Linux Standard Base Core Specification for S390X
3.2
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Foreword

This is version 3.2 of the Linux Standard Base Core Specification for S390X. This specification is part of a family of specifications under the general title "Linux Standard Base". Developers of applications or implementations interested in using the LSB trademark should see the Linux Foundation Certification Policy for details.
Introduction

The LSB defines a binary interface for application programs that are compiled and packaged for LSB-conforming implementations on many different hardware architectures. Since a binary specification shall include information specific to the computer processor architecture for which it is intended, it is not possible for a single document to specify the interface for all possible LSB-conforming implementations. Therefore, the LSB is a family of specifications, rather than a single one.

This document should be used in conjunction with the documents it references. This document enumerates the system components it includes, but descriptions of those components may be included entirely or partly in this document, partly in other documents, or entirely in other reference documents. For example, the section that describes system service routines includes a list of the system routines supported in this interface, formal declarations of the data structures they use that are visible to applications, and a pointer to the underlying referenced specification for information about the syntax and semantics of each call. Only those routines not described in standards referenced by this document, or extensions to those standards, are described in the detail. Information referenced in this way is as much a part of this document as is the information explicitly included here.

The specification carries a version number of either the form \( x.y \) or \( x.y.z \). This version number carries the following meaning:

- The first number \( (x) \) is the major version number. All versions with the same major version number should share binary compatibility. Any addition or deletion of a new library results in a new version number. Interfaces marked as deprecated may be removed from the specification at a major version change.

- The second number \( (y) \) is the minor version number. Individual interfaces may be added if all certified implementations already had that (previously undocumented) interface. Interfaces may be marked as deprecated at a minor version change. Other minor changes may be permitted at the discretion of the LSB workgroup.

- The third number \( (z) \), if present, is the editorial level. Only editorial changes should be included in such versions.

Since this specification is a descriptive Application Binary Interface, and not a source level API specification, it is not possible to make a guarantee of 100% backward compatibility between major releases. However, it is the intent that those parts of the binary interface that are visible in the source level API will remain backward compatible from version to version, except where a feature marked as "Deprecated" in one release may be removed from a future release.

Implementors are strongly encouraged to make use of symbol versioning to permit simultaneous support of applications conforming to different releases of this specification.
I Introductory Elements
1 Scope

1.1 General

The Linux Standard Base (LSB) defines a system interface for compiled applications and a minimal environment for support of installation scripts. Its purpose is to enable a uniform industry standard environment for high-volume applications conforming to the LSB.

These specifications are composed of two basic parts: A common specification ("LSB-generic" or "generic LSB"), ISO/IEC 23360 Part 1, describing those parts of the interface that remain constant across all implementations of the LSB, and an architecture-specific part ("LSB-arch" or "archLSB") describing the parts of the interface that vary by processor architecture. Together, the LSB-generic and the relevant architecture-specific part of ISO/IEC 23360 for a single hardware architecture provide a complete interface specification for compiled application programs on systems that share a common hardware architecture.

ISO/IEC 23360 Part 1, the LSB-generic document, should be used in conjunction with an architecture-specific part. Whenever a section of the LSB-generic specification is supplemented by architecture-specific information, the LSB-generic document includes a reference to the architecture part. Architecture-specific parts of ISO/IEC 23360 may also contain additional information that is not referenced in the LSB-generic document.

The LSB contains both a set of Application Program Interfaces (APIs) and Application Binary Interfaces (ABIs). APIs may appear in the source code of portable applications, while the compiled binary of that application may use the larger set of ABIs. A conforming implementation provides all of the ABIs listed here. The compilation system may replace (e.g. by macro definition) certain APIs with calls to one or more of the underlying binary interfaces, and may insert calls to binary interfaces as needed.

The LSB is primarily a binary interface definition. Not all of the source level APIs available to applications may be contained in this specification.

1.2 Module Specific Scope

This is the S390X architecture specific Core part of the Linux Standard Base (LSB). This part supplements the generic LSB Core module with those interfaces that differ between architectures.

Interfaces described in this part of ISO/IEC 23360 are mandatory except where explicitly listed otherwise. Core interfaces may be supplemented by other modules; all modules are built upon the core.
2 References

2.1 Normative References

The following referenced documents are indispensable for the application of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

Note: Where copies of a document are available on the World Wide Web, a Uniform Resource Locator (URL) is given for informative purposes only. This may point to a more recent copy of the referenced specification, or may be out of date. Reference copies of specifications at the revision level indicated may be found at the Linux Foundation’s Reference Specifications (http://refspecs.freesandards.org) site.

Table 2-1 Normative References

<table>
<thead>
<tr>
<th>Name</th>
<th>Title</th>
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<tr>
<td>Filesystem Hierarchy Standard</td>
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<td>Rationale</td>
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<td>Interface Supplement</td>
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<td>American Telephone and Telegraph</td>
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<td>Company, System V Interface Definition,</td>
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<td>(ISBN 0201566524)</td>
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<td>SVID Issue 4</td>
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2.2 Informative References/Bibliography

In addition, the specifications listed below provide essential background information to implementors of this specification. These references are included for information only.

Table 2-2 Other References

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<th>Name</th>
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<td>DWARF Debugging Information Format, Revision 2.0.0 (July 27, 1993)</td>
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</tr>
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<td>DWARF Debugging Information Format, Revision 3.0.0 (Draft)</td>
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<td><a href="http://refsspecs.linux-foundation.org/dwarf">http://refsspecs.linux-foundation.org/dwarf</a></td>
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<td>Linux Allocated Device Registry</td>
<td>LINUX ALLOCATED DEVICES</td>
<td><a href="http://www.lanana.org/docs/device-list/devices.txt">http://www.lanana.org/docs/device-list/devices.txt</a></td>
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<td>PAM</td>
<td>Open Software Foundation, Request For Comments: 86.0, October 1995, V. Samar &amp; R. Schemers (SunSoft)</td>
<td><a href="http://www.opengroup.org/tech/rfc/mirror-rfc/rfc86.0.txt">http://www.opengroup.org/tech/rfc/mirror-rfc/rfc86.0.txt</a></td>
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<td>RFC 1831/1832 RPC</td>
<td>IETF RFC 1831 &amp; 1832</td>
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3 Requirements

3.1 Relevant Libraries

The libraries listed in Table 3-1 shall be available on S390X Linux Standard Base systems, with the specified runtime names. These names override or supplement the names specified in the generic LSB (ISO/IEC 23360 Part 1) specification. The specified program interpreter, referred to as proginterp in this table, shall be used to load the shared libraries specified by DT_NEEDED entries at run time.

Table 3-1 Standard Library Names

<table>
<thead>
<tr>
<th>Library</th>
<th>Runtime Name</th>
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<tbody>
<tr>
<td>libm</td>
<td>libm.so.6</td>
</tr>
<tr>
<td>libdl</td>
<td>libdl.so.2</td>
</tr>
<tr>
<td>libcrypt</td>
<td>libcrypt.so.1</td>
</tr>
<tr>
<td>libz</td>
<td>libz.so.1</td>
</tr>
<tr>
<td>libnscurses</td>
<td>libncurses.so.5</td>
</tr>
<tr>
<td>libutil</td>
<td>libutil.so.1</td>
</tr>
<tr>
<td>libc</td>
<td>libc.so.6</td>
</tr>
<tr>
<td>libpthread</td>
<td>libpthread.so.0</td>
</tr>
<tr>
<td>proginterp</td>
<td>/lib64/ld-lsb-s390x.so.3</td>
</tr>
<tr>
<td>libgcc_s</td>
<td>libgcc_s.so.1</td>
</tr>
</tbody>
</table>

These libraries will be in an implementation-defined directory which the dynamic linker shall search by default.

3.2 LSB Implementation Conformance

A conforming implementation is necessarily architecture specific, and must provide the interfaces specified by both the generic LSB Core specification (ISO/IEC 23360 Part 1) and the relevant architecture specific part of ISO/IEC 23360.

Rationale: An implementation must provide at least the interfaces specified in these specifications. It may also provide additional interfaces.

A conforming implementation shall satisfy the following requirements:

- A processor architecture represents a family of related processors which may not have identical feature sets. The architecture specific parts of ISO/IEC 23360 that supplement this specification for a given target processor architecture describe a minimum acceptable processor. The implementation shall provide all features of this processor, whether in hardware or through emulation transparent to the application.
- The implementation shall be capable of executing compiled applications having the format and using the system interfaces described in this document.
• The implementation shall provide libraries containing the interfaces specified by this document, and shall provide a dynamic linking mechanism that allows these interfaces to be attached to applications at runtime. All the interfaces shall behave as specified in this document.
• The map of virtual memory provided by the implementation shall conform to the requirements of this document.
• The implementation's low-level behavior with respect to function call linkage, system traps, signals, and other such activities shall conform to the formats described in this document.
• The implementation shall provide all of the mandatory interfaces in their entirety.
• The implementation may provide one or more of the optional interfaces. Each optional interface that is provided shall be provided in its entirety. The product documentation shall state which optional interfaces are provided.
• The implementation shall provide all files and utilities specified as part of this document in the format defined here and in other referenced documents. All commands and utilities shall behave as required by this document. The implementation shall also provide all mandatory components of an application's runtime environment that are included or referenced in this document.
• The implementation, when provided with standard data formats and values at a named interface, shall provide the behavior defined for those values and data formats at that interface. However, a conforming implementation may consist of components which are separately packaged and/or sold. For example, a vendor of a conforming implementation might sell the hardware, operating system, and windowing system as separately packaged items.
• The implementation may provide additional interfaces with different names. It may also provide additional behavior corresponding to data values outside the standard ranges, for standard named interfaces.

3.3 LSB Application Conformance

A conforming application is necessarily architecture specific, and must conform to both the generic LSB Core specification (ISO/IEC 23360 Part 1) and the relevant architecture specific part of ISO/IEC 23360.

A conforming application shall satisfy the following requirements:
• Its executable files shall be either shell scripts or object files in the format defined for the Object File Format system interface.
• Its object files shall participate in dynamic linking as defined in the Program Loading and Linking System interface.
• It shall employ only the instructions, traps, and other low-level facilities defined in the Low-Level System interface as being for use by applications.
• If it requires any optional interface defined in this document in order to be installed or to execute successfully, the requirement for that optional interface shall be stated in the application's documentation.
• It shall not use any interface or data format that is not required to be provided by a conforming implementation, unless:
• If such an interface or data format is supplied by another application through direct invocation of that application during execution, that application shall be in turn an LSB conforming application.

• The use of that interface or data format, as well as its source, shall be identified in the documentation of the application.

• It shall not use any values for a named interface that are reserved for vendor extensions.

A strictly conforming application shall not require or use any interface, facility, or implementation-defined extension that is not defined in this document in order to be installed or to execute successfully.
4 Definitions

For the purposes of this document, the following definitions, as specified in the ISO/IEC Directives, Part 2, 2001, 4th Edition, apply:

- **can**
  - be able to; there is a possibility of; it is possible to

- **cannot**
  - be unable to; there is no possibility of; it is not possible to

- **may**
  - is permitted; is allowed; is permissible

- **need not**
  - it is not required that; no...is required

- **shall**
  - is to; is required to; it is required that; has to; only...is permitted; it is necessary

- **shall not**
  - is not allowed [permitted] [acceptable] [permissible]; is required to be not; is required that...be not; is not to be

- **should**
  - it is recommended that; ought to

- **should not**
  - it is not recommended that; ought not to
5 Terminology

For the purposes of this document, the following terms apply:

archLSB

The architectural part of the LSB Specification which describes the specific parts of the interface that are platform specific. The archLSB is complementary to the gLSB.

Binary Standard

The total set of interfaces that are available to be used in the compiled binary code of a conforming application.

gLSB

The common part of the LSB Specification that describes those parts of the interface that remain constant across all hardware implementations of the LSB.

implementation-defined

Describes a value or behavior that is not defined by this document but is selected by an implementor. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence of the value or behavior. An application that relies on such a value or behavior cannot be assured to be portable across conforming implementations. The implementor shall document such a value or behavior so that it can be used correctly by an application.

Shell Script

A file that is read by an interpreter (e.g., awk). The first line of the shell script includes a reference to its interpreter binary.

Source Standard

The set of interfaces that are available to be used in the source code of a conforming application.

undefined

Describes the nature of a value or behavior not defined by this document which results from use of an invalid program construct or invalid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming implementations.

unspecified

Describes the nature of a value or behavior not specified by this document which results from use of a valid program construct or valid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming implementations.
Other terms and definitions used in this document shall have the same meaning as defined in Chapter 3 of the Base Definitions volume of ISO POSIX (2003).
6 Documentation Conventions

Throughout this document, the following typographic conventions are used:

function()

the name of a function

command

the name of a command or utility

CONSTANT

a constant value

parameter

a parameter

variable

a variable

Throughout this specification, several tables of interfaces are presented. Each entry in these tables has the following format:

name

the name of the interface

(symver)

An optional symbol version identifier, if required.

[refno]

A reference number indexing the table of referenced specifications that follows this table.

For example,

```
forkpty(GLIBC_2.0) [SUSv3]
```

refers to the interface named `forkpty()` with symbol version `GLIBC_2.0` that is defined in the `SUSv3` reference.

Note: Symbol versions are defined in the architecture specific parts of ISO/IEC 23360 only.
II Executable and Linking Format (ELF)
7 Introduction

Executable and Linking Format (ELF) defines the object format for compiled applications. This specification supplements the information found in System V ABI Update and LINUX for zSeries Application Binary Interface Supplement, and is intended to document additions made since the publication of that document.
8 Low Level System Information

8.1 Machine Interface

8.1.1 Processor Architecture

The z/Architecture is specified by the following documents

- LINUX for zSeries Application Binary Interface Supplement
- z/Architecture Principles of Operation

Only the non optional features of z/Architecture processor instruction set may be assumed to be present. An application should determine if any additional instruction set features are available before using those additional features. If a feature is not present, then a conforming application shall not use it.

Conforming applications shall not invoke the implementations underlying system call interface directly. The interfaces in the implementation base libraries shall be used instead.

**Rationale:** Implementation-supplied base libraries may use the system call interface but applications must not assume any particular operating system or kernel version is present.

Applications conforming to this specification must provide feedback to the user if a feature that is required for correct execution of the application is not present. Applications conforming to this specification should attempt to execute in a diminished capacity if a required instruction set feature is not present.

This specification does not provide any performance guarantees of a conforming system. A system conforming to this specification may be implemented in either hardware or software.

