIP(GCC_3.0) [LSB]	_Unwind_Resume_or_Rethrow(GCC_3.3) [LSB]
_Unwind_Find_FDE(GCC_3.0) [LSB]	_Unwind_GetLanguageSpecificData(GCC_3.0) [LSB]	_Unwind_SetGR(GCC_3.0) [LSB]
_Unwind_ForcedUnwind(GCC_3.0) [LSB]	_Unwind_GetRegionStart(GCC_3.0) [LSB]	_Unwind_SetIP(GCC_3.0) [LSB]
_Unwind_GetCFA(GCC_3.3) [LSB]	_Unwind_GetTextRelBase(GCC_3.0) [LSB]	

A.5 libm

The behavior of the interfaces in this library is specified by the following Standards.

[ISO/IEC 23360 Part 1 \[LSB\]](#)[ISO POSIX \(2003\) \[SUSv3\]](#)[SVID Issue 3 \[SVID.3\]](#)**Table A-6 libm Function Interfaces**

__finite(GLIBC_2.1) [LSB]	csinh(GLIBC_2.1) [SUSv3]	llround(GLIBC_2.1) [SUSv3]
__finitef(GLIBC_2.1) [LSB]	csinl(GLIBC_2.1) [SUSv3]	llroundf(GLIBC_2.1) [SUSv3]
__finitel(GLIBC_2.1) [LSB]	csqrt(GLIBC_2.1) [SUSv3]	llroundl(GLIBC_2.1) [SUSv3]
__fpclassify(GLIBC_2.1) [LSB]	csqrtf(GLIBC_2.1) [SUSv3]	log(GLIBC_2.0) [SUSv3]
__fpclassifyf(GLIBC_2.1) [LSB]	csqrfl(GLIBC_2.1) [SUSv3]	log10(GLIBC_2.0) [SUSv3]
__fpclassifyl(GLIBC_2.1) [LSB]	ctan(GLIBC_2.1)	log10f(GLIBC_2.0)

