Linux Standard Base Core Specification for PPC32 3.0

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Foreword

This is version 3.0 of the Linux Standard Base Core Specification for PPC32. This specification is part of a family of specifications under the general title "Linux Standard Base". Developers of applications or implementations interested in using the LSB trademark should see the Free Standards Group Certification Policy for details.

Introduction

The LSB defines a binary interface for application programs that are compiled and packaged for LSB-conforming implementations on many different hardware architectures. Since a binary specification shall include information specific to the computer processor architecture for which it is intended, it is not possible for a single document to specify the interface for all possible LSB-conforming implementations. Therefore, the LSB is a family of specifications, rather than a single one.

This document should be used in conjunction with the documents it references. This document enumerates the system components it includes, but descriptions of those components may be included entirely or partly in this document, partly in other documents, or entirely in other reference documents. For example, the section that describes system service routines includes a list of the system routines supported in this interface, formal declarations of the data structures they use that are visible to applications, and a pointer to the underlying referenced specification for information about the syntax and semantics of each call. Only those routines not described in standards referenced by this document, or extensions to those standards, are described in the detail. Information referenced in this way is as much a part of this document as is the information explicitly included here.

The specification carries a version number of either the form x.y or x.y.z. This version number carries the following meaning:

- The first number (x) is the major version number. All versions with the same major version number should share binary compatibility. Any addition or deletion of a new library results in a new version number. Interfaces marked as deprecated may be removed from the specification at a major version change.
- The second number (y) is the minor version number. Individual interfaces may be added if all certified implementations already had that (previously undocumented) interface. Interfaces may be marked as deprecated at a minor version change. Other minor changes may be permitted at the discretion of the LSB workgroup.
- The third number (z), if present, is the editorial level. Only editorial changes should be included in such versions.

1 Scope

1.1 General

The Linux Standard Base (LSB) defines a system interface for compiled applications and a minimal environment for support of installation scripts. Its purpose is to enable a uniform industry standard environment for high-volume applications conforming to the LSB.

These specifications are composed of two basic parts: A common specification ("LSB-generic") describing those parts of the interface that remain constant across all implementations of the LSB, and an architecture-specific specification ("LSB-arch") describing the parts of the interface that vary by processor architecture. Together, the LSB-generic and the architecture-specific supplement for a single hardware architecture provide a complete interface specification for compiled application programs on systems that share a common hardware architecture.

The LSB-generic document shall be used in conjunction with an architecture-specific supplement. Whenever a section of the LSB-generic specification shall be supplemented by architecture-specific information, the LSB-generic document includes a reference to the architecture supplement. Architecture supplements may also contain additional information that is not referenced in the LSB-generic document.

The LSB contains both a set of Application Program Interfaces (APIs) and Application Binary Interfaces (ABIs). APIs may appear in the source code of portable applications, while the compiled binary of that application may use the larger set of ABIs. A conforming implementation shall provide all of the ABIs listed here. The compilation system may replace (e.g. by macro definition) certain APIs with calls to one or more of the underlying binary interfaces, and may insert calls to binary interfaces as needed.

The LSB is primarily a binary interface definition. Not all of the source level APIs available to applications may be contained in this specification.

1.2 Module Specific Scope

This is the PPC32 architecture specific Core module of the Linux Standards Base (LSB). This module supplements the generic LSB Core module with those interfaces that differ between architectures.

Interfaces described in this module are mandatory except where explicitly listed otherwise. Core interfaces may be supplemented by other modules; all modules are built upon the core.

2 Normative References

The specifications listed below are referenced in whole or in part by the Linux Standard Base. In this specification, where only a particular section of one of these references is identified, then the normative reference is to that section alone, and the rest of the referenced document is informative.

Table 2-1 Normative References

Name	Title	URL
DWARF Debugging Information Format, Revision 2.0.0	DWARF Debugging Information Format, Revision 2.0.0 (July 27, 1993)	http://refspecs.freestand ards.org/dwarf/dwarf- 2.0.0.pdf
DWARF Debugging Information Format, Revision 3.0.0 (Draft)	DWARF Debugging Information Format, Revision 3.0.0 (Draft)	http://refspecs.freestand ards.org/dwarf/
Filesystem Hierarchy Standard	Filesystem Hierarchy Standard (FHS) 2.3	http://www.pathname.c om/fhs/
IEC 559/IEEE 754 Floating Point	IEC 559:1989 Binary floating-point arithmetic for microprocessor systems	http://www.ieee.org/
ISO C (1999)	ISO/IEC 9899: 1999, Programming Languages C	
ISO POSIX (2003)	ISO/IEC 9945-1:2003 Information technology Portable Operating System Interface (POSIX) Part 1: Base Definitions	http://www.unix.org/version3/
	ISO/IEC 9945-2:2003 Information technology - - Portable Operating System Interface (POSIX) Part 2: System Interfaces	
	ISO/IEC 9945-3:2003 Information technology - - Portable Operating System Interface (POSIX) Part 3: Shell and Utilities	
	ISO/IEC 9945-4:2003 Information technology - - Portable Operating System Interface (POSIX) Part 4: Rationale	

Name	Title	URL
	Including Technical Cor. 1: 2004	
ISO/IEC TR14652	ISO/IEC Technical Report 14652:2002 Specification method for cultural conventions	
ITU-T V.42	International Telecommunication Union Recommendation V.42 (2002): Error- correcting procedures for DCEs using asynchronous-to- synchronous conversionITUV	http://www.itu.int/rec/recommendation.asp?type=folders⟨=e&parent=T-REC-V.42
Large File Support	Large File Support	http://www.UNIX- systems.org/version2/w hatsnew/lfs20mar.html
Li18nux Globalization Specification	LI18NUX 2000 Globalization Specification, Version 1.0 with Amendment 4	http://www.li18nux.org /docs/html/LI18NUX- 2000-amd4.htm
Linux Allocated Device Registry	LINUX ALLOCATED DEVICES	http://www.lanana.org /docs/device- list/devices.txt
PAM	Open Software Foundation, Request For Comments: 86.0, October 1995, V. Samar & R.Schemers (SunSoft)	http://www.opengroup. org/tech/rfc/mirror- rfc/rfc86.0.txt
RFC 1321: The MD5 Message-Digest Algorithm	IETF RFC 1321: The MD5 Message-Digest Algorithm	http://www.ietf.org/rfc /rfc1321.txt
RFC 1833: Binding Protocols for ONC RPC Version 2	IETF RFC 1833: Binding Protocols for ONC RPC Version 2	http://www.ietf.org/rfc /rfc1833.txt
RFC 1950: ZLIB Compressed Data Format Specication	IETF RFC 1950: ZLIB Compressed Data Format Specification	http://www.ietf.org/rfc /rfc1950.txt
RFC 1951: DEFLATE Compressed Data Format Specification	IETF RFC 1951: DEFLATE Compressed Data Format Specification version 1.3	http://www.ietf.org/rfc /rfc1951.txt
RFC 1952: GZIP File	IETF RFC 1952: GZIP file	http://www.ietf.org/rfc

Name	Title	URL
Format Specification	format specification version 4.3	/rfc1952.txt
RFC 2440: OpenPGP Message Format	IETF RFC 2440: OpenPGP Message Format	http://www.ietf.org/rfc /rfc2440.txt
RFC 2821:Simple Mail Transfer Protocol	IETF RFC 2821: Simple Mail Transfer Protocol	http://www.ietf.org/rfc /rfc2821.txt
RFC 2822:Internet Message Format	IETF RFC 2822: Internet Message Format	http://www.ietf.org/rfc /rfc2822.txt
RFC 791:Internet Protocol	IETF RFC 791: Internet Protocol Specification	http://www.ietf.org/rfc/rfc791.txt
SUSv2	CAE Specification, January 1997, System Interfaces and Headers (XSH),Issue 5 (ISBN: 1- 85912-181-0, C606)	http://www.opengroup. org/publications/catalo g/un.htm
SUSv2 Commands and Utilities	The Single UNIX® Specification(SUS) Version 2, Commands and Utilities (XCU), Issue 5 (ISBN: 1-85912-191-8, C604)	http://www.opengroup. org/publications/catalo g/un.htm
SVID Issue 3	American Telephone and Telegraph Company, System V Interface Definition, Issue 3; Morristown, NJ, UNIX Press, 1989.(ISBN 0201566524)	
SVID Issue 4	System V Interface Definition,Fourth Edition	
System V ABI	System V Application Binary Interface, Edition 4.1	http://www.caldera.co m/developers/devspecs /gabi41.pdf
System V ABI Update	System V Application Binary Interface - DRAFT - 17 December 2003	http://www.caldera.co m/developers/gabi/200 3-12-17/contents.html
System V Application Binary Interface PowerPC Processor Supplement	System V Application Binary Interface PowerPC Processor Supplement	http://refspecs.freestand ards.org/elf/elfspec_ppc .pdf
The PowerPC TM Microprocessor Family	The PowerPC TM Microprocessor Family: The Programming	http://refspecs.freestand ards.org/PPC_hrm.2005 mar31.pdf

2 Normative References

Name	Title	URL
	Environment Manual for 32 and 64-bit Microprocessors	
this specification	Linux Standard Base	http://www.linuxbase.org/spec/
X/Open Curses	CAE Specification, May 1996, X/Open Curses, Issue 4, Version 2 (ISBN: 1-85912-171-3, C610), plus Corrigendum U018	http://www.opengroup. org/publications/catalo g/un.htm

3 Requirements

3.1 Relevant Libraries

The libraries listed in Table 3-1 shall be available on PPC32 Linux Standard Base systems, with the specified runtime names. These names override or supplement the names specified in the generic LSB specification. The specified program interpreter, referred to as proginterp in this table, shall be used to load the shared libraries specified by DT_NEEDED entries at run time.

Table 3-1 Standard Library Names

Library	Runtime Name
libm	libm.so.6
libdl	libdl.so.2
libcrypt	libcrypt.so.1
libz	libz.so.1
libncurses	libncurses.so.5
libutil	libutil.so.1
libc	libc.so.6
libpthread	libpthread.so.0
proginterp	/lib/ld-lsb-ppc32.so.3
libgcc_s	libgcc_s.so.1

These libraries will be in an implementation-defined directory which the dynamic linker shall search by default.

3.2 LSB Implementation Conformance

A conforming implementation shall satisfy the following requirements:

- The implementation shall implement fully the architecture described in the hardware manual for the target processor architecture.
- The implementation shall be capable of executing compiled applications having the format and using the system interfaces described in this document.
- The implementation shall provide libraries containing the interfaces specified by this document, and shall provide a dynamic linking mechanism that allows these interfaces to be attached to applications at runtime. All the interfaces shall behave as specified in this document.
- The map of virtual memory provided by the implementation shall conform to the requirements of this document.
- The implementation's low-level behavior with respect to function call linkage, system traps, signals, and other such activities shall conform to the formats described in this document.
- The implementation shall provide all of the mandatory interfaces in their entirety.

- The implementation may provide one or more of the optional interfaces. Each optional interface that is provided shall be provided in its entirety. The product documentation shall state which optional interfaces are provided.
- The implementation shall provide all files and utilities specified as part of this
 document in the format defined here and in other referenced documents. All
 commands and utilities shall behave as required by this document. The
 implementation shall also provide all mandatory components of an application's
 runtime environment that are included or referenced in this document.
- The implementation, when provided with standard data formats and values at a
 named interface, shall provide the behavior defined for those values and data
 formats at that interface. However, a conforming implementation may consist of
 components which are separately packaged and/or sold. For example, a vendor
 of a conforming implementation might sell the hardware, operating system, and
 windowing system as separately packaged items.
- The implementation may provide additional interfaces with different names. It
 may also provide additional behavior corresponding to data values outside the
 standard ranges, for standard named interfaces.

3.3 LSB Application Conformance

A conforming application shall satisfy the following requirements:

- Its executable files are either shell scripts or object files in the format defined for the Object File Format system interface.
- Its object files participate in dynamic linking as defined in the Program Loading and Linking System interface.
- It employs only the instructions, traps, and other low-level facilities defined in the Low-Level System interface as being for use by applications.
- If it requires any optional interface defined in this document in order to be installed or to execute successfully, the requirement for that optional interface is stated in the application's documentation.
- It does not use any interface or data format that is not required to be provided by a conforming implementation, unless:
 - If such an interface or data format is supplied by another application through direct invocation of that application during execution, that application is in turn an LSB conforming application.
 - The use of that interface or data format, as well as its source, is identified in the documentation of the application.
- It shall not use any values for a named interface that are reserved for vendor extensions.

A strictly conforming application does not require or use any interface, facility, or implementation-defined extension that is not defined in this document in order to be installed or to execute successfully.

4 Definitions

For the purposes of this document, the following definitions, as specified in the *ISO/IEC Directives*, *Part 2*, 2001, *4th Edition*, apply:

can

be able to; there is a possibility of; it is possible to

cannot

be unable to; there is no possibilty of; it is not possible to

may

is permitted; is allowed; is permissible

need not

it is not required that; no...is required

shall

is to; is required to; it is required that; has to; only...is permitted; it is necessary

shall not

is not allowed [permitted] [acceptable] [permissible]; is required to be not; is required that...be not; is not to be

should

it is recommended that; ought to

should not

it is not recommended that; ought not to

5 Terminology

For the purposes of this document, the following terms apply:

archLSB

The architectural part of the LSB Specification which describes the specific parts of the interface that are platform specific. The archLSB is complementary to the gLSB.

Binary Standard

The total set of interfaces that are available to be used in the compiled binary code of a conforming application.

gLSB

The common part of the LSB Specification that describes those parts of the interface that remain constant across all hardware implementations of the LSB.

implementation-defined

Describes a value or behavior that is not defined by this document but is selected by an implementor. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence of the value or behavior. An application that relies on such a value or behavior cannot be assured to be portable across conforming implementations. The implementor shall document such a value or behavior so that it can be used correctly by an application.

Shell Script

A file that is read by an interpreter (e.g., awk). The first line of the shell script includes a reference to its interpreter binary.

Source Standard

The set of interfaces that are available to be used in the source code of a conforming application.

undefined

Describes the nature of a value or behavior not defined by this document which results from use of an invalid program construct or invalid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming implementations.

unspecified

Describes the nature of a value or behavior not specified by this document which results from use of a valid program construct or valid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming implementations.

Other terms and definitions used in this document shall have the same meaning as defined in Chapter 3 of the Base Definitions volume of ISO POSIX (2003).