8.1.2 Data Representation

LSB-conforming applications shall use the data representation as defined in Chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.1.2.1 Byte Ordering

See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.1.2.2 Fundamental Types

See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.1.2.3 Aggregates and Unions

See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.1.2.4 Bit Fields

See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.
8.2 Function Calling Sequence

LSB-conforming applications shall use the function calling sequence as defined in Chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.2.1 Registers
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.2.2 Stack Frame
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.2.3 Parameter Passing
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.2.4 Variable Argument Lists
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.2.5 Return Values
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.3 Operating System Interface

LSB-conforming applications shall use the Operating System Interfaces as defined in Chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.3.1 Virtual Address Space
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.3.2 Page Size
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.3.3 Virtual Address Assignments
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.3.4 Managing the Process Stack
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.3.5 Coding Guidelines
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.
8.3.6 Processor Execution Mode
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.3.7 Exception Interface
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.3.8 Signal Delivery
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.3.8.1 Signal Handler Interface
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.4 Process Initialization
LSB-conforming applications shall use the Process Initialization as defined in Chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.4.1 Registers
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.4.2 Process Stack
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.5 Coding Examples
LSB-conforming applications may implement fundamental operations using the Coding Examples as defined in Chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.5.1 Code Model Overview
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.5.2 Function Prolog and Epilog
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.5.3 Profiling
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.5.4 Data Objects
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.
8.5.5 Function Calls
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.5.6 Dynamic Stack Space Allocation
See chapter 1 of the LINUX for zSeries Application Binary Interface Supplement.

8.6 Debug Information
The LSB does not currently specify the format of Debug information.
9 Object Format

9.1 Introduction

LSB-conforming implementations shall support an object file format, called Executable and Linking Format (ELF) as defined by the System V ABI, System V ABI Update, LINUX for zSeries Application Binary Interface Supplement and as supplemented by the generic LSB and this document.

9.2 ELF Header

9.2.1 Machine Information

LSB-conforming applications shall use the Machine Information as defined in Chapter 2 of the LINUX for zSeries Application Binary Interface Supplement.

9.3 Sections

See chapter 2 of the LINUX for zSeries Application Binary Interface Supplement.

9.3.1 Special Sections

The following sections are defined in the LINUX for zSeries Application Binary Interface Supplement.

Table 9-1 ELF Special Sections

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Attributes</th>
</tr>
</thead>
<tbody>
<tr>
<td>.got</td>
<td>SHT_PROGBITS</td>
<td>SHF_ALLOC+SHF_WRITE</td>
</tr>
<tr>
<td>.plt</td>
<td>SHT_PROGBITS</td>
<td>SHF_ALLOC+SHF_EXECHINST</td>
</tr>
</tbody>
</table>

.got
This section holds the global offset table.

.plt
This section holds the procedure linkage table.

9.3.2 Linux Special Sections

The following Linux S/390 specific sections are defined here.

Table 9-2 Additional Special Sections

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Attributes</th>
</tr>
</thead>
<tbody>
<tr>
<td>.rela.dyn</td>
<td>SHT_RELA</td>
<td>SHF_ALLOC</td>
</tr>
<tr>
<td>.rela.plt</td>
<td>SHT_RELA</td>
<td>SHF_ALLOC</td>
</tr>
<tr>
<td>.sbss</td>
<td>SHT_PROGBITS</td>
<td>SHF_WRITE</td>
</tr>
</tbody>
</table>
.rela.dyn
This section holds RELA type relocation information for all sections of a shared library except the PLT.

.rel.a.plt
This section holds RELA type relocation information for the PLT section of a shared library or dynamically linked application

.sbss
This section holds uninitialized data that contribute to the program's memory image. The system initializes the data with zeroes when the program begins to run.

9.4 Symbol Table
LSB-conforming applications shall use the Symbol Table as defined in Chapter 2 of the LINUX for zSeries Application Binary Interface Supplement.

9.5 Relocation
LSB-conforming applications shall use Relocations as defined in Chapter 2 of the LINUX for zSeries Application Binary Interface Supplement.

9.5.1 Relocation Types
See chapter 2 of the LINUX for zSeries Application Binary Interface Supplement.
10 Program Loading and Dynamic Linking

10.1 Introduction
LSB-conforming implementations shall support the object file information and system actions that create running programs as specified in the System V ABI, System V ABI Update, LINUX for zSeries Application Binary Interface Supplement and as supplemented by the ISO/IEC 23360 Part 1 and this document.

10.2 Program Loading
See Chapter 3 of the LINUX for zSeries Application Binary Interface Supplement.

10.3 Dynamic Linking
See Chapter 3 of the LINUX for zSeries Application Binary Interface Supplement.

10.3.1 Dynamic Section
The following dynamic entries are defined in the LINUX for zSeries Application Binary Interface Supplement.

DT_JMPREL
This entry is associated with a table of relocation entries for the procedure linkage table. This entry is mandatory both for executable and shared object files

DT_PLTGOT
This entry's d_ptr member gives the address of the first byte in the procedure linkage table

10.3.2 Global Offset Table
See Chapter 3 of the LINUX for zSeries Application Binary Interface Supplement.

10.3.3 Function Addresses
See chapter 3 of the LINUX for zSeries Application Binary Interface Supplement.

10.3.4 Procedure Linkage Table
See chapter 3 of the LINUX for zSeries Application Binary Interface Supplement.
III Base Libraries
11 Libraries

An LSB-conforming implementation shall support base libraries which provide interfaces for accessing the operating system, processor and other hardware in the system.

Only those interfaces that are unique to the z/Architecture platform are defined here. This section should be used in conjunction with the corresponding section in the Linux Standard Base Specification.

11.1 Program Interpreter/Dynamic Linker

The Program Interpreter shall be `/lib64/ld-1sb-s390x.so.3`.

11.2 Interfaces for libc

Table 11-1 defines the library name and shared object name for the libc library

<table>
<thead>
<tr>
<th>Library:</th>
<th>libc</th>
</tr>
</thead>
<tbody>
<tr>
<td>SONAME:</td>
<td>libc.so.6</td>
</tr>
</tbody>
</table>

The behavior of the interfaces in this library is specified by the following specifications:

[LFS] Large File Support
[LSB] ISO/IEC 23360 Part 1
[SUSv2] SUSv2
[SVID.3] SVID Issue 3
[SVID.4] SVID Issue 4

11.2.1 RPC

11.2.1.1 Interfaces for RPC

An LSB conforming implementation shall provide the architecture specific functions for RPC specified in Table 11-2, with the full mandatory functionality as described in the referenced underlying specification.

<table>
<thead>
<tr>
<th>authnone_create(GLIBC_2.2) [SVID.4]</th>
<th>clnt_create(GLIBC_2.2) [SVID.4]</th>
<th>clnt_pcreateerror(GLIBC_2.2) [SVID.4]</th>
<th>clnt_perror(GLIBC_2.2) [SVID.4]</th>
</tr>
</thead>
<tbody>
<tr>
<td>clnt_tokenize(GLIBC_2.2) [SVID.4]</td>
<td>clnt_spcreateerror(GLIBC_2.2) [SVID.4]</td>
<td>clnt_sperrno(GLIBC_2.2) [SVID.4]</td>
<td>clnt_sperror(GLIBC_2.2) [SVID.4]</td>
</tr>
<tr>
<td>key_decryptsession(GLIBC_2.2) [SVID.3]</td>
<td>pmap_getport(GLIBC_2.2) [LSB]</td>
<td>pmap_set(GLIBC_2.2) [LSB]</td>
<td>pmap_unset(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>svc_getreqset(GLIBC_2.2) [SVID.3]</td>
<td>svc_register(GLIBC_2.2) [LSB]</td>
<td>svc_run(GLIBC_2.2) [LSB]</td>
<td>svc_sendreply(GLIBC_2.2) [LSB]</td>
</tr>
</tbody>
</table>
### 11.2.2 System Calls

#### 11.2.2.1 Interfaces for System Calls

An LSB conforming implementation shall provide the architecture specific functions for System Calls specified in Table 11-3, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-3 libc - System Calls Function Interfaces**

<table>
<thead>
<tr>
<th>Function</th>
<th>LSB</th>
<th>SUSv3</th>
<th>SUSv2</th>
</tr>
</thead>
<tbody>
<tr>
<td>__fxstat(GLIBC_2.2)</td>
<td>__getpgid(GLIBC_2.2)</td>
<td>__lxstat(GLIBC_2.2)</td>
<td>__xmknod(GLIBC_2.2)</td>
</tr>
<tr>
<td>__xstat(GLIBC_2.2)</td>
<td>access(GLIBC_2.2)</td>
<td>acct(GLIBC_2.2)</td>
<td>alarm(GLIBC_2.2)</td>
</tr>
<tr>
<td>brk(GLIBC_2.2)</td>
<td>chdir(GLIBC_2.2)</td>
<td>chmod(GLIBC_2.2)</td>
<td>chown(GLIBC_2.2)</td>
</tr>
<tr>
<td>chroot(GLIBC_2.2)</td>
<td>clock(GLIBC_2.2)</td>
<td>close(GLIBC_2.2)</td>
<td>closedir(GLIBC_2.2)</td>
</tr>
<tr>
<td>Function</td>
<td>Description</td>
<td></td>
<td></td>
</tr>
<tr>
<td>-------------------</td>
<td>---------------------------------------</td>
<td></td>
<td></td>
</tr>
<tr>
<td>creat(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>dup(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>dup2(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>exec(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>executep(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
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</tr>
<tr>
<td>execvp(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>fchown(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>fork(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>fstat(GLIBC_2.2)</td>
<td>[LSB]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>fstatfs(GLIBC_2.2)</td>
<td>[LSB]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>fstatvfs(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ftruncate(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>fchdir(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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</tr>
<tr>
<td>fchmod(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<tr>
<td>fchown(GLIBC_2.2)</td>
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<tr>
<td>fcntl(GLIBC_2.2)</td>
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<tr>
<td>flock(GLIBC_2.2)</td>
<td>[LSB]</td>
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<tr>
<td>fork(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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</tr>
<tr>
<td>fstatfs(GLIBC_2.2)</td>
<td>[LSB]</td>
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<tr>
<td>getcontext(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
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<tr>
<td>getdtablesize(GLIBC_2.2)</td>
<td>[LSB]</td>
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<tr>
<td>getegid(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<tr>
<td>geteuid(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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</tr>
<tr>
<td>fdatasync(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<tr>
<td>fchown(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<tr>
<td>fdatasync(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<tr>
<td>flock(GLIBC_2.2)</td>
<td>[LSB]</td>
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<tr>
<td>fdatasync(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<tr>
<td>getgroups(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<tr>
<td>getitimer(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<tr>
<td>getloadavg(GLIBC_2.2)</td>
<td>[LSB]</td>
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<tr>
<td>getpagesize(GLIBC_2.2)</td>
<td>[LSB]</td>
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<tr>
<td>getpgid(GLIBC_2.2)</td>
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<tr>
<td>getpgrp(GLIBC_2.2)</td>
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<td>getpriority(GLIBC_2.2)</td>
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<tr>
<td>getpriority(GLIBC_2.2)</td>
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<tr>
<td>getrlimit(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<tr>
<td>getrusage(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<tr>
<td>getsid(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
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</tr>
<tr>
<td>getuid(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>getwd(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>initgroups(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
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</tr>
<tr>
<td>ioctl(GLIBC_2.2)</td>
<td>[LSB]</td>
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</tr>
<tr>
<td>kill(GLIBC_2.2)</td>
<td>[LSB]</td>
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</tr>
<tr>
<td>killpg(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>lchown(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>link(GLIBC_2.2)</td>
<td>[LSB]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>lseek(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>mkdir(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>mkfifo(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>mlockall(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
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</tr>
<tr>
<td>memfd_create(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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</tr>
<tr>
<td>memfd_map(GLIBC_2.2)</td>
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</tr>
<tr>
<td>mprotect(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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</tr>
<tr>
<td>getrlimit(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<td></td>
</tr>
<tr>
<td>getrusage(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
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</tr>
<tr>
<td>msync(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
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</tr>
<tr>
<td>munlock(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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</tr>
<tr>
<td>munlockall(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>munmap(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>nanosleep(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>nice(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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</tr>
<tr>
<td>open(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>poll(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<td></td>
</tr>
<tr>
<td>pathconf(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
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</tr>
<tr>
<td>pause(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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</tr>
<tr>
<td>pipe(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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</tr>
<tr>
<td>pselect(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
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</tr>
<tr>
<td>readdir(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
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</tr>
<tr>
<td>readdir_r(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>readlink(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>rename(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>rmdir(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>sched_get_priority_max(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<tr>
<td>sched_get_priority_min(GLIBC_2.2)</td>
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</tr>
<tr>
<td>sched_getparam(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>sched_getscheduler(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>sched_rr_get_interval(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>sched_setaffinity(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>sched_setscheduler(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>sched_yield(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
11 Libraries

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<table>
<thead>
<tr>
<th>[SUSv3]</th>
<th>[SUSv3]</th>
<th>[SUSv3]</th>
<th>[LSB]</th>
</tr>
</thead>
<tbody>
<tr>
<td>sched_yield(GLIBC_2.2)</td>
<td>select(GLIBC_2.2)</td>
<td>setcontext(GLIBC_2.2)</td>
<td>setegid(GLIBC_2.2)</td>
</tr>
<tr>
<td>seteuid(GLIBC_2.2)</td>
<td>setgid(GLIBC_2.2)</td>
<td>setitimer(GLIBC_2.2)</td>
<td>setpgid(GLIBC_2.2)</td>
</tr>
<tr>
<td>setpriority(GLIBC_2.2)</td>
<td>setpriority(GLIBC_2.2)</td>
<td>setreuid(GLIBC_2.2)</td>
<td>setrlimit(GLIBC_2.2)</td>
</tr>
<tr>
<td>setrlimit64(GLIBC_2.2)</td>
<td>setrlimit64(GLIBC_2.2)</td>
<td>setregid(GLIBC_2.2)</td>
<td>setpgid(GLIBC_2.2)</td>
</tr>
<tr>
<td>sleep(GLIBC_2.2)</td>
<td>statfs(GLIBC_2.2)</td>
<td>statfs(GLIBC_2.2)</td>
<td>stime(GLIBC_2.2)</td>
</tr>
<tr>
<td>symlink(GLIBC_2.2)</td>
<td>symlink(GLIBC_2.2)</td>
<td>sysconf(GLIBC_2.2)</td>
<td>time(GLIBC_2.2)</td>
</tr>
<tr>
<td>times(GLIBC_2.2)</td>
<td>truncate(GLIBC_2.2)</td>
<td>ulimit(GLIBC_2.2)</td>
<td>umask(GLIBC_2.2)</td>
</tr>
<tr>
<td>unname(GLIBC_2.2)</td>
<td>unlink(GLIBC_2.2)</td>
<td>utime(GLIBC_2.2)</td>
<td>utimes(GLIBC_2.2)</td>
</tr>
<tr>
<td>vfork(GLIBC_2.2)</td>
<td>wait(GLIBC_2.2)</td>
<td>wait4(GLIBC_2.2)</td>
<td>waitid(GLIBC_2.2)</td>
</tr>
<tr>
<td>waitpid(GLIBC_2.2)</td>
<td>write(GLIBC_2.2)</td>
<td>writev(GLIBC_2.2)</td>
<td>writev(GLIBC_2.2)</td>
</tr>
</tbody>
</table>

An LSB conforming implementation shall provide the architecture specific deprecated functions for System Calls specified in Table 11-4, with the full mandatory functionality as described in the referenced underlying specification.