1) [LSB]	[SUSv3]	[SUSv3]
<code>__signbit(GLIBC_2.1) [LSB]</code>	<code>ctanf(GLIBC_2.1) [SUSv3]</code>	<code>log1l(GLIBC_2.0) [SUSv3]</code>
<code>__signbitf(GLIBC_2.1) [LSB]</code>	<code>ctanh(GLIBC_2.1) [SUSv3]</code>	<code>log1p(GLIBC_2.0) [SUSv3]</code>
<code>__signbitl(GLIBC_2.1) [LSB]</code>	<code>ctanhf(GLIBC_2.1) [SUSv3]</code>	<code>log1pf(GLIBC_2.0) [SUSv3]</code>
<code>acos(GLIBC_2.0) [SUSv3]</code>	<code>ctanhlf(GLIBC_2.1) [SUSv3]</code>	<code>log1pl(GLIBC_2.0) [SUSv3]</code>
<code>acosf(GLIBC_2.0) [SUSv3]</code>	<code>ctanl(GLIBC_2.1) [SUSv3]</code>	<code>log2(GLIBC_2.1) [SUSv3]</code>
<code>acosh(GLIBC_2.0) [SUSv3]</code>	<code>drem(GLIBC_2.0) [LSB]</code>	<code>log2f(GLIBC_2.1) [SUSv3]</code>
<code>acoshf(GLIBC_2.0) [SUSv3]</code>	<code>dremf(GLIBC_2.0) [LSB]</code>	<code>log2l(GLIBC_2.1) [SUSv3]</code>
<code>acoshl(GLIBC_2.0) [SUSv3]</code>	<code>dreml(GLIBC_2.0) [LSB]</code>	<code>logb(GLIBC_2.0) [SUSv3]</code>
<code>acosl(GLIBC_2.0) [SUSv3]</code>	<code>erf(GLIBC_2.0) [SUSv3]</code>	<code>logbf(GLIBC_2.0) [SUSv3]</code>
<code>asin(GLIBC_2.0) [SUSv3]</code>	<code>erfc(GLIBC_2.0) [SUSv3]</code>	<code>logbl(GLIBC_2.0) [SUSv3]</code>
<code>asinf(GLIBC_2.0) [SUSv3]</code>	<code>erfcf(GLIBC_2.0) [SUSv3]</code>	<code>logf(GLIBC_2.0) [SUSv3]</code>
<code>asinh(GLIBC_2.0) [SUSv3]</code>	<code>erfc1l(GLIBC_2.0) [SUSv3]</code>	<code>logl(GLIBC_2.0) [SUSv3]</code>
<code>asinhf(GLIBC_2.0) [SUSv3]</code>	<code>erff(GLIBC_2.0) [SUSv3]</code>	<code>lrint(GLIBC_2.1) [SUSv3]</code>
<code>asinhl(GLIBC_2.0) [SUSv3]</code>	<code>erfl(GLIBC_2.0) [SUSv3]</code>	<code>lrintf(GLIBC_2.1) [SUSv3]</code>
<code>asinl(GLIBC_2.0) [SUSv3]</code>	<code>exp(GLIBC_2.0) [SUSv3]</code>	<code>lrintl(GLIBC_2.1) [SUSv3]</code>
<code>atan(GLIBC_2.0) [SUSv3]</code>	<code>exp10(GLIBC_2.1) [LSB]</code>	<code>lround(GLIBC_2.1) [SUSv3]</code>
<code>atan2(GLIBC_2.0) [SUSv3]</code>	<code>exp10f(GLIBC_2.1) [LSB]</code>	<code>lroundf(GLIBC_2.1) [SUSv3]</code>
<code>atan2f(GLIBC_2.0) [SUSv3]</code>	<code>exp10l(GLIBC_2.1) [LSB]</code>	<code>lroundl(GLIBC_2.1) [SUSv3]</code>
<code>atan2l(GLIBC_2.0) [SUSv3]</code>	<code>exp2(GLIBC_2.1) [SUSv3]</code>	<code>matherr(GLIBC_2.0) [SVID.3]</code>
<code>atanf(GLIBC_2.0) [SUSv3]</code>	<code>exp2f(GLIBC_2.1) [SUSv3]</code>	<code>modf(GLIBC_2.0) [SUSv3]</code>
<code>atanhf(GLIBC_2.0) [SUSv3]</code>	<code>exp2l(GLIBC_2.1) [SUSv3]</code>	<code>modff(GLIBC_2.0) [SUSv3]</code>
<code>atanhl(GLIBC_2.0) [SUSv3]</code>	<code>expf(GLIBC_2.0) [SUSv3]</code>	<code>modfl(GLIBC_2.0) [SUSv3]</code>