6 Documentation Conventions

Throughout this document, the following typographic conventions are used:

```
function()
```

the name of a function

command

the name of a command or utility

CONSTANT

a constant value

parameter

a parameter

variable

a variable

Throughout this specification, several tables of interfaces are presented. Each entry in these tables has the following format:

name

the name of the interface

(symver)

An optional symbol version identifier, if required.

[refno]

A reference number indexing the table of referenced specifications that follows this table.

For example,

```
forkpty(GLIBC_2.0) [1]
```

refers to the interface named forkpty() with symbol version GLIBC_2.0 that is defined in the first of the listed references below the table.

7 Introduction

Executable and Linking Format (ELF) defines the object format for compiled applications. This specification supplements the information found in System V ABI Update and System V Application Binary Interface PowerPC Processor Supplement, and is intended to document additions made since the publication of that document.

8 Low Level System Information

8.1 Machine Interface

8.1.1 Processor Architecture

The PowerPC Architecture is specified by the following documents:

- System V Application Binary Interface PowerPC Processor Supplement
- The PowerPC TM Microprocessor Family

Only the features of the PowerPC 603 processor instruction set may be assumed to be present. An application should determine if any additional instruction set features are available before using those additional features. If a feature is not present, then the application may not use it.

Note: The presence of a hardware floating point unit is optional. However, applications requiring floating point arithmetic may experience substantial performance penalties on system without such a unit.

Only instructions which do not require elevated privileges may be used by the application.

Applications may not make system calls directly. The interfaces in the implementation base libraries must be used instead.

An implementation must support the 32-bit computation mode as described in The PowerPC TM Microprocessor Family. Conforming applications shall not use instructions provided only for the 64-bit mode.

Applications conforming to this specification must provide feedback to the user if a feature that is required for correct execution of the application is not present. Applications conforming to this specification should attempt to execute in a diminished capacity if a required feature is not present.

This specification does not provide any performance guarantees of a conforming system. A system conforming to this specification may be implemented in either hardware or software.

8.1.2 Data Representation

LSB-conforming applications shall use the data representation as defined in Chapter 3 "Data Representation" section of the System V Application Binary Interface PowerPC Processor Supplement.

8.1.2.1 Byte Ordering

LSB-conforming applications shall use big-endian byte ordering. LSB-conforming implementations may support little-endian applications.

8.1.2.2 Fundamental Types

In addition to the fundamental types specified in Chapter 3 "Fundamental Types" section of the System V Application Binary Interface PowerPC Processor Supplement, a 64 bit data type is defined here.

Table 8-1 Scalar Types

Туре	С	sizeof	Alignment (bytes)	Intell386 Ar- chitecture
	long long	8	8	signed double word
Integral	signed long long			
	unsigned long long	8	8	unsigned double word

LSB-conforming applications shall not use the long double fundamental type.

8.2 Function Calling Sequence

LSB-conforming applications shall use the function calling sequence as defined in Chapter 3, Section "Function Calling Sequence" of the System V Application Binary Interface PowerPC Processor Supplement.

8.2.1 CPU Registers

LSB-conforming applications shall use only the registers described in Chapter 3, Section "Function Calling Sequence", Subsection "Registers" of the System V Application Binary Interface PowerPC Processor Supplement.

8.2.2 Floating Point Registers

LSB-conforming applications shall use only the registers described in Chapter 3, Section "Function Calling Sequence", Subsection "Registers" of the System V Application Binary Interface PowerPC Processor Supplement.

8.2.3 Stack Frame

LSB-conforming applications shall use stack frames as described in Chapter 3, Section "Function Calling Sequence", Subsection "The Stack Frame" of the System V Application Binary Interface PowerPC Processor Supplement.

8.2.4 Arguments

LSB-conforming applications shall pass parameters to functions as described in Chapter 3, Section "Function Calling Sequence", Subsection "Parameter Passing" of the System V Application Binary Interface PowerPC Processor Supplement.

8.2.5 Return Values

LSB-conforming applications shall not return structures or unions in registers as described in Chapter 3, Section "Function Calling Sequence", Subsection "Return Values" of System V Application Binary Interface PowerPC Processor Supplement. Instead they must use the alternative method of passing the address of a buffer in a register as shown in the same section.

8.3 Operating System Interface

LSB-conforming applications shall use the Operating System Interfaces as defined in Chapter 3, Section "Operating System Interface" of the System V Application Binary Interface PowerPC Processor Supplement.

8.3.1 Exception Interface

LSB-conforming applications shall use the Exception Interfaces as defined in Chapter 3, Section "Exception Interface" of the System V Application Binary Interface PowerPC Processor Supplement.

8.3.1.1 Debugging Support

The LSB does not specify debugging information, however, if the DWARF specification is implemented, see Chapter 3, Section "DWARF Definition" of the System V Application Binary Interface PowerPC Processor Supplement.

8.3.2 Signal Delivery

LSB-conforming applications shall follow the guidelines defined in Chapter 3, Section "Exception Interface" of the System V Application Binary Interface PowerPC Processor Supplement.

8.4 Process Initialization

LSB-conforming applications shall use the Process initialization as defined in Chapter 3, Section "Process Initialization" of the System V Application Binary Interface PowerPC Processor Supplement.

8.4.1 Special Registers

Contrary to what is stated in the Registers part of chapter 3 of the System V Application Binary Interface PowerPC Processor Supplement there are no values set in registers r3, r4, r5, r6 and r7. Instead the values specified to appear in all of those registers except r7 are placed on the stack. The value to be placed into register r7, the termination function pointer is not passed to the process.

8.4.2 Process Stack (on entry)

Figure 3-31 in System V Application Binary Interface PowerPC Processor Supplement is incorrect. The initial stack must look like the following.

Figure 8-1 Initial Process Stack

8.4.3 Auxiliary Vector

In addition to the types defined in Chapter 3, Section "Process Initialization", Subsection "Process Stack" of the System V Application Binary Interface PowerPC Processor Supplement the following are also supported:

Table 8-2 Extra Auxiliary Types

Name	Value	Comment
AT_NOTELF	10	Program is not ELF

Name	Value	Comment
AT_UID	11	Real uid
AT_EUID	12	Effective uid
AT_GID	13	Real gid
AT_EGID	14	Effective gid
AT_PLATFORM	15	String identifying CPU for optimizations
AT_HWCAP	16	Arch dependent hints at CPU capabilities
AT_CLKTCK	17	Frequency at which times() increments
AT_DCACHEBSIZE	19	The a_val member of this entry gives the data cache block size for processors on the system on which this program is running. If the processors have unified caches, AT_DCACHEBSIZE is the same as AT_UCACHEBSIZE
AT_ICACHEBSIZE	20	The a_val member of this entyr gives the instruction cache block size for processors on the system on which this program is running. If the processors have unified caches, AT_DCACHEBSIZE is the same as AT_UCACHEBSIZE.
AT_UCACHEBSIZE	21	The a_val member of this entry is zero if the processors on the system on which this program is running do not have a unified instruction and data cache. Otherwise it gives the cache block size.
AT_IGNOREPPC	22	All entries of this type should be ignored.

The last three entries in the table above override the values specified in System V Application Binary Interface PowerPC Processor Supplement.

8.5 Coding Examples

LSB-conforming applications may use the coding examples given in Chapter 3, Section "Coding Examples" of the System V Application Binary Interface PowerPC Processor Supplement to guide implemention of fundamental operations in the following areas.

8.5.1 Code Model Overview/Architecture Constraints

LSB-Conforming applications may use any of the code models described in Chapter 3, Section "Coding Examples", Subsection "Code Model Overview" of the System V Application Binary Interface PowerPC Processor Supplement.

8.5.2 Position-Independent Function Prologue

LSB-Conforming applications may use examples described in Chapter 3, Section "Coding Examples", Subsection "Function Prologue and Epilogue" of the System V Application Binary Interface PowerPC Processor Supplement.

8.5.3 Data Objects

LSB-Conforming applications may use examples described in Chapter 3, Section "Coding Examples", Subsection "Data Objects" of the System V Application Binary Interface PowerPC Processor Supplement.

8.5.4 Function Calls

LSB-Conforming applications may use examples described in Chapter 3, Section "Coding Examples", Subsection "Function Calls" of the System V Application Binary Interface PowerPC Processor Supplement.

8.5.5 Branching

LSB-Conforming applications may use examples described in Chapter 3, Section "Coding Examples", Subsection "Branching" of the System V Application Binary Interface PowerPC Processor Supplement.

8.6 C Stack Frame

8.6.1 Variable Argument List

LSB-Conforming applications shall only use variable arguments to functions in the manner described in Chapter 3, Section "Function Calling Sequence", Subsection "Variable Argument Lists" of the System V Application Binary Interface PowerPC Processor Supplement.

8.6.2 Dynamic Allocation of Stack Space

LSB-Conforming applications shall follow guidelines discussed in in Chapter 3, Section "Coding Examples", Subsection "Dynamic Stack Space Allocation" of the System V Application Binary Interface PowerPC Processor Supplement.

8.7 Debug Information

The LSB does not currently specify the format of Debug information.

9 Object Format

9.1 Introduction

LSB-conforming implementations shall support an object file , called Executable and Linking Format (ELF) as defined by the System V Application Binary Interface PowerPC Processor Supplement and as supplemented by the Linux Standard Base Specification and this document. LSB-conforming implementations need not support tags related functionality. LSB-conforming applications must not rely on tags related functionality.

9.2 ELF Header

9.2.1 Machine Information

LSB-conforming applications shall use the Machine Information as defined in System V Application Binary Interface PowerPC Processor Supplement, Chapter 4, Section "ELF Header" Subsection "Machine Information".

9.3 Sections

9.3.1 Special Sections

The following sections are defined in the System V Application Binary Interface PowerPC Processor Supplement Chapter 4, Section "Section", Subsection "Special Sections".

Table 9-1 ELF Special Sections

Name	Туре	Attributes
.got	SHT_PROGBITS	SHF_ALLOC+SHF_WRI TE+SHF_EXECINSTR
.plt	SHT_NOBITS	SHF_ALLOC+SHF_WRI TE+SHF_EXECINSTR
.sdata	SHT_PROGBITS	SHF_ALLOC+SHF_WRI TE

.got

This section holds the global offset table. See `Coding Examples' in Chapter 3, `Special Sections' in Chapter 4, and `Global Offset Table' in Chapter 5 of the processor supplement for more information.

.plt

This section holds the Procedure Linkage Table

.sdata

This section holds initialized small data that contribute to the program memory image

Note that the .tags, .taglist and .tagsym sections described in Chapter 4, Section "Sections" System V Application Binary Interface PowerPC Processor Supplement are not supported.

9.3.2 Linux Special Sections

The following Linux PPC32 specific sections are defined here.

Table 9-2 Additional Special Sections

Name	Туре	Attributes
.got2	SHT_PROGBITS	SHF_ALLOC+SHF_WRI TE
.rela.bss	SHT_RELA	SHF_ALLOC
.rela.dyn	SHT_RELA	SHF_ALLOC
.rela.got	SHT_RELA	SHF_ALLOC
.rela.got2	SHT_RELA	SHF_ALLOC
.rela.plt	SHT_RELA	SHF_ALLOC
.rela.sbss	SHT_RELA	SHF_ALLOC
.sbss	SHT_NOBITS	SHF_ALLOC+SHF_WRI TE
.sdata2	SHT_PROGBITS	SHF_ALLOC

.got2

This section holds the second level GOT

.rela.bss

This section holds RELA type relocation information for the BSS section of a shared library or dynamically linked application

.rela.dyn

This section holds RELA type relocation information for all sections of a shared library except the PLT

.rela.got

This section holds RELA type relocation information for the GOT section of a shared library or dynamically linked application

.rela.got2

This section holds RELA type relocation information for the second level GOT section of a shared library or dynamically linked application

.rela.plt

This section holds RELA type relocation information for the PLT section of a shared library or dynamically linked application

.rela.sbss

This section holds RELA type relocation information for the SBSS section of a shared library or dynamically linked application

.sbss

This section holds uninitialized data that contribute to the program's memory image. The system initializes the data with zeroes when the program begins to run.

.sdata2

This section holds the second level of initialised small data

9.4 Symbol Table

LSB-conforming applications shall use the Symbol Table as defined in Chapter 4, Section "Symbol Table" of the System V Application Binary Interface PowerPC Processor Supplement.

9.5 Relocation

LSB-conforming applications shall use Relocations as defined in Chapter 4, Section "Relocation" of the System V Application Binary Interface PowerPC Processor Supplement.

9.5.1 Relocation Types

LSB-conforming applications shall support the relocation types as defined in the Chapter 4, Section "Relocation" Subsection "Relocation Typles" except for the relocation type R_PPC_ADDR30 as specified in Table 4-8 of System V Application Binary Interface PowerPC Processor Supplement.

10 Program Loading and Dynamic Linking

10.1 Introduction

LSB-conforming implementations shall support the object file information and system actions that create running programs as specified in the System V ABI, System V Application Binary Interface PowerPC Processor Supplement Chapter 5 and as supplemented by the generic Linux Standard Base Specification and this document.

10.2 Program Header

LSB-conforming applications shall support the program header as defined in the System V Application Binary Interface PowerPC Processor Supplement Chapter 5, Section "Program Loading".

10.3 Program Loading

LSB-conforming implementations shall map file pages to virtual memory pages as described in Section "Program Loading" of the System V Application Binary Interface PowerPC Processor Supplement, Chapter 5.

10.4 Dynamic Linking

LSB-conforming implementations shall provide dynamic linking as specified in Section "Dynamic Linking" of the System V Application Binary Interface PowerPC Processor Supplement, Chapter 5.

10.4.1 Dynamic Section

The following dynamic entries are defined in the System V Application Binary Interface PowerPC Processor Supplement, Chapter 5, Section "Dynamic Linking".

DT_JMPREL

This entry is associated with a table of relocation entries for the procedure linkage table. This entry is mandatory both for executable and shared object files

DT PLTGOT

This entry's d_ptr member gives the address of the first byte in the procedure linkage table

In addition the following dynamic entries are also supported:

DT_RELACOUNT

The number of relative relocations in .rela.dyn

10.4.2 Global Offset Table

LSB-conforming implementations shall support a Global Offset Table as described in Chapter 5, Section "Dynamic Linking" of the System V Application Binary Interface PowerPC Processor Supplement.