**Note:** These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-4 libc - System Calls Deprecated Function Interfaces

<table>
<thead>
<tr>
<th>fstatfs(GLIBC_2.2)</th>
<th>getdtablesize(GLIBC_2.2)</th>
<th>getpagesize(GLIBC_2.2)</th>
<th>getwd(GLIBC_2.2)</th>
</tr>
</thead>
<tbody>
<tr>
<td>statfs(GLIBC_2.2)</td>
<td>getdtablesize(GLIBC_2.2)</td>
<td>getpagesize(GLIBC_2.2)</td>
<td>getwd(GLIBC_2.2)</td>
</tr>
</tbody>
</table>

11.2.3 Standard I/O

11.2.3.1 Interfaces for Standard I/O

An LSB conforming implementation shall provide the architecture specific functions for Standard I/O specified in Table 11-5, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-5 libc - Standard I/O Function Interfaces

<table>
<thead>
<tr>
<th>_IO_feof(GLIBC_2.2)</th>
<th>_IO_getc(GLIBC_2.2)</th>
<th>_IO_putchar(GLIBC_2.2)</th>
<th>_IO_puts(GLIBC_2.2)</th>
</tr>
</thead>
<tbody>
<tr>
<td>asprintf(GLIBC_2.2)</td>
<td>clearerr(GLIBC_2.2)</td>
<td>ctermid(GLIBC_2.2)</td>
<td>fclose(GLIBC_2.2)</td>
</tr>
</tbody>
</table>
An LSB conforming implementation shall provide the architecture specific data interfaces for Standard I/O specified in Table 11-6, with the full mandatory functionality as described in the referenced underlying specification.

### Table 11-6 libc - Standard I/O Data Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>Standard</th>
<th>LSB</th>
<th>Function</th>
<th>Standard</th>
<th>LSB</th>
</tr>
</thead>
<tbody>
<tr>
<td>fwrite(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td>fputc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
</tr>
<tr>
<td>fgetwc_unlocked(GLIBC_2.2)</td>
<td>[LSB]</td>
<td></td>
<td>fputc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
</tr>
<tr>
<td>ftell(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td>ftell_unlocked(GLIBC_2.2)</td>
<td>[LSB]</td>
<td></td>
</tr>
<tr>
<td>getw(GLIBC_2.2)</td>
<td>[SUSv2]</td>
<td></td>
<td>getwc_unlocked(GLIBC_2.2)</td>
<td>[LSB]</td>
<td></td>
</tr>
<tr>
<td>getc_unlocked(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
</tr>
<tr>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td>getc_unlocked(GLIBC_2.2)</td>
<td>[LSB]</td>
<td></td>
</tr>
<tr>
<td>getw(GLIBC_2.2)</td>
<td>[SUSv2]</td>
<td></td>
<td>getw(GLIBC_2.2)</td>
<td>[SUSv2]</td>
<td></td>
</tr>
<tr>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
</tr>
<tr>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
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<tr>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
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<tr>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
</tr>
<tr>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
</tr>
<tr>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<tr>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<td>getc(GLIBC_2.2)</td>
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<tr>
<td>getc(GLIBC_2.2)</td>
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<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<tr>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<td>getc(GLIBC_2.2)</td>
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<td>getc(GLIBC_2.2)</td>
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<td>getc(GLIBC_2.2)</td>
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<td>getc(GLIBC_2.2)</td>
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<tr>
<td>getc(GLIBC_2.2)</td>
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<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<tr>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<tr>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<tr>
<td>getc(GLIBC_2.2)</td>
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<td>getc(GLIBC_2.2)</td>
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<tr>
<td>getc(GLIBC_2.2)</td>
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<tr>
<td>getc(GLIBC_2.2)</td>
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<td>getc(GLIBC_2.2)</td>
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<td>getc(GLIBC_2.2)</td>
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<td>getc(GLIBC_2.2)</td>
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<td>[SUSv3]</td>
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<td>getc(GLIBC_2.2)</td>
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<td>getc(GLIBC_2.2)</td>
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<tr>
<td>getc(GLIBC_2.2)</td>
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<td>getc(GLIBC_2.2)</td>
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<td>getc(GLIBC_2.2)</td>
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<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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</tr>
<tr>
<td>getc(GLIBC_2.2)</td>
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<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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</tr>
<tr>
<td>getc(GLIBC_2.2)</td>
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<td></td>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
</tr>
<tr>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
</tr>
<tr>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
<td>getc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
<td></td>
</tr>
</tbody>
</table>
11.2.4 Signal Handling

11.2.4.1 Interfaces for Signal Handling

An LSB conforming implementation shall provide the architecture specific functions for Signal Handling specified in Table 11-7, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-7 libc - Signal Handling Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>Implementation</th>
<th>Implementation</th>
<th>Implementation</th>
<th>Implementation</th>
</tr>
</thead>
<tbody>
<tr>
<td>__libc_current_max</td>
<td>__libc_current_min</td>
<td>__sigsetjmp</td>
<td>__sysv_signal</td>
<td></td>
</tr>
<tr>
<td>sigtrmax(GLIBC_2.2) [LSB]</td>
<td>sigtrmin(GLIBC_2.2) [LSB]</td>
<td>psignal(GLIBC_2.2) [LSB]</td>
<td>raise(GLIBC_2.2) [SUSv3]</td>
<td></td>
</tr>
<tr>
<td>__xpg_sigpause</td>
<td>bsd_signal(GLIBC_2.2) [SUSv3]</td>
<td>psignal(GLIBC_2.2) [LSB]</td>
<td>raise(GLIBC_2.2) [SUSv3]</td>
<td></td>
</tr>
<tr>
<td>sigaction(GLIBC_2.2) [SUSv3]</td>
<td>sigaddset(GLIBC_2.2) [SUSv3]</td>
<td>sigaltstack(GLIBC_2.2) [SUSv3]</td>
<td>sigandset(GLIBC_2.2) [LSB]</td>
<td></td>
</tr>
<tr>
<td>sigdelset(GLIBC_2.2) [SUSv3]</td>
<td>sigemptyset(GLIBC_2.2) [SUSv3]</td>
<td>sigfillset(GLIBC_2.2) [SUSv3]</td>
<td>sighold(GLIBC_2.2) [SUSv3]</td>
<td></td>
</tr>
<tr>
<td>sigignore(GLIBC_2.2) [SUSv3]</td>
<td>siginterrupt(GLIBC_2.2) [SUSv3]</td>
<td>sigisemptyset(GLIBC_2.2) [LSB]</td>
<td>sigismember(GLIBC_2.2) [SUSv3]</td>
<td></td>
</tr>
<tr>
<td>siglongjmp(GLIBC_2.2) [SUSv3]</td>
<td>signal(GLIBC_2.2) [SUSv3]</td>
<td>sigorset(GLIBC_2.2) [LSB]</td>
<td>sigpause(GLIBC_2.2) [LSB]</td>
<td></td>
</tr>
<tr>
<td>sigpending(GLIBC_2.2) [SUSv3]</td>
<td>sigprocmask(GLIBC_2.2) [SUSv3]</td>
<td>sigqueue(GLIBC_2.2) [SUSv3]</td>
<td>sigrelse(GLIBC_2.2) [SUSv3]</td>
<td></td>
</tr>
<tr>
<td>sigreturn(GLIBC_2.2) [LSB]</td>
<td>sigset(GLIBC_2.2) [SUSv3]</td>
<td>sigsuspend(GLIBC_2.2) [SUSv3]</td>
<td>sigtimedwait(GLIBC_2.2) [SUSv3]</td>
<td></td>
</tr>
<tr>
<td>sigwait(GLIBC_2.2) [SUSv3]</td>
<td>sigwaitinfo(GLIBC_2.2) [SUSv3]</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

An LSB conforming implementation shall provide the architecture specific deprecated functions for Signal Handling specified in Table 11-8, with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-8 libc - Signal Handling Deprecated Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>Implementation</th>
</tr>
</thead>
<tbody>
<tr>
<td>sigpause(GLIBC_2.2) [LSB]</td>
<td></td>
</tr>
</tbody>
</table>

An LSB conforming implementation shall provide the architecture specific data interfaces for Signal Handling specified in Table 11-9, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-9 libc - Signal Handling Data Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>Implementation</th>
</tr>
</thead>
<tbody>
<tr>
<td>__sys_siglist(GLIBC_C_2.3.3) [LSB]</td>
<td></td>
</tr>
</tbody>
</table>
11.2.5 Localization Functions

11.2.5.1 Interfaces for Localization Functions

An LSB conforming implementation shall provide the architecture specific functions for Localization Functions specified in Table 11-10, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-10 libc - Localization Functions Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>Interface</th>
</tr>
</thead>
<tbody>
<tr>
<td>bind_textdomain</td>
<td>bindtextdomain(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>codeset</td>
<td></td>
</tr>
<tr>
<td>catopen</td>
<td>catopen(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>dgettext</td>
<td>dgettext(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>dcgettext</td>
<td>dcgettext(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>dcngettext</td>
<td>dcngettext(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>gettext</td>
<td>gettext(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>iconv</td>
<td>iconv(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>iconv_close</td>
<td>iconv_close(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>localeconv</td>
<td>localeconv(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>ngettext</td>
<td>ngettext(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>nl_langinfo</td>
<td>nl_langinfo(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>setlocale</td>
<td>setlocale(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>textdomain</td>
<td>textdomain(GLIBC_2.2) [LSB]</td>
</tr>
</tbody>
</table>

An LSB conforming implementation shall provide the architecture specific data interfaces for Localization Functions specified in Table 11-11, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-11 libc - Localization Functions Data Interfaces

<table>
<thead>
<tr>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>_nl_msg_cat_cntr</td>
</tr>
<tr>
<td>(GLIBC_2.2) [LSB]</td>
</tr>
</tbody>
</table>

11.2.6 Posix Spawn Option

11.2.6.1 Interfaces for Posix Spawn Option

An LSB conforming implementation shall provide the architecture specific functions for Posix Spawn Option specified in Table 11-12, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-12 libc - Posix Spawn Option Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>Interface</th>
</tr>
</thead>
<tbody>
<tr>
<td>posix Spawn</td>
<td>posix_spawn(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>_actions_addclose</td>
<td>posix Spawn file _actions_addclose(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>_actions_adddup</td>
<td>posix Spawn file _actions_adddup(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>_actions_destroy</td>
<td>posix Spawn file _actions_destroy(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>_getgroup</td>
<td>posix Spawn attr _getgroup(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>_getschedpolicy</td>
<td>posix Spawn attr _getschedpolicy(GLIBC_2.2)</td>
</tr>
<tr>
<td>_sgetdefault</td>
<td>posix Spawn attr _sgetdefault(GLIBC_2.2)</td>
</tr>
</tbody>
</table>

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11.2.7 Posix Advisory Option

11.2.7.1 Interfaces for Posix Advisory Option

An LSB conforming implementation shall provide the architecture specific functions for Posix Advisory Option specified in Table 11-13, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-13 libc - Posix Advisory Option Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>LSB</th>
<th>SUSv3</th>
<th>SUSv3</th>
<th>SUSv3</th>
</tr>
</thead>
<tbody>
<tr>
<td>posix_fadvise(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>posix_fallocate(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>posix_madvise(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>posix_memalign(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
</tbody>
</table>

11.2.8 Socket Interface

11.2.8.1 Interfaces for Socket Interface

An LSB conforming implementation shall provide the architecture specific functions for Socket Interface specified in Table 11-14, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-14 libc - Socket Interface Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>LSB</th>
<th>SUSv3</th>
<th>SUSv3</th>
<th>SUSv3</th>
<th>SUSv3</th>
</tr>
</thead>
<tbody>
<tr>
<td>_h_errno_location(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>accept(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>bind(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>bindresvport(GLIBC_2.2)</td>
<td>LSB</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>connect(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>gethostid(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>gethostname(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>getpeername(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>getsockname(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>getsockopt(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_freenameindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_indextoname(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nameindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nametoindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nameindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nametoindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nameindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nametoindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nameindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nametoindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nameindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nametoindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nameindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nametoindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nameindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nametoindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nameindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nametoindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nameindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nametoindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nameindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nametoindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nameindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nametoindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nameindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
<tr>
<td>if_nametoindex(GLIBC_2.2)</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
<td>SUSv3</td>
</tr>
</tbody>
</table>
### 11 Libraries

| socket(GLIBC_2.2) [SUSv3] | socketpair(GLIBC_2.2) [SUSv3] |

An LSB conforming implementation shall provide the architecture specific data interfaces for Socket Interface specified in Table 11-15, with the full mandatory functionality as described in the referenced underlying specification.

#### Table 11-15 libc - Socket Interface Data Interfaces

| in6addr_any(GLIBC_2.2) [SUSv3] | in6addr_loopback(GLIBC_2.2) [SUSv3] |

### 11.2.9 Wide Characters

#### 11.2.9.1 Interfaces for Wide Characters

An LSB conforming implementation shall provide the architecture specific functions for Wide Characters specified in Table 11-16, with the full mandatory functionality as described in the referenced underlying specification.