atanhl(GLIBC_2.0) [SUSv3]	expl(GLIBC_2.0) [SUSv3]	nan(GLIBC_2.1) [SUSv3]
atanl(GLIBC_2.0) [SUSv3]	expm1(GLIBC_2.0) [SUSv3]	nanf(GLIBC_2.1) [SUSv3]
cabs(GLIBC_2.1) [SUSv3]	expm1f(GLIBC_2.0) [SUSv3]	nanl(GLIBC_2.1) [SUSv3]
cabsf(GLIBC_2.1) [SUSv3]	expm1l(GLIBC_2.0) [SUSv3]	nearbyint(GLIBC_2.1) [SUSv3]
cabsl(GLIBC_2.1) [SUSv3]	fabs(GLIBC_2.0) [SUSv3]	nearbyintf(GLIBC_2.1) [SUSv3]
cacos(GLIBC_2.1) [SUSv3]	fabsf(GLIBC_2.0) [SUSv3]	nearbyintl(GLIBC_2.1) [SUSv3]
cacosf(GLIBC_2.1) [SUSv3]	fabsl(GLIBC_2.0) [SUSv3]	nextafter(GLIBC_2.0) [SUSv3]
cacosh(GLIBC_2.1) [SUSv3]	fdim(GLIBC_2.1) [SUSv3]	nextafterf(GLIBC_2.0) [SUSv3]
cacoshf(GLIBC_2.1) [SUSv3]	fdimf(GLIBC_2.1) [SUSv3]	nextafterl(GLIBC_2.0) [SUSv3]
cacoshl(GLIBC_2.1) [SUSv3]	fdiml(GLIBC_2.1) [SUSv3]	nexttoward(GLIBC_2.1) [SUSv3]
cacosl(GLIBC_2.1) [SUSv3]	feclearexcept(GLIBC_2. 2)[SUSv3]	nexttowardf(GLIBC_2. 1)[SUSv3]
carg(GLIBC_2.1) [SUSv3]	fedisableexcept(GLIBC_2. 2)[LSB]	nexttowardl(GLIBC_2.1) [SUSv3]
cargf(GLIBC_2.1) [SUSv3]	feenableexcept(GLIBC_2. 2)[LSB]	pow(GLIBC_2.0) [SUSv3]
cargl(GLIBC_2.1) [SUSv3]	fegetenv(GLIBC_2.2) [SUSv3]	pow10(GLIBC_2.1) [LSB]
casin(GLIBC_2.1) [SUSv3]	fegetexcept(GLIBC_2.2) [LSB]	pow10f(GLIBC_2.1) [LSB]
casinf(GLIBC_2.1) [SUSv3]	fegetexceptflag(GLIBC_2. 2)[SUSv3]	pow10l(GLIBC_2.1) [LSB]
casinh(GLIBC_2.1) [SUSv3]	fegetround(GLIBC_2.1) [SUSv3]	powf(GLIBC_2.0) [SUSv3]
casinhf(GLIBC_2.1) [SUSv3]	feholdexcept(GLIBC_2. 1)[SUSv3]	powl(GLIBC_2.0) [SUSv3]
casinhl(GLIBC_2.1) [SUSv3]	feraiseexcept(GLIBC_2. 2)[SUSv3]	remainder(GLIBC_2.0) [SUSv3]
casinl(GLIBC_2.1) [SUSv3]	fesetenv(GLIBC_2.2) [SUSv3]	remainderf(GLIBC_2.0) [SUSv3]
catan(GLIBC_2.1) [SUSv3]	fesetexceptflag(GLIBC_2. 2)[SUSv3]	remainderl(GLIBC_2.0) [SUSv3]
catanf(GLIBC_2.1) [SUSv3]	fesetround(GLIBC_2.1) [SUSv3]	remquo(GLIBC_2.1) [SUSv3]
catanh(GLIBC_2.1) [SUSv3]	fetestexcept(GLIBC_2.1) [SUSv3]	remquof(GLIBC_2.1) [SUSv3]