10.4.3 Function Addresses

Function addresses shall behave as described in Chapter 5, Section "Dynamic Linking", Subsection "Function Addresses" of the System V Application Binary Interface PowerPC Processor Supplement.

10.4.4 Procedure Linkage Table

LSB-conforming implementations shall support a Procedure Linkage Table as described in Chapter 5, Section "Dynamic Linking", Subsection "Procedure Linkage Table" of the System V Application Binary Interface PowerPC Processor Supplement.

11 Libraries

An LSB-conforming implementation shall support base libraries which provide interfaces for accessing the operating system, processor and other hardware in the system.

Only those interfaces that are unique to the PowerPC 32 platform are defined here. This section should be used in conjunction with the corresponding section in the generic Linux Standard Base Core Specification.

11.1 Program Interpreter/Dynamic Linker

The LSB specifies the Program Interpreter to be /lib/ld-lsb-ppc32.so.3.

11.2 Interfaces for libc

Table 11-1 defines the library name and shared object name for the libc library

Table 11-1 libc Definition

Library:	libc
SONAME:	libc.so.6

The behavior of the interfaces in this library is specified by the following specifications:

Large File Support this specification SUSv2 ISO POSIX (2003) SVID Issue 3 SVID Issue 4

11.2.1 RPC

11.2.1.1 Interfaces for RPC

An LSB conforming implementation shall provide the architecture specific functions for RPC specified in Table 11-2, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-2 libc - RPC Function Interfaces

authnone_cre ate(GLIBC_2. 0) [1]	svc_getreqset(GLIBC_2.0) [2]	svcudp_creat e(GLIBC_2.0) [3]	xdr_int(GLIB C_2.0) [2]	xdr_u_long(G LIBC_2.0) [2]
clnt_create(G LIBC_2.0) [1]	svc_register(GLIBC_2.0) [3]	xdr_accepted _reply(GLIBC _2.0) [2]	xdr_long(GLI BC_2.0) [2]	xdr_u_short(GLIBC_2.0) [2]
clnt_pcreateer ror(GLIBC_2. 0) [1]	svc_run(GLIB C_2.0) [3]	xdr_array(GL IBC_2.0) [2]	xdr_opaque(GLIBC_2.0) [2]	xdr_union(GL IBC_2.0) [2]
clnt_perrno(G	svc_sendrepl	xdr_bool(GLI	xdr_opaque_a	xdr_vector(G

LIBC_2.0) [1]	y(GLIBC_2.0) [3]	BC_2.0) [2]	uth(GLIBC_2. 0) [2]	LIBC_2.0) [2]
clnt_perror(G LIBC_2.0) [1]	svcerr_auth(G LIBC_2.0) [2]	xdr_bytes(GL IBC_2.0) [2]	xdr_pointer(G LIBC_2.0) [2]	xdr_void(GLI BC_2.0) [2]
clnt_spcreatee rror(GLIBC_2 .0) [1]	svcerr_decod e(GLIBC_2.0) [2]	xdr_callhdr(G LIBC_2.0) [2]	xdr_reference (GLIBC_2.0) [2]	xdr_wrapstri ng(GLIBC_2.0) [2]
clnt_sperrno(GLIBC_2.0) [1]	svcerr_noproc (GLIBC_2.0) [2]	xdr_callmsg(GLIBC_2.0) [2]	xdr_rejected_ reply(GLIBC_ 2.0) [2]	xdrmem_crea te(GLIBC_2.0) [2]
clnt_sperror(GLIBC_2.0) [1]	svcerr_nopro g(GLIBC_2.0) [2]	xdr_char(GLI BC_2.0) [2]	xdr_replymsg (GLIBC_2.0) [2]	xdrrec_create(GLIBC_2.0) [2]
key_decrypts ession(GLIBC _2.1) [2]	svcerr_progv ers(GLIBC_2. 0) [2]	xdr_double(G LIBC_2.0) [2]	xdr_short(GLI BC_2.0) [2]	xdrrec_eof(G LIBC_2.0) [2]
pmap_getport (GLIBC_2.0) [3]	svcerr_system err(GLIBC_2. 0) [2]	xdr_enum(GL IBC_2.0) [2]	xdr_string(GL IBC_2.0) [2]	
pmap_set(GL IBC_2.0) [3]	svcerr_weaka uth(GLIBC_2. 0) [2]	xdr_float(GLI BC_2.0) [2]	xdr_u_char(G LIBC_2.0) [2]	
pmap_unset(GLIBC_2.0) [3]	svctcp_create(GLIBC_2.0) [3]	xdr_free(GLI BC_2.0) [2]	xdr_u_int(GL IBC_2.0) [3]	

[1]. SVID Issue 4

[2]. SVID Issue 3

[3]. this specification

11.2.2 System Calls

11.2.2.1 Interfaces for System Calls

An LSB conforming implementation shall provide the architecture specific functions for System Calls specified in Table 11-3, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-3 libc - System Calls Function Interfaces

fxstat(GLIB	fchmod(GLIB	getwd(GLIBC	read(GLIBC_	setrlimit(GLI
C_2.0) [1]	C_2.0) [2]	_2.0) [2]	2.0) [2]	BC_2.2) [2]
getpgid(GL	fchown(GLIB	initgroups(GL	readdir(GLIB	setrlimit64(G
IBC_2.0) [1]	C_2.0) [2]	IBC_2.0) [1]	C_2.0) [2]	LIBC_2.1) [3]
lxstat(GLIB	fcntl(GLIBC_2	ioctl(GLIBC_2	readdir_r(GLI	setsid(GLIBC
C_2.0) [1]	.0) [1]	.0) [1]	BC_2.0) [2]	_2.0) [2]

	T		Т	T
_xmknod(G LIBC_2.0) [1]	fdatasync(GLI BC_2.0) [2]	kill(GLIBC_2. 0) [1]	readlink(GLI BC_2.0) [2]	setuid(GLIBC _2.0) [2]
xstat(GLIB C_2.0) [1]	flock(GLIBC_ 2.0) [1]	killpg(GLIBC _2.0) [2]	readv(GLIBC _2.0) [2]	sleep(GLIBC_ 2.0) [2]
access(GLIBC _2.0) [2]	fork(GLIBC_2 .0) [2]	lchown(GLIB C_2.0) [2]	rename(GLIB C_2.0) [2]	statvfs(GLIBC _2.1) [2]
acct(GLIBC_2. 0) [1]	fstatvfs(GLIB C_2.1) [2]	link(GLIBC_2. 0) [1]	rmdir(GLIBC _2.0) [2]	stime(GLIBC_ 2.0) [1]
alarm(GLIBC _2.0) [2]	fsync(GLIBC_ 2.0) [2]	lockf(GLIBC_ 2.0) [2]	sbrk(GLIBC_2 .0) [4]	symlink(GLIB C_2.0) [2]
brk(GLIBC_2. 0) [4]	ftime(GLIBC_ 2.0) [2]	lseek(GLIBC_ 2.0) [2]	sched_get_pri ority_max(GL IBC_2.0) [2]	sync(GLIBC_ 2.0) [2]
chdir(GLIBC_ 2.0) [2]	ftruncate(GLI BC_2.0) [2]	mkdir(GLIBC _2.0) [2]	sched_get_pri ority_min(GL IBC_2.0) [2]	sysconf(GLIB C_2.0) [2]
chmod(GLIB C_2.0) [2]	getcontext(GL IBC_2.3.4) [2]	mkfifo(GLIBC _2.0) [2]	sched_getpar am(GLIBC_2. 0) [2]	time(GLIBC_ 2.0) [2]
chown(GLIB C_2.1) [2]	getegid(GLIB C_2.0) [2]	mlock(GLIBC _2.0) [2]	sched_getsche duler(GLIBC_ 2.0) [2]	times(GLIBC_ 2.0) [2]
chroot(GLIBC _2.0) [4]	geteuid(GLIB C_2.0) [2]	mlockall(GLI BC_2.0) [2]	sched_rr_get_ interval(GLIB C_2.0) [2]	truncate(GLIB C_2.0) [2]
clock(GLIBC_ 2.0) [2]	getgid(GLIBC _2.0) [2]	mmap(GLIBC _2.0) [2]	sched_setpara m(GLIBC_2.0) [2]	ulimit(GLIBC _2.0) [2]
close(GLIBC_ 2.0) [2]	getgroups(GL IBC_2.0) [2]	mprotect(GLI BC_2.0) [2]	sched_setsche duler(GLIBC_ 2.0) [2]	umask(GLIBC _2.0) [2]
closedir(GLIB C_2.0) [2]	getitimer(GLI BC_2.0) [2]	msync(GLIBC _2.0) [2]	sched_yield(GLIBC_2.0) [2]	uname(GLIB C_2.0) [2]
creat(GLIBC_ 2.0) [2]	getloadavg(G LIBC_2.2) [1]	munlock(GLI BC_2.0) [2]	select(GLIBC_ 2.0) [2]	unlink(GLIBC _2.0) [1]
dup(GLIBC_2 .0) [2]	getpagesize(G LIBC_2.0) [4]	munlockall(G LIBC_2.0) [2]	setcontext(GL IBC_2.3.4) [2]	utime(GLIBC _2.0) [2]
dup2(GLIBC_ 2.0) [2]	getpgid(GLIB C_2.0) [2]	munmap(GLI BC_2.0) [2]	setegid(GLIB C_2.0) [2]	utimes(GLIB C_2.0) [2]
execl(GLIBC_ 2.0) [2]	getpgrp(GLIB C_2.0) [2]	nanosleep(GL IBC_2.0) [2]	seteuid(GLIB C_2.0) [2]	vfork(GLIBC_ 2.0) [2]
execle(GLIBC	getpid(GLIBC	nice(GLIBC_2	setgid(GLIBC	wait(GLIBC_2

_2.0) [2]	_2.0) [2]	.0) [2]	_2.0) [2]	.0) [2]
execlp(GLIBC _2.0) [2]	getppid(GLIB	open(GLIBC_	setitimer(GLI	wait4(GLIBC_
	C_2.0) [2]	2.0) [2]	BC_2.0) [2]	2.0) [1]
execv(GLIBC _2.0) [2]	getpriority(G	opendir(GLIB	setpgid(GLIB	waitpid(GLIB
	LIBC_2.0) [2]	C_2.0) [2]	C_2.0) [2]	C_2.0) [1]
execve(GLIBC _2.0) [2]	getrlimit(GLI	pathconf(GLI	setpgrp(GLIB	write(GLIBC_
	BC_2.2) [2]	BC_2.0) [2]	C_2.0) [2]	2.0) [2]
execvp(GLIB	getrusage(GL	pause(GLIBC	setpriority(GL	writev(GLIBC
C_2.0) [2]	IBC_2.0) [2]	_2.0) [2]	IBC_2.0) [2]	_2.0) [2]
exit(GLIBC_2. 0) [2]	getsid(GLIBC _2.0) [2]	pipe(GLIBC_2 .0) [2]	setregid(GLIB C_2.0) [2]	
fchdir(GLIBC	getuid(GLIBC	poll(GLIBC_2	setreuid(GLIB	
_2.0) [2]	_2.0) [2]	.0) [2]	C_2.0) [2]	

- [1]. this specification
- [2]. ISO POSIX (2003)
- [3]. Large File Support
- [4]. SUSv2

11.2.3 Standard I/O

11.2.3.1 Interfaces for Standard I/O

An LSB conforming implementation shall provide the architecture specific functions for Standard I/O specified in Table 11-4, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-4 libc - Standard I/O Function Interfaces

_IO_feof(GLI	fgetpos(GLIB	fsetpos(GLIB	putchar(GLIB	sscanf(GLIBC
BC_2.0) [1]	C_2.2) [2]	C_2.2) [2]	C_2.0) [2]	_2.0) [1]
_IO_getc(GLI BC_2.0) [1]	fgets(GLIBC_ 2.0) [2]	ftell(GLIBC_2. 0) [2]	putchar_unlo cked(GLIBC_ 2.0) [2]	telldir(GLIBC _2.0) [2]
_IO_putc(GLI BC_2.0) [1]	fgetwc_unloc ked(GLIBC_2. 2) [1]	ftello(GLIBC_ 2.1) [2]	puts(GLIBC_2 .0) [2]	tempnam(GLI BC_2.0) [2]
_IO_puts(GLI	fileno(GLIBC	fwrite(GLIBC _2.0) [2]	putw(GLIBC_	ungetc(GLIB
BC_2.0) [1]	_2.0) [2]		2.0) [3]	C_2.0) [2]
asprintf(GLIB	flockfile(GLIB	getc(GLIBC_2	remove(GLIB	vasprintf(GLI
C_2.0) [1]	C_2.0) [2]	.0) [2]	C_2.0) [2]	BC_2.0) [1]
clearerr(GLIB C_2.0) [2]	fopen(GLIBC _2.1) [2]	getc_unlocke d(GLIBC_2.0) [2]	rewind(GLIB C_2.0) [2]	vdprintf(GLI BC_2.0) [1]

ctermid(GLIB	fprintf(GLIBC _2.0) [2]	getchar(GLIB	rewinddir(GL	vfprintf(GLIB
C_2.0) [2]		C_2.0) [2]	IBC_2.0) [2]	C_2.0) [2]
fclose(GLIBC _2.1) [2]	fputc(GLIBC_ 2.0) [2]	getchar_unloc ked(GLIBC_2. 0) [2]	scanf(GLIBC_ 2.0) [1]	vprintf(GLIB C_2.0) [2]
fdopen(GLIB	fputs(GLIBC_	getw(GLIBC_	seekdir(GLIB	vsnprintf(GLI
C_2.1) [2]	2.0) [2]	2.0) [3]	C_2.0) [2]	BC_2.0) [2]
feof(GLIBC_2.	fread(GLIBC_	pclose(GLIBC	setbuf(GLIBC	vsprintf(GLIB
0) [2]	2.0) [2]	_2.1) [2]	_2.0) [2]	C_2.0) [2]
ferror(GLIBC	freopen(GLIB	popen(GLIBC	setbuffer(GLI	
_2.0) [2]	C_2.0) [2]	_2.1) [2]	BC_2.0) [1]	
fflush(GLIBC _2.0) [2]	fscanf(GLIBC _2.0) [1]	printf(GLIBC _2.0) [2]	setvbuf(GLIB C_2.0) [2]	
fflush_unlock ed(GLIBC_2.0) [1]	fseek(GLIBC_ 2.0) [2]	putc(GLIBC_2 .0) [2]	snprintf(GLIB C_2.0) [2]	
fgetc(GLIBC_ 2.0) [2]	fseeko(GLIBC _2.1) [2]	putc_unlocke d(GLIBC_2.0) [2]	sprintf(GLIBC _2.0) [2]	