#### Table 11-16 libc - Wide Characters Function Interfaces

<table>
<thead>
<tr>
<th>__wcstod_intern al(GLIBC_2.2) [LSB]</th>
<th>__wcstof_interna l(GLIBC_2.2) [LSB]</th>
<th>__wcstol_interna l(GLIBC_2.2) [LSB]</th>
<th>__wcstold_intern al(GLIBC_2.2) [LSB]</th>
</tr>
</thead>
<tbody>
<tr>
<td>fputwc(GLIBC_2.2) [SUSv3]</td>
<td>fputws(GLIBC_2.2) [SUSv3]</td>
<td>fwide(GLIBC_2.2) [SUSv3]</td>
<td>fwprintf(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>fwchar(GLIBC_2.2) [SUSv3]</td>
<td>getwc(GLIBC_2.2) [SUSv3]</td>
<td>getwchar(GLIBC_2.2) [SUSv3]</td>
<td>mbstrans(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>mbstrans(GLIBC_2.2) [SUSv3]</td>
<td>mbstrans(GLIBC_2.2) [SUSv3]</td>
<td>mbstrans(GLIBC_2.2) [SUSv3]</td>
<td>mbstrans(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>putwchar(GLIBC_2.2) [SUSv3]</td>
<td>towupper(GLIBC_2.2) [SUSv3]</td>
<td>ungetwc(GLIBC_2.2) [SUSv3]</td>
<td>towstrans(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>towstrans(GLIBC_2.2) [SUSv3]</td>
<td>towstrans(GLIBC_2.2) [SUSv3]</td>
<td>towstrans(GLIBC_2.2) [SUSv3]</td>
<td>towstrans(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>vfwprintf(GLIBC_2.2) [SUSv3]</td>
<td>vfwscanf(GLIBC_2.2) [SUSv3]</td>
<td>vfwscanf(GLIBC_2.2) [SUSv3]</td>
<td>vfwscanf(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>wcpcpy(GLIBC_2.2) [SUSv3]</td>
<td>wcpcpy(GLIBC_2.2) [SUSv3]</td>
<td>wcpcpy(GLIBC_2.2) [SUSv3]</td>
<td>wcpcpy(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>wcscasecmp(GLIBC_2.2) [SUSv3]</td>
<td>wcscasecmp(GLIBC_2.2) [SUSv3]</td>
<td>wcscasecmp(GLIBC_2.2) [SUSv3]</td>
<td>wcscasecmp(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>wcscoll(GLIBC_2) [SUSv3]</td>
<td>wcscoll(GLIBC_2) [SUSv3]</td>
<td>wcscoll(GLIBC_2) [SUSv3]</td>
<td>wcscoll(GLIBC_2) [SUSv3]</td>
</tr>
</tbody>
</table>
11.2.10 String Functions

11.2.10.1 Interfaces for String Functions

An LSB conforming implementation shall provide the architecture specific functions for String Functions specified in Table 11-17, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-17 libc - String Functions Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>Interface</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>__mempcpy(GLIBC_2.2) [LSB]</td>
<td>__rawmemchr(GLIBC_2.2) [LSB]</td>
<td>__stpcpy(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>__strtod_internal(GLIBC_2.2) [LSB]</td>
<td>__strtof_internal(GLIBC_2.2) [LSB]</td>
<td>__strtok_r(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>__strtold_internal(GLIBC_2.2) [LSB]</td>
<td>__strtol_internal(GLIBC_2.2) [LSB]</td>
<td>__strtoull_internal(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>__xpg_strerror_r(GLIBC_2.2,3.4) [LSB]</td>
<td>bcmp(GLIBC_2.2) [LSB]</td>
<td>bcopy(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>ffs(GLIBC_2.2)</td>
<td>index(GLIBC_2.2)</td>
<td>memccpy(GLIBC_2.2)</td>
</tr>
</tbody>
</table>
An LSB conforming implementation shall provide the architecture specific deprecated functions for String Functions specified in Table 11-18, with the full mandatory functionality as described in the referenced underlying specification.

**Note:** These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

### Table 11-18 libc - String Functions Deprecated Function Interfaces

<table>
<thead>
<tr>
<th>Function Interfaces</th>
</tr>
</thead>
<tbody>
<tr>
<td>strerror_r(GLIBC_2.2) [LSB]</td>
</tr>
</tbody>
</table>

### 11.2.11 IPC Functions

#### 11.2.11.1 Interfaces for IPC Functions

An LSB conforming implementation shall provide the architecture specific functions for IPC Functions specified in Table 11-19, with the full mandatory functionality as described in the referenced underlying specification.

### Table 11-19 libc - IPC Functions Function Interfaces

<table>
<thead>
<tr>
<th>Function Interfaces</th>
</tr>
</thead>
<tbody>
<tr>
<td>ftok(GLIBC_2.2)</td>
</tr>
</tbody>
</table>
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[SUSv3] 2) [SUSv3] .2) [SUSv3] .2) [SUSv3] .2) [SUSv3]

msgsnd(GLIBC_2.2) [SUSv3] semct1(GLIBC_2.2) [SUSv3] semget(GLIBC_2.2) [SUSv3] semop(GLIBC_2.2) [SUSv3]

shmat(GLIBC_2.2) [SUSv3] shmct1(GLIBC_2.2) [SUSv3] shmdt(GLIBC_2.2) [SUSv3] shmget(GLIBC_2.2) [SUSv3]

11.2.12 Regular Expressions

11.2.12.1 Interfaces for Regular Expressions

An LSB conforming implementation shall provide the architecture specific
functions for Regular Expressions specified in Table 11-20, with the full
mandatory functionality as described in the referenced underlying specification.

Table 11-20 libc - Regular Expressions Function Interfaces

<table>
<thead>
<tr>
<th>regcomp(GLIBC_2.2) [SUSv3]</th>
<th>regerror(GLIBC_2.2) [SUSv3]</th>
<th>regexec(GLIBC_2.3.4) [LSB]</th>
<th>regfree(GLIBC_2.2) [SUSv3]</th>
</tr>
</thead>
</table>

11.2.13 Character Type Functions

11.2.13.1 Interfaces for Character Type Functions

An LSB conforming implementation shall provide the architecture specific
functions for Character Type Functions specified in Table 11-21, with the full
mandatory functionality as described in the referenced underlying specification.

Table 11-21 libc - Character Type Functions Function Interfaces

<table>
<thead>
<tr>
<th>__ctype_get_mb_cur_max(GLIBC_2.2) [LSB]</th>
<th>__tolower(GLIBC_2.2) [SUSv3]</th>
<th>__toupper(GLIBC_2.2) [SUSv3]</th>
<th>isalnum(GLIBC_2.2) [SUSv3]</th>
</tr>
</thead>
<tbody>
<tr>
<td>isalpha(GLIBC_2.2) [SUSv3]</td>
<td>isascii(GLIBC_2.2) [SUSv3]</td>
<td>iscntrl(GLIBC_2.2) [SUSv3]</td>
<td>isdigit(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>isgraph(GLIBC_2.2) [SUSv3]</td>
<td>islower(GLIBC_2.2) [SUSv3]</td>
<td>isprint(GLIBC_2.2) [SUSv3]</td>
<td>ispunct(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>isspace(GLIBC_2.2) [SUSv3]</td>
<td>isupper(GLIBC_2.2) [SUSv3]</td>
<td>iswalnum(GLIBC_2.2) [SUSv3]</td>
<td>iswalpha(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>iswblank(GLIBC_2.2) [SUSv3]</td>
<td>iswctype(GLIBC_2.2) [SUSv3]</td>
<td>iswxdigit(GLIBC_2.2) [SUSv3]</td>
<td>isxdigit(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>iswgraph(GLIBC_2.2) [SUSv3]</td>
<td>iswlower(GLIBC_2.2) [SUSv3]</td>
<td>iswprint(GLIBC_2.2) [SUSv3]</td>
<td>iswpunct(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>iswspace(GLIBC_2.2) [SUSv3]</td>
<td>iswupper(GLIBC_2.2) [SUSv3]</td>
<td>iswxdigit(GLIBC_2.2) [SUSv3]</td>
<td>isxdigit(GLIBC_2.2) [SUSv3]</td>
</tr>
</tbody>
</table>

| toascii(GLIBC_2.2) [SUSv3] | tolower(GLIBC_2.2) [SUSv3] | toupper(GLIBC_2.2) [SUSv3] | |
11.2.14 Time Manipulation

11.2.14.1 Interfaces for Time Manipulation

An LSB conforming implementation shall provide the architecture specific functions for Time Manipulation specified in Table 11-22, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-22 libc - Time Manipulation Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>adjtime(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>asctime(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>asctime_r(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>ctime(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>ctime_r(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>difftime(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>gmttime(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>gmttime_r(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>localtime(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>localtime_r(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>mktime(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>tzset(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>alarm(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
</tbody>
</table>

An LSB conforming implementation shall provide the architecture specific data interfaces for Time Manipulation specified in Table 11-23, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-23 libc - Time Manipulation Data Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>daylight(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>timezone(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>tzname(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
</tbody>
</table>

11.2.15 Terminal Interface Functions

11.2.15.1 Interfaces for Terminal Interface Functions

An LSB conforming implementation shall provide the architecture specific functions for Terminal Interface Functions specified in Table 11-24, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-24 libc - Terminal Interface Functions Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>cfgetispeed(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>cfgetospeed(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>cfmakeaw(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>cfsetispeed(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>cfsetospeed(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>cfsetspeed(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>tcdrain(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>tcflow(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>tcgetattr(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>tcgetpgrp(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>tcsetsid(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>tcsendbreak(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>tcsetattr(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>tcgetattr(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>tcgetpgrp(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
</tbody>
</table>

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11.2.16 System Database Interface

11.2.16.1 Interfaces for System Database Interface

An LSB conforming implementation shall provide the architecture specific functions for System Database Interface specified in Table 11-25, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-25 libc - System Database Interface Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>LSB</th>
<th>SUSv3</th>
</tr>
</thead>
<tbody>
<tr>
<td>endgrent(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>endprotoent(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>endpwent(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>endservent(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>endutent(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>endutxent(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>getgrent(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>getgrgid(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>getgrnam(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>getgrnam_r(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>getutent(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>getutxent(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
</tbody>
</table>

An LSB conforming implementation shall provide the architecture specific deprecated functions for System Database Interface specified in Table 11-26, with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-26 libc - System Database Interface Deprecated Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>LSB</th>
<th>SUSv3</th>
</tr>
</thead>
<tbody>
<tr>
<td>gethostbyaddr(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>gethostbyaddr_r(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>gethostbyname(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>gethostbyname2(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>gethostbyname_r(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>gethostbyname2_r(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>gethostbyport(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>gethostbyname2(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>gethostbyname_r(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>gethostbyname2_r(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
<tr>
<td>gethostbyport(GLIBC_2.2)</td>
<td>[ ]</td>
<td>[ ]</td>
</tr>
</tbody>
</table>

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11 Libraries

11.2.17 Language Support

11.2.17.1 Interfaces for Language Support

An LSB conforming implementation shall provide the architecture specific functions for Language Support specified in Table 11-27, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-27 libc - Language Support Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>Specification</th>
</tr>
</thead>
<tbody>
<tr>
<td>__libc_start_main</td>
<td>GLIBC_2.2 [LSB]</td>
</tr>
<tr>
<td>[LSB]</td>
<td></td>
</tr>
</tbody>
</table>

11.2.18 Large File Support

11.2.18.1 Interfaces for Large File Support

An LSB conforming implementation shall provide the architecture specific functions for Large File Support specified in Table 11-28, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-28 libc - Large File Support Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>Specification</th>
</tr>
</thead>
<tbody>
<tr>
<td>__fstat64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>_lstat64(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>__xstat64(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>creat64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>fgetpos64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>fopen64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>freopen64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>fseeko64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>fsetpos64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>fstatfs64(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>fstatvfs64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>ftello64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>ftw64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>ftruncate64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>getrlimit64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>lockf64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>mkstemp64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>mmap64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>nftw64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>posix_fadvise64(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>posix_fallocate64(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>readdir64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>readdir64_r(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>tmpfile64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
<tr>
<td>truncate64(GLIBC_2.2)</td>
<td>[LFS]</td>
</tr>
</tbody>
</table>

An LSB conforming implementation shall provide the architecture specific deprecated functions for Large File Support specified in Table 11-29, with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.
Table 11-29 libc - Large File Support Deprecated Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>LS</th>
</tr>
</thead>
<tbody>
<tr>
<td>fstatfs64(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>statfs64(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
</tbody>
</table>

11.2.19 Standard Library

11.2.19.1 Interfaces for Standard Library

An LSB conforming implementation shall provide the architecture specific functions for Standard Library specified in Table 11-30, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-30 libc - Standard Library Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>LS</th>
</tr>
</thead>
<tbody>
<tr>
<td>_Exit(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>_assert_fail(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>__cxa_atexit(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>__cxa_finalize(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>__errno_location(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>__fpending(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>__getpagesize(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>__isinf(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>__isinff(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>__isinfl(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>__isnan(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>__isnanf(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>__isnanl(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>__sysconf(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>__xpg_basename(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>_longjmp(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>_setjmp(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>a64i(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>abort(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>abs(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>atof(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>atoi(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>atol(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>atoll(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>basename(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>bsearch(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>calloc(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>closelog(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>confstr(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>cuserid(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>daemon(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>dirname(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>div(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>drand48(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>ecvt(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>erand48(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>err(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>errx(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>fcvt(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>fmtmsg(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>fmatch(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>fpathconf(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>freeaddrinfo(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>freeaddinfo(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>ftrylockfile(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>ftw(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>funlockfile(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>gai_strerror(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>getaddrinfo(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>gettimeofday(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>getdomainname(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>getenv(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>getopt(GLIBC_2.2)</td>
<td>[LSB]</td>
</tr>
<tr>
<td>getopt_long(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>getopt_long_onl</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>getsubopt(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
<tr>
<td>gettimeofday(GLIBC_2.2)</td>
<td>[SUSv3]</td>
</tr>
</tbody>
</table>

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<table>
<thead>
<tr>
<th>Function</th>
<th>Library</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>glob(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>y(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>glob64(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>z(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>globfree(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>globfree64(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hcreate(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>hdestroy(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hsearch(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>imaxabs(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hfree(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>imaxdiv(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>grantpt(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>glob(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hcreate(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>hdestroy(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hsearch(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>imaxabs(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hfree(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>imaxdiv(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>glob(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>y(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>glob64(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>z(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>globfree(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>globfree64(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hcreate(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>hdestroy(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hsearch(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>imaxabs(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hfree(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>imaxdiv(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>grantpt(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>glob(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hcreate(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>hdestroy(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hsearch(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>imaxabs(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hfree(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>imaxdiv(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>glob(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>y(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>glob64(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>z(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>globfree(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>globfree64(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hcreate(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>hdestroy(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hsearch(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>imaxabs(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hfree(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>imaxdiv(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>grantpt(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>glob(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hcreate(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>hdestroy(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hsearch(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>imaxabs(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hfree(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>imaxdiv(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>grantpt(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>glob(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hcreate(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>hdestroy(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hsearch(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>imaxabs(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hfree(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>imaxdiv(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>grantpt(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>glob(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hcreate(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>hdestroy(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hsearch(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>imaxabs(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hfree(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>imaxdiv(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>grantpt(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>glob(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>hcreate(GLIBC_2.2)</td>
<td>GLIBC_2.2 [LSB]</td>
<td>hdestroy(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
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<td>GLIBC_2.2 [LSB]</td>
<td>imaxabs(GLIBC_2.2) [LSB]</td>
</tr>
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<td>GLIBC_2.2 [LSB]</td>
<td>imaxdiv(GLIBC_2.2) [LSB]</td>
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<td>glob(GLIBC_2.2) [LSB]</td>
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<td>glob(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
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<td>hdestroy(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
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<td>imaxabs(GLIBC_2.2) [LSB]</td>
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<tr>
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<td>GLIBC_2.2 [LSB]</td>
<td>imaxdiv(GLIBC_2.2) [LSB]</td>
</tr>
</tbody>
</table>

© 2007 Linux Foundation
An LSB conforming implementation shall provide the architecture specific deprecated functions for Standard Library specified in Table 11-31, with the full mandatory functionality as described in the referenced underlying specification.

**Note:** These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

### Table 11-31 libc - Standard Library Deprecated Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>Version</th>
<th>Mandate</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>basename(GLIBC_2.2) [LSB]</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>getdomainname(GLIBC_2.2) [LSB]</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>inet_aton(GLIBC_2.2) [LSB]</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

An LSB conforming implementation shall provide the architecture specific data interfaces for Standard Library specified in Table 11-32, with the full mandatory functionality as described in the referenced underlying specification.