<code>catanhf(GLIBC_2.1)</code> [SUSv3]	<code>feupdateenv(GLIBC_2.2)</code> [SUSv3]	<code>remquo(GLIBC_2.1)</code> [SUSv3]
<code>catanhl(GLIBC_2.1)</code> [SUSv3]	<code>finite(GLIBC_2.0)</code> [LSB]	<code>rint(GLIBC_2.0)</code> [SUSv3]
<code>cataln(GLIBC_2.1)</code> [SUSv3]	<code>finitef(GLIBC_2.0)</code> [LSB]	<code>rintf(GLIBC_2.0)</code> [SUSv3]
<code>cbrt(GLIBC_2.0)</code> [SUSv3]	<code>fintel(GLIBC_2.0)</code> [LSB]	<code>rintl(GLIBC_2.0)</code> [SUSv3]
<code>cbrtf(GLIBC_2.0)</code> [SUSv3]	<code>floor(GLIBC_2.0)</code> [SUSv3]	<code>round(GLIBC_2.1)</code> [SUSv3]
<code>cbrtl(GLIBC_2.0)</code> [SUSv3]	<code>floorf(GLIBC_2.0)</code> [SUSv3]	<code>roundf(GLIBC_2.1)</code> [SUSv3]
<code>ccos(GLIBC_2.1)</code> [SUSv3]	<code>floorl(GLIBC_2.0)</code> [SUSv3]	<code>roundl(GLIBC_2.1)</code> [SUSv3]
<code>ccosf(GLIBC_2.1)</code> [SUSv3]	<code>fma(GLIBC_2.1)</code> [SUSv3]	<code>scalb(GLIBC_2.0)</code> [SUSv3]
<code>ccosh(GLIBC_2.1)</code> [SUSv3]	<code>fmaf(GLIBC_2.1)</code> [SUSv3]	<code>scalbf(GLIBC_2.0)</code> [LSB]
<code>ccoshf(GLIBC_2.1)</code> [SUSv3]	<code>fmal(GLIBC_2.1)</code> [SUSv3]	<code>scalbl(GLIBC_2.0)</code> [LSB]
<code>ccoshl(GLIBC_2.1)</code> [SUSv3]	<code>fmax(GLIBC_2.1)</code> [SUSv3]	<code>scalbln(GLIBC_2.1)</code> [SUSv3]
<code>ccosl(GLIBC_2.1)</code> [SUSv3]	<code>fmaxf(GLIBC_2.1)</code> [SUSv3]	<code>scalblnf(GLIBC_2.1)</code> [SUSv3]
<code>ceil(GLIBC_2.0)</code> [SUSv3]	<code>fmaxl(GLIBC_2.1)</code> [SUSv3]	<code>scalblnl(GLIBC_2.1)</code> [SUSv3]
<code>ceilf(GLIBC_2.0)</code> [SUSv3]	<code>fmin(GLIBC_2.1)</code> [SUSv3]	<code>scalbn(GLIBC_2.0)</code> [SUSv3]
<code>ceill(GLIBC_2.0)</code> [SUSv3]	<code>fminf(GLIBC_2.1)</code> [SUSv3]	<code>scalbnf(GLIBC_2.0)</code> [SUSv3]
<code>cexp(GLIBC_2.1)</code> [SUSv3]	<code>fminl(GLIBC_2.1)</code> [SUSv3]	<code>scalbnl(GLIBC_2.0)</code> [SUSv3]
<code>cexpf(GLIBC_2.1)</code> [SUSv3]	<code>fmod(GLIBC_2.0)</code> [SUSv3]	<code>significand(GLIBC_2.0)</code> [LSB]
<code>cexpl(GLIBC_2.1)</code> [SUSv3]	<code>fmodf(GLIBC_2.0)</code> [SUSv3]	<code>significandf(GLIBC_2.0)</code> [LSB]
<code>cimag(GLIBC_2.1)</code> [SUSv3]	<code>fmodl(GLIBC_2.0)</code> [SUSv3]	<code>significndl(GLIBC_2.0)</code> [LSB]
<code>cimaf(GLIBC_2.1)</code> [SUSv3]	<code>frexp(GLIBC_2.0)</code> [SUSv3]	<code>sin(GLIBC_2.0)</code> [SUSv3]
<code>cimatl(GLIBC_2.1)</code> [SUSv3]	<code>frexpf(GLIBC_2.0)</code> [SUSv3]	<code>sincos(GLIBC_2.1)</code> [LSB]
<code>clog(GLIBC_2.1)</code> [SUSv3]	<code>frexpl(GLIBC_2.0)</code> [SUSv3]	<code>sincosf(GLIBC_2.1)</code> [LSB]
<code>clog10(GLIBC_2.1)</code> [LSB]	<code>gamma(GLIBC_2.0)</code> [LSB]	<code>sincosl(GLIBC_2.1)</code> [LSB]