- [1]. this specification
- [2]. ISO POSIX (2003)
- [3]. SUSv2

An LSB conforming implementation shall provide the architecture specific data interfaces for Standard I/O specified in Table 11-5, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-5 libc - Standard I/O Data Interfaces

stderr(GLIBC	stdin(GLIBC_	stdout(GLIBC	
_2.0) [1]	2.0) [1]	_2.0) [1]	

Referenced Specification(s)

[1]. ISO POSIX (2003)

11.2.4 Signal Handling

11.2.4.1 Interfaces for Signal Handling

An LSB conforming implementation shall provide the architecture specific functions for Signal Handling specified in Table 11-6, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-6 libc - Signal Handling Function Interfaces

libc_current	sigaction(GLI	sighold(GLIB	sigorset(GLIB	sigset(GLIBC
_sigrtmax(GL	BC_2.0) [2]	C_2.1) [2]	C_2.0) [1]	_2.1) [2]

IBC_2.1) [1]				
libc_current _sigrtmin(GLI BC_2.1) [1]	sigaddset(GLI BC_2.0) [2]	sigignore(GLI BC_2.1) [2]	sigpause(GLI BC_2.0) [2]	sigsuspend(G LIBC_2.0) [2]
sigsetjmp(G LIBC_2.3.4) [1]	sigaltstack(G LIBC_2.0) [2]	siginterrupt(GLIBC_2.0) [2]	sigpending(G LIBC_2.0) [2]	sigtimedwait(GLIBC_2.1) [2]
sysv_signal (GLIBC_2.0) [1]	sigandset(GLI BC_2.0) [1]	sigisemptyset (GLIBC_2.0) [1]	sigprocmask(GLIBC_2.0) [2]	sigwait(GLIB C_2.0) [2]
bsd_signal(G LIBC_2.0) [2]	sigdelset(GLI BC_2.0) [2]	sigismember(GLIBC_2.0) [2]	sigqueue(GLI BC_2.1) [2]	sigwaitinfo(G LIBC_2.1) [2]
psignal(GLIB C_2.0) [1]	sigemptyset(GLIBC_2.0) [2]	siglongjmp(G LIBC_2.3.4) [2]	sigrelse(GLIB C_2.1) [2]	
raise(GLIBC_ 2.0) [2]	sigfillset(GLI BC_2.0) [2]	signal(GLIBC _2.0) [2]	sigreturn(GLI BC_2.0) [1]	

[1]. this specification

[2]. ISO POSIX (2003)

An LSB conforming implementation shall provide the architecture specific data interfaces for Signal Handling specified in Table 11-7, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-7 libc - Signal Handling Data Interfaces

_sys_siglist(G LIBC_2.3.3)		
[1]		

Referenced Specification(s)

[1]. this specification

11.2.5 Localization Functions

11.2.5.1 Interfaces for Localization Functions

An LSB conforming implementation shall provide the architecture specific functions for Localization Functions specified in Table 11-8, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-8 libc - Localization Functions Function Interfaces

bind_textdom ain_codeset(G LIBC_2.2) [1]	1 \	dngettext(GLI BC_2.2) [1]	_ ·	setlocale(GLI BC_2.0) [2]
bindtextdoma	dcgettext(GLI	gettext(GLIB	localeconv(G	textdomain(G

in(GLIBC_2.0) [1]	BC_2.0) [1]	C_2.0) [1]	LIBC_2.2) [2]	LIBC_2.0) [1]
catclose(GLIB	dcngettext(G	iconv(GLIBC_	ngettext(GLIB	
C_2.0) [2]	LIBC_2.2) [1]	2.1) [2]	C_2.2) [1]	
catgets(GLIB	dgettext(GLIB	iconv_close(G	nl_langinfo(G	
C_2.0) [2]	C_2.0) [1]	LIBC_2.1) [2]	LIBC_2.0) [2]	

[1]. this specification

[2]. ISO POSIX (2003)

An LSB conforming implementation shall provide the architecture specific data interfaces for Localization Functions specified in Table 11-9, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-9 libc - Localization Functions Data Interfaces

_nl_msg_cat_ cntr(GLIBC_2		
.0) [1]		

Referenced Specification(s)

[1]. this specification

11.2.6 Socket Interface

11.2.6.1 Interfaces for Socket Interface

An LSB conforming implementation shall provide the architecture specific functions for Socket Interface specified in Table 11-10, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-10 libc - Socket Interface Function Interfaces

_h_errno_loc ation(GLIBC_ 2.0) [1]	gethostname(GLIBC_2.0) [2]	if_nameindex (GLIBC_2.1) [2]	send(GLIBC_ 2.0) [2]	socket(GLIBC _2.0) [2]
accept(GLIBC _2.0) [2]	getpeername(GLIBC_2.0) [2]	if_nametoind ex(GLIBC_2.1) [2]	sendmsg(GLI BC_2.0) [2]	socketpair(GL IBC_2.0) [2]
bind(GLIBC_ 2.0) [2]	getsockname(GLIBC_2.0) [2]	listen(GLIBC_ 2.0) [2]	sendto(GLIBC _2.0) [2]	
bindresvport(GLIBC_2.0) [1]	getsockopt(G LIBC_2.0) [1]	recv(GLIBC_2 .0) [2]	setsockopt(G LIBC_2.0) [1]	
connect(GLIB C_2.0) [2]	if_freenamein dex(GLIBC_2. 1) [2]	recvfrom(GLI BC_2.0) [2]	shutdown(GL IBC_2.0) [2]	
gethostid(GLI	if_indextona	recvmsg(GLI	sockatmark(G	

BC_2.0) [2]	me(GLIBC_2.	BC_2.0) [2]	LIBC_2.2.4)	
	1) [2]		[2]	

[1]. this specification

[2]. ISO POSIX (2003)

11.2.7 Wide Characters

11.2.7.1 Interfaces for Wide Characters

An LSB conforming implementation shall provide the architecture specific functions for Wide Characters specified in Table 11-11, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-11 libc - Wide Characters Function Interfaces

wcstod_int ernal(GLIBC_ 2.0) [1]	mbsinit(GLIB C_2.0) [2]	vwscanf(GLIB C_2.2) [1]	wcsnlen(GLIB C_2.1) [1]	wcstoumax(G LIBC_2.1) [2]
wcstof_inte rnal(GLIBC_2 .0) [1]	mbsnrtowcs(GLIBC_2.0) [1]	wcpcpy(GLIB C_2.0) [1]	wcsnrtombs(GLIBC_2.0) [1]	wcstouq(GLI BC_2.0) [1]
wcstol_inte rnal(GLIBC_2 .0) [1]	mbsrtowcs(G LIBC_2.0) [2]	wcpncpy(GLI BC_2.0) [1]	wcspbrk(GLI BC_2.0) [2]	wcswcs(GLIB C_2.1) [2]
_wcstold_int ernal(GLIBC_ 2.0) [1]	mbstowcs(GL IBC_2.0) [2]	wcrtomb(GLI BC_2.0) [2]	wcsrchr(GLIB C_2.0) [2]	wcswidth(GL IBC_2.0) [2]
wcstoul_int ernal(GLIBC_ 2.0) [1]	mbtowc(GLIB C_2.0) [2]	wcscasecmp(GLIBC_2.1) [1]	wcsrtombs(G LIBC_2.0) [2]	wcsxfrm(GLI BC_2.0) [2]
btowc(GLIBC _2.0) [2]	putwc(GLIBC _2.2) [2]	wcscat(GLIBC _2.0) [2]	wcsspn(GLIB C_2.0) [2]	wctob(GLIBC _2.0) [2]
fgetwc(GLIBC _2.2) [2]	putwchar(GLI BC_2.2) [2]	wcschr(GLIB C_2.0) [2]	wcsstr(GLIBC _2.0) [2]	wctomb(GLIB C_2.0) [2]
fgetws(GLIBC _2.2) [2]	swprintf(GLI BC_2.2) [2]	wcscmp(GLIB C_2.0) [2]	wcstod(GLIB C_2.0) [2]	wctrans(GLIB C_2.0) [2]
fputwc(GLIB C_2.2) [2]	swscanf(GLIB C_2.2) [1]	wcscoll(GLIB C_2.0) [2]	wcstof(GLIBC _2.0) [2]	wctype(GLIB C_2.0) [2]
fputws(GLIB C_2.2) [2]	towctrans(GL IBC_2.0) [2]	wcscpy(GLIB C_2.0) [2]	wcstoimax(G LIBC_2.1) [2]	wcwidth(GLI BC_2.0) [2]
fwide(GLIBC _2.2) [2]	towlower(GLI BC_2.0) [2]	wcscspn(GLI BC_2.0) [2]	wcstok(GLIB C_2.0) [2]	wmemchr(GL IBC_2.0) [2]
fwprintf(GLI BC_2.2) [2]	towupper(GL IBC_2.0) [2]	wcsdup(GLIB C_2.0) [1]	wcstol(GLIBC _2.0) [2]	wmemcmp(G LIBC_2.0) [2]

fwscanf(GLIB	ungetwc(GLI	wcsftime(GLI	wcstold(GLIB	wmemcpy(G
C_2.2) [1]	BC_2.2) [2]	BC_2.2) [2]	C_2.0) [2]	LIBC_2.0) [2]
getwc(GLIBC _2.2) [2]	vfwprintf(GLI BC_2.2) [2]	wcslen(GLIB C_2.0) [2]	wcstoll(GLIB C_2.1) [2]	wmemmove(GLIBC_2.0) [2]
getwchar(GLI BC_2.2) [2]	vfwscanf(GLI BC_2.2) [1]	wcsncasecmp (GLIBC_2.1) [1]	wcstombs(GL IBC_2.0) [2]	wmemset(GL IBC_2.0) [2]
mblen(GLIBC _2.0) [2]	vswprintf(GL	wcsncat(GLIB	wcstoq(GLIB	wprintf(GLIB
	IBC_2.2) [2]	C_2.0) [2]	C_2.0) [1]	C_2.2) [2]
mbrlen(GLIB	vswscanf(GLI	wcsncmp(GLI	wcstoul(GLIB	wscanf(GLIB
C_2.0) [2]	BC_2.2) [1]	BC_2.0) [2]	C_2.0) [2]	C_2.2) [1]
mbrtowc(GLI	vwprintf(GLI	wcsncpy(GLI	wcstoull(GLI	
BC_2.0) [2]	BC_2.2) [2]	BC_2.0) [2]	BC_2.1) [2]	

[1]. this specification

[2]. ISO POSIX (2003)

11.2.8 String Functions

11.2.8.1 Interfaces for String Functions

An LSB conforming implementation shall provide the architecture specific functions for String Functions specified in Table 11-12, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-12 libc - String Functions Function Interfaces

mempcpy(GLIBC_2.0) [1]	bzero(GLIBC_ 2.0) [2]	strcasestr(GLI BC_2.1) [1]	strncat(GLIB C_2.0) [2]	strtok(GLIBC _2.0) [2]
rawmemch r(GLIBC_2.1) [1]	ffs(GLIBC_2.0) [2]	strcat(GLIBC_ 2.0) [2]	strncmp(GLIB C_2.0) [2]	strtok_r(GLIB C_2.0) [2]
stpcpy(GLI BC_2.0) [1]	index(GLIBC _2.0) [2]	strchr(GLIBC _2.0) [2]	strncpy(GLIB C_2.0) [2]	strtold(GLIBC _2.0) [2]
strdup(GLI BC_2.0) [1]	memccpy(GLI BC_2.0) [2]	strcmp(GLIB C_2.0) [2]	strndup(GLIB C_2.0) [1]	strtoll(GLIBC _2.0) [2]
strtod_inter nal(GLIBC_2. 0) [1]	memchr(GLIB C_2.0) [2]	strcoll(GLIBC _2.0) [2]	strnlen(GLIB C_2.0) [1]	strtoq(GLIBC _2.0) [1]
strtof_inter nal(GLIBC_2. 0) [1]	memcmp(GLI BC_2.0) [2]	strcpy(GLIBC _2.0) [2]	strpbrk(GLIB C_2.0) [2]	strtoull(GLIB C_2.0) [2]
strtok_r(GL	memcpy(GLI	strcspn(GLIB	strptime(GLI	strtoumax(GL

IBC_2.0) [1]	BC_2.0) [2]	C_2.0) [2]	BC_2.0) [1]	IBC_2.1) [2]
strtol_inter nal(GLIBC_2. 0) [1]	memmove(G LIBC_2.0) [2]	strdup(GLIBC _2.0) [2]	strrchr(GLIBC _2.0) [2]	strtouq(GLIB C_2.0) [1]
strtold_inte rnal(GLIBC_2 .0) [1]	memrchr(GLI BC_2.2) [1]	strerror(GLIB C_2.0) [2]	strsep(GLIBC _2.0) [1]	strxfrm(GLIB C_2.0) [2]
strtoll_inter nal(GLIBC_2. 0) [1]	memset(GLIB C_2.0) [2]	strerror_r(GLI BC_2.0) [1]	strsignal(GLI BC_2.0) [1]	swab(GLIBC_ 2.0) [2]
strtoul_inte rnal(GLIBC_2 .0) [1]	rindex(GLIBC _2.0) [2]	strfmon(GLIB C_2.0) [2]	strspn(GLIBC _2.0) [2]	
strtoull_int ernal(GLIBC_ 2.0) [1]	stpcpy(GLIBC _2.0) [1]	strftime(GLIB C_2.0) [2]	strstr(GLIBC_ 2.0) [2]	
bcmp(GLIBC _2.0) [2]	stpncpy(GLIB C_2.0) [1]	strlen(GLIBC _2.0) [2]	strtof(GLIBC_ 2.0) [2]	
bcopy(GLIBC _2.0) [2]	strcasecmp(G LIBC_2.0) [2]	strncasecmp(GLIBC_2.0) [2]	strtoimax(GLI BC_2.1) [2]	

[1]. this specification

[2]. ISO POSIX (2003)