### Table 11-32 libc - Standard Library Data Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>Version</th>
<th>Mandate</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>_environ(GLIBC_2.2) [LSB]</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>_environ(GLIBC_2.2) [LSB]</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>_sys_errlist(GLIBC_2.3) [LSB]</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>.environ(GLIBC_2.2)</td>
<td></td>
<td>SUSv3</td>
<td></td>
</tr>
<tr>
<td>getdate_err(GLIBC_2.2) [SUSv3]</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>optarg(GLIBC_2.2) [SUSv3]</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>opterr(GLIBC_2.2) [SUSv3]</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>optind(GLIBC_2.2) [SUSv3]</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>optarg(GLIBC_2.2) [SUSv3]</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### 11.3 Data Definitions for libc

This section defines global identifiers and their values that are associated with interfaces contained in libc. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

#### 11.3.1 ctype.h

```c
enum {
    _ISupper = 1,
    _ISlower = 2,
};
```
11 Libraries

_ISalpha = 4,
_ISdigit = 8,
_ISxdigit = 16,
_ISspace = 32,
_ISprint = 64,
_ISgraph = 128,
_ISblank = 256,
_IScntrl = 512,
_ISpunct = 1024,
_ISalnum = 2048;

11.3.2 dirent.h

/*
* This header is architecture neutral
* Please refer to the generic specification for details
*/

11.3.3 errno.h

#define EDEADLOCK 35

11.3.4 fcntl.h

#define O_LARGEFILE 0
#define F_GETLK64 5
#define F_SETLK64 6
#define F_SETLKW64 7

11.3.5 fnmatch.h

/*
* This header is architecture neutral
* Please refer to the generic specification for details
*/

11.3.6 ftw.h

/*
* This header is architecture neutral
* Please refer to the generic specification for details
*/

11.3.7 getopt.h

/*
* This header is architecture neutral
* Please refer to the generic specification for details
*/

11.3.8 glob.h

/*
* This header is architecture neutral
* Please refer to the generic specification for details
*/
11.3.9 iconv.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.10 langinfo.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.11 limits.h

#define ULONG_MAX 0xFFFFFFFFFFFFFFFFUL
#define LONG_MAX 9223372036854775807L
#define CHAR_MIN 0
#define CHAR_MAX 255
#define PTHREAD_STACK_MIN 16384

11.3.12 locale.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.13 net/if.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.14 netdb.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.15 netinet/in.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.16 netinet/ip.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
11.3.17 netinet/tcp.h

11.3.18 netinet/udp.h

11.3.19 nl_types.h

11.3.20 pwd.h

11.3.21 regex.h

11.3.22 rpc/auth.h

11.3.23 rpc/clnt.h

11.3.24 rpc/rpc_msg.h
11 Libraries

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.25 rpc/svc.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.26 rpc/types.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.27 rpc/xdr.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.28 sched.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.29 search.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.30 setjmp.h

typedef long int __jmp_buf[10];

11.3.31 signal.h

#define __NUM_ACRS 16
#define __NUM_FPRS 16
#define __NUM_GPRS 16

typedef struct {
    unsigned long int mask;
    unsigned long int addr;
} __attribute__ ((aligned(8)))
    _psw_t;
typedef struct {
    _psw_t psw;
}
ISO/IEC 23360 Part 8:2007(E)  11 Libraries

unsigned long int gprs[16];
unsigned int acrs[16];
} _s390_regs_common;

#define SIGEV_PAD_SIZE  ((SIGEV_MAX_SIZE/sizeof(int))-4)
#define SI_PAD_SIZE     ((SI_MAX_SIZE/sizeof(int))-4)

struct sigaction {
    union {
        sighandler_t _sa_handler;
        void (*_sa_sigaction) (int, siginfo_t *, void *);
    } __sigaction_handler;
    unsigned long int sa_flags;
    void (*sa_restorer) (void);
    sigset_t sa_mask;
};

#define MINSIGSTKSZ  2048
#define SIGSTKSZ     8192

typedef struct {
    unsigned int fpc;
    double fprs[__NUM_FPRS];
} _s390_fp_regs;

typedef struct {
    _s390_regs_common regs;
    _s390_fp_regs fpregs;
} _sigregs;

struct sigcontext {
    unsigned long int oldmask;
    _sigregs *sregs;
};

11.3.32 spawn.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.33 stddef.h

typedef int wchar_t;
typedef unsigned long int size_t;
typedef long int ptrdiff_t;

11.3.34 stdint.h

#define INT64_C(c)      c ## L
#define INTMAX_C(c)     c ## L
#define __INT64_C(c)    c ## L
#define UINT64_C(c)     c ## UL
#define UINTMAX_C(c)    c ## UL
#define __UINT64_C(c)   c ## UL
#define INTPTR_MIN      (-9223372036854775807L-1)
#define INT_FAST16_MIN  (-9223372036854775807L-1)
#define INT_FAST32_MIN  (-9223372036854775807L-1)
#define PTRDIFF_MIN     (-9223372036854775807L-1)
#define SIZE_MAX        (18446744073709551615UL)
# define UINTPTR_MAX (18446744073709551615UL)
# define UINT_FAST16_MAX (18446744073709551615UL)
# define UINT_FAST32_MAX (18446744073709551615UL)
# define INT_PTR_MAX  (9223372036854775807L)
# define INT_FAST16_MAX (9223372036854775807L)
# define INT_FAST32_MAX (9223372036854775807L)
# define PTRDIFF_MAX  (9223372036854775807L)

typedef long int int64_t;
typedef long int intmax_t;
typedef unsigned long int uintmax_t;
typedef long int intptr_t;
typedef unsigned long int uintptr_t;
typedef unsigned long int uint64_t;
typedef long int int_least64_t;
typedef unsigned long int uint_least64_t;
typedef long int int_fast16_t;
typedef long int int_fast32_t;
typedef long int int_fast64_t;
typedef unsigned long int uint_fast16_t;
typedef unsigned long int uint_fast32_t;
typedef unsigned long int uint_fast64_t;

11.3.35 stdio.h

# define __IO_FILE_SIZE  216

11.3.36 stdlib.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.37 sys/file.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.38 sys/ioctl.h

# define TIOCGWINSZ  0x5413
# define FIONREAD     21531
# define TIOCNOTTY    21538

11.3.39 sys/ipc.h

struct ipc_perm {
    key_t __key;
    uid_t __uid;
    gid_t __gid;
    uid_t __cuid;
    gid_t __cgid;
    mode_t __mode;
    unsigned short __seq;
    unsigned short __pad2;
    unsigned long int __unused1;
    unsigned long int __unused2;
11.3.40 sys/mman.h

#define MCL_CURRENT 1
#define MCL_FUTURE 2

11.3.41 sys/msg.h

typedef unsigned long int msgqnum_t;
typedef unsigned long int msglen_t;

struct msqid_ds {
    struct ipc_perm msg_perm;
    time_t msg_stime;
    time_t msg_rtime;
    time_t msg_ctime;
    unsigned long int __msg_cbytes;
    msgqnum_t msg_qnum;
    msglen_t msg_qbytes;
    pid_t msg_lspid;
    pid_t msg_lrpid;
    unsigned long int __unused4;
    unsigned long int __unused5;
};

11.3.42 sys/param.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.43 sys/poll.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.44 sys/resource.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.45 sys/sem.h

struct semid_ds {
    struct ipc_perm sem_perm;
    time_t sem_otime;
    time_t sem_ctime;
    unsigned long int sem_nsems;
    unsigned long int __unused3;
    unsigned long int __unused4;
};
11.3.46 sys/shm.h

```c
#define SHMLBA (__getpagesize())

typedef unsigned long int shmat_t;

struct shmid_ds {
    struct ipc_perm shm_perm;
    size_t shm_segsz;
    time_t shm_atime;
    time_t shm_dtime;
    time_t shm_ctime;
    pid_t shm_cpid;
    pid_t shm_lpid;
    shmat_t shm_nattch;
    unsigned long int __unused4;
    unsigned long int __unused5;
};
```

11.3.47 sys/socket.h

```c
typedef uint64_t __ss_aligntype;

#define SO_RCVLOWAT 18
#define SO_SNDLOWAT 19
#define SO_RCVTIMEO 20
#define SO_SNDTIMEO 21
```

11.3.48 sys/stat.h

```c
#define _STAT_VER 1

struct stat {
    dev_t st_dev;
    ino_t st_ino;
    nlink_t st_nlink;
    mode_t st_mode;
    uid_t st_uid;
    gid_t st_gid;
    int pad0;
    dev_t st_rdev;
    off_t st_size;
    struct timespec st_atim;
    struct timespec st_mtim;
    struct timespec st_ctim;
    blksize_t st_blksize;
    blkcnt_t st_blocks;
    long int __unused[3];
};

struct stat64 {
    dev_t st_dev;
    ino64_t st_ino;
    nlink_t st_nlink;
    mode_t st_mode;
    uid_t st_uid;
    gid_t st_gid;
    int pad0;
    dev_t st_rdev;
    off_t st_size;
    struct timespec st_atim;
    struct timespec st_mtim;
    struct timespec st_ctim;
};
```
11 Libraries

```
blksize_t st_blksize;
blkcnt64_t st_blocks;
long int __unused[3];
```

### 11.3.49 sys/statfs.h

```
struct statfs {
    int f_type;
    int f_bsize;
    fsblkcnt_t f_blocks;
    fsblkcnt_t f_bfree;
    fsblkcnt_t f_bavail;
    fsfilcnt_t f_files;
    fsfilcnt_t f_ffree;
    fsid_t f_fsid;
    int f_namelen;
    int f_frsize;
    int f_spare[5];
};

struct statfs64 {
    int f_type;
    int f_bsize;
    fsblkcnt64_t f_blocks;
    fsblkcnt64_t f_bfree;
    fsblkcnt64_t f_bavail;
    fsfilcnt64_t f_files;
    fsfilcnt64_t f_ffree;
    fsid_t f_fsid;
    int f_namelen;
    int f_frsize;
    int f_spare[5];
};
```

### 11.3.50 sys/statvfs.h

```
struct statvfs {
    unsigned long int f_bsize;
    unsigned long int f_frsize;
    fsblkcnt64_t f_blocks;
    fsblkcnt64_t f_bfree;
    fsblkcnt64_t f_bavail;
    fsfilcnt64_t f_files;
    fsfilcnt64_t f_ffree;
    fsid_t f_fsid;
    unsigned long int f_flag;
    unsigned long int f_namemax;
    int __f_spare[6];
};

struct statvfs64 {
    unsigned long int f_bsize;
    unsigned long int f_frsize;
    fsblkcnt64_t f_blocks;
    fsblkcnt64_t f_bfree;
    fsblkcnt64_t f_bavail;
    fsfilcnt64_t f_files;
    fsfilcnt64_t f_ffree;
    fsid_t f_fsid;
    unsigned long int f_flag;
    unsigned long int f_namemax;
    int __f_spare[6];
};
```
11.3.51 sys/time.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.52 sys/timeb.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.53 sys/times.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.54 sys/types.h

typedef int64_t ssize_t;
#define __FDSET_LONGS 16

11.3.55 sys/un.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.56 sys/utsname.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.57 sys/wait.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.58 syslog.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
11.3.59 termios.h

#define CR2     1024
#define CR3     1536
#define CRDLY   1536
#define VT1     16384
#define VTDLY   16384
#define OLCUC   2
#define TAB1    2048
#define NLDLY   256
#define FF1     32768
#define FFDLY   32768
#define ONLCR   4
#define XCASE   4
#define TAB2    4096
#define CR1     512
#define IUCLC   512
#define TAB3    6144
#define TABDLY  6144
#define BS1     8192
#define BSDLY   8192
#define VSUSP   10
#define VEOL    11
#define VREPRINT  12
#define VDISCARD  13
#define VWERASE  14
#define VEOL2   16
#define VMIN    6
#define VSWTC   7
#define VSTART  8
#define VSTOP   9
#define IXON    1024
#define IXOFF   4096
#define HUPCL   1024
#define CREAD   128
#define CS6     16
#define CLOCAL  2048
#define PARENB  256
#define CS7     32
#define CS8     48
#define CSIZE   48
#define VTIME   5
#define PARODD  512
#define CSTOPB  64
#define ISIG    1
#define ECHOPRT 1024
#define NOFLSH  128
#define ECHOE   16
#define PENDIN  16384
#define ICANON  2
#define ECHOKE  2048
#define TOSTOP  256
#define ECHOK   32
#define IEXTEN  32768
#define FLUSHO  4096
#define ECHOCTL 512
#define ECHONL  64