<code>clog10f(GLIBC_2.1) [LSB]</code>	<code>gammaf(GLIBC_2.0) [LSB]</code>	<code>sinf(GLIBC_2.0) [SUSv3]</code>
<code>clog10l(GLIBC_2.1) [LSB]</code>	<code>gammal(GLIBC_2.0) [LSB]</code>	<code>sinh(GLIBC_2.0) [SUSv3]</code>
<code>clogf(GLIBC_2.1) [SUSv3]</code>	<code>hypot(GLIBC_2.0) [SUSv3]</code>	<code>sinhf(GLIBC_2.0) [SUSv3]</code>
<code>clogl(GLIBC_2.1) [SUSv3]</code>	<code>hypotf(GLIBC_2.0) [SUSv3]</code>	<code>sinhl(GLIBC_2.0) [SUSv3]</code>
<code>conj(GLIBC_2.1) [SUSv3]</code>	<code>hypotl(GLIBC_2.0) [SUSv3]</code>	<code>sinl(GLIBC_2.0) [SUSv3]</code>
<code>conjf(GLIBC_2.1) [SUSv3]</code>	<code>ilogb(GLIBC_2.0) [SUSv3]</code>	<code>sqrt(GLIBC_2.0) [SUSv3]</code>
<code>conjl(GLIBC_2.1) [SUSv3]</code>	<code>ilogbf(GLIBC_2.0) [SUSv3]</code>	<code>sqrtf(GLIBC_2.0) [SUSv3]</code>
<code>copysign(GLIBC_2.0) [SUSv3]</code>	<code>ilogbl(GLIBC_2.0) [SUSv3]</code>	<code>sqrtl(GLIBC_2.0) [SUSv3]</code>
<code>copysignf(GLIBC_2.0) [SUSv3]</code>	<code>j0(GLIBC_2.0)[SUSv3]</code>	<code>tan(GLIBC_2.0)[SUSv3]</code>
<code>copysignl(GLIBC_2.0) [SUSv3]</code>	<code>j0f(GLIBC_2.0)[LSB]</code>	<code>tanf(GLIBC_2.0) [SUSv3]</code>
<code>cos(GLIBC_2.0)[SUSv3]</code>	<code>j0l(GLIBC_2.0)[LSB]</code>	<code>tanh(GLIBC_2.0) [SUSv3]</code>
<code>cosf(GLIBC_2.0) [SUSv3]</code>	<code>j1(GLIBC_2.0)[SUSv3]</code>	<code>tanhf(GLIBC_2.0) [SUSv3]</code>
<code>cosh(GLIBC_2.0) [SUSv3]</code>	<code>j1f(GLIBC_2.0)[LSB]</code>	<code>tanhl(GLIBC_2.0) [SUSv3]</code>
<code>coshf(GLIBC_2.0) [SUSv3]</code>	<code>j1l(GLIBC_2.0)[LSB]</code>	<code>tanl(GLIBC_2.0) [SUSv3]</code>
<code>coshl(GLIBC_2.0) [SUSv3]</code>	<code>jn(GLIBC_2.0)[SUSv3]</code>	<code>tgamma(GLIBC_2.1) [SUSv3]</code>
<code>cosl(GLIBC_2.0) [SUSv3]</code>	<code>jnf(GLIBC_2.0)[LSB]</code>	<code>tgammaf(GLIBC_2.1) [SUSv3]</code>
<code>cpow(GLIBC_2.1) [SUSv3]</code>	<code>jnl(GLIBC_2.0)[LSB]</code>	<code>tgammal(GLIBC_2.1) [SUSv3]</code>
<code>cpowf(GLIBC_2.1) [SUSv3]</code>	<code>ldexp(GLIBC_2.0) [SUSv3]</code>	<code>trunc(GLIBC_2.1) [SUSv3]</code>
<code>cpowl(GLIBC_2.1) [SUSv3]</code>	<code>ldexpf(GLIBC_2.0) [SUSv3]</code>	<code>truncf(GLIBC_2.1) [SUSv3]</code>
<code>cproj(GLIBC_2.1) [SUSv3]</code>	<code>ldexpl(GLIBC_2.0) [SUSv3]</code>	<code>truncl(GLIBC_2.1) [SUSv3]</code>
<code>cprojf(GLIBC_2.1) [SUSv3]</code>	<code>lgamma(GLIBC_2.0) [SUSv3]</code>	<code>y0(GLIBC_2.0)[SUSv3]</code>
<code>cprojl(GLIBC_2.1) [SUSv3]</code>	<code>lgamma_r(GLIBC_2.0) [LSB]</code>	<code>y0f(GLIBC_2.0)[LSB]</code>
<code>creal(GLIBC_2.1) [SUSv3]</code>	<code>lgammaf(GLIBC_2.0) [SUSv3]</code>	<code>y0l(GLIBC_2.0)[LSB]</code>