11.2.9 IPC Functions

11.2.9.1 Interfaces for IPC Functions

An LSB conforming implementation shall provide the architecture specific functions for IPC Functions specified in Table 11-13, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-13 libc - IPC Functions Function Interfaces

ftok(GLIBC_2 .0) [1]	msgrcv(GLIB C_2.0) [1]	semget(GLIB C_2.0) [1]	shmctl(GLIBC _2.2) [1]	
msgctl(GLIBC _2.2) [1]	msgsnd(GLIB C_2.0) [1]	semop(GLIBC _2.0) [1]	shmdt(GLIBC _2.0) [1]	
msgget(GLIB C_2.0) [1]	semctl(GLIBC _2.2) [1]	shmat(GLIBC _2.0) [1]	shmget(GLIB C_2.0) [1]	

Referenced Specification(s)

[1]. ISO POSIX (2003)

11.2.10 Regular Expressions

11.2.10.1 Interfaces for Regular Expressions

An LSB conforming implementation shall provide the architecture specific functions for Regular Expressions specified in Table 11-14, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-14 libc - Regular Expressions Function Interfaces

regcomp(GLI	regerror(GLIB	regexec(GLIB	regfree(GLIB	
BC_2.0) [1]	C_2.0) [1]	C_2.3.4) [2]	C_2.0) [1]	

Referenced Specification(s)

[1]. ISO POSIX (2003)

[2]. this specification

11.2.11 Character Type Functions

11.2.11.1 Interfaces for Character Type Functions

An LSB conforming implementation shall provide the architecture specific functions for Character Type Functions specified in Table 11-15, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-15 libc - Character Type Functions Function Interfaces

ctype_get_ mb_cur_max(GLIBC_2.0) [1]	isdigit(GLIBC _2.0) [2]	iswalnum(GL IBC_2.0) [2]	iswlower(GLI BC_2.0) [2]	toascii(GLIBC _2.0) [2]
_tolower(GLI	isgraph(GLIB	iswalpha(GLI	iswprint(GLI	tolower(GLIB
BC_2.0) [2]	C_2.0) [2]	BC_2.0) [2]	BC_2.0) [2]	C_2.0) [2]
_toupper(GLI	islower(GLIB	iswblank(GLI	iswpunct(GLI	toupper(GLIB
BC_2.0) [2]	C_2.0) [2]	BC_2.1) [2]	BC_2.0) [2]	C_2.0) [2]
isalnum(GLIB	isprint(GLIBC	iswcntrl(GLIB	iswspace(GLI	
C_2.0) [2]	_2.0) [2]	C_2.0) [2]	BC_2.0) [2]	
isalpha(GLIB	ispunct(GLIB	iswctype(GLI	iswupper(GLI	
C_2.0) [2]	C_2.0) [2]	BC_2.0) [2]	BC_2.0) [2]	
isascii(GLIBC	isspace(GLIB	iswdigit(GLIB	iswxdigit(GLI	
_2.0) [2]	C_2.0) [2]	C_2.0) [2]	BC_2.0) [2]	
iscntrl(GLIBC _2.0) [2]	isupper(GLIB C_2.0) [2]	iswgraph(GLI BC_2.0) [2]	isxdigit(GLIB C_2.0) [2]	

Referenced Specification(s)

[1]. this specification

[2]. ISO POSIX (2003)

11.2.12 Time Manipulation

11.2.12.1 Interfaces for Time Manipulation

An LSB conforming implementation shall provide the architecture specific functions for Time Manipulation specified in Table 11-16, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-16 libc - Time Manipulation Function Interfaces

adjtime(GLIB	ctime(GLIBC_	gmtime(GLIB	localtime_r(G	ualarm(GLIB
C_2.0) [1]	2.0) [2]	C_2.0) [2]	LIBC_2.0) [2]	C_2.0) [2]
asctime(GLIB	ctime_r(GLIB	gmtime_r(GL	mktime(GLIB	
C_2.0) [2]	C_2.0) [2]	IBC_2.0) [2]	C_2.0) [2]	
asctime_r(GLI	difftime(GLIB	localtime(GLI	tzset(GLIBC_	
BC_2.0) [2]	C_2.0) [2]	BC_2.0) [2]	2.0) [2]	

Referenced Specification(s)

[1]. this specification

[2]. ISO POSIX (2003)

An LSB conforming implementation shall provide the architecture specific data interfaces for Time Manipulation specified in Table 11-17, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-17 libc - Time Manipulation Data Interfaces

daylight(G LIBC_2.0) [1]	tzname(GLI BC_2.0) [1]	timezone(GLI BC_2.0) [2]	
timezone(G LIBC_2.0) [1]	daylight(GLI BC_2.0) [2]	tzname(GLIB C_2.0) [2]	

Referenced Specification(s)

[1]. this specification

[2]. ISO POSIX (2003)

11.2.13 Terminal Interface Functions

11.2.13.1 Interfaces for Terminal Interface Functions

An LSB conforming implementation shall provide the architecture specific functions for Terminal Interface Functions specified in Table 11-18, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-18 libc - Terminal Interface Functions Function Interfaces

cfgetispeed(G LIBC_2.0) [1]	cfsetispeed(G LIBC_2.0) [1]	tcdrain(GLIB C_2.0) [1]	tcgetattr(GLIB C_2.0) [1]	tcsendbreak(GLIBC_2.0) [1]
cfgetospeed(GLIBC_2.0) [1]	cfsetospeed(G LIBC_2.0) [1]	tcflow(GLIBC _2.0) [1]	tcgetpgrp(GLI BC_2.0) [1]	tcsetattr(GLIB C_2.0) [1]

cfmakeraw(G	cfsetspeed(GL	tcflush(GLIB	tcgetsid(GLIB	tcsetpgrp(GLI
LIBC_2.0) [2]	IBC_2.0) [2]	C_2.0) [1]	C_2.1) [1]	BC_2.0) [1]

[1]. ISO POSIX (2003)

[2]. this specification

11.2.14 System Database Interface

11.2.14.1 Interfaces for System Database Interface

An LSB conforming implementation shall provide the architecture specific functions for System Database Interface specified in Table 11-19, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-19 libc - System Database Interface Function Interfaces

endgrent(GLI BC_2.0) [1]	getgrgid_r(G LIBC_2.1.2) [1]	getprotoent(G LIBC_2.0) [1]	getservent(GL IBC_2.0) [1]	setgroups(GL IBC_2.0) [2]
endprotoent(GLIBC_2.0) [1]	getgrnam(GLI BC_2.0) [1]	getpwent(GLI BC_2.0) [1]	getutent(GLIB C_2.0) [2]	setprotoent(G LIBC_2.0) [1]
endpwent(GL IBC_2.0) [1]	getgrnam_r(G LIBC_2.1.2) [1]	getpwnam(G LIBC_2.0) [1]	getutent_r(GL IBC_2.0) [2]	setpwent(GLI BC_2.0) [1]
endservent(G LIBC_2.0) [1]	getgrouplist(GLIBC_2.2.4) [2]	getpwnam_r(GLIBC_2.1.2) [1]	getutxent(GLI BC_2.1) [1]	setservent(GL IBC_2.0) [1]
endutent(GLI BC_2.0) [3]	gethostbyadd r(GLIBC_2.0) [1]	getpwuid(GL IBC_2.0) [1]	getutxid(GLI BC_2.1) [1]	setutent(GLIB C_2.0) [2]
endutxent(GL IBC_2.1) [1]	gethostbynam e(GLIBC_2.0) [1]	getpwuid_r(G LIBC_2.1.2) [1]	getutxline(GL IBC_2.1) [1]	setutxent(GLI BC_2.1) [1]
getgrent(GLI BC_2.0) [1]	getprotobyna me(GLIBC_2. 0) [1]	getservbynam e(GLIBC_2.0) [1]	pututxline(GL IBC_2.1) [1]	utmpname(G LIBC_2.0) [2]
getgrgid(GLI BC_2.0) [1]	getprotobynu mber(GLIBC_ 2.0) [1]	getservbyport (GLIBC_2.0) [1]	setgrent(GLIB C_2.0) [1]	

Referenced Specification(s)

- [1]. ISO POSIX (2003)
- [2]. this specification
- [3]. SUSv2

11.2.15 Language Support

11.2.15.1 Interfaces for Language Support

An LSB conforming implementation shall provide the architecture specific functions for Language Support specified in Table 11-20, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-20 libc - Language Support Function Interfaces

libc_start_ main(GLIBC_		
2.0) [1]		

Referenced Specification(s)

[1]. this specification

11.2.16 Large File Support

11.2.16.1 Interfaces for Large File Support

An LSB conforming implementation shall provide the architecture specific functions for Large File Support specified in Table 11-21, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-21 libc - Large File Support Function Interfaces

fxstat64(GL	fopen64(GLIB	ftello64(GLIB	mkstemp64(G	tmpfile64(GLI
IBC_2.2) [1]	C_2.1) [2]	C_2.1) [2]	LIBC_2.2) [2]	BC_2.1) [2]
lxstat64(GL	freopen64(GL	ftruncate64(G	mmap64(GLI	truncate64(G
IBC_2.2) [1]	IBC_2.1) [2]	LIBC_2.1) [2]	BC_2.1) [2]	LIBC_2.1) [2]
_xstat64(GLI	fseeko64(GLI	ftw64(GLIBC	nftw64(GLIB	
BC_2.2) [1]	BC_2.1) [2]	_2.1) [2]	C_2.3.3) [2]	
creat64(GLIB	fsetpos64(GLI	getrlimit64(G	readdir64(GLI	
C_2.1) [2]	BC_2.2) [2]	LIBC_2.2) [2]	BC_2.2) [2]	
fgetpos64(GLI	fstatvfs64(GLI	lockf64(GLIB	statvfs64(GLI	
BC_2.2) [2]	BC_2.1) [2]	C_2.1) [2]	BC_2.1) [2]	

Referenced Specification(s)

[1]. this specification

[2]. Large File Support

11.2.17 Standard Library

11.2.17.1 Interfaces for Standard Library

An LSB conforming implementation shall provide the architecture specific functions for Standard Library specified in Table 11-22, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-22 libc - Standard Library Function Interfaces

Exit(GLIBC	dirname(GLI	gettimeofday(lrand48(GLIB	srand(GLIBC
------------	-------------	---------------	--------------	-------------

2.1.1) [1]	BC_2.0) [1]	GLIBC_2.0) [1]	C_2.0) [1]	_2.0) [1]
assert_fail(GLIBC_2.0) [2]	div(GLIBC_2. 0) [1]	glob(GLIBC_2 .0) [1]	lsearch(GLIB C_2.0) [1]	srand48(GLIB C_2.0) [1]
cxa_atexit(GLIBC_2.1.3) [2]	drand48(GLI BC_2.0) [1]	glob64(GLIBC _2.2) [2]	makecontext(GLIBC_2.3.4) [1]	srandom(GLI BC_2.0) [1]
errno_locati on(GLIBC_2.0) [2]	ecvt(GLIBC_2 .0) [1]	globfree(GLIB C_2.0) [1]	malloc(GLIBC _2.0) [1]	strtod(GLIBC _2.0) [1]
fpending(G LIBC_2.2) [2]	erand48(GLIB C_2.0) [1]	globfree64(GL IBC_2.1) [2]	memmem(GL IBC_2.0) [2]	strtol(GLIBC_ 2.0) [1]
getpagesize (GLIBC_2.0) [2]	err(GLIBC_2. 0) [2]	grantpt(GLIB C_2.1) [1]	mkstemp(GLI BC_2.0) [1]	strtoul(GLIBC _2.0) [1]
isinf(GLIBC _2.0) [2]	error(GLIBC_ 2.0) [2]	hcreate(GLIB C_2.0) [1]	mktemp(GLI BC_2.0) [1]	swapcontext(GLIBC_2.3.4) [1]
isinff(GLIB C_2.0) [2]	errx(GLIBC_2 .0) [2]	hdestroy(GLI BC_2.0) [1]	mrand48(GLI BC_2.0) [1]	syslog(GLIBC _2.0) [1]
isinfl(GLIB C_2.0) [2]	fcvt(GLIBC_2. 0) [1]	hsearch(GLIB C_2.0) [1]	nftw(GLIBC_ 2.3.3) [1]	system(GLIB C_2.0) [2]
isnan(GLIB C_2.0) [2]	fmtmsg(GLIB C_2.1) [1]	htonl(GLIBC_ 2.0) [1]	nrand48(GLIB C_2.0) [1]	tdelete(GLIB C_2.0) [1]
isnanf(GLI BC_2.0) [2]	fnmatch(GLIB C_2.2.3) [1]	htons(GLIBC_ 2.0) [1]	ntohl(GLIBC_ 2.0) [1]	tfind(GLIBC_ 2.0) [1]
isnanl(GLIB C_2.0) [2]	fpathconf(GLI BC_2.0) [1]	imaxabs(GLIB C_2.1.1) [1]	ntohs(GLIBC_ 2.0) [1]	tmpfile(GLIB C_2.1) [1]
sysconf(GL IBC_2.2) [2]	free(GLIBC_2. 0) [1]	imaxdiv(GLIB C_2.1.1) [1]	openlog(GLIB C_2.0) [1]	tmpnam(GLI BC_2.0) [1]
exit(GLIBC 2.0) [1]	freeaddrinfo(GLIBC_2.0) [1]	inet_addr(GLI BC_2.0) [1]	perror(GLIBC _2.0) [1]	tsearch(GLIB C_2.0) [1]
_longjmp(GLI BC_2.3.4) [1]	ftrylockfile(G LIBC_2.0) [1]	inet_ntoa(GLI BC_2.0) [1]	posix_memali gn(GLIBC_2.2) [1]	ttyname(GLIB C_2.0) [1]
_setjmp(GLIB C_2.3.4) [1]	ftw(GLIBC_2. 0) [1]	inet_ntop(GLI BC_2.0) [1]	posix_openpt (GLIBC_2.2.1) [1]	ttyname_r(GL IBC_2.0) [1]
a64l(GLIBC_2 .0) [1]	funlockfile(G LIBC_2.0) [1]	inet_pton(GLI BC_2.0) [1]	ptsname(GLI BC_2.1) [1]	twalk(GLIBC _2.0) [1]
abort(GLIBC_	gai_strerror(G	initstate(GLIB	putenv(GLIB	unlockpt(GLI