11.3.60 ucontext.h
```c
#define NGREG 27

typedef union {
    double d;
    float f;
} fpreg_t;

typedef struct {
    unsigned int fpc;
    fpreg_t fprs[16];
} fpregset_t;

typedef struct {
    _psw_t psw;
    unsigned long int gregs[16];
    unsigned int aregs[16];
    fpregset_t fpregs;
} mcontext_t;

typedef struct ucontext {
    unsigned long int uc_flags;
    struct ucontext *uc_link;
    stack_t uc_stack;
    mcontext_t uc_mcontext;
    sigset_t uc_sigmask;
} ucontext_t;

11.3.61 ulimit.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.62 unistd.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.63 utime.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.64 utmp.h

struct lastlog {
    time_t ll_time;
    char ll_line[UT_LINESIZE];
    char ll_host[UT_HOSTSIZE];
};

struct utmp {
    short ut_type;
    pid_t ut_pid;
    char ut_line[UT_LINESIZE];
    char ut_id[4];
}
11.3.65 utmpx.h

struct utmpx {
    short ut_type;
    pid_t ut_pid;
    char ut_line[UT_LINESIZE];
    char ut_id[4];
    char ut_user[UT_NAMESIZE];
    char ut_host[UT_HOSTSIZE];
    struct exit_status ut_exit;
    long int ut_session;
    struct timeval ut_tv;
    int32_t ut_addr_v6[4];
    char __unused[20];
};

11.3.66 wctype.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.3.67 wordexp.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.4 Interfaces for libm

Table 11-33 defines the library name and shared object name for the libm library

<table>
<thead>
<tr>
<th>Library:</th>
<th>libm</th>
</tr>
</thead>
<tbody>
<tr>
<td>SONAME:</td>
<td>libm.so.6</td>
</tr>
</tbody>
</table>

The behavior of the interfaces in this library is specified by the following specifications:

[ISO C (1999)] [LSB] [SUSv3] [SVID.3] SVID Issue 3
11.4.1 Math

11.4.1.1 Interfaces for Math

An LSB conforming implementation shall provide the architecture specific functions for Math specified in Table 11-34, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-34 libm - Math Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>libc_2.2</th>
<th>libc_2.2</th>
<th>libc_2.2</th>
<th>libc_2.2</th>
</tr>
</thead>
<tbody>
<tr>
<td>__finite</td>
<td>[LSB]</td>
<td>[LSB]</td>
<td>[LSB]</td>
<td>[LSB]</td>
</tr>
<tr>
<td>__finitef</td>
<td>[LSB]</td>
<td>[LSB]</td>
<td>[LSB]</td>
<td>[LSB]</td>
</tr>
<tr>
<td>__finitel</td>
<td>[LSB]</td>
<td>[LSB]</td>
<td>[LSB]</td>
<td>[LSB]</td>
</tr>
<tr>
<td>__fpclassify</td>
<td>[LSB]</td>
<td>[LSB]</td>
<td>[LSB]</td>
<td>[LSB]</td>
</tr>
<tr>
<td>__fpclassifyf</td>
<td>[LSB]</td>
<td>[LSB]</td>
<td>[LSB]</td>
<td>[LSB]</td>
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<td>[SUSv3]</td>
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</tr>
</tbody>
</table>
11 Libraries

An LSB conforming implementation shall provide the architecture specific deprecated functions for Math specified in Table 11-35, with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

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An LSB conforming implementation shall provide the architecture specific data interfaces for Math specified in Table 11-36, with the full mandatory functionality as described in the referenced underlying specification.

**11.5 Data Definitions for libm**

This section defines global identifiers and their values that are associated with interfaces contained in libm. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

**11.5.1 complex.h**

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

**11.5.2 fenv.h**

#define FE_INEXACT 0x08
#define FE_UNDERFLOW 0x10
#define FE_OVERFLOW 0x20
#define FE_DIVBYZERO 0x40
#define FE_INVALID 0x80

#define FE_ALL_EXCEPT \
   (FE_INEXACT | FE_DIVBYZERO | FE_UNDERFLOW | FE_OVERFLOW | FE_INVALID)
#define FE_TONEAREST    0
#define FE_TOWARDZERO   0x1
#define FE_UPWARD       0x2
#define FE_DOWNWARD     0x3

typedef unsigned int fexcept_t;

typedef struct {
    fexcept_t fpc;
    void *ieee_instruction_pointer;
} fenv_t;

#define FE_DFL_ENV      ((__const fenv_t *) -1)

11.5.3 math.h

#define fpclassify(x)   
    (sizeof (x) == sizeof (float) ? __fpclassifyf (x) :
    __fpclassify (x) )
#define signbit(x)      
    (sizeof (x) == sizeof (float)? __signbitf (x): __signbit (x))
#define isfinite(x)     
    (sizeof (x) == sizeof (float) ? __finitef (x) : __finite (x))
#define isinf(x)        
    (sizeof (x) == sizeof (float) ? __isinff (x) : __isinf (x))
#define isnan(x)        
    (sizeof (x) == sizeof (float) ? __isnanf (x) : __isnan (x))
#define HUGE_VALL       0x1.0p2047L
#define FP_ILOGB0       -2147483647
#define FP_ILOGBNAN     2147483647

11.6 Interfaces for libpthread

Table 11-37 defines the library name and shared object name for the libpthread library

Table 11-37 libpthread Definition

<table>
<thead>
<tr>
<th>Library:</th>
<th>libpthread</th>
</tr>
</thead>
<tbody>
<tr>
<td>SONAME:</td>
<td>libpthread.so.0</td>
</tr>
</tbody>
</table>

The behavior of the interfaces in this library is specified by the following specifications:

[LFS] Large File Support
[LSB] ISO/IEC 23360 Part 1

11.6.1 Realtime Threads

11.6.1.1 Interfaces for Realtime Threads

An LSB conforming implementation shall provide the architecture specific functions for Realtime Threads specified in Table 11-38, with the full mandatory functionality as described in the referenced underlying specification.
11 Libraries

ISO/IEC 23360 Part 8:2007(E)

Table 11-38 libpthread - Realtime Threads Function Interfaces

<table>
<thead>
<tr>
<th>Function Call</th>
<th>Function Call</th>
<th>Function Call</th>
<th>Function Call</th>
</tr>
</thead>
<tbody>
<tr>
<td>pthread_attr_getinheritsched(GLIBC_2.2) [SUSv3]</td>
<td>pthread_attr_getschedpolicy(GLIBC_2.2) [SUSv3]</td>
<td>pthread_attr_getscope(GLIBC_2.2) [SUSv3]</td>
<td>pthread_attr_getinheritsched(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>pthread_attr_setschedpolicy(GLIBC_2.2) [SUSv3]</td>
<td>pthread_attr_setscope(GLIBC_2.2) [SUSv3]</td>
<td>pthreadGetschedparam(GLIBC_2.2) [SUSv3]</td>
<td>pthread_setschedparam(GLIBC_2.2) [SUSv3]</td>
</tr>
</tbody>
</table>

11.6.2 Advanced Realtime Threads

11.6.2.1 Interfaces for Advanced Realtime Threads

An LSB conforming implementation shall provide the architecture specific functions for Advanced Realtime Threads specified in Table 11-39, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-39 libpthread - Advanced Realtime Threads Function Interfaces

<table>
<thead>
<tr>
<th>Function Call</th>
<th>Function Call</th>
<th>Function Call</th>
<th>Function Call</th>
</tr>
</thead>
<tbody>
<tr>
<td>pthread_barrier_destroy(GLIBC_2.2) [SUSv3]</td>
<td>pthread_barrier_init(GLIBC_2.2) [SUSv3]</td>
<td>pthread_barrier_wait(GLIBC_2.2) [SUSv3]</td>
<td>pthread_barriatt_destroy(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>pthread_barrierattr_init(GLIBC_2.2) [SUSv3]</td>
<td>pthread_barrierattr_setpshared(GLIBC_2.2) [SUSv3]</td>
<td>pthread_getcpucllockid(GLIBC_2.2) [SUSv3]</td>
<td>pthread_spin_destroy(GLIBC_2.2) [SUSv3]</td>
</tr>
<tr>
<td>pthread_spin_init(GLIBC_2.2) [SUSv3]</td>
<td>pthread_spin_loclock(GLIBC_2.2) [SUSv3]</td>
<td>pthread_spin_tryllock(GLIBC_2.2) [SUSv3]</td>
<td>pthread_spin_unloclock(GLIBC_2.2) [SUSv3]</td>
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</table>

11.6.3 Posix Threads

11.6.3.1 Interfaces for Posix Threads

An LSB conforming implementation shall provide the architecture specific functions for Posix Threads specified in Table 11-40, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-40 libpthread - Posix Threads Function Interfaces

<table>
<thead>
<tr>
<th>Function Call</th>
<th>Function Call</th>
<th>Function Call</th>
<th>Function Call</th>
</tr>
</thead>
<tbody>
<tr>
<td>_pthread_cleanu_pop(GLIBC_2.2) [LSB]</td>
<td>_pthread_cleanu_push(GLIBC_2.2) [LSB]</td>
<td>pthread_attr_desstroy(GLIBC_2.2) [SUSv3]</td>
<td>pthread_attr_getdetachstate(GLIBC_2.2) [SUSv3]</td>
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<tr>
<td>pthread_attr_getguardsize(GLIBC_2.2) [SUSv3]</td>
<td>pthread_attr_getschedparam(GLIBC_2.2) [SUSv3]</td>
<td>pthread_attr_getstack(GLIBC_2.2) [SUSv3]</td>
<td>pthread_attr_getstackaddr(GLIBC_2.2) [SUSv3]</td>
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<tr>
<td>pthread_attr_getstacksize(GLIBC_2.2) [SUSv3]</td>
<td>pthread_attr_init(GLIBC_2.2) [SUSv3]</td>
<td>pthread_attr_setdetachstate(GLIBC_2.2) [SUSv3]</td>
<td>pthread_attr_setguardsize(GLIBC_2.2) [SUSv3]</td>
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<tr>
<td>pthread_attr_setschedparam(GLIBC_2.2) [SUSv3]</td>
<td>pthread_attr_setsstackaddr(GLIBC_2.2) [SUSv3]</td>
<td>pthread_attr_setsstacksize(GLIBC_2.2) [SUSv3]</td>
<td>pthread_cancel(GLIBC_2.2) [SUSv3]</td>
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<tr>
<td>Function</td>
<td>Description</td>
<td>Library</td>
<td>[SUSv3]</td>
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<td>Destroy thread condition variable</td>
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<td>pthread_cond_init</td>
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<td>pthread_cond_signal</td>
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<tr>
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<td>Detach an existing thread</td>
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<td>Determine if two threads are equal</td>
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<td>Get the concurrency of a thread</td>
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<td>pthread_key_delete</td>
<td>Delete a key for thread-local storage</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_kill</td>
<td>Kill a thread</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_mutex_destroy</td>
<td>Destroy a mutex</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_mutex_init</td>
<td>Initiate a mutex</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_mutex_lock</td>
<td>Lock a mutex</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_mutex_timedlock</td>
<td>Timed lock on a mutex</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_mutex_trylock</td>
<td>Try to lock a mutex</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_mutexattr_destroy</td>
<td>Destroy a mutex attribute</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_mutexattr_getpshared</td>
<td>Get the pshared attribute of a mutex attribute</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_mutexattr_init</td>
<td>Initiate a mutex attribute</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_mutexattr_setpshared</td>
<td>Set the pshared attribute of a mutex attribute</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_mutexattr_gettype</td>
<td>Get the type of a mutex attribute</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_mutexattr_settype</td>
<td>Set the type of a mutex attribute</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_once</td>
<td>Execute a once function</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_rwlock_destroy</td>
<td>Destroy a reader/writer lock</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_rwlock_init</td>
<td>Initiate a reader/writer lock</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_rwlock_rdlock</td>
<td>Read lock on a reader/writer lock</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_rwlock_timedrdlock</td>
<td>Timed read lock on a reader/writer lock</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_rwlock_tryrdlock</td>
<td>Try to read lock on a reader/writer lock</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_rwlock_unlock</td>
<td>Unlock a reader/writer lock</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_rwlock_attr_destroy</td>
<td>Destroy a reader/writer lock attribute</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_rwlock_attr_getpshared</td>
<td>Get the pshared attribute of a reader/writer lock</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_rwlock_attr_init</td>
<td>Initiate a reader/writer lock attribute</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_rwlock_attr_setpshared</td>
<td>Set the pshared attribute of a reader/writer lock</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_rwlock_attr_gettype</td>
<td>Get the type of a reader/writer lock attribute</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_rwlock_attr_settype</td>
<td>Set the type of a reader/writer lock attribute</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_rwlock_t_init</td>
<td>Initialize a reader/writer lock</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_rwlockattr_init</td>
<td>Initialize a reader/writer lock attribute</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_rwlockattr_setpshared</td>
<td>Set the pshared attribute of a reader/writer lock</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_self</td>
<td>Return the thread identifier</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_setcancelstate</td>
<td>Set the cancel state of a thread</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_setcanceltype</td>
<td>Set the cancel type of a thread</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_setspecific</td>
<td>Set the specific value of a thread</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_sigtmask</td>
<td>Set the signal mask</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>pthread_testcancel</td>
<td>Test cancellation</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>sem_close</td>
<td>Close a semaphore</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>sem_destroy</td>
<td>Destroy a semaphore</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>sem_getvalue</td>
<td>Get the value of a semaphore</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>sem_init</td>
<td>Initialize a semaphore</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>sem_open</td>
<td>Open a semaphore</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>sem_post</td>
<td>Post a semaphore</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
<tr>
<td>sem_timedwait</td>
<td>Timed wait on a semaphore</td>
<td>GLIBC_2.2</td>
<td></td>
</tr>
</tbody>
</table>
An LSB conforming implementation shall provide the architecture specific deprecated functions for Posix Threads specified in Table 11-41, with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-41 libpthread - Posix Threads Deprecated Function Interfaces

<table>
<thead>
<tr>
<th>pthread_attr_getstackaddr(GLIBC_2.2) [SUSv3]</th>
<th>pthread_attr_setstackaddr(GLIBC_2.2) [SUSv3]</th>
</tr>
</thead>
</table>

11.6.4 Thread aware versions of libc interfaces

11.6.4.1 Interfaces for Thread aware versions of libc interfaces

An LSB conforming implementation shall provide the architecture specific functions for Thread aware versions of libc interfaces specified in Table 11-42, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-42 libpthread - Thread aware versions of libc interfaces Function Interfaces

<table>
<thead>
<tr>
<th>lseek64(GLIBC_2.2) [LFS]</th>
<th>open64(GLIBC_2.2) [LFS]</th>
<th>pread(GLIBC_2.2) [SUSv3]</th>
<th>pread64(GLIBC_2.2) [LFS]</th>
</tr>
</thead>
<tbody>
<tr>
<td>pwrite(GLIBC_2.2) [SUSv3]</td>
<td>pwrite64(GLIBC_2.2) [LFS]</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

11.7 Data Definitions for libpthread

This section defines global identifiers and their values that are associated with interfaces contained in libpthread. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.
11.7.1 pthread.h

```c
#define __SIZEOF_PTHREAD_BARRIER_T 32

typedef union {
    char __size[__SIZEOF_PTHREAD_BARRIER_T];
    long int __align;
} pthread_barrier_t;
```

11.7.2 semaphore.h

```c
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.8 Interfaces for libgcc_s

Table 11-43 defines the library name and shared object name for the libgcc_s library

<table>
<thead>
<tr>
<th>Library:</th>
<th>libgcc_s</th>
</tr>
</thead>
<tbody>
<tr>
<td>SONAME:</td>
<td>libgcc_s.so.1</td>
</tr>
</tbody>
</table>

The behavior of the interfaces in this library is specified by the following specifications:

[LSB] ISO/IEC 23360 Part 1

11.8.1 Unwind Library

11.8.1.1 Interfaces for Unwind Library

An LSB conforming implementation shall provide the architecture specific functions for Unwind Library specified in Table 11-44, with the full mandatory functionality as described in the referenced underlying specification.