<code>crealf(GLIBC_2.1)</code> [SUSv3]	<code>lgammaf_r(GLIBC_2.0)</code> [LSB]	<code>y1(GLIBC_2.0)</code> [SUSv3]
<code>creall(GLIBC_2.1)</code> [SUSv3]	<code>lgammal(GLIBC_2.0)</code> [SUSv3]	<code>y1f(GLIBC_2.0)</code> [LSB]
<code>csin(GLIBC_2.1)</code> [SUSv3]	<code>lgammal_r(GLIBC_2.0)</code> [LSB]	<code>y1l(GLIBC_2.0)</code> [LSB]
<code>csinf(GLIBC_2.1)</code> [SUSv3]	<code>llrint(GLIBC_2.1)</code> [SUSv3]	<code>yn(GLIBC_2.0)</code> [SUSv3]
<code>csinh(GLIBC_2.1)</code> [SUSv3]	<code>llrintf(GLIBC_2.1)</code> [SUSv3]	<code>ynf(GLIBC_2.0)</code> [LSB]
<code>csinhf(GLIBC_2.1)</code> [SUSv3]	<code>llrintl(GLIBC_2.1)</code> [SUSv3]	<code>ynl(GLIBC_2.0)</code> [LSB]

Table A-7 libm Data Interfaces

<code>signgam</code> [SUSv3]		
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A.6 libpthread

The behavior of the interfaces in this library is specified by the following Standards.

[Large File Support](#) [LFS]
[ISO/IEC 23360 Part 1](#) [LSB]
[ISO POSIX \(2003\)](#) [SUSv3]

Table A-8 pthread Function Interfaces

<code>_pthread_cleanup_pop(GLIBC_2.0)</code> [LSB]	<code>pthread_cond_signal(GLIBC_2.3.2)</code> [SUSv3]	<code>pthread_rwlock_timedwrlock(GLIBC_2.2)</code> [SUSv3]
<code>_pthread_cleanup_push(GLIBC_2.0)</code> [LSB]	<code>pthread_cond_timedwait(GLIBC_2.3.2)</code> [SUSv3]	<code>pthread_rwlock_tryrdlock(GLIBC_2.1)</code> [SUSv3]
<code>lseek64(GLIBC_2.2)</code> [LFS]	<code>pthread_cond_wait(GLIBC_2.3.2)</code> [SUSv3]	<code>pthread_rwlock_trywrllock(GLIBC_2.1)</code> [SUSv3]
<code>open64(GLIBC_2.2)</code> [LFS]	<code>pthread_condattr_destroy(GLIBC_2.0)</code> [SUSv3]	<code>pthread_rwlock_unlock(GLIBC_2.1)</code> [SUSv3]
<code>pread(GLIBC_2.2)</code> [SUSv3]	<code>pthread_condattr_getpshared(GLIBC_2.2)</code> [SUSv3]	<code>pthread_rwlock_wrlock(GLIBC_2.1)</code> [SUSv3]
<code>pread64(GLIBC_2.2)</code> [LSB]	<code>pthread_condattr_init(GLIBC_2.0)</code> [SUSv3]	<code>pthread_rwlockattr_destruction(GLIBC_2.1)</code> [SUSv3]
<code>pthread_attr_destroy(GLIBC_2.0)</code> [SUSv3]	<code>pthread_condattr_setshare(GLIBC_2.2)</code> [SUSv3]	<code>pthread_rwlockattr_getpshared(GLIBC_2.1)</code> [SUSv3]
<code>pthread_attr_getdetachstate(GLIBC_2.0)</code> [SUSv3]	<code>pthread_create(GLIBC_2.1)</code> [SUSv3]	<code>pthread_rwlockattr_init(GLIBC_2.1)</code> [SUSv3]
<code>pthread_attr_getguards</code>	<code>pthread_detach(GLIBC_2.1)</code>	<code>pthread_rwlockattr_set</code>