2.0) [1]	LIBC_2.1) [1]	C_2.0) [1]	C_2.0) [1]	BC_2.1) [1]
abs(GLIBC_2.	gcvt(GLIBC_2	insque(GLIBC _2.0) [1]	qsort(GLIBC_	unsetenv(GLI
0) [1]	.0) [1]		2.0) [1]	BC_2.0) [1]
atof(GLIBC_2.	getaddrinfo(G	isatty(GLIBC_	rand(GLIBC_	usleep(GLIBC
0) [1]	LIBC_2.0) [1]	2.0) [1]	2.0) [1]	_2.0) [1]
atoi(GLIBC_2.	getcwd(GLIB	isblank(GLIB	rand_r(GLIB	verrx(GLIBC_
0) [1]	C_2.0) [1]	C_2.0) [1]	C_2.0) [1]	2.0) [2]
atol(GLIBC_2.	getdate(GLIB	jrand48(GLIB	random(GLIB	vfscanf(GLIB
0) [1]	C_2.1) [1]	C_2.0) [1]	C_2.0) [1]	C_2.0) [2]
atoll(GLIBC_2 .0) [1]	getenv(GLIB	164a(GLIBC_2	realloc(GLIBC	vscanf(GLIBC
	C_2.0) [1]	.0) [1]	_2.0) [1]	_2.0) [2]
basename(GL	getlogin(GLIB	labs(GLIBC_2	realpath(GLIB	vsscanf(GLIB
IBC_2.0) [1]	C_2.0) [1]	.0) [1]	C_2.3) [1]	C_2.0) [2]
bsearch(GLIB	getlogin_r(GL	lcong48(GLIB	remque(GLIB	vsyslog(GLIB
C_2.0) [1]	IBC_2.0) [1]	C_2.0) [1]	C_2.0) [1]	C_2.0) [2]
calloc(GLIBC _2.0) [1]	getnameinfo(GLIBC_2.1) [1]	ldiv(GLIBC_2 .0) [1]	seed48(GLIB C_2.0) [1]	warn(GLIBC_ 2.0) [2]
closelog(GLIB C_2.0) [1]	getopt(GLIBC _2.0) [2]	lfind(GLIBC_ 2.0) [1]	setenv(GLIBC _2.0) [1]	warnx(GLIBC _2.0) [2]
confstr(GLIB C_2.0) [1]	getopt_long(GLIBC_2.0) [2]	llabs(GLIBC_ 2.0) [1]	sethostname(GLIBC_2.0) [2]	wordexp(GLI BC_2.1) [1]
cuserid(GLIB C_2.0) [3]	getopt_long_ only(GLIBC_2 .0) [2]	lldiv(GLIBC_ 2.0) [1]	setlogmask(G LIBC_2.0) [1]	wordfree(GLI BC_2.1) [1]
daemon(GLIB	getsubopt(GL	longjmp(GLI	setstate(GLIB	
C_2.0) [2]	IBC_2.0) [1]	BC_2.3.4) [1]	C_2.0) [1]	

- [1]. ISO POSIX (2003)
- [2]. this specification
- [3]. SUSv2

An LSB conforming implementation shall provide the architecture specific data interfaces for Standard Library specified in Table 11-23, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-23 libc - Standard Library Data Interfaces

environ(GL IBC_2.0) [1]	_sys_errlist(G LIBC_2.3) [1]		opterr(GLIBC _2.0) [2]	optopt(GLIBC _2.0) [2]
_environ(GLI	environ(GLIB	optarg(GLIBC	optind(GLIBC	
BC_2.0) [1]	C_2.0) [2]	_2.0) [2]	_2.0) [2]	

[1]. this specification

[2]. ISO POSIX (2003)

11.3 Data Definitions for libc

This section defines global identifiers and their values that are associated with interfaces contained in libc. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content.

These definitions are intended to supplement those provided in the referenced underlying specifications.

This specification uses ISO/IEC 9899 C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

11.3.1 errno.h

4	Hdofina	EDEADLOCK	58
3	faeiine	EDEADLOCK	58

11.3.2 fcntl.h

```
#define F_GETLK64 12
#define F_SETLK64 13
#define F_SETLKW64 14
```

11.3.3 inttypes.h

```
typedef unsigned long long int uintmax_t;
typedef long long int intmax_t;
typedef unsigned int uintptr_t;
typedef unsigned long long int uint64_t;
```

11.3.4 limits.h

11.3.5 setjmp.h

```
typedef long int __jmp_buf[112] __attribute__ ((aligned (16)));
```

11.3.6 signal.h

```
#define SIGEV_PAD_SIZE ((SIGEV_MAX_SIZE/sizeof(int))-3)
```

```
#define SI_PAD_SIZE
                      ((SI_MAX_SIZE/sizeof(int))-3)
struct sigaction
 union
   sighandler_t _sa_handler;
   void (*_sa_sigaction) (int, siginfo_t *, void *);
  __sigaction_handler;
 sigset_t sa_mask;
 unsigned long int sa_flags;
 void (*sa_restorer) (void);
}
#define MINSIGSTKSZ
                        2048
#define SIGSTKSZ
                        8192
struct sigcontext
 long int _unused[4];
 int signal;
 unsigned long int handler;
 unsigned long int oldmask;
 struct pt_regs *regs;
11.3.7 stddef.h
typedef unsigned int size_t;
typedef int ptrdiff_t;
11.3.8 stdio.h
#define __IO_FILE_SIZE 152
11.3.9 sys/ioctl.h
#define TIOCGWINSZ
                        0x40087468
#define TIOCNOTTY
                        0x5422
#define FIONREAD
                        1074030207
11.3.10 sys/ipc.h
struct ipc_perm
 key_t __key;
 uid_t uid;
 gid_t gid;
 uid_t cuid;
 uid_t cgid;
 mode_t mode;
 long int __seq;
 int __pad1;
 unsigned long long int __unused1;
 unsigned long long int __unused2;
```

.

11.3.11 sys/mman.h

```
#define MCL_FUTURE 16384
#define MCL_CURRENT 8192
```

11.3.12 sys/msg.h

```
typedef unsigned long int msglen_t;
typedef unsigned long int msggnum_t;
struct msqid_ds
 struct ipc_perm msg_perm;
 unsigned int __unused1;
 time_t msg_stime;
 unsigned int __unused2;
 time_t msg_rtime;
 unsigned int __unused3;
 time_t msg_ctime;
 unsigned long int __msg_cbytes;
 msgqnum_t msg_qnum;
 msglen_t msg_qbytes;
 pid_t msg_lspid;
 pid_t msq_lrpid;
 unsigned long int __unused4;
 unsigned long int __unused5;
```

11.3.13 sys/sem.h

```
struct semid_ds
{
   struct ipc_perm sem_perm;
   unsigned int __unused1;
   time_t sem_otime;
   unsigned int __unused2;
   time_t sem_ctime;
   unsigned long int sem_nsems;
   unsigned long int __unused3;
   unsigned long int __unused4;
}
:
```

11.3.14 sys/shm.h

```
#define SHMLBA (__getpagesize())

typedef unsigned long int shmatt_t;

struct shmid_ds
{
   struct ipc_perm shm_perm;
   unsigned int __unused1;
   time_t shm_atime;
   unsigned int __unused2;
   time_t shm_dtime;
```

```
unsigned int __unused3;
time_t shm_ctime;
unsigned int __unused4;
size_t shm_segsz;
pid_t shm_cpid;
pid_t shm_lpid;
shmatt_t shm_nattch;
unsigned long int __unused5;
unsigned long int __unused6;
};
```

11.3.15 sys/socket.h

11.3.16 sys/stat.h

```
#define _STAT_VER
struct stat64
 dev_t st_dev;
 ino64_t st_ino;
 mode_t st_mode;
 nlink_t st_nlink;
 uid t st uid;
 gid_t st_gid;
 dev_t st_rdev;
 unsigned short __pad2;
 off64_t st_size;
 blksize_t st_blksize;
 blkcnt64_t st_blocks;
  struct timespec st_atim;
 struct timespec st_mtim;
  struct timespec st_ctim;
 unsigned long int __unused4;
 unsigned long int __unused5;
struct stat
 dev_t st_dev;
 unsigned short __pad1;
  ino_t st_ino;
 mode_t st_mode;
 nlink_t st_nlink;
 uid_t st_uid;
  gid_t st_gid;
  dev_t st_rdev;
  unsigned short __pad2;
  off_t st_size;
 blksize_t st_blksize;
 blkcnt_t st_blocks;
 struct timespec st_atim;
 struct timespec st_mtim;
  struct timespec st_ctim;
```

```
unsigned long int __unused4;
unsigned long int __unused5;
}
:
```

11.3.17 sys/statvfs.h

```
struct statvfs
 unsigned long int f_bsize;
 unsigned long int f_frsize;
 fsblkcnt_t f_blocks;
 fsblkcnt_t f_bfree;
 fsblkcnt_t f_bavail;
 fsfilcnt_t f_files;
 fsfilcnt_t f_ffree;
  fsfilcnt_t f_favail;
 unsigned long int f_fsid;
 int ___f_unused;
 unsigned long int f_flag;
 unsigned long int f_namemax;
  int __f_spare[6];
}
struct statvfs64
  unsigned long int f_bsize;
 unsigned long int f_frsize;
 fsblkcnt64_t f_blocks;
  fsblkcnt64_t f_bfree;
  fsblkcnt64_t f_bavail;
  fsfilcnt64_t f_files;
  fsfilcnt64_t f_ffree;
  fsfilcnt64_t f_favail;
 unsigned long int f_fsid;
 int __f_unused;
 unsigned long int f_flag;
 unsigned long int f_namemax;
  int __f_spare[6];
}
```

11.3.18 sys/types.h

```
typedef long long int int64_t;
typedef int32_t ssize_t;
#define __FDSET_LONGS 32
```

11.3.19 termios.h

```
#define TAB1 1024
#define CR3 12288
#define CRDLY 12288
#define FF1 16384
#define FFDLY 16384
#define XCASE 16384
#define ONLCR 2
#define TAB2 2048
```

```
#define TAB3
               3072
#define TABDLY 3072
#define BS1
               32768
#define BSDLY
              32768
#define OLCUC 4
#define CR1
               4096
#define IUCLC
               4096
#define VT1
                65536
#define VTDLY
#define NLDLY
               768
#define CR2
               8192
#define VWERASE 10
#define VREPRINT
                       11
#define VSUSP 12
#define VSTART 13
#define VSTOP 14
#define VDISCARD
                       16
#define VMIN 5
#define VEOL
               6
#define VEOL2
               8
#define VSWTC
               9
#define IXOFF
               1024
#define IXON
               512
#define CSTOPB 1024
#define HUPCL
               16384
#define CREAD
               2048
#define CS6
               256
#define CLOCAL 32768
#define PARENB 4096
#define CS7
               512
#define VTIME
               7
#define CS8
               768
#define CSIZE
               768
#define PARODD 8192
#define NOFLSH 0x80000000
#define ECHOKE
               1
#define IEXTEN 1024
#define ISIG
               128
#define ECHONL 16
#define ECHOE 2
#define ICANON 256
#define ECHOPRT 32
#define ECHOK 4
#define TOSTOP 4194304
#define PENDIN 536870912
#define ECHOCTL 64
#define FLUSHO 8388608
```

11.3.20 ucontext.h

```
struct pt_regs
{
  unsigned long int gpr[32];
  unsigned long int nip;
  unsigned long int msr;
  unsigned long int orig_gpr3;
  unsigned long int ctr;
  unsigned long int link;
  unsigned long int xer;
```

```
unsigned long int ccr;
 unsigned long int mg;
  unsigned long int trap;
  unsigned long int dar;
 unsigned long int dsisr;
 unsigned long int result;
typedef struct _libc_vrstate
 unsigned int vrregs[128];
 unsigned int vrsave;
 unsigned int _pad[2];
  unsigned int vscr;
vrregset_t __attribute__ ((__aligned__ (16)));
#define NGREG
                48
typedef unsigned long int gregset_t[48];
typedef struct _libc_fpstate
 double fpregs[32];
 double fpscr;
  int _pad[2];
fpregset_t;
typedef struct
 gregset_t gregs;
 fpregset_t fpregs;
 vrregset_t vrregs;
mcontext_t;
union uc_regs_ptr
 struct pt_regs *regs;
 mcontext_t *uc_regs;
typedef struct ucontext
 unsigned long int uc_flags;
 struct ucontext *uc_link;
 stack_t uc_stack;
 int uc_pad[7];
 union uc_regs_ptr uc_mcontext;
 sigset_t uc_sigmask;
 char uc_reg_space[sizeof (mcontext_t) + 12];
ucontext_t;
11.3.21 unistd.h
```

typedef int intptr_t;

11.3.22 utmp.h

```
struct lastlog
  time_t ll_time;
  char ll_line[UT_LINESIZE];
  char ll_host[UT_HOSTSIZE];
}
struct utmp
  short ut_type;
  pid_t ut_pid;
  char ut_line[UT_LINESIZE];
  char ut_id[4];
  char ut_user[UT_NAMESIZE];
  char ut_host[UT_HOSTSIZE];
  struct exit_status ut_exit;
  long int ut_session;
  struct timeval ut_tv;
  int32_t ut_addr_v6[4];
  char __unused[20];
```

11.3.23 utmpx.h

```
struct utmpx
{
    short ut_type;
    pid_t ut_pid;
    char ut_line[UT_LINESIZE];
    char ut_id[4];
    char ut_user[UT_NAMESIZE];
    char ut_host[UT_HOSTSIZE];
    struct exit_status ut_exit;
    long int ut_session;
    struct timeval ut_tv;
    int32_t ut_addr_v6[4];
    char __unused[20];
}
;
```

11.4 Interfaces for libm

Table 11-24 defines the library name and shared object name for the library

Table 11-24 libm Definition

Library:	libm
SONAME:	libm.so.6

The behavior of the interfaces in this library is specified by the following specifications:

```
ISO C (1999)
this specification
SUSv2
ISO POSIX (2003)
```