<table>
<thead>
<tr>
<th>_Unwind_Backtrace(GCC_3.3) [LSB]</th>
<th>_Unwind_DeleteException(GCC_3.0) [LSB]</th>
<th>_Unwind_FindEnclosingFunction(GCC_3.3) [LSB]</th>
<th>_Unwind_FindFDE(GCC_3.0) [LSB]</th>
</tr>
</thead>
<tbody>
<tr>
<td>_Unwind_ForcedUnwind(GCC_3.0) [LSB]</td>
<td>_Unwind_GetCFData(GCC_3.3) [LSB]</td>
<td>_Unwind_GetDataRelBase(GCC_3.0) [LSB]</td>
<td>_Unwind_GetGR(GCC_3.0) [LSB]</td>
</tr>
<tr>
<td>_Unwind_GetIP(GCC_3.0) [LSB]</td>
<td>_Unwind_GetLanguageSpecificData(GCC_3.0) [LSB]</td>
<td>_Unwind_GetRegionStart(GCC_3.0) [LSB]</td>
<td>_Unwind_GetTextRelBase(GCC_3.0) [LSB]</td>
</tr>
<tr>
<td>_Unwind_RaiseException(GCC_3.0) [LSB]</td>
<td>_Unwind_ResumeforRethrow(GCC_3.0) [LSB]</td>
<td>_Unwind_SetGR(GCC_3.0) [LSB]</td>
<td>_Unwind_SetIP(</td>
</tr>
</tbody>
</table>
11.9 Data Definitions for libgcc_s

This section defines global identifiers and their values that are associated with interfaces contained in libgcc_s. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

11.9.1 unwind.h

typedef _Unwind_Reason_Code(*_Unwind_Stop_Fn) (int version,
   _Unwind_Action
   actions,
   _Unwind_Exception_Class exceptionClass,
   struct
   _Unwind_Exception *
   exceptionObject,
   struct
   _Unwind_Context *
   context,
   void
   *stop_parameter);

typedef _Unwind_Reason_Code(*_Unwind_Trace_Fn) (struct
   _Unwind_Context *
   ,
   void *
  );
extern void _Unwind_DeleteException(struct _Unwind_Exception *
   );
extern fde * _Unwind_Find_FDE(void *, struct dwarf_eh_base *
   );
extern _Unwind_Ptr _Unwind_GetDataRelBase(struct _Unwind_Context *
   );
extern _Unwind_Word _Unwind_GetGR(struct _Unwind_Context *, int
   );
extern _Unwind_Ptr _Unwind_GetIP(struct _Unwind_Context *
   );
extern _Unwind_Ptr _Unwind_GetLanguageSpecificData(struct
   _Unwind_Context *
   ,
   unsigned
   int
   );
extern _Unwind_Ptr _Unwind_GetRegionStart(struct _Unwind_Context *
   );
extern _Unwind_Reason_Code _Unwind_RaiseException(struct
   _Unwind_Exception *
   );
extern void _Unwind_SetIP(struct _Unwind_Context *,
   unsigned
   int
   );
extern void _Unwind_Resume(struct _Unwind_Exception *
   );
extern void _Unwind_SetGR(struct _Unwind_Context *, int,
   u_int64_t
   );
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extern _Unwind_Ptr _Unwind_GetTextRelBase(struct _Unwind_Context *);
extern _Unwind_Ptr _Unwind_ForcedUnwind(struct _Unwind_Exception *,
    _Unwind_Stop_Fn, void *);
extern _Unwind_Reason_Code _Unwind_Backtrace(_Unwind_Trace_Fn,
    void *);
extern _Unwind_Reason_Code _Unwind_GetCFA(struct _Unwind_Context *);
extern _Unwind_Reason_Code _Unwind_Resum_or_Rethrow(struct
    _Unwind_Exception *);
extern void *_Unwind_FindEnclosingFunction(void *);

11.10 Interface Definitions for libgcc_s

The interfaces defined on the following pages are included in libgcc_s and are
defined by this specification. Unless otherwise noted, these interfaces shall be
included in the source standard.

Other interfaces listed in Section 11.8 shall behave as described in the referenced
base document. For interfaces referencing LSB and not listed below, please see
the generic part of the specification.

_Unwind_DeleteException

Name
_Unwind_DeleteException — private C++ error handling method

Synopsis
void _Unwind_DeleteException(struct _Unwind_Exception * object);

Description
_Unwind_DeleteException() deletes the given exception object. If a given
runtime resumes normal execution after catching a foreign exception, it will not
know how to delete that exception. Such an exception shall be deleted by calling
_Unwind_DeleteException(). This is a convenience function that calls the
function pointed to by the exception_cleanup field of the exception header.

_Unwind_Find_FDE

Name
_Unwind_Find_FDE — private C++ error handling method

Synopsis
fde * _Unwind_Find_FDE(void * pc, struct dwarf_eh_bases * bases);

Description
_Unwind_Find_FDE() looks for the object containing pc, then inserts into bases.
**_Unwind_ForcedUnwind**

**Name**

_Unwind_ForcedUnwind — private C++ error handling method

**Synopsis**

```c
_Unwind_Reason_Code _Unwind_ForcedUnwind(struct _Unwind_Exception * object, _Unwind_Stop_Fn stop, void * stop_parameter);
```

**Description**

_Unwind_ForcedUnwind() raises an exception for forced unwinding, passing along the given exception object, which should have its exception_class and exception_cleanup fields set. The exception object has been allocated by the language-specific runtime, and has a language-specific format, except that it shall contain an Unwind_Exception struct.

Forced unwinding is a single-phase process. stop and stop_parameter control the termination of the unwind process instead of the usual personality routine query. stop is called for each unwind frame, with the parameteres described for the usual personality routine below, plus an additional stop_parameter.

**Return Value**

When stop identifies the destination frame, it transfers control to the user code as appropriate without returning, normally after calling _Unwind_DeleteException(). If not, then it should return an _Unwind_Reason_Code value.

If stop returns any reason code other than _URC_NO_REASON, then the stack state is indeterminate from the point of view of the caller of _Unwind_ForcedUnwind(). Rather than attempt to return, therefore, the unwind library should use the exception_cleanup entry in the exception, and then call abort().

**_URC_NO_REASON**

This is not the destination from. The unwind runtime will call frame’s personality routine with the _UA_FORCE_UNWIND and _UA_CLEANUP_PHASE flag set in actions, and then unwind to the next frame and call the stop() function again.

**_URC_END_OF_STACK**

In order to allow _Unwind_ForcedUnwind() to perform special processing when it reaches the end of the stack, the unwind runtime will call it after the last frame is rejected, with a NULL stack pointer in the context, and the stop() function shall catch this condition. It may return this code if it cannot handle end-of-stack.

**_URC_FATAL_PHASE2_ERROR**

The stop() function may return this code for other fatal conditions like stack corruption.
**_Unwind_GetDataRelBase**

**Name**

_Unwind_GetDataRelBase — private IA64 C++ error handling method

**Synopsis**

_Unwind_Ptr _Unwind_GetDataRelBase(struct _Unwind_Context * context);

**Description**

_Unwind_GetDataRelBase() returns the global pointer in register one for context.

**_Unwind_GetGR**

**Name**

_Unwind_GetGR — private C++ error handling method

**Synopsis**

_Unwind_Word _Unwind_GetGR(struct _Unwind_Context * context, int index);

**Description**

_Unwind_GetGR() returns data at index found in context. The register is identified by its index: 0 to 31 are for the fixed registers, and 32 to 127 are for the stacked registers.

During the two phases of unwinding, only GR1 has a guaranteed value, which is the global pointer of the frame referenced by the unwind context. If the register has its NAT bit set, the behavior is unspecified.

**_Unwind_GetIP**

**Name**

_Unwind_GetIP — private C++ error handling method

**Synopsis**

_Unwind_Ptr _Unwind_GetIP(struct _Unwind_Context * context);

**Description**

_Unwind_GetIP() returns the instruction pointer value for the routine identified by the unwind context.
_Unwind_GetLanguageSpecificData

Name

_Unwind_GetLanguageSpecificData — private C++ error handling method

Synopsis

_Unwind_Ptr _Unwind_GetLanguageSpecificData(struct _Unwind_Context * context, uint value);

Description

_Unwind_GetLanguageSpecificData() returns the address of the language specific data area for the current stack frame.

_Unwind_GetRegionStart

Name

_Unwind_GetRegionStart — private C++ error handling method

Synopsis

_Unwind_Ptr _Unwind_GetRegionStart(struct _Unwind_Context * context);

Description

_Unwind_GetRegionStart() routine returns the address (i.e., 0) of the beginning of the procedure or code fragment described by the current unwind descriptor block.

_Unwind_GetTextRelBase

Name

_Unwind_GetTextRelBase — private IA64 C++ error handling method

Synopsis

_Unwind_Ptr _Unwind_GetTextRelBase(struct _Unwind_Context * context);

Description

_Unwind_GetTextRelBase() calls the abort method, then returns.
_Unwind_RaiseException

Name
_Unwind_RaiseException — private C++ error handling method

Synopsis

_Unwind_Reason_Code _Unwind_RaiseException(struct _Unwind_Exception * object);

Description
_Unwind_RaiseException() raises an exception, passing along the given exception object, which should have its exception_class and exception_cleanup fields set. The exception object has been allocated by the language-specific runtime, and has a language-specific format, exception that it shall contain an _Unwind_Exception.

Return Value
_Unwind_RaiseException() does not return unless an error condition is found.
If an error condition occurs, an _Unwind_Reason_Code is returned:

_URC_END_OF_STACK
The unwinder encountered the end of the stack during phase one without finding a handler. The unwind runtime will not have modified the stack.
The C++ runtime will normally call uncaught_exception() in this case.

_URC_FATAL_PHASE1_ERROR
The unwinder encountered an unexpected error during phase one, because of something like stack corruption. The unwind runtime will not have modified the stack. The C++ runtime will normally call terminate() in this case.

_URC_FATAL_PHASE2_ERROR
The unwinder encountered an unexpected error during phase two. This is usually a throw, which will call terminate().

_Unwind_Resume

Name
_Unwind_Resume — private C++ error handling method

Synopsis

void _Unwind_Resume(struct _Unwind_Exception * object);

Description
_Unwind_Resume() resumes propagation of an existing exception object. A call to this routine is inserted as the end of a landing pad that performs cleanup, but does not resume normal execution. It causes unwinding to proceed further.
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_Unwind_SetGR

Name

_Unwind_SetGR — private C++ error handling method

Synopsis

void _Unwind_SetGR(struct _Unwind_Context * context, int index, uint value);

Description

_Unwind_SetGR() sets the value of the register indexed for the routine identified by the unwind context.

_Unwind_SetIP

Name

_Unwind_SetIP — private C++ error handling method

Synopsis

void _Unwind_SetIP(struct _Unwind_Context * context, uint value);

Description

_Unwind_SetIP() sets the value of the instruction pointer for the routine identified by the unwind context.

11.11 Interfaces for libdl

Table 11-45 defines the library name and shared object name for the libdl library

<table>
<thead>
<tr>
<th>Library:</th>
<th>libdl</th>
</tr>
</thead>
<tbody>
<tr>
<td>SONAME:</td>
<td>libdl.so.2</td>
</tr>
</tbody>
</table>

The behavior of the interfaces in this library is specified by the following specifications:

[LSB] ISO/IEC 23360 Part 1

11.11.1 Dynamic Loader

11.11.1.1 Interfaces for Dynamic Loader

An LSB conforming implementation shall provide the architecture specific functions for Dynamic Loader specified in Table 11-46, with the full mandatory functionality as described in the referenced underlying specification.

<table>
<thead>
<tr>
<th>dladdr(GLIBC_2.2) [LSB]</th>
<th>dlclose(GLIBC_2.2) [SUSv3]</th>
<th>dlsym(GLIBC_2.2)</th>
</tr>
</thead>
<tbody>
<tr>
<td>dlerror(GLIBC_2.2) [SUSv3]</td>
<td>dlopen(GLIBC_2.2) [LSB]</td>
<td></td>
</tr>
</tbody>
</table>
11.12 Data Definitions for libdl

This section defines global identifiers and their values that are associated with interfaces contained in libdl. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

11.12.1 dlfcn.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

11.13 Interfaces for libcrypt

Table 11-47 defines the library name and shared object name for the libcrypt library

Table 11-47 libcrypt Definition

<table>
<thead>
<tr>
<th>Library:</th>
<th>libcrypt</th>
</tr>
</thead>
<tbody>
<tr>
<td>SONAME:</td>
<td>libcrypt.so.1</td>
</tr>
</tbody>
</table>

The behavior of the interfaces in this library is specified by the following specifications:


11.13.1 Encryption

11.13.1.1 Interfaces for Encryption

An LSB conforming implementation shall provide the architecture specific functions for Encryption specified in Table 11-48, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-48 libcrypt - Encryption Function Interfaces

| crypt(GLIBC_2.2) [SUSv3] | encrypt(GLIBC_2.2) [SUSv3] | setkey(GLIBC_2.2) [SUSv3] |
IV Utility Libraries
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An LSB-conforming implementation shall also support some utility libraries which are built on top of the interfaces provided by the base libraries. These libraries implement common functionality, and hide additional system dependent information such as file formats and device names.

12.1 Interfaces for libz

Table 12-1 defines the library name and shared object name for the libz library

<table>
<thead>
<tr>
<th>Library:</th>
<th>libz</th>
</tr>
</thead>
<tbody>
<tr>
<td>SONAME:</td>
<td>libz.so.1</td>
</tr>
</tbody>
</table>

12.1.1 Compression Library

12.1.1.1 Interfaces for Compression Library

No external functions are defined for libz - Compression Library in this part of the specification. See also the generic specification.

12.2 Data Definitions for libz

This section defines global identifiers and their values that are associated with interfaces contained in libz. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

12.2.1 zlib.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

12.3 Interfaces for libncurses

Table 12-2 defines the library name and shared object name for the libncurses library
12 Libraries

ISO/IEC 23360 Part 8:2007(E)

Table 12-2 libncurses Definition

<table>
<thead>
<tr>
<th>Library:</th>
<th>libncurses</th>
</tr>
</thead>
<tbody>
<tr>
<td>SONAME:</td>
<td>libncurses.so.5</td>
</tr>
</tbody>
</table>

12.3.1 Curses

12.3.1.1 Interfaces for Curses

No external functions are defined for libncurses - Curses in this part of the specification. See also the generic specification.

12.4 Data Definitions for libncurses

This section defines global identifiers and their values that are associated with interfaces contained in libncurses. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

12.4.1 curses.h

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

12.5 Interfaces for libutil

Table 12-3 defines the library name and shared object name for the libutil library

Table 12-3 libutil Definition

<table>
<thead>
<tr>
<th>Library:</th>
<th>libutil</th>
</tr>
</thead>
<tbody>
<tr>
<td>SONAME:</td>
<td>libutil.so.1</td>
</tr>
</tbody>
</table>

The behavior of the interfaces in this library is specified by the following specifications:

[LSB] ISO/IEC 23360 Part 1
12.5.1 Utility Functions

12.5.1.1 Interfaces for Utility Functions

An LSB conforming implementation shall provide the architecture specific functions for Utility Functions specified in Table 12-4, with the full mandatory functionality as described in the referenced underlying specification.

Table 12-4 libutil - Utility Functions Function Interfaces

<table>
<thead>
<tr>
<th>Function Interfaces</th>
</tr>
</thead>
<tbody>
<tr>
<td>forkpty(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>login(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>login_tty(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>logout(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>logwtmp(GLIBC_2.2) [LSB]</td>
</tr>
<tr>
<td>openpty(GLIBC_2.2) [LSB]</td>
</tr>
</tbody>
</table>
V Package Format and Installation
13 Software Installation

13.1 Package Dependencies

The LSB runtime environment shall provide the following dependencies.

lsb-core-s390x

This dependency is used to indicate that the application is dependent on features contained in the LSB-Core specification.

This dependency shall have a version of 3.0.

Other LSB modules may add additional dependencies; such dependencies shall have the format lsb-module-s390x.

13.2 Package Architecture Considerations

All packages must specify an architecture of s390x. A LSB runtime environment must accept an architecture of s390 even if the native architecture is different.