<code>pthread_attr_getsize(GLIBC_2.1)[SUSv3]</code>	<code>_2.0)[SUSv3]</code>	<code>pshared(GLIBC_2.1)[SUSv3]</code>
<code>pthread_attr_getinheritsched(GLIBC_2.0)[SUSv3]</code>	<code>pthread_equal(GLIBC_2.0)[SUSv3]</code>	<code>pthread_self(GLIBC_2.0)[SUSv3]</code>
<code>pthread_attr_getschedparam(GLIBC_2.0)[SUSv3]</code>	<code>pthread_exit(GLIBC_2.0)[SUSv3]</code>	<code>pthread_setcancelstate(GLIBC_2.0)[SUSv3]</code>
<code>pthread_attr_getschedpolicy(GLIBC_2.0)[SUSv3]</code>	<code>pthread_getconcurrency(GLIBC_2.1)[SUSv3]</code>	<code>pthread_setcanceltype(GLIBC_2.0)[SUSv3]</code>
<code>pthread_attr_getscope(GLIBC_2.0)[SUSv3]</code>	<code>pthread_getcpuclockid(GLIBC_2.2)[SUSv3]</code>	<code>pthread_setconcurrency(GLIBC_2.1)[SUSv3]</code>
<code>pthread_attr_getstack(GLIBC_2.2)[SUSv3]</code>	<code>pthread_getschedparam(GLIBC_2.0)[SUSv3]</code>	<code>pthread_setschedparam(GLIBC_2.0)[SUSv3]</code>
<code>pthread_attr_getstackaddr(GLIBC_2.1)[SUSv3]</code>	<code>pthread_getspecific(GLIBC_2.0)[SUSv3]</code>	<code>pthread_setspecific(GLIBC_2.0)[SUSv3]</code>
<code>pthread_attr_getstacksize(GLIBC_2.1)[SUSv3]</code>	<code>pthread_join(GLIBC_2.0)[SUSv3]</code>	<code>pthread_sigmask(GLIBC_2.0)[SUSv3]</code>
<code>pthread_attr_init(GLIBC_2.1)[SUSv3]</code>	<code>pthread_key_create(GLIBC_2.0)[SUSv3]</code>	<code>pthread_spin_destroy(GLIBC_2.2)[SUSv3]</code>
<code>pthread_attr_setdetachstate(GLIBC_2.0)[SUSv3]</code>	<code>pthread_key_delete(GLIBC_2.0)[SUSv3]</code>	<code>pthread_spin_init(GLIBC_2.2)[SUSv3]</code>
<code>pthread_attr_setguardsize(GLIBC_2.1)[SUSv3]</code>	<code>pthread_kill(GLIBC_2.0)[SUSv3]</code>	<code>pthread_spin_lock(GLIBC_2.2)[SUSv3]</code>
<code>pthread_attr_setinheritedsched(GLIBC_2.0)[SUSv3]</code>	<code>pthread_mutex_destroy(GLIBC_2.0)[SUSv3]</code>	<code>pthread_spin_trylock(GLIBC_2.2)[SUSv3]</code>
<code>pthread_attr_setschedparam(GLIBC_2.0)[SUSv3]</code>	<code>pthread_mutex_init(GLIBC_2.0)[SUSv3]</code>	<code>pthread_spin_unlock(GLIBC_2.2)[SUSv3]</code>
<code>pthread_attr_setschedpolicy(GLIBC_2.0)[SUSv3]</code>	<code>pthread_mutex_lock(GLIBC_2.0)[SUSv3]</code>	<code>pthread_testcancel(GLIBC_2.0)[SUSv3]</code>
<code>pthread_attr_setscope(GLIBC_2.0)[SUSv3]</code>	<code>pthread_mutex_timedlock(GLIBC_2.2)[SUSv3]</code>	<code>pwrite(GLIBC_2.2)[SUSv3]</code>
<code>pthread_attr_setstack(GLIBC_2.2)[SUSv3]</code>	<code>pthread_mutex_trylock(GLIBC_2.0)[SUSv3]</code>	<code>pwrite64(GLIBC_2.2)[LSB]</code>
<code>pthread_attr_setstackaddr(GLIBC_2.1)[SUSv3]</code>	<code>pthread_mutex_unlock(GLIBC_2.0)[SUSv3]</code>	<code>sem_close(GLIBC_2.1.1)[SUSv3]</code>
<code>pthread_attr_setstacksize(GLIBC_2.1)[SUSv3]</code>	<code>pthread_mutexattr_destroy(GLIBC_2.0)[SUSv3]</code>	<code>sem_destroy(GLIBC_2.1)[SUSv3]</code>
<code>pthread_barrier_destroy</code>	<code>pthread_mutexattr_get</code>	<code>sem_getvalue(GLIBC_2</code>