11.4.1 Math

11.4.1.1 Interfaces for Math

An LSB conforming implementation shall provide the architecture specific functions for Math specified in Table 11-25, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-25 libm - Math Function Interfaces

finite(GLIB	ccosl(GLIBC_	exp(GLIBC_2.	j1l(GLIBC_2.0	powf(GLIBC_
C_2.1) [1]	2.1) [2]	0) [2]) [1]	2.0) [2]
finitef(GLIB	ceil(GLIBC_2.	exp2(GLIBC_	jn(GLIBC_2.0)	powl(GLIBC_
C_2.1) [1]	0) [2]	2.1) [2]	[2]	2.0) [2]
finitel(GLIB	ceilf(GLIBC_2	exp2f(GLIBC_	jnf(GLIBC_2.0	remainder(GL
C_2.1) [1]	.0) [2]	2.1) [2]) [1]	IBC_2.0) [2]
fpclassify(G	ceill(GLIBC_2	expf(GLIBC_2	jnl(GLIBC_2.0	remainderf(G
LIBC_2.1) [3]	.0) [2]	.0) [2]) [1]	LIBC_2.0) [2]
fpclassifyf(GLIBC_2.1) [3]	cexp(GLIBC_ 2.1) [2]	expl(GLIBC_2 .0) [2]	ldexp(GLIBC _2.0) [2]	remainderl(G LIBC_2.0) [2]
signbit(GLI	cexpf(GLIBC	expm1(GLIB	ldexpf(GLIBC	remquo(GLIB
BC_2.1) [1]	2.1) [2]	C_2.0) [2]	_2.0) [2]	C_2.1) [2]
signbitf(GL	cexpl(GLIBC_	expm1f(GLIB	ldexpl(GLIBC	remquof(GLI
IBC_2.1) [1]	2.1) [2]	C_2.0) [2]	_2.0) [2]	BC_2.1) [2]
acos(GLIBC_2	cimag(GLIBC	expm1l(GLIB	lgamma(GLIB	remquol(GLI
.0) [2]	_2.1) [2]	C_2.0) [2]	C_2.0) [2]	BC_2.1) [2]
acosf(GLIBC_	cimagf(GLIB	fabs(GLIBC_2	lgamma_r(GL	rint(GLIBC_2.
2.0) [2]	C_2.1) [2]	.0) [2]	IBC_2.0) [1]	0) [2]
acosh(GLIBC _2.0) [2]	cimagl(GLIBC _2.1) [2]	fabsf(GLIBC_ 2.0) [2]	lgammaf(GLI BC_2.0) [2]	rintf(GLIBC_2 .0) [2]
acoshf(GLIBC _2.0) [2]	clog(GLIBC_2 .1) [2]	fabsl(GLIBC_ 2.0) [2]	lgammaf_r(G LIBC_2.0) [1]	rintl(GLIBC_2 .0) [2]
acoshl(GLIBC _2.0) [2]	clog10(GLIBC	fdim(GLIBC_	lgammal(GLI	round(GLIBC
	_2.1) [1]	2.1) [2]	BC_2.0) [2]	_2.1) [2]
acosl(GLIBC_	clog10f(GLIB	fdimf(GLIBC_	lgammal_r(G	roundf(GLIB
2.0) [2]	C_2.1) [1]	2.1) [2]	LIBC_2.0) [1]	C_2.1) [2]
asin(GLIBC_2	clog10l(GLIB	fdiml(GLIBC_	llrint(GLIBC_	roundl(GLIB
.0) [2]	C_2.1) [1]	2.1) [2]	2.1) [2]	C_2.1) [2]
asinf(GLIBC_ 2.0) [2]	clogf(GLIBC_ 2.1) [2]	feclearexcept(GLIBC_2.2) [2]	llrintf(GLIBC _2.1) [2]	scalb(GLIBC_ 2.0) [2]
asinh(GLIBC_	clogl(GLIBC_	fegetenv(GLI	llrintl(GLIBC_	scalbf(GLIBC
2.0) [2]	2.1) [2]	BC_2.2) [2]	2.1) [2]	_2.0) [1]
asinhf(GLIBC	conj(GLIBC_2	fegetexceptfla	llround(GLIB	scalbl(GLIBC

_2.0) [2]	.1) [2]	g(GLIBC_2.2) [2]	C_2.1) [2]	_2.0) [1]
asinhl(GLIBC	conjf(GLIBC_	fegetround(G	llroundf(GLIB	scalbln(GLIB
_2.0) [2]	2.1) [2]	LIBC_2.1) [2]	C_2.1) [2]	C_2.1) [2]
asinl(GLIBC_ 2.0) [2]	conjl(GLIBC_ 2.1) [2]	feholdexcept(GLIBC_2.1) [2]	llroundl(GLIB C_2.1) [2]	scalblnf(GLIB C_2.1) [2]
atan(GLIBC_2 .0) [2]	copysign(GLI BC_2.0) [2]	feraiseexcept(GLIBC_2.2) [2]	log(GLIBC_2. 0) [2]	scalblnl(GLIB C_2.1) [2]
atan2(GLIBC_	copysignf(GL	fesetenv(GLIB	log10(GLIBC_	scalbn(GLIBC
2.0) [2]	IBC_2.0) [2]	C_2.2) [2]	2.0) [2]	_2.0) [2]
atan2f(GLIBC _2.0) [2]	copysignl(GLI BC_2.0) [2]	fesetexceptfla g(GLIBC_2.2) [2]	log10f(GLIBC _2.0) [2]	scalbnf(GLIB C_2.0) [2]
atan2l(GLIBC	cos(GLIBC_2.	fesetround(G	log10l(GLIBC	scalbnl(GLIB
_2.0) [2]	0) [2]	LIBC_2.1) [2]	_2.0) [2]	C_2.0) [2]
atanf(GLIBC_	cosf(GLIBC_2	fetestexcept(G	log1p(GLIBC	significand(G
2.0) [2]	.0) [2]	LIBC_2.1) [2]	_2.0) [2]	LIBC_2.0) [1]
atanh(GLIBC _2.0) [2]	cosh(GLIBC_ 2.0) [2]	feupdateenv(GLIBC_2.2) [2]	log1pf(GLIBC _2.0) [2]	significandf(G LIBC_2.0) [1]
atanhf(GLIBC _2.0) [2]	coshf(GLIBC_	finite(GLIBC_	log1pl(GLIBC	significandl(G
	2.0) [2]	2.0) [4]	_2.0) [2]	LIBC_2.0) [1]
atanhl(GLIBC	coshl(GLIBC_	finitef(GLIBC _2.0) [1]	log2(GLIBC_2	sin(GLIBC_2.
_2.0) [2]	2.0) [2]		.1) [2]	0) [2]
atanl(GLIBC_	cosl(GLIBC_2.	finitel(GLIBC	log2f(GLIBC_	sincos(GLIBC
2.0) [2]	0) [2]	_2.0) [1]	2.1) [2]	_2.1) [1]
cabs(GLIBC_2 .1) [2]	cpow(GLIBC_	floor(GLIBC_	log2l(GLIBC_	sincosf(GLIB
	2.1) [2]	2.0) [2]	2.1) [2]	C_2.1) [1]
cabsf(GLIBC_	cpowf(GLIBC _2.1) [2]	floorf(GLIBC_	logb(GLIBC_2	sincosl(GLIB
2.1) [2]		2.0) [2]	.0) [2]	C_2.1) [1]
cabsl(GLIBC_	cpowl(GLIBC	floorl(GLIBC_	logbf(GLIBC_	sinf(GLIBC_2.
2.1) [2]	_2.1) [2]	2.0) [2]	2.0) [2]	0) [2]
cacos(GLIBC_	cproj(GLIBC_	fma(GLIBC_2.	logbl(GLIBC_	sinh(GLIBC_2
2.1) [2]	2.1) [2]	1) [2]	2.0) [2]	.0) [2]
cacosf(GLIBC _2.1) [2]	cprojf(GLIBC	fmaf(GLIBC_	logf(GLIBC_2.	sinhf(GLIBC_
	_2.1) [2]	2.1) [2]	0) [2]	2.0) [2]
cacosh(GLIBC _2.1) [2]	cprojl(GLIBC	fmal(GLIBC_	logl(GLIBC_2.	sinhl(GLIBC_
	_2.1) [2]	2.1) [2]	0) [2]	2.0) [2]
cacoshf(GLIB	creal(GLIBC_	fmax(GLIBC_	lrint(GLIBC_2	sinl(GLIBC_2.
C_2.1) [2]	2.1) [2]	2.1) [2]	.1) [2]	0) [2]

	1		I	
cacoshl(GLIB	crealf(GLIBC_	fmaxf(GLIBC _2.1) [2]	lrintf(GLIBC_	sqrt(GLIBC_2.
C_2.1) [2]	2.1) [2]		2.1) [2]	0) [2]
cacosl(GLIBC	creall(GLIBC_	fmaxl(GLIBC	lrintl(GLIBC_	sqrtf(GLIBC_
_2.1) [2]	2.1) [2]	_2.1) [2]	2.1) [2]	2.0) [2]
carg(GLIBC_2	csin(GLIBC_2	fmin(GLIBC_	lround(GLIB	sqrtl(GLIBC_
.1) [2]	.1) [2]	2.1) [2]	C_2.1) [2]	2.0) [2]
cargf(GLIBC_	csinf(GLIBC_	fminf(GLIBC_	lroundf(GLIB	tan(GLIBC_2.
2.1) [2]	2.1) [2]	2.1) [2]	C_2.1) [2]	0) [2]
cargl(GLIBC_	csinh(GLIBC_	fminl(GLIBC_	lroundl(GLIB	tanf(GLIBC_2 .0) [2]
2.1) [2]	2.1) [2]	2.1) [2]	C_2.1) [2]	
casin(GLIBC_	csinhf(GLIBC	fmod(GLIBC_	matherr(GLIB	tanh(GLIBC_
2.1) [2]	_2.1) [2]	2.0) [2]	C_2.0) [1]	2.0) [2]
casinf(GLIBC _2.1) [2]	csinhl(GLIBC	fmodf(GLIBC	modf(GLIBC_	tanhf(GLIBC_
	_2.1) [2]	_2.0) [2]	2.0) [2]	2.0) [2]
casinh(GLIBC _2.1) [2]	csinl(GLIBC_ 2.1) [2]	fmodl(GLIBC _2.0) [2]	modff(GLIBC _2.0) [2]	tanhl(GLIBC_ 2.0) [2]
casinhf(GLIB	csqrt(GLIBC_	frexp(GLIBC_	modfl(GLIBC	tanl(GLIBC_2.
C_2.1) [2]	2.1) [2]	2.0) [2]	_2.0) [2]	0) [2]
casinhl(GLIB	csqrtf(GLIBC	frexpf(GLIBC _2.0) [2]	nan(GLIBC_2.	tgamma(GLIB
C_2.1) [2]	_2.1) [2]		1) [2]	C_2.1) [2]
casinl(GLIBC	csqrtl(GLIBC_	frexpl(GLIBC	nanf(GLIBC_	tgammaf(GLI
_2.1) [2]	2.1) [2]	_2.0) [2]	2.1) [2]	BC_2.1) [2]
catan(GLIBC_	ctan(GLIBC_2 .1) [2]	gamma(GLIB	nanl(GLIBC_2	tgammal(GLI
2.1) [2]		C_2.0) [4]	.1) [2]	BC_2.1) [2]
catanf(GLIBC _2.1) [2]	ctanf(GLIBC_	gammaf(GLIB	nearbyint(GLI	trunc(GLIBC_
	2.1) [2]	C_2.0) [1]	BC_2.1) [2]	2.1) [2]
catanh(GLIBC _2.1) [2]	ctanh(GLIBC_	gammal(GLIB	nearbyintf(GL	truncf(GLIBC
	2.1) [2]	C_2.0) [1]	IBC_2.1) [2]	_2.1) [2]
catanhf(GLIB	ctanhf(GLIBC	hypot(GLIBC _2.0) [2]	nearbyintl(GL	truncl(GLIBC
C_2.1) [2]	_2.1) [2]		IBC_2.1) [2]	_2.1) [2]
catanhl(GLIB	ctanhl(GLIBC	hypotf(GLIBC _2.0) [2]	nextafter(GLI	y0(GLIBC_2.0
C_2.1) [2]	_2.1) [2]		BC_2.0) [2]) [2]
catanl(GLIBC	ctanl(GLIBC_	hypotl(GLIBC _2.0) [2]	nextafterf(GLI	y0f(GLIBC_2.
_2.1) [2]	2.1) [2]		BC_2.0) [2]	0) [1]
cbrt(GLIBC_2.	dremf(GLIBC	ilogb(GLIBC_	nextafterl(GLI	y0l(GLIBC_2.
0) [2]	_2.0) [1]	2.0) [2]	BC_2.0) [2]	0) [1]
cbrtf(GLIBC_	dreml(GLIBC	ilogbf(GLIBC	nexttoward(G	y1(GLIBC_2.0
2.0) [2]	_2.0) [1]	_2.0) [2]	LIBC_2.1) [2]) [2]
cbrtl(GLIBC_ 2.0) [2]	erf(GLIBC_2.0) [2]	ilogbl(GLIBC _2.0) [2]	nexttowardf(GLIBC_2.1) [2]	y1f(GLIBC_2. 0) [1]

ccos(GLIBC_2 .1) [2]	erfc(GLIBC_2. 0) [2]	j0(GLIBC_2.0) [2]	nexttowardl(GLIBC_2.1) [2]	y1l(GLIBC_2. 0) [1]
ccosf(GLIBC_	erfcf(GLIBC_	j0f(GLIBC_2.0	pow(GLIBC_	yn(GLIBC_2.0
2.1) [2]	2.0) [2]) [1]	2.0) [2]) [2]
ccosh(GLIBC_	erfcl(GLIBC_2	j01(GLIBC_2.0	pow10(GLIB	ynf(GLIBC_2.
2.1) [2]	.0) [2]) [1]	C_2.1) [1]	0) [1]
ccoshf(GLIBC _2.1) [2]	erff(GLIBC_2.	j1(GLIBC_2.0)	pow10f(GLIB	ynl(GLIBC_2.
	0) [2]	[2]	C_2.1) [1]	0) [1]
ccoshl(GLIBC	erfl(GLIBC_2.	j1f(GLIBC_2.0	pow10l(GLIB	
_2.1) [2]	0) [2]) [1]	C_2.1) [1]	

- [1]. ISO C (1999)
- [2]. ISO POSIX (2003)
- [3]. this specification
- [4]. SUSv2

An LSB conforming implementation shall provide the architecture specific data interfaces for Math specified in Table 11-26, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-26 libm - Math Data Interfaces

signgam(GLI		
BC_2.0) [1]		

Referenced Specification(s)

[1]. ISO POSIX (2003)

11.5 Data Definitions for libm

This section defines global identifiers and their values that are associated with interfaces contained in libm. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content.

These definitions are intended to supplement those provided in the referenced underlying specifications.