The archnum value in the Lead Section shall be 0x000E.
Annex A Alphabetical Listing of Interfaces

A.1 libc

The behavior of the interfaces in this library is specified by the following Standards.
Large File Support [LFS]
ISO/IEC 23360 Part 1 [LSB]
SUsv2 [SUsv2]
ISO POSIX (2003) [SUsv3]
SVID Issue 3 [SVID.3]
SVID Issue 4 [SVID.4]

Table A-1 libc Function Interfaces

<table>
<thead>
<tr>
<th>Function</th>
<th>Standards</th>
</tr>
</thead>
<tbody>
<tr>
<td>_Exit(GLIBC_2.2)[SUsv3]</td>
<td>gettid(GLIBC_2.2)[SUsv3] setutent(GLIBC_2.2)[LSB]</td>
</tr>
<tr>
<td>_IO_feof(GLIBC_2.2)[LSB]</td>
<td>getsockopt(GLIBC_2.2)[SUsv3] setvbuf(GLIBC_2.2)[SUsv3]</td>
</tr>
<tr>
<td>_IO_getc(GLIBC_2.2)[LSB]</td>
<td>getsockopt(GLIBC_2.2)[SUsv3] setvbuf(GLIBC_2.2)[SUsv3]</td>
</tr>
<tr>
<td>_IO_putc(GLIBC_2.2)[LSB]</td>
<td>getsockopt(GLIBC_2.2)[SUsv3] setvbuf(GLIBC_2.2)[SUsv3]</td>
</tr>
<tr>
<td>_IO_puts(GLIBC_2.2)[LSB]</td>
<td>getsockopt(GLIBC_2.2)[SUsv3] setvbuf(GLIBC_2.2)[SUsv3]</td>
</tr>
<tr>
<td>__assert_fail(GLIBC_2.2)</td>
<td>sigdelset(GLIBC_2.2)[SUsv3] sigemptyset(GLIBC_2.2)[SUsv3]</td>
</tr>
<tr>
<td>__ctype_get_mb_cur_max(GLIBC_2.2)[LSB]</td>
<td>sigdelset(GLIBC_2.2)[SUsv3] sigemptyset(GLIBC_2.2)[SUsv3]</td>
</tr>
<tr>
<td>__fstat(GLIBC_2.2)[LSB]</td>
<td>sigdelset(GLIBC_2.2)[SUsv3] sigemptyset(GLIBC_2.2)[SUsv3]</td>
</tr>
<tr>
<td>__fxstat(GLIBC_2.2)[LSB]</td>
<td>sigdelset(GLIBC_2.2)[SUsv3] sigemptyset(GLIBC_2.2)[SUsv3]</td>
</tr>
<tr>
<td>__fxstat64(GLIBC_2.2)[LSB]</td>
<td>sigdelset(GLIBC_2.2)[SUsv3] sigemptyset(GLIBC_2.2)[SUsv3]</td>
</tr>
<tr>
<td>__getpagesize(GLIBC_2.2)[LSB]</td>
<td>sigdelset(GLIBC_2.2)[SUsv3] sigemptyset(GLIBC_2.2)[SUsv3]</td>
</tr>
<tr>
<td>__getpgid(GLIBC_2.2)[LSB]</td>
<td>sigdelset(GLIBC_2.2)[SUsv3] sigemptyset(GLIBC_2.2)[SUsv3]</td>
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<tr>
<td>Function</td>
<td>Location</td>
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<tr>
<td>__h_errno_location(GLIBC_2.2)</td>
<td>[LSB]</td>
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<tr>
<td>getwd(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<td>sighold(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<td>__isinf(GLIBC_2.2)</td>
<td>[LSB]</td>
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<td>glob(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<td>sigignore(GLIBC_2.2)</td>
<td>[SUSv3]</td>
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<td>__isinff(GLIBC_2.2)</td>
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<td>glob64(GLIBC_2.2)</td>
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<td>sigisemptyset(GLIBC_2.2)</td>
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<td>__isinfl(GLIBC_2.2)</td>
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<td>globfree(GLIBC_2.2)</td>
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<td>sigismember(GLIBC_2.2)</td>
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<td>__isnan(GLIBC_2.2)</td>
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<td>globfree64(GLIBC_2.2)</td>
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<td>siglongjmp(GLIBC_2.2)</td>
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<td>__isinff(GLIBC_2.2)</td>
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<td>gmtime(GLIBC_2.2)</td>
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<td>sigpause(GLIBC_2.2)</td>
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<td>__libc_current_sigrtmax(GLIBC_2.2)</td>
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<td>grantpt(GLIBC_2.2)</td>
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<td>sigpause(GLIBC_2.2)</td>
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<td>__libc_start_main(GLIBC_2.2)</td>
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<td>__strtod_internal(GLIBC_2.2)</td>
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<td>__strtok_r(GLIBC_2.2)</td>
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<td>__strtol_internal(GLIBC_2.2)</td>
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<td>imaxabs(GLIBC_2.2)</td>
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<td>snprintf(GLIBC_2.2)</td>
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<td>snprintf(GLIBC_2.2)</td>
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<tr>
<td>Function</td>
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<tr>
<td>-----------------------------------------------</td>
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<tr>
<td><code>__strtold_internal</code></td>
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<td><code>imaxdiv</code></td>
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<td><code>socket</code></td>
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<td><code>__strtoul_internal</code></td>
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<td><code>inet_addr</code></td>
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<td><code>socketpair</code></td>
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<td><code>statfs</code></td>
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<td><code>__xmknod</code></td>
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<td><code>initgroups</code></td>
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<td><code>__xpg_basename</code></td>
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<td><code>_setjmp</code></td>
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<td>GLIBC_2.2</td>
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<tr>
<td>Function</td>
<td>Standard/Version</td>
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<td>_toupper(GLIBC_2.2)[SUSv3]</td>
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<td>access(GLIBC_2.2)[SUSv3]</td>
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<td>acct(GLIBC_2.2)[LSB]</td>
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<td>alarm(GLIBC_2.2)[SUSv3]</td>
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<td>asprintf(GLIBC_2.2)[LSB]</td>
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<td>atof(GLIBC_2.2)[SUSv3]</td>
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Note: The table above lists various file-related functions and their associated libraries. The functions are listed in alphabetical order, and their descriptions indicate their primary use cases. The library versions are noted to specify the compatibility and version requirements for each function.
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<td>writev(GLIBC_2.2)</td>
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<td>seekdir(GLIBC_2.2)</td>
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<td>seed48(GLIBC_2.2)</td>
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<td>xdr_gettimeofday(GLIBC_2.2)</td>
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<td>xdr_setaffinity(GLIBC_2.2)</td>
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<tr>
<th>Function</th>
<th>Required by</th>
<th>Interface</th>
<th>Additional Interface</th>
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<tbody>
<tr>
<td>gethostbyname2(GLIBC_2.2)[LSB]</td>
<td>ISO/IEC 23360 Part 8:2007(E)</td>
<td>GLIBC_2.2[SUSv3]</td>
<td>xdr_array(GLIBC_2.2)[SVID.3]</td>
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<td>gethostbyname2_r(GLIBC_2.2)[LSB]</td>
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<td>GLIBC_2.2[SUSv3]</td>
<td>xdr_bool(GLIBC_2.2)[SVID.3]</td>
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<td>gethostid(GLIBC_2.2)[SUSv3]</td>
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<td>GLIBC_2.2[SUSv3]</td>
<td>xdr_callhdr(GLIBC_2.2)[SVID.3]</td>
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<td>xdr_callmsg(GLIBC_2.2)[SVID.3]</td>
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<td>getlogin_r(GLIBC_2.2)[SUSv3]</td>
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<td>xdr_char(GLIBC_2.2)[SUSv3]</td>
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<td>getloadavg(GLIBC_2.2)[LSB]</td>
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<td>xdr_double(GLIBC_2.2)[SVID.3]</td>
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<td>getpagesize(GLIBC_2.2)[LSB]</td>
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<td>GLIBC_2.2[SUSv3]</td>
<td>xdr_enum(GLIBC_2.2)[SVID.3]</td>
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<td>getpeername(GLIBC_2.2)[SUSv3]</td>
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<td>xdr_float(GLIBC_2.2)[SVID.3]</td>
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<tr>
<td>getpid(GLIBC_2.2)[SUSv3]</td>
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<td>GLIBC_2.2[SUSv3]</td>
<td>xdr_free(GLIBC_2.2)[SUSv3]</td>
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<td>getpgid(GLIBC_2.2)[SUSv3]</td>
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<td>xdr_int(GLIBC_2.2)[SVID.3]</td>
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<td>getpgpgrp(GLIBC_2.2)[SUSv3]</td>
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<td>xdr_long(GLIBC_2.2)[SUSv3]</td>
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<td>GLIBC_2.2[SUSv3]</td>
<td>xdr_long(GLIBC_2.2)[SUSv3]</td>
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<td>getppid(GLIBC_2.2)[SUSv3]</td>
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<td>GLIBC_2.2[SUSv3]</td>
<td>xdr_opaque(GLIBC_2.2)[SUSv3]</td>
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<td>xdr_opaque_auth(GLIBC_2.2)[SUSv3]</td>
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<td>xdr_rejected_reply(GLIBC_2.2)[SUSv3]</td>
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<td>xdr_string(GLIBC_2.2)[SUSv3]</td>
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<td>GLIBC_2.2[SUSv3]</td>
<td>xdr_u_char(GLIBC_2.2)[SUSv3]</td>
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### Table A-2 libc Data Interfaces

<table>
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<tr>
<th>Function</th>
<th>Standards</th>
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<tr>
<td>__daylight[LSB]</td>
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<td>__tzname[LSB]</td>
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<tr>
<td>in6addr_loopback[SUSv3]</td>
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<tr>
<td>__environ[LSB]</td>
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<tr>
<td>__sys_errlist[LSB]</td>
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<td>__timezone[LSB]</td>
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<tr>
<td>in6addr_any[SUSv3]</td>
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</table>

### A.2 libcrypt

The behavior of the interfaces in this library is specified by the following Standards.
ISO POSIX (2003) [SUSv3]

### Table A-3 libcrypt Function Interfaces

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<thead>
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<th>Function</th>
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<td>crypt(GLIBC_2.2)[SUSv3]</td>
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<td>encrypt(GLIBC_2.2)[SUSv3]</td>
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<td>setkey(GLIBC_2.2)[SUSv3]</td>
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</table>
A.3 libdl

The behavior of the interfaces in this library is specified by the following Standards.

ISO/IEC 23360 Part 1 [LSB]
ISO POSIX (2003) [SUSv3]

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<thead>
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<th>Function</th>
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<tr>
<td>dladdr(GLIBC_2.2)</td>
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<td>derror(GLIBC_2.2)</td>
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<td>dlclose(GLIBC_2.2)</td>
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<tr>
<td>dlopen(GLIBC_2.2)</td>
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A.4 libgcc_s

The behavior of the interfaces in this library is specified by the following Standards.

ISO/IEC 23360 Part 1 [LSB]

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<th>Function</th>
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<tr>
<td>_Unwind_Backtrace(GCC_3.3)</td>
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<tr>
<td>_Unwind_DeleteException(GCC_3.0)</td>
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<tr>
<td>_Unwind_FindEnclosingFunction(GCC_3.3)</td>
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<tr>
<td>_Unwind_Find_FDE(GCC_3.0)</td>
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<tr>
<td>_Unwind_ForcedUnwind(GCC_3.0)</td>
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<td>_Unwind_GetCFA(GCC_3.3)</td>
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<td>_Unwind_GetDataRelBase(GCC_3.0)</td>
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<td>_Unwind_GetGR(GCC_3.0)</td>
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<td>_Unwind_GetLanguageSpecificData(GCC_3.0)</td>
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<td>_Unwind_GetRegionStart(GCC_3.0)</td>
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<td>_Unwind_GetTextRelBase(GCC_3.0)</td>
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<td>_Unwind_RaiseException(GCC_3.0)</td>
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<td>_Unwind.Resume(GCC_3.0)</td>
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<td>_Unwind.Resume_or_Rethrow(GCC_3.3)</td>
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<td>_Unwind_SetGR(GCC_3.0)</td>
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<td>_Unwind_SetIP(GCC_3.0)</td>
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A.5 libm

The behavior of the interfaces in this library is specified by the following Standards.

ISO C (1999) [ISO99]
ISO/IEC 23360 Part 1 [LSB]
ISO POSIX (2003) [SUSv3]
SVID Issue 3 [SVID.3]

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<tr>
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<td>__finite(GLIBC_2.2)</td>
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<td>csinl(GLIBC_2.2)</td>
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<tr>
<td>ilroundf(GLIBC_2.2)</td>
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</tr>
<tr>
<td>__finitef(GLIBC_2.2)</td>
<td>LSB</td>
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<tr>
<td>csqrt(GLIBC_2.2)</td>
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<tr>
<td>Function</td>
<td>Library (ISO/IEC 23360 Part 8:2007(E))</td>
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<td>__finitel(GLIBC_2.2)[LSB]</td>
<td>csqrtf(GLIBC_2.2)[SUSv3]</td>
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<td>__fpclassify(GLIBC_2.2)[LSB]</td>
<td>cbrtf(GLIBC_2.2)[SUSv3]</td>
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<tr>
<td>__fpclassifyf(GLIBC_2.2)[LSB]</td>
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<td>__signbit(GLIBC_2.2)[LSB]</td>
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<tr>
<td>__signbitf(GLIBC_2.2)[LSB]</td>
<td>cbrtf(GLIBC_2.2)[SUSv3]</td>
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<td>acos(GLIBC_2.2)[SUSv3]</td>
<td>cbrtf(GLIBC_2.2)[SUSv3]</td>
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<tr>
<td>acosh(GLIBC_2.2)[SUSv3]</td>
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### Annex A Alphabetical Listing of Interfaces

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A.6 libpthread

The behavior of the interfaces in this library is specified by the following Standards.

Large File Support [LFS]
ISO/IEC 23360 Part 1 [LSB]
ISO POSIX (2003) [SUSv3]
Table A-8 libpthread Function Interfaces

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<td>pthread_rwlock_attr_destroy</td>
<td>GLIBC_2.2</td>
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<td>pthread_attr_setdetach</td>
<td>pthread_key_delete</td>
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| pthread_attr_setdetachstate(GLIBC_2.2) | SUSv3 | pthread <!--[if !vml]><!--[endif]-->
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A.7 librt

The behavior of the interfaces in this library is specified by the following Standards.
ISO POSIX (2003) [SUSv3]

Table A-9 librt Function Interfaces

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<th>Standard</th>
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<th>Function</th>
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<td>clock_gettime(GLIBC_2.2)</td>
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<td>clock_settime(GLIBC_2.2)</td>
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<td>shm_open(GLIBC_2.2)</td>
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<td>timer_getoverrun(GLIBC_2.3)</td>
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<td>shm_unlink(GLIBC_2.2)</td>
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<td>clock_nanosleep(GLIBC_2.2)</td>
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<td>timer_create(GLIBC_2.3)</td>
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<td>timer_settime(GLIBC_2.3)</td>
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A.8 libutil

The behavior of the interfaces in this library is specified by the following Standards.
ISO/IEC 23360 Part 1 [LSB]

Table A-10 libutil Function Interfaces

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<td>logout(GLIBC_2.2)</td>
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