y(GLIBC_2.2) [SUSv3]	pshared(GLIBC_2.2) [SUSv3]	.1) [SUSv3]
pthread_barrier_init(GLIBC_2.2) [SUSv3]	pthread_mutexattr_gettype(GLIBC_2.1) [SUSv3]	sem_init(GLIBC_2.1) [SUSv3]
pthread_barrier_wait(GLIBC_2.2) [SUSv3]	pthread_mutexattr_init(GLIBC_2.0) [SUSv3]	sem_open(GLIBC_2.1.1) [SUSv3]
pthread_barrierattr_destroy(GLIBC_2.2) [SUSv3]	pthread_mutexattr_setpshared(GLIBC_2.2) [SUSv3]	sem_post(GLIBC_2.1) [SUSv3]
pthread_barrierattr_init(GLIBC_2.2) [SUSv3]	pthread_mutexattr_settype(GLIBC_2.1) [SUSv3]	sem_timedwait(GLIBC_2.2) [SUSv3]
pthread_barrierattr_setpshared(GLIBC_2.2) [SUSv3]	pthread_once(GLIBC_2.0) [SUSv3]	sem_trywait(GLIBC_2.1) [SUSv3]
pthread_cancel(GLIBC_2.0) [SUSv3]	pthread_rwlock_destroy(GLIBC_2.1) [SUSv3]	sem_unlink(GLIBC_2.1.1) [SUSv3]
pthread_cond_broadcast(GLIBC_2.3.2) [SUSv3]	pthread_rwlock_init(GLIBC_2.1) [SUSv3]	sem_wait(GLIBC_2.1) [SUSv3]
pthread_cond_destroy(GLIBC_2.3.2) [SUSv3]	pthread_rwlock_rdlock(GLIBC_2.1) [SUSv3]	
pthread_cond_init(GLIBC_2.3.2) [SUSv3]	pthread_rwlock_timedrdlock(GLIBC_2.2) [SUSv3]	

A.7 librt

The behavior of the interfaces in this library is specified by the following Standards.

[ISO POSIX \(2003\)](#) [SUSv3]

Table A-9 librt Function Interfaces

clock_getcpu_clockid(GLIBC_2.2) [SUSv3]	clock_settime(GLIBC_2.2) [SUSv3]	timer_delete(GLIBC_2.2) [SUSv3]
clock_getres(GLIBC_2.2) [SUSv3]	shm_open(GLIBC_2.2) [SUSv3]	timer_getoverrun(GLIBC_2.2) [SUSv3]
clock_gettime(GLIBC_2.2) [SUSv3]	shm_unlink(GLIBC_2.2) [SUSv3]	timer_gettime(GLIBC_2.2) [SUSv3]
clock_nanosleep(GLIBC_2.2) [SUSv3]	timer_create(GLIBC_2.2) [SUSv3]	timer_settime(GLIBC_2.2) [SUSv3]

A.8 libutil

The behavior of the interfaces in this library is specified by the following Standards.

[ISO/IEC 23360 Part 1](#) [LSB]

Table A-10 libutil Function Interfaces

forkpty(GLIBC_2.0) [LSB]	login_tty(GLIBC_2.0) [LSB]	logwtmp(GLIBC_2.0) [LSB]
login(GLIBC_2.0) [LSB]	logout(GLIBC_2.0) [LSB]	openpty(GLIBC_2.0) [LSB]

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