This specification uses ISO/IEC 9899 C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

11.5.1 fenv.h

```
#define FE_INVALID (1 << (31 - 2))
#define FE_OVERFLOW (1 << (31 - 3))
#define FE_UNDERFLOW (1 << (31 - 4))
#define FE_DIVBYZERO (1 << (31 - 5))
```

```
#define FE_INEXACT
                        (1 << (31 - 6))
#define FE_ALL_EXCEPT
                        (FE_INEXACT | FE_DIVBYZERO | FE_UNDERFLOW |
FE_OVERFLOW | FE_INVALID)
#define FE_TONEAREST
                        0
#define FE_TOWARDZERO
                        1
#define FE_UPWARD
                        2
#define FE_DOWNWARD
                        3
typedef unsigned int fexcept_t;
typedef double fenv_t;
#define FE_DFL_ENV
                       (& __fe_dfl_env)
```

11.5.2 math.h

11.6 Interfaces for libpthread

Table 11-27 defines the library name and shared object name for the library library

Table 11-27 libpthread Definition

Library:	libpthread
SONAME:	libpthread.so.0

The behavior of the interfaces in this library is specified by the following specifications:

Large File Support this specification ISO POSIX (2003)

11.6.1 Realtime Threads

11.6.1.1 Interfaces for Realtime Threads

An LSB conforming implementation shall provide the architecture specific functions for Realtime Threads specified in Table 11-28, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-28 libpthread - Realtime Threads Function Interfaces

pthread_attr_ getinheritsche d(GLIBC_2.0) [1]	pthread_attr_ getscope(GLI BC_2.0) [1]	pthread_attr_ setschedpolic y(GLIBC_2.0) [1]	pthread_getsc hedparam(GL IBC_2.0) [1]	
pthread_attr_	pthread_attr_	pthread_attr_	pthread_setsc	

getschedpolic	setinheritsche	setscope(GLI	hedparam(GL	
y(GLIBC_2.0)	d(GLIBC_2.0)	BC_2.0) [1]	IBC_2.0) [1]	
[1]	[1]			

[1]. ISO POSIX (2003)

11.6.2 Advanced Realtime Threads

11.6.2.1 Interfaces for Advanced Realtime Threads

No external functions are defined for libpthread - Advanced Realtime Threads

11.6.3 Posix Threads

11.6.3.1 Interfaces for Posix Threads

An LSB conforming implementation shall provide the architecture specific functions for Posix Threads specified in Table 11-29, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-29 libpthread - Posix Threads Function Interfaces

_pthread_clea nup_pop(GLI BC_2.0) [1]	pthread_cond _broadcast(G LIBC_2.3.2) [2]	pthread_join(GLIBC_2.0) [2]	pthread_rwlo ck_destroy(G LIBC_2.1) [2]	pthread_setco ncurrency(GL IBC_2.1) [2]
_pthread_clea nup_push(GL IBC_2.0) [1]	pthread_cond _destroy(GLI BC_2.3.2) [2]	pthread_key_ create(GLIBC _2.0) [2]	pthread_rwlo ck_init(GLIB C_2.1) [2]	pthread_setsp ecific(GLIBC_ 2.0) [2]
pthread_attr_ destroy(GLIB C_2.0) [2]	pthread_cond _init(GLIBC_ 2.3.2) [2]	pthread_key_ delete(GLIBC _2.0) [2]	pthread_rwlo ck_rdlock(GL IBC_2.1) [2]	pthread_sigm ask(GLIBC_2. 0) [2]
pthread_attr_ getdetachstat e(GLIBC_2.0) [2]	pthread_cond _signal(GLIB C_2.3.2) [2]	pthread_kill(GLIBC_2.0) [2]	pthread_rwlo ck_timedrdlo ck(GLIBC_2.2) [2]	pthread_testc ancel(GLIBC_ 2.0) [2]
pthread_attr_ getguardsize(GLIBC_2.1) [2]	pthread_cond _timedwait(G LIBC_2.3.2) [2]	pthread_mute x_destroy(GL IBC_2.0) [2]	pthread_rwlo ck_timedwrlo ck(GLIBC_2.2) [2]	sem_close(GL IBC_2.1.1) [2]
pthread_attr_ getschedpara m(GLIBC_2.0) [2]	pthread_cond _wait(GLIBC_ 2.3.2) [2]	pthread_mute x_init(GLIBC _2.0) [2]	pthread_rwlo ck_tryrdlock(GLIBC_2.1) [2]	sem_destroy(GLIBC_2.1) [2]
pthread_attr_ getstack(GLIB C_2.2) [2]	pthread_cond attr_destroy(GLIBC_2.0) [2]	pthread_mute x_lock(GLIBC _2.0) [2]	pthread_rwlo ck_trywrlock(GLIBC_2.1) [2]	sem_getvalue (GLIBC_2.1) [2]
pthread_attr_	pthread_cond	pthread_mute	pthread_rwlo	sem_init(GLI

getstackaddr(GLIBC_2.1) [2]	attr_getpshar ed(GLIBC_2.2) [2]	x_trylock(GLI BC_2.0) [2]	ck_unlock(GL IBC_2.1) [2]	BC_2.1) [2]
pthread_attr_ getstacksize(GLIBC_2.1) [2]	pthread_cond attr_init(GLIB C_2.0) [2]	pthread_mute x_unlock(GLI BC_2.0) [2]	pthread_rwlo ck_wrlock(GL IBC_2.1) [2]	sem_open(GL IBC_2.1.1) [2]
pthread_attr_i nit(GLIBC_2.1) [2]	pthread_cond attr_setpshare d(GLIBC_2.2) [2]	pthread_mute xattr_destroy(GLIBC_2.0) [2]	pthread_rwlo ckattr_destro y(GLIBC_2.1) [2]	sem_post(GLI BC_2.1) [2]
pthread_attr_ setdetachstate (GLIBC_2.0) [2]	pthread_creat e(GLIBC_2.1) [2]	pthread_mute xattr_getpsha red(GLIBC_2. 2) [2]	pthread_rwlo ckattr_getpsh ared(GLIBC_ 2.1) [2]	sem_timedwa it(GLIBC_2.2) [2]
pthread_attr_ setguardsize(GLIBC_2.1) [2]	pthread_deta ch(GLIBC_2.0) [2]	pthread_mute xattr_gettype(GLIBC_2.1) [2]	pthread_rwlo ckattr_init(GL IBC_2.1) [2]	sem_trywait(GLIBC_2.1) [2]
pthread_attr_ setschedpara m(GLIBC_2.0) [2]	pthread_equa l(GLIBC_2.0) [2]	pthread_mute xattr_init(GLI BC_2.0) [2]	pthread_rwlo ckattr_setpsh ared(GLIBC_ 2.1) [2]	sem_unlink(G LIBC_2.1.1) [2]
pthread_attr_ setstackaddr(GLIBC_2.1) [2]	pthread_exit(GLIBC_2.0) [2]	pthread_mute xattr_setpshar ed(GLIBC_2.2) [2]	pthread_self(GLIBC_2.0) [2]	sem_wait(GLI BC_2.1) [2]
pthread_attr_ setstacksize(G LIBC_2.1) [2]	pthread_getc oncurrency(G LIBC_2.1) [2]	pthread_mute xattr_settype(GLIBC_2.1) [2]	pthread_setca ncelstate(GLI BC_2.0) [2]	
pthread_canc el(GLIBC_2.0) [2]	pthread_gets pecific(GLIBC _2.0) [2]	pthread_once (GLIBC_2.0) [2]	pthread_setca nceltype(GLI BC_2.0) [2]	

[1]. this specification

[2]. ISO POSIX (2003)

11.6.4 Thread aware versions of libc interfaces

11.6.4.1 Interfaces for Thread aware versions of libc interfaces

An LSB conforming implementation shall provide the architecture specific functions for Thread aware versions of libc interfaces specified in Table 11-30, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-30 libpthread - Thread aware versions of libc interfaces Function Interfaces

lseek64(GLIB C_2.2) [1]	pread(GLIBC _2.2) [2]	pwrite(GLIBC _2.2) [2]	
open64(GLIB C_2.2) [1]	pread64(GLIB C_2.2) [1]	pwrite64(GLI BC_2.2) [1]	

[1]. Large File Support

[2]. ISO POSIX (2003)

11.7 Interfaces for libgcc_s

Table 11-31 defines the library name and shared object name for the libgcc_s library

Table 11-31 libgcc_s Definition

Library:	libgcc_s
SONAME:	libgcc_s.so.1

The behavior of the interfaces in this library is specified by the following specifications:

this specification

11.7.1 Unwind Library

11.7.1.1 Interfaces for Unwind Library

An LSB conforming implementation shall provide the architecture specific functions for Unwind Library specified in Table 11-32, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-32 libgcc_s - Unwind Library Function Interfaces

_Unwind_Bac	_Unwind_For	_Unwind_Get	_Unwind_Rai	_Unwind_Set
ktrace(GCC_3	cedUnwind(G	IP(GCC_3.0)	seException(IP(GCC_3.0)
.3) [1]	CC_3.0) [1]	[1]	GCC_3.0) [1]	[1]
_Unwind_Del eteException(GCC_3.0) [1]	_Unwind_Get CFA(GCC_3.3) [1]	_Unwind_Get LanguageSpe cificData(GC C_3.0) [1]	_Unwind_Res ume(GCC_3.0) [1]	
_Unwind_Fin dEnclosingFu nction(GCC_3 .3) [1]	_Unwind_Get DataRelBase(GCC_3.0) [1]	_Unwind_Get RegionStart(G CC_3.0) [1]	_Unwind_Res ume_or_Reth row(GCC_3.3) [1]	
_Unwind_Fin	_Unwind_Get	_Unwind_Get	_Unwind_Set	
d_FDE(GCC_	GR(GCC_3.0)	TextRelBase(GR(GCC_3.0)	
3.0) [1]	[1]	GCC_3.0) [1]	[1]	

Referenced Specification(s)

[1]. this specification

11.8 Interface Definitions for libgcc_s

The following interfaces are included in libgcc_s and are defined by this specification. Unless otherwise noted, these interfaces shall be included in the source standard.

Other interfaces listed above for libgcc_s shall behave as described in the referenced base document.

11.9 Interfaces for libdl

Table 11-33 defines the library name and shared object name for the libdl library

Table 11-33 libdl Definition

Library:	libdl
SONAME:	libdl.so.2

The behavior of the interfaces in this library is specified by the following specifications:

this specification ISO POSIX (2003)

11.9.1 Dynamic Loader

11.9.1.1 Interfaces for Dynamic Loader

An LSB conforming implementation shall provide the architecture specific functions for Dynamic Loader specified in Table 11-34, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-34 libdl - Dynamic Loader Function Interfaces

dladdr(GLIB	dlclose(GLIB	dlerror(GLIB	dlopen(GLIB	dlsym(GLIBC
C_2.0) [1]	C_2.0) [2]	C_2.0) [2]	C_2.1) [1]	_2.0) [1]

Referenced Specification(s)

[1]. this specification

[2]. ISO POSIX (2003)

11.10 Interfaces for libcrypt

Table 11-35 defines the library name and shared object name for the library

Table 11-35 libcrypt Definition

Library:	libcrypt
SONAME:	libcrypt.so.1

The behavior of the interfaces in this library is specified by the following specifica-

ISO POSIX (2003)

11.10.1 Encryption

11.10.1.1 Interfaces for Encryption

An LSB conforming implementation shall provide the architecture specific functions for Encryption specified in Table 11-36, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-36 libcrypt - Encryption Function Interfaces

|--|

Referenced Specification(s)

[1]. ISO POSIX (2003)

12 Libraries

An LSB-conforming implementation shall also support some utility libraries which are built on top of the interfaces provided by the base libraries. These libraries implement common functionality, and hide additional system dependent information such as file formats and device names.

12.1 Interfaces for libz

Table 12-1 defines the library name and shared object name for the libz library

Table 12-1 libz Definition

Library:	libz
SONAME:	libz.so.1

12.1.1 Compression Library

12.1.1.1 Interfaces for Compression Library

No external functions are defined for libz - Compression Library

12.2 Interfaces for libncurses

Table 12-2 defines the library name and shared object name for the library library

Table 12-2 libncurses Definition

Library:	libncurses
SONAME:	libncurses.so.5

12.2.1 Curses

12.2.1.1 Interfaces for Curses

No external functions are defined for libncurses - Curses

12.3 Interfaces for libutil

Table 12-3 defines the library name and shared object name for the libutil library

Table 12-3 libutil Definition

Library:	libutil
SONAME:	libutil.so.1

The behavior of the interfaces in this library is specified by the following specifications:

this specification

12.3.1 Utility Functions

12.3.1.1 Interfaces for Utility Functions

An LSB conforming implementation shall provide the architecture specific functions for Utility Functions specified in Table 12-4, with the full mandatory functionality as described in the referenced underlying specification.

Table 12-4 libutil - Utility Functions Function Interfaces

forkpty(GLIB C_2.0) [1]	login_tty(GLI BC_2.0) [1]	logwtmp(GLI BC_2.0) [1]	
login(GLIBC_ 2.0) [1]	logout(GLIBC _2.0) [1]	openpty(GLI BC_2.0) [1]	

Referenced Specification(s)

[1]. this specification

13 Software Installation

13.1 Package Dependencies

The LSB runtime environment shall provde the following dependencies.

lsb-core-ppc32

This dependency is used to indicate that the application is dependent on features contained in the LSB-Core specification.

These dependencies shall have a version of 3.0.

Other LSB modules may add additional dependencies; such dependencies shall have the format lsb-module-ppc32.

13.2 Package Architecture Considerations

All packages must specify an architecture of ppc. A LSB runtime environment must accept an architecture of ppc even if the native architecture is different.

The archnum value in the Lead Section shall be 0x0005.

Annex A Alphabetical Listing of Interfaces

A.1 libgcc_s

The behavior of the interfaces in this library is specified by the following Standards. this specification

Table A-1 libgcc_s Function Interfaces

_Unwind_Backtrace[1]	_Unwind_GetDataRelBa se[1]	_Unwind_RaiseExceptio n[1]
_Unwind_DeleteExcepti on[1]	_Unwind_GetGR[1]	_Unwind_Resume[1]
_Unwind_FindEnclosing Function[1]	_Unwind_GetIP[1]	_Unwind_Resume_or_R ethrow[1]
_Unwind_Find_FDE[1]	_Unwind_GetLanguageS pecificData[1]	_Unwind_SetGR[1]
_Unwind_ForcedUnwin d[1]	_Unwind_GetRegionStar t[1]	_Unwind_SetIP[1]
_Unwind_GetCFA[1]	_Unwind_GetTextRelBas e[1]	